

EDUCATION

University College London

Master of Engineering in Computer Science

Machine Learning for Visual Computing, Machine Learning and Neural Computing,
Robotic System, Computer Graphics, Computer System

Reinforcement Learning, Multi-Agent Artificial Intelligence, Virtual Environment

UCL Chinese Debate Team Co-Leader

London, UK

09/2019 — Present

09/2019 - 06/2021

09/2022 - 06/2023

03/2022 — Present

Nanjing Dongshan Foreign Language School

A-Level 4 A* (Mathematics, Further Mathematics, Chemistry, Physics)

IELTS 7.5

Gold Award in UK Chemistry Olympiad

Nanjing, China

09/2017 — 06/2019

07/2018

03/2019

RESEARCH EXPERIENCE

Robotic System for Identifying and Watering House Plants

Supervised by Prof. Simon Julier at University College London

10/2021 — 04/2022

- **Brief:** Created an autonomous robotic system to water houseplants in a simulated environment in ROS Noetic, with a group of 6 people working in different aspects including SLAM, Control, Path Planning, Classification & Detection and Exploration. Available on Github repository <https://github.com/Aashvin/COMP0031-PlantBot>.
- **Classification & Detection:** Conducted a literature review on detection and segmentation methods as well as the plant identification networks. Integrated Darknet_ROS package into our project. Modified the package to support YOLOv4. Available on Github repository <https://github.com/t1mkhuan9/yolov4-ros-noetic>.

Image Based Point Cloud Segmentation

08/2021 — Present

- **Technology:** Experiments are run over KITTI-Odometry dataset as it contains both images and point cloud in each frame. SemanticKITTI is also used to provide the labels. Python is the main programming language as well as Pytorch to train the network. Nvidia Segmentation (DeepV3WPlus) is adapted to extract features from images.
- **Description:** Each 3D point is first projected to images within the same frame and the frames before. It is first implemented to choose the mode of the labels of the same point on different images. Then it is improved by making predictions using the features of the images instead. A network is trained on a new dataset that combines the actual point label and the corresponding images features.

TECHNICAL EXPERIENCE

Recycl.one Mobile App Team Leader

Supervised by Mr. Hardwick James at University College London and Mr. Fergus Kidd at Avanade

10/2020 — 05/2021

London, UK

- **Technology:** We used Flutter & Dart to build the mobile app and the backend is written in Java using Spring Boot deployed at Azure providing RESTful APIs. Azure MySQL server and Azure Computer Vision API is also used by the backend.
- **Team Work:** This project was to build a demo app for the client at Avanade to encourage people recycle more materials. We were working as a team of 3 people and our idea is to build an app that can identify the items that people want to recycle and show the drop-off point that collects the corresponding items. Once an item has been recycled, they will receive points on their app account.
- **Personal Contribution:** As I am familiar with both Flutter and Spring Boot, I became the team leader and focus on implementing the backend while helping my teammates with the app development as well.

Citrix Summer Intern

07/2020 — 08/2020

- **Description:** My main work is to use JavaScript to write an chrome extension that can capture events such as pop up windows and visualize the past data under the supervision of a senior engineer. Personally I got the Campus Star Award.

China Mobile AI Department Intern

04/2020 — 06/2020

- **Description:** I was assigned as an intern in a team focus on extract company seals from the contract. My job was to learn to use the openCV library and implement the ELSDc algorithm to extract circles from the images.

UCollege X Mobile App

01/2020 — 05/2020

- **Description:** This is personal project where python is used to scrape data from websites like QS and Times ranking and then a mobile app written in Flutter visualized the data for a clearer comparison between universities and degrees.

SKILLS

Programming Languages Python, C, Java, Dart, x86-Assembly
Libraries Pytorch, Numpy, Pandas, Flutter
Communication Chinese (Native), English (Fluent)