

```
import cv2
```

```
import mediapipe as mp
```

```
class SignLanguageInterpreter:
```

```
    def __init__(self):
```

```
        self.signs = {
```

```
            'hi': 'Hi',
```

```
            'ok': 'OK',
```

```
            'vanakkam': 'Vanakkam',
```

```
            'salute': 'Salutation',
```

```
        }
```

```
    def interpret_sign(self, sign):
```

```
        return self.signs.get(sign, 'Unknown sign')
```

```
def detect_gesture(hand_landmarks):
```

```
    if hand_landmarks is not None:
```

```
        # Check if all five fingers are open
```

```
        all_fingers_open = all(
```

```
            landmark.y <
```

```
            hand_landmarks.landmark[mp.solutions.hands.HandLandmark.INDEX_FINGER_MCP].y
```

```
            for landmark in
```

```
            hand_landmarks.landmark[mp.solutions.hands.HandLandmark.INDEX_FINGER_TIP.value:mp.solutions.hands.HandLandmark.PINKY_TIP.value + 1]
```

```
        )
```

```
        # Check for thumbs-up gesture (thumb tip lower than thumb base)
```

```
        is_thumbs_up = hand_landmarks.landmark[mp.solutions.hands.HandLandmark.THUMB_TIP].y < hand_landmarks.landmark[mp.solutions.hands.HandLandmark.THUMB_IP].y
```

```
        # Check if the wrist is positioned on or above the nose (representing a salute)
```

```
        is_salute = hand_landmarks.landmark[mp.solutions.hands.HandLandmark.WRIST].y <= hand_landmarks.landmark[mp.solutions.holistic.PoseLandmark.NOSE].y
```

```
if all_fingers_open:
```

```
    return 'hi'
```

```
elif is_thumbs_up:
```

```
    return 'ok'
```

```
elif is_salute:
```

```
    return 'salute'
```

```
return None
```

```
def main():
```

```
    interpreter = SignLanguageInterpreter()
```

```
    # Initialize Mediapipe Hands module
```

```
    mp_hands = mp.solutions.hands
```

```
    hands = mp_hands.Hands()
```

```
    # Open the webcam
```

```
    cap = cv2.VideoCapture(0)
```

```
    while True:
```

```
        # Capture frame-by-frame
```

```
        ret, frame = cap.read()
```

```
        # Convert the BGR image to RGB
```

```
        rgb_frame = cv2.cvtColor(frame, cv2.COLOR_BGR2RGB)
```

```
        # Process the frame with Mediapipe Hands
```

```
        results = hands.process(rgb_frame)
```

```
        # Get hand landmarks if detected
```

```
hand_landmarks = results.multi_hand_landmarks[0] if results.multi_hand_landmarks else None

# Display the resulting frame
cv2.imshow('Webcam Feed', frame)

# Perform gesture detection
detected_gesture = detect_gesture(hand_landmarks)

if detected_gesture:
    meaning = interpreter.interpret_sign(detected_gesture)
    print(f"Detected Gesture: {detected_gesture}, Meaning: {meaning}")

# Break the loop if 'q' key is pressed
if cv2.waitKey(1) & 0xFF == ord('q'):
    break

# Release the capture
cap.release()
cv2.destroyAllWindows()

if __name__ == "__main__":
    main()
```