**Computing Project Proposal**

**On**

**Football League Management System**

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**9Th April 2019**

1. **Introduction**

Football is the world biggest global sport in the world. It is also known as soccer in many countries. Nepal has also been playing football for generations but still there seems to be lack on managing the league. This project will help to manage all different league. Football League Management System will manage both men football club and female football club, national and domestic league, etc. In long terms, to improve the football league management focused for Nepal is it main purpose.

* 1. **Project Introduction**

Football league Management System help to manage and provide details about the marches between nation or domestic cups. It includes record of previous match, fixture, player information, league information, etc.

Football League Management System also provide some information on what the football world is up to and how it affect other. It also provide information about world best player, club, different nation’s league winner etc. As football fan has been increasing rapidly the project helps them to keep touch and updated.

* 1. **Justification for Project**

1. **Background of the project**

Football being world biggest sport also has increase in popularity in Nepal. People in Nepal loved and support their country but mostly people can’t get updated on many matches on Nepal or the fixture of many matches. Mostly Men nation matches are updated or fixture are shown which doesn’t support fans to known about other equally importance match.

1. **Scope of the Project**
2. **Development Mythology**
3. **Project Plan Work Breakdown Structure**
4. **Risk Management**
5. **Configuration Management**
6. **Conclusion**
7. **References**