

EE 437/538B: Integrated Systems

Capstone/Design of Analog Integrated Circuits and Systems

Lecture 4: Overview of Basic TRx Blocks

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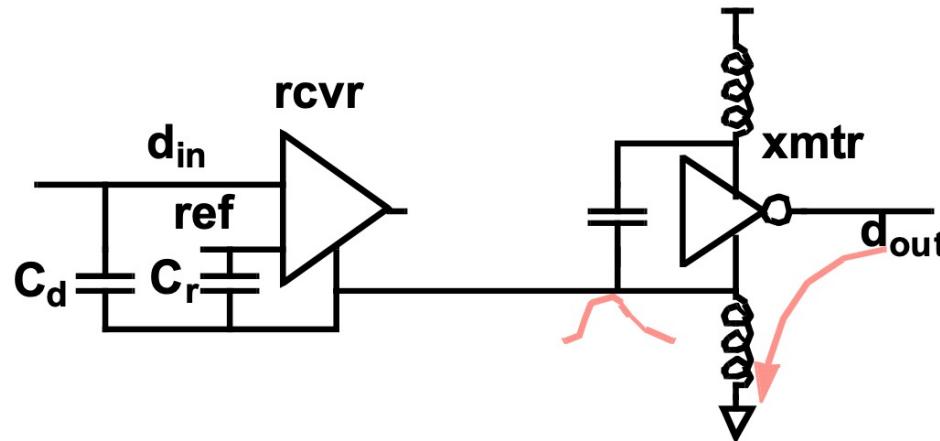
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Outline

- **Signaling Basics**
 - Single-ended vs. differential
 - “Current-mode” vs. “Voltage-mode” signaling
 - Termination
- **TX Circuit Design**
 - Z control
 - CML, VM drivers
 - Power vs. swing
 - Serialization options
- **RX Circuit Design**
 - Comparator review
 - Deserialization options

Single-Ended Signaling

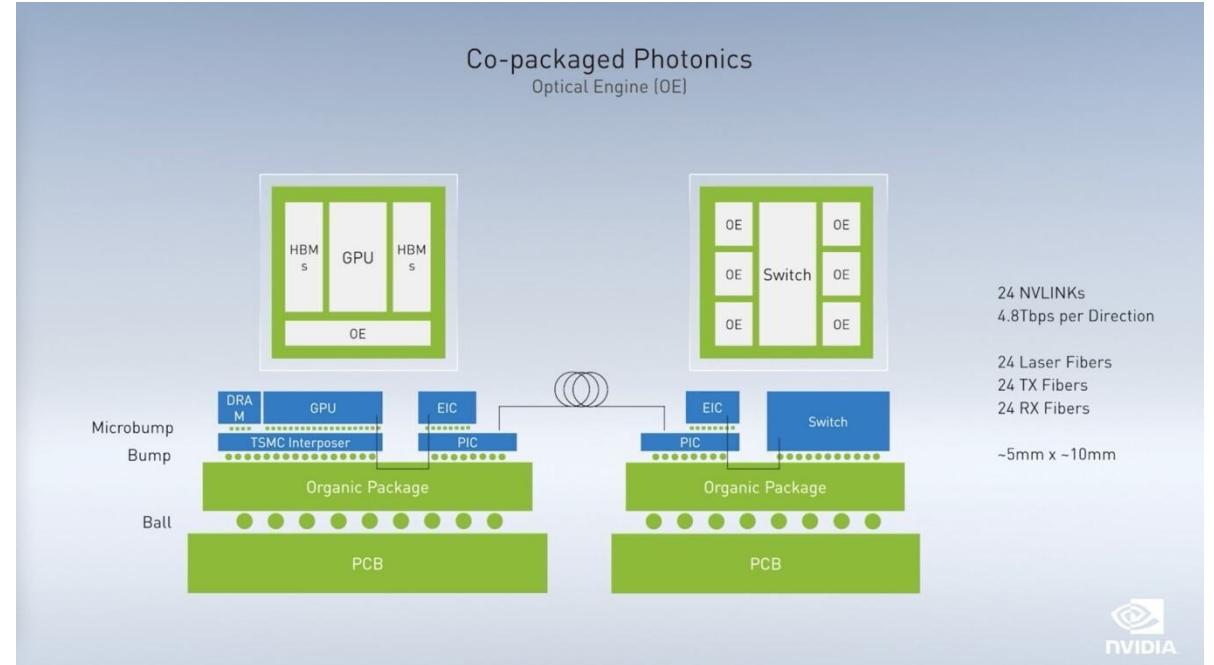
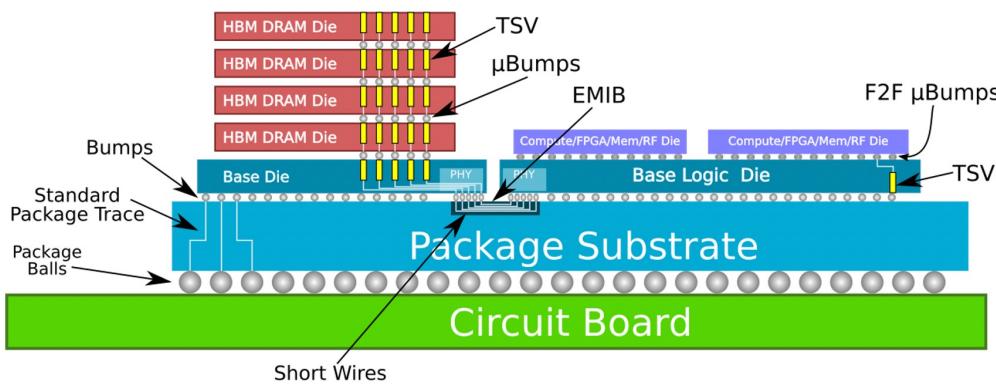
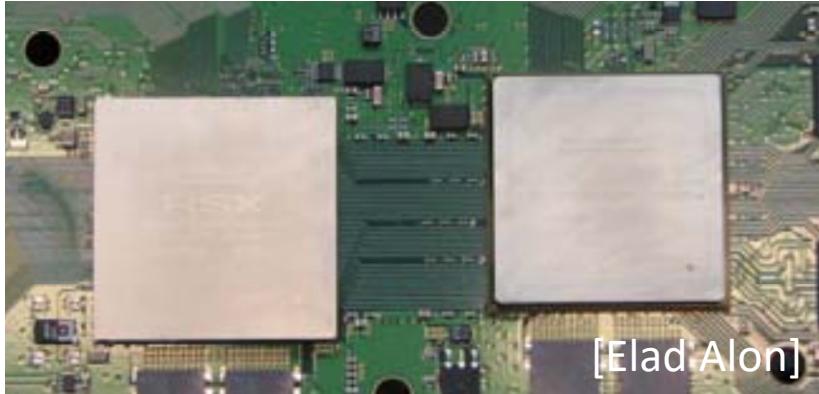


- **RX: comparing against a shared reference**
 - Reference may be implicit (i.e., ground/supply)
 - Mismatch between shared and individual lines
- **TX: generates large variations on power supply**
 - SSO – simultaneous switching outputs
- **No XTALK immunity**

Classic Debate

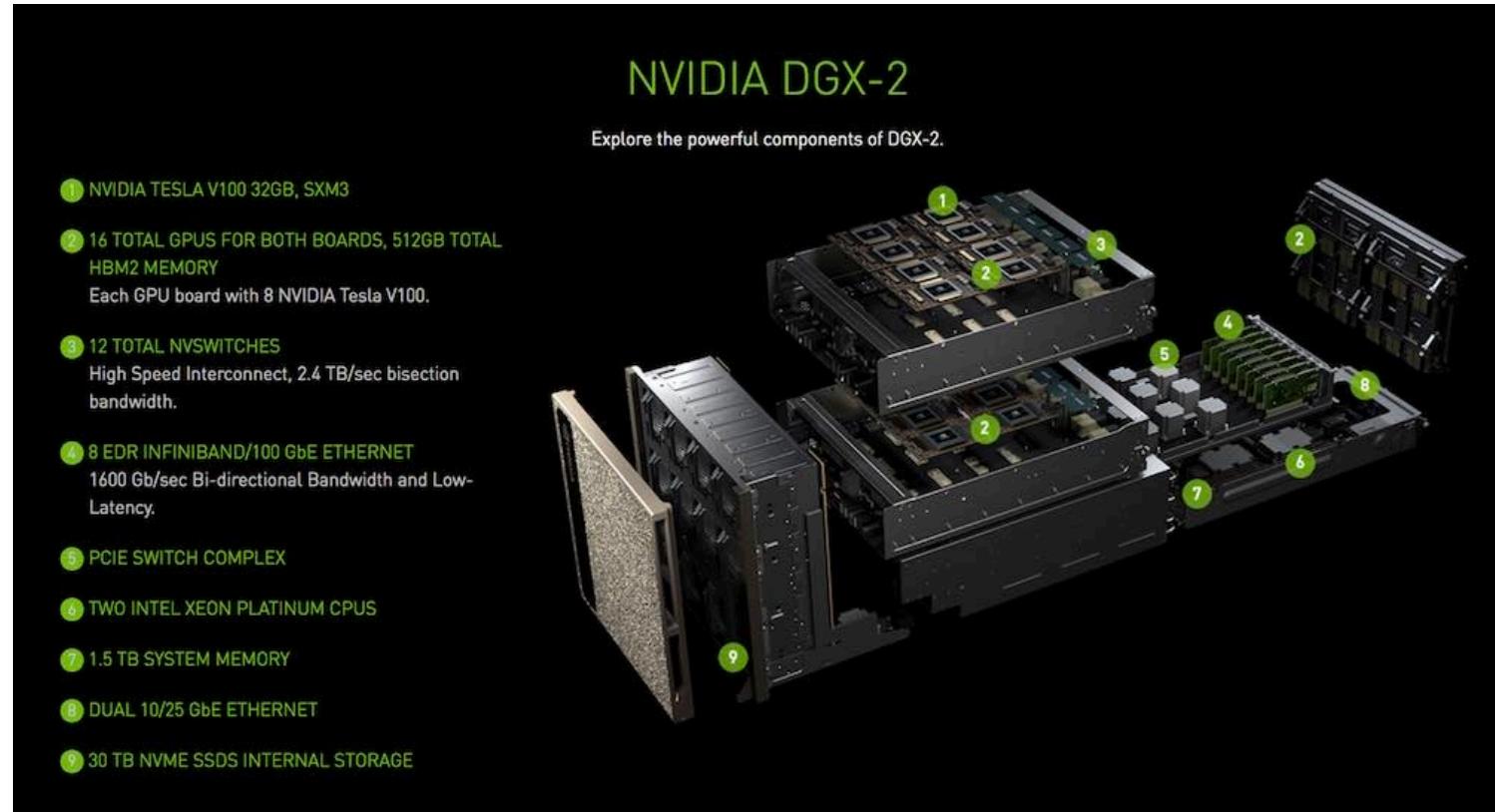
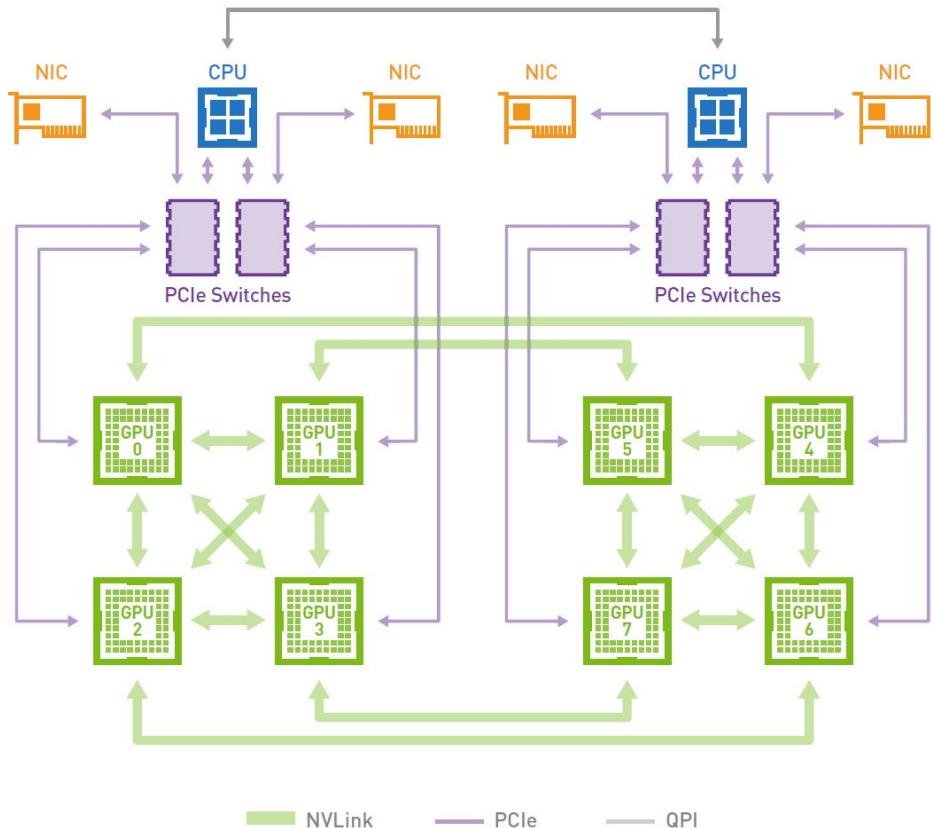
- “Differential must be twice as fast as single-ended in order to win”
- Reality more complicated
 - E.g., power supply to signaling pin ratio higher in S.E.
- Short “answer”
 - Differential a lot easier to build and get right the first time
 - Can make S.E. work – but often a lot more painful

Single-ended Interconnects



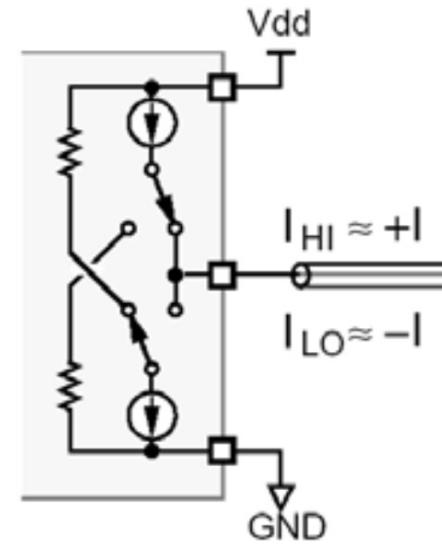
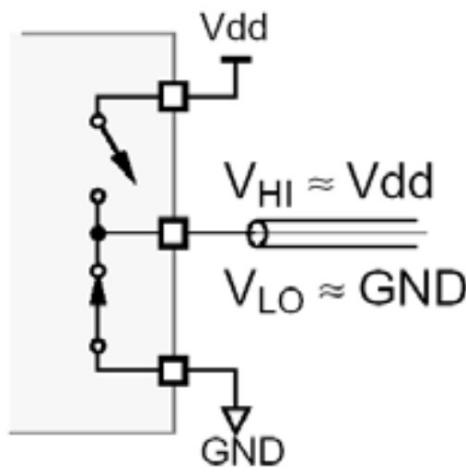
- Optical Links
- In-package I/O
 - XSR/USR links (112G, ...)
 - Memory-processor (<5Gb/s)

Differential Interconnects



- High-speed wireline I/O for backplanes (PCIe, NVLink, ...)
- Intra-rack links (short range)

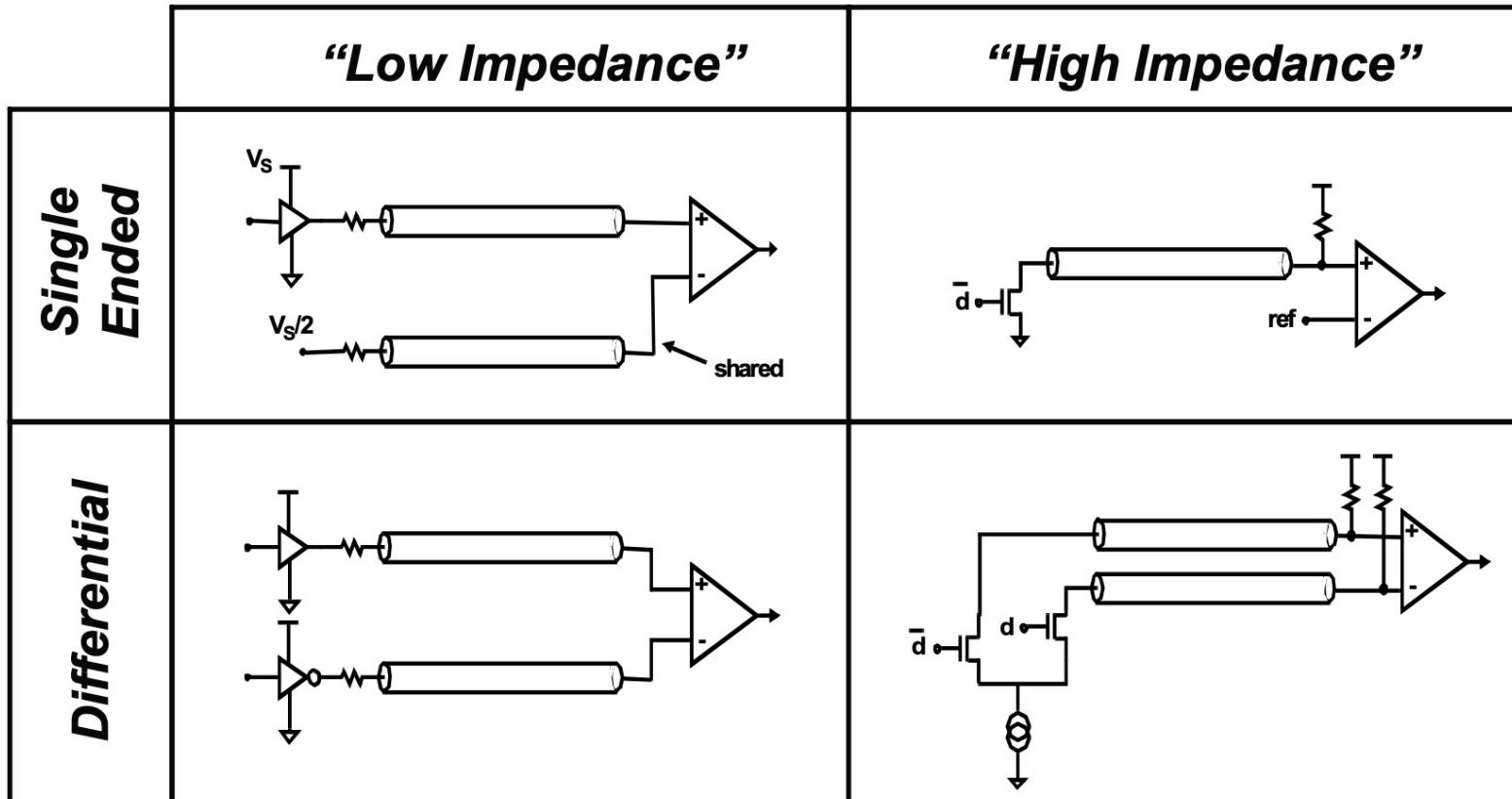
“Voltage-Mode” vs. “Current-Mode”



- Transmission line has both voltage and current...
- Terminology unfortunately heavily overloaded
 - Whether or not Z_0 of driver is high
 - How Z_0 of driver is set
 - What sets output swing

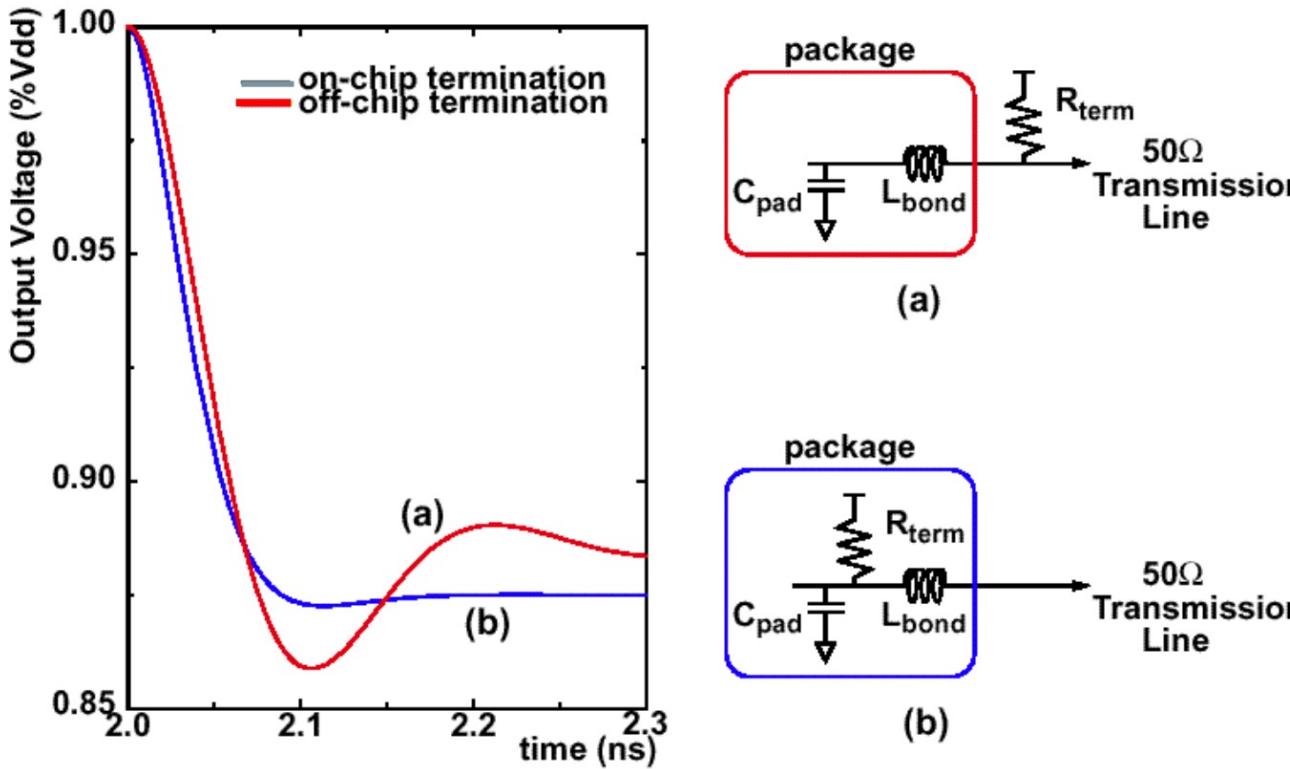
“Voltage-Mode” vs. “Current-Mode”

Another View



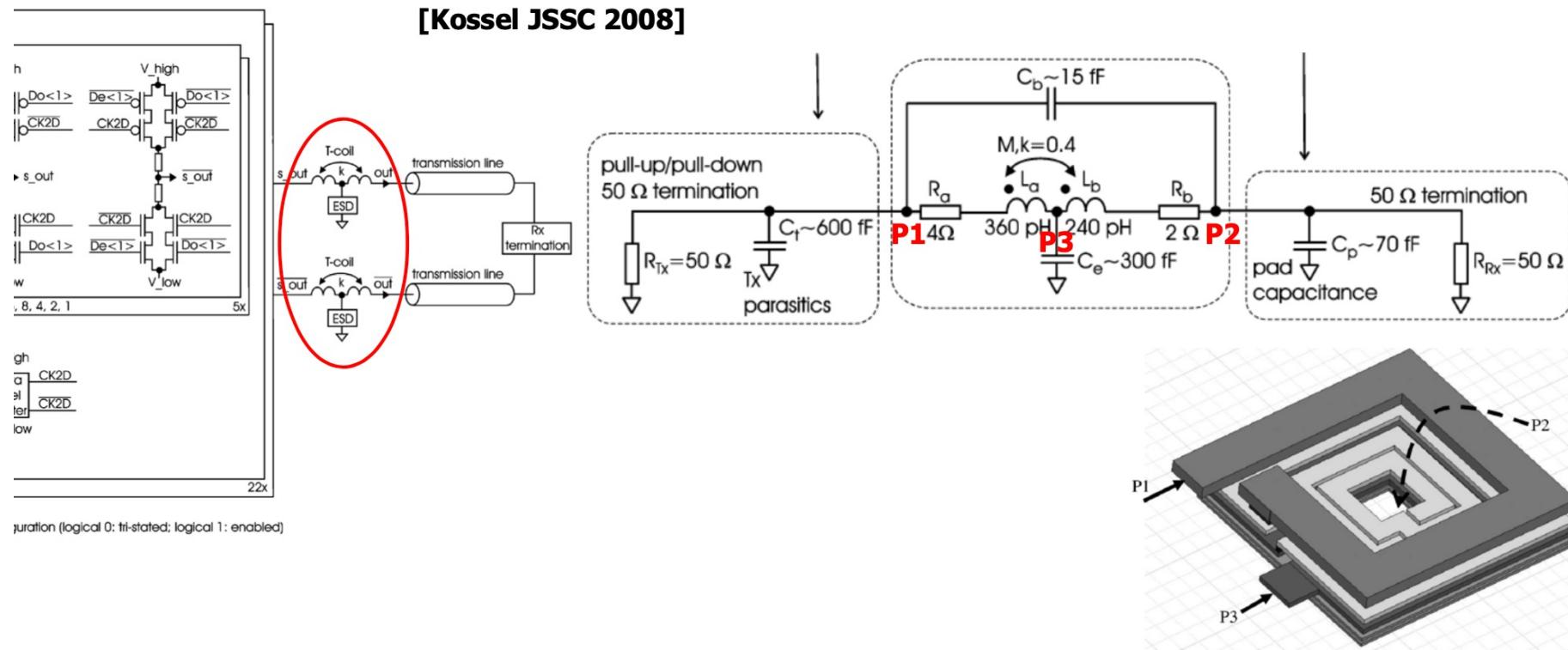
- RX opposite of TX
 - Signal integrity implications?

External vs. Internal Termination



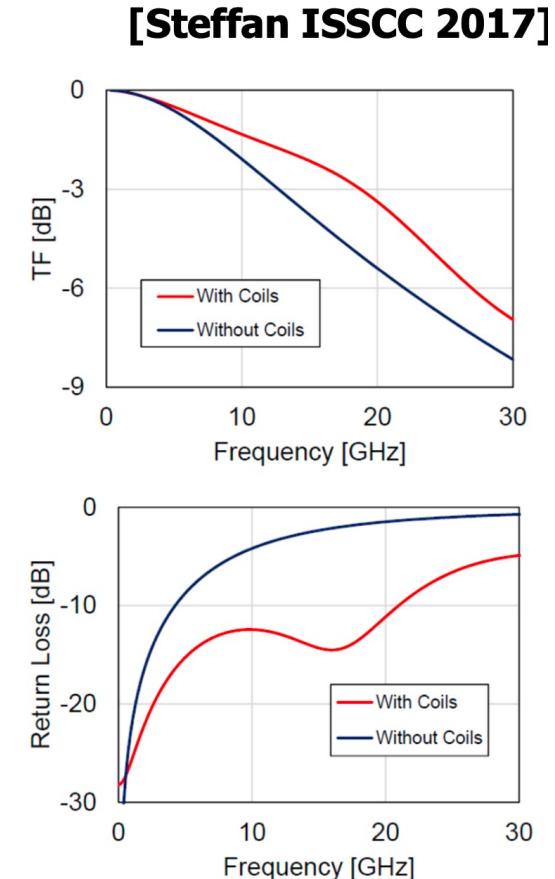
- Internal: makes package L, pad C part of T-line
- External: chip/package become a stub
 - If want on-die term need to control its value...

T-Coil Output/Input Stage



- Output T-coil between driver and pad allows for splitting of driver, ESD, and pad capacitance
- Provides significant bandwidth enhancement and improved return loss

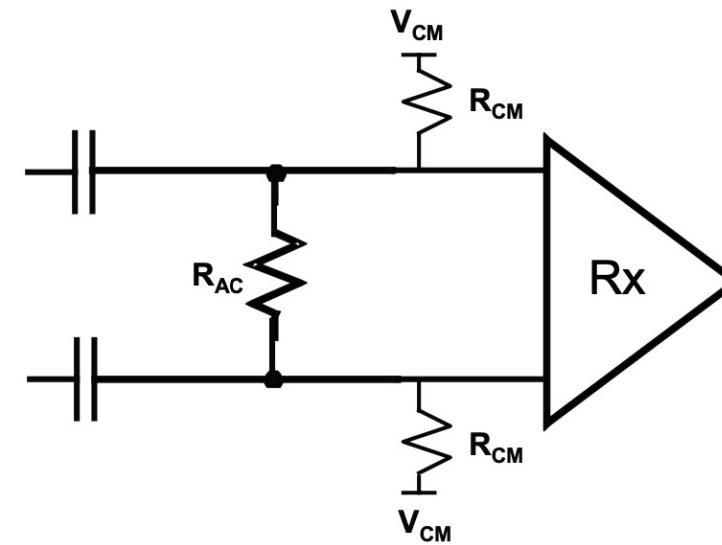
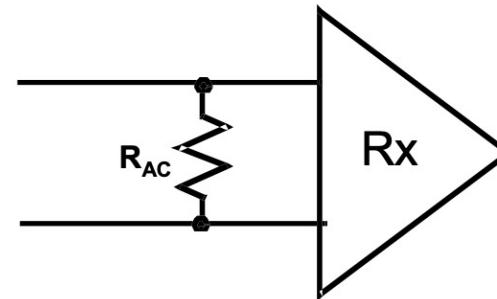
43



Active Terminations

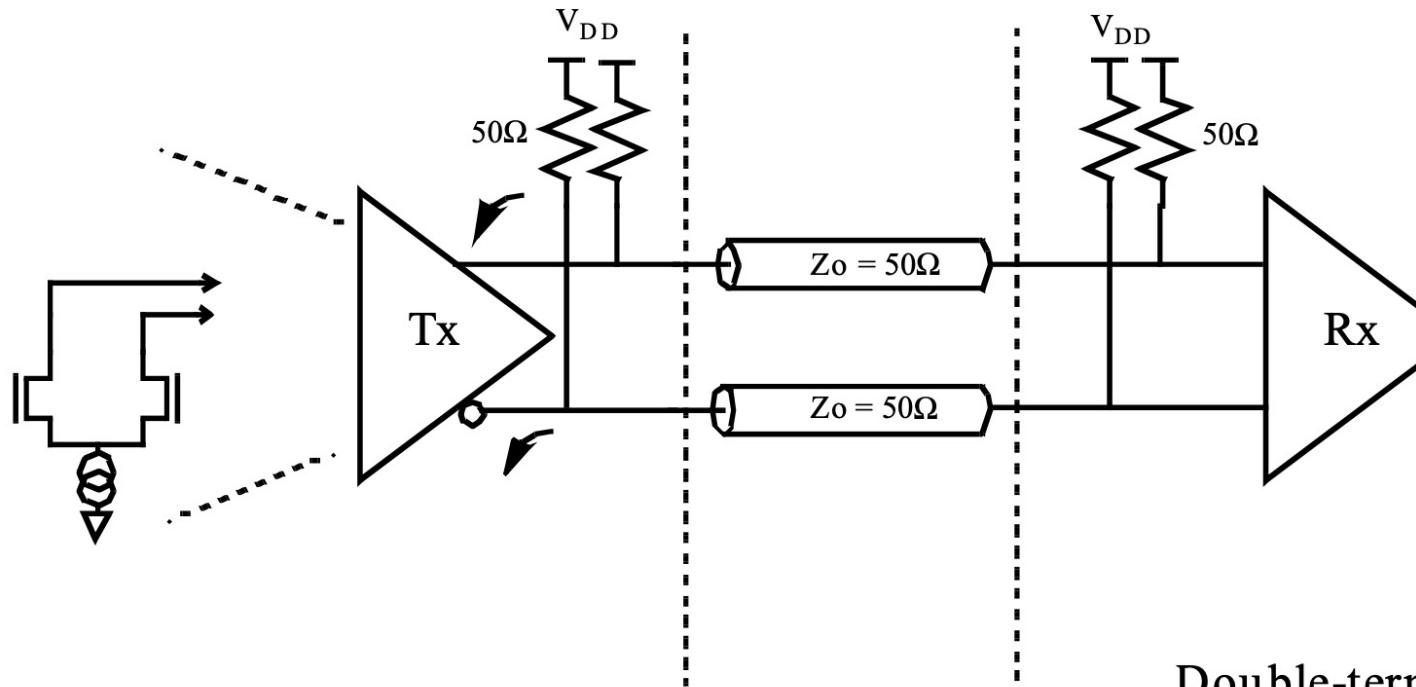
AC vs. DC Termination

- With diff. can terminate to complement
 - High Z → lower power
 - See more shortly
- TX sets common-mode
 - Can be inconvenient
 - May need wide CM range
- AC-coupled + AC-term
 - Places some requirements on data though



TX Design: Series vs. Parallel Termination

CML TX + RX Term



CML Power Consumption

Differential VM TX + RX

- **Main motivation: can reduce power for same swing/supply**

Simplified Model And Power

Bad News: Extra Complexity

- Driver impedance (termination) now set totally by devices
 - Some sort of impedance control is critical
- “High-swing” driver:

Impedance Control

EE290C

Lecture 3

26

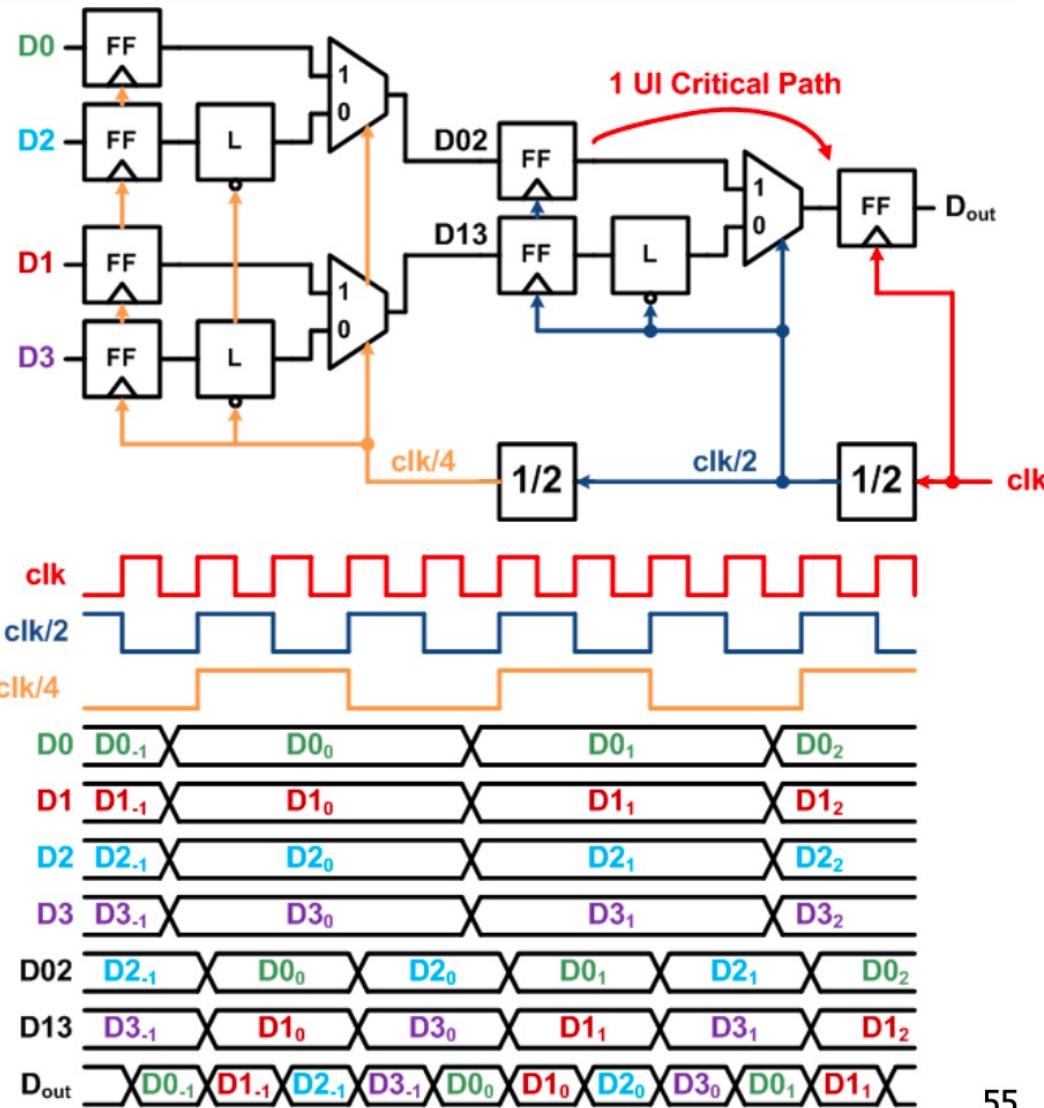
[Elad Alon]

Serialization: Input vs. Output

- **On-chip clocks often slower than off-chip data-rates**
 - Need to take a set of parallel on-chip data and serialize it
- **Can serialize either at input of TX or at final output**

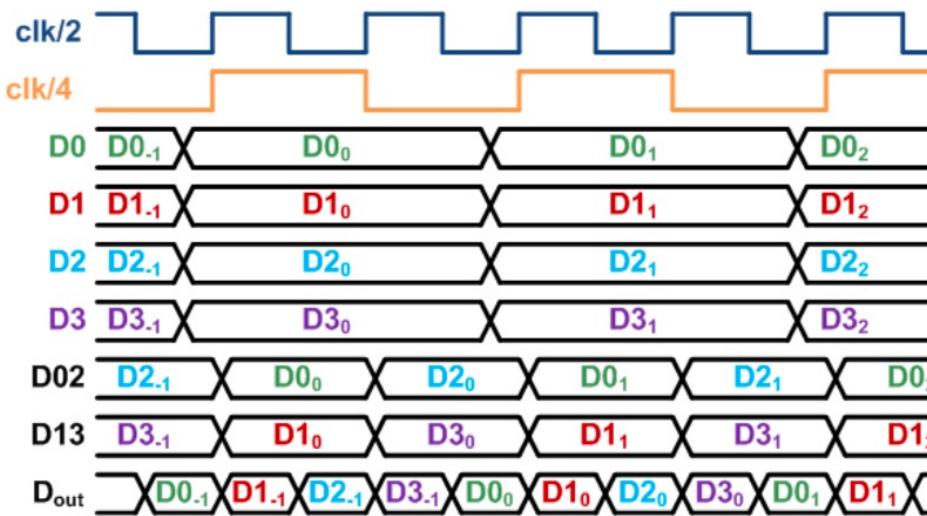
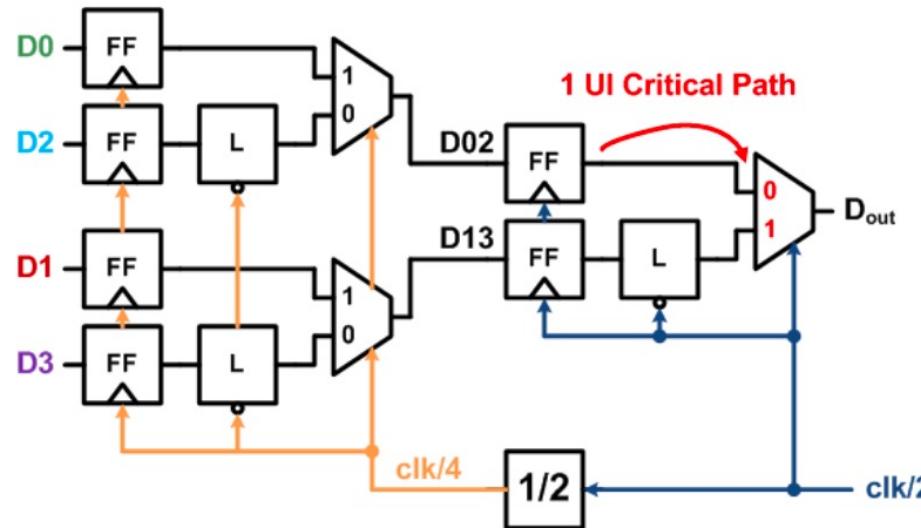
TX Multiplexer – Full Rate

- Tree-mux architecture with cascaded 2:1 stages often used
- Full-rate architecture relaxes clock duty-cycle, but limits max data rate
 - Need to generate and distribute high-speed clock
 - Need to design high-speed flip-flop



TX Multiplexer – Half Rate

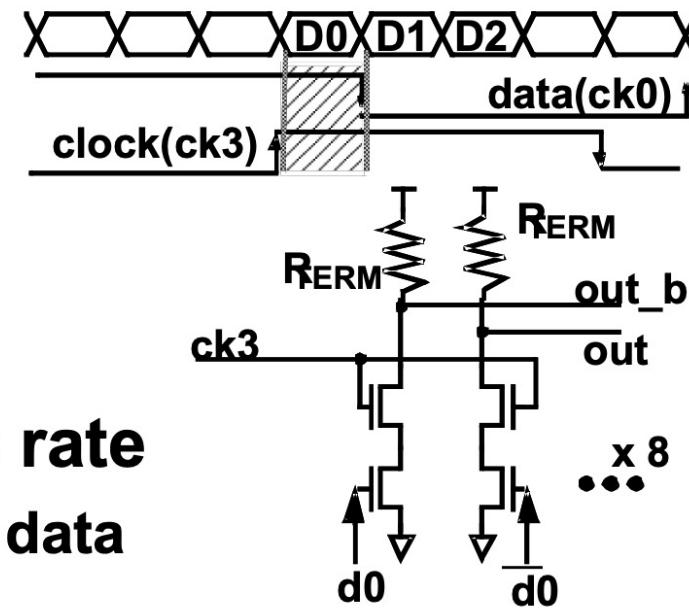
- Half-rate architecture eliminates high-speed clock and flip-flop
- Output eye is sensitive to clock duty cycle
- Critical path no longer has flip-flop setup time
- Final mux control is swapped to prevent output glitches
 - Can also do this in preceding stages for better timing margin



[Sam Palermo]

Serialization: Input vs. Output

- Input ser. requires on-chip circuitry to run at full line rate
 - May lead to high power consumption
 - In older technologies (0.35um) was hard to support high-freq. clocks
- Output ser. moved burden at pad
 - At the time was highest BW
- Limit in both designs: edge rate
 - Either for the clock or for the data



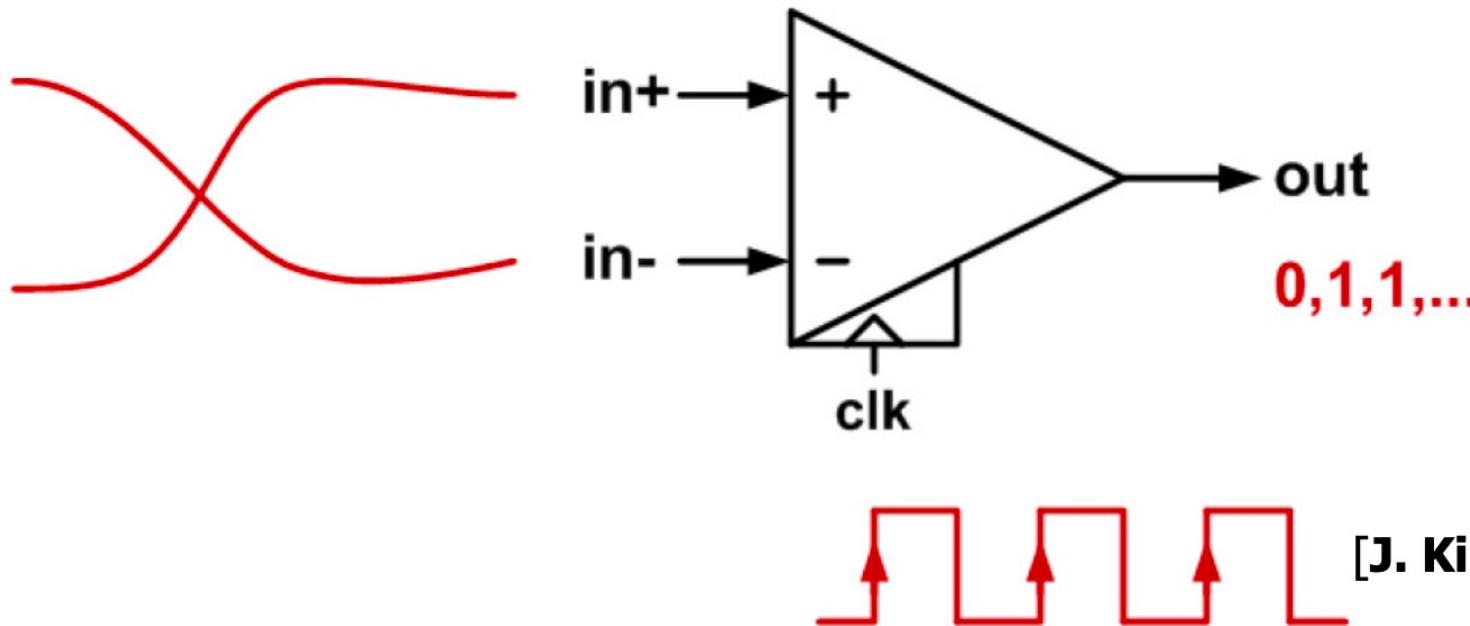
Basic RX

- Simplest: RX is just a comparator @ f_{bit}
 - (Clocking later)
- Key things to watch out for:
 - High sensitivity (low noise, low offset/hysteresis)
 - Common-mode input range
 - Supply/common-mode rejection
 - Max. clock rate
 - Power consumption

Typical Design

RX Clocked Comparators

- Also called regenerative amplifier, sense-amplifier, flip-flop, latch
- Samples the continuous input at clock edges and resolves the differential to a binary 0 or 1



[J. Kim]

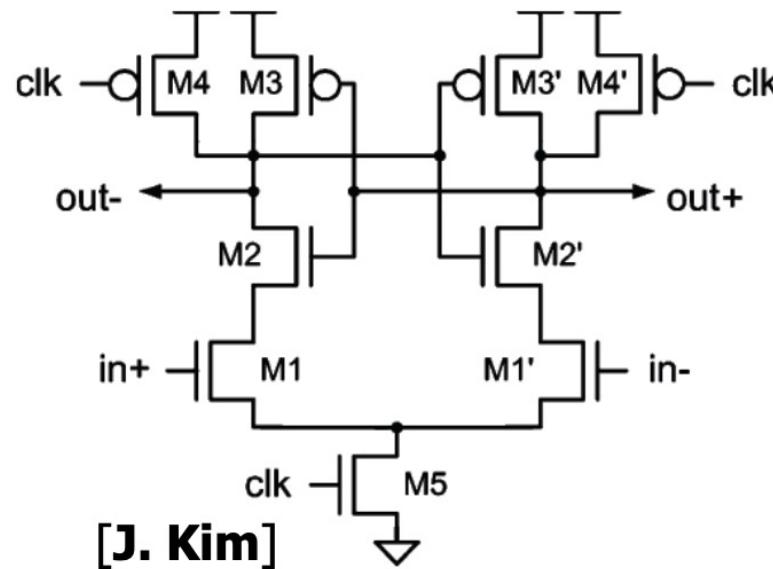
[Sam Palermo]

Important Comparator Characteristics

- Offset and hysteresis
- Sampling aperture, timing resolution, uncertainty window
- Regeneration gain, voltage sensitivity, metastability
- Random decision errors, input-referred noise

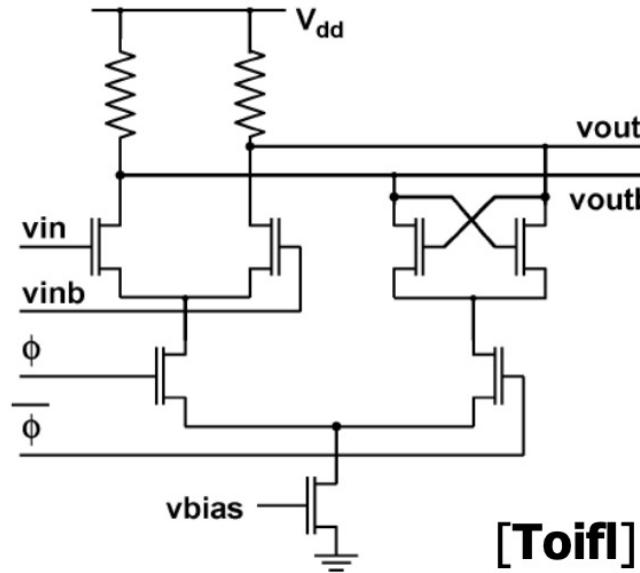
[Saifullah Arora]

Dynamic Comparator Circuits



Strong-Arm Latch

- To form a flip-flop
 - After strong-arm latch, cascade an R-S latch
 - After CML latch, cascade another CML latch
- Strong-Arm flip-flop has the advantage of no static power dissipation and full CMOS output levels

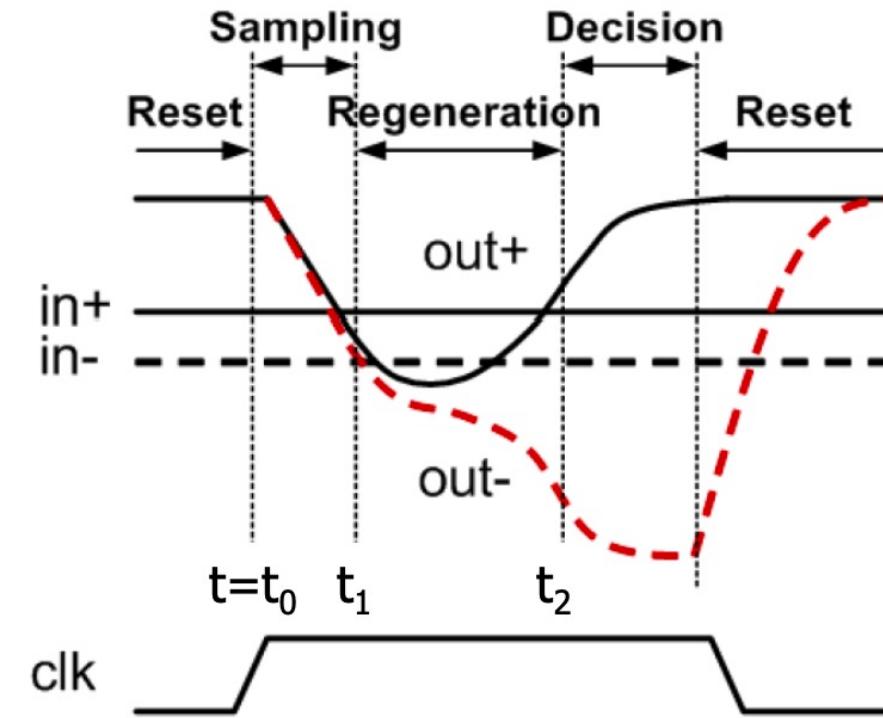
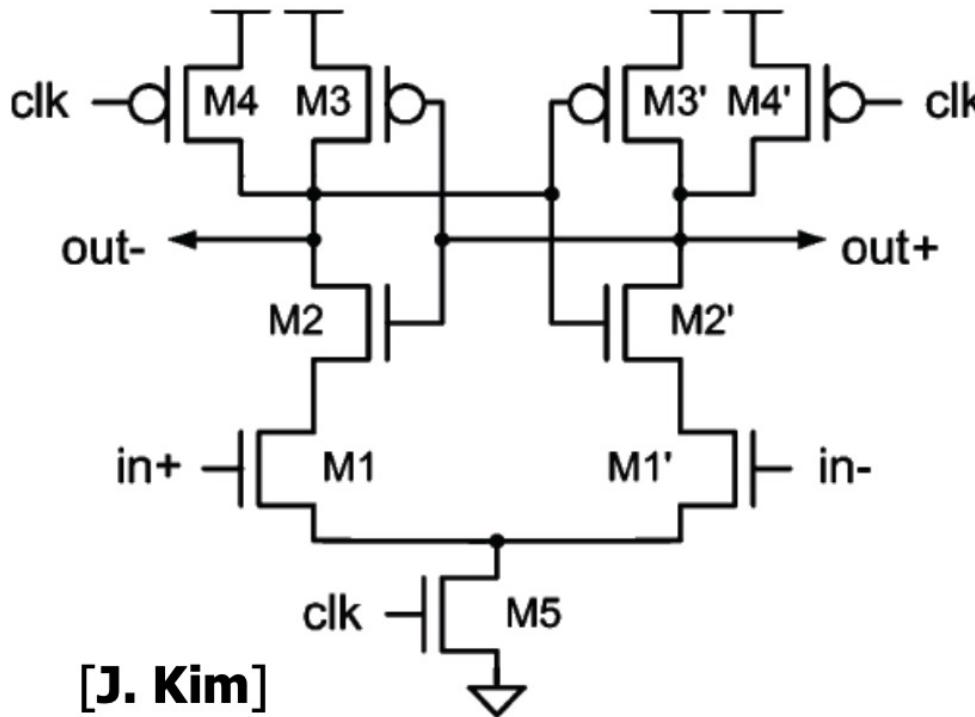


CML Latch

[Sam Palermo]

StrongARM Latch Operation

[J. Kim TCAS1 2009]



- 4 operating phases: reset, sampling, regeneration, and decision

[Sam Palermo]

StrongARM Latch Operation – Sampling Phase

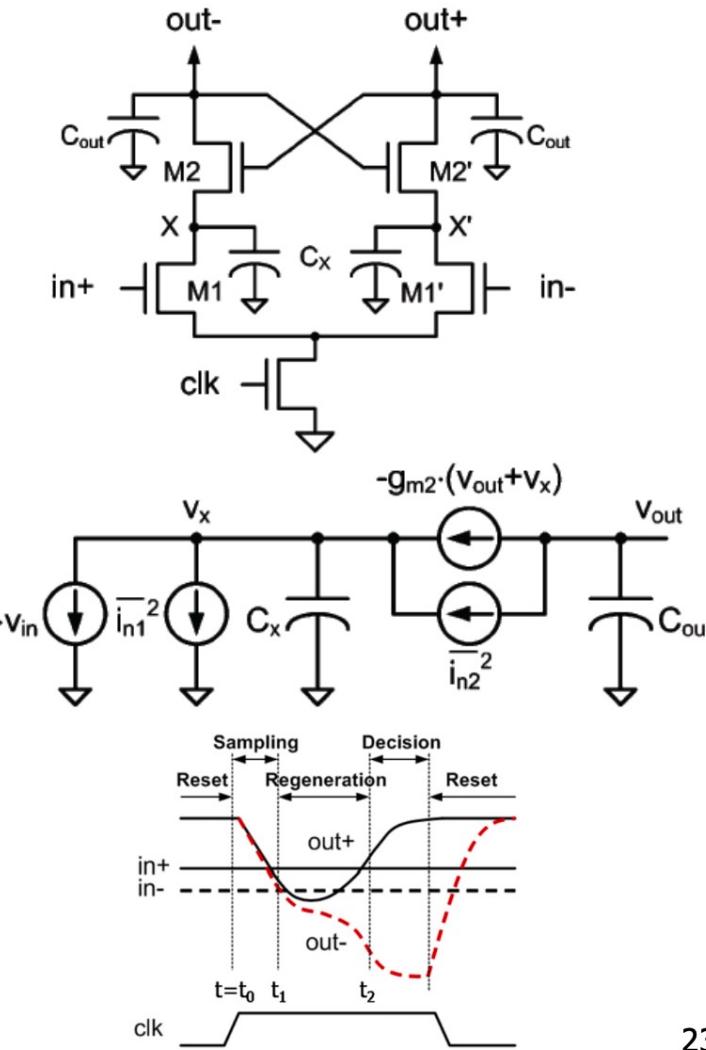
[J. Kim TCAS1 2009]

- Sampling phase starts when clk goes high, t_0 , and ends when PMOS transistors turn on, t_1
- M1 pair discharges X/X'
- M2 pair discharges out+/-

$$\frac{v_{out}(s)}{v_{in}(s)} = \frac{g_{m1}g_{m2}}{sC_{out}C_x \left(s + \frac{g_{m2}(C_{out} - C_x)}{C_{out}C_x} \right)}$$

$$\cong \frac{g_{m1}g_{m2}}{s^2C_{out}C_x} = \frac{1}{s^2\tau_{s1}\tau_{s2}}$$

where $\tau_{s1} \equiv C_x/g_{m1}$, $\tau_{s2} \equiv C_{out}/g_{m2}$

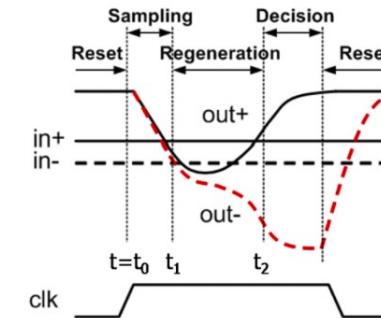
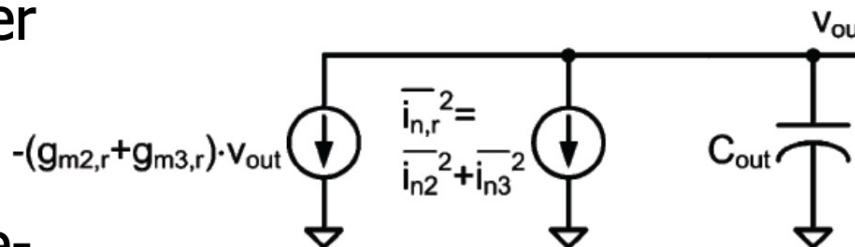
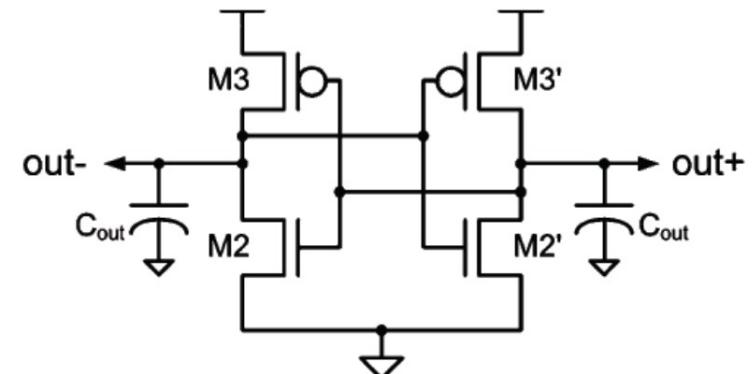


StrongARM Latch Operation – Regeneration

[J. Kim TCAS1 2009]

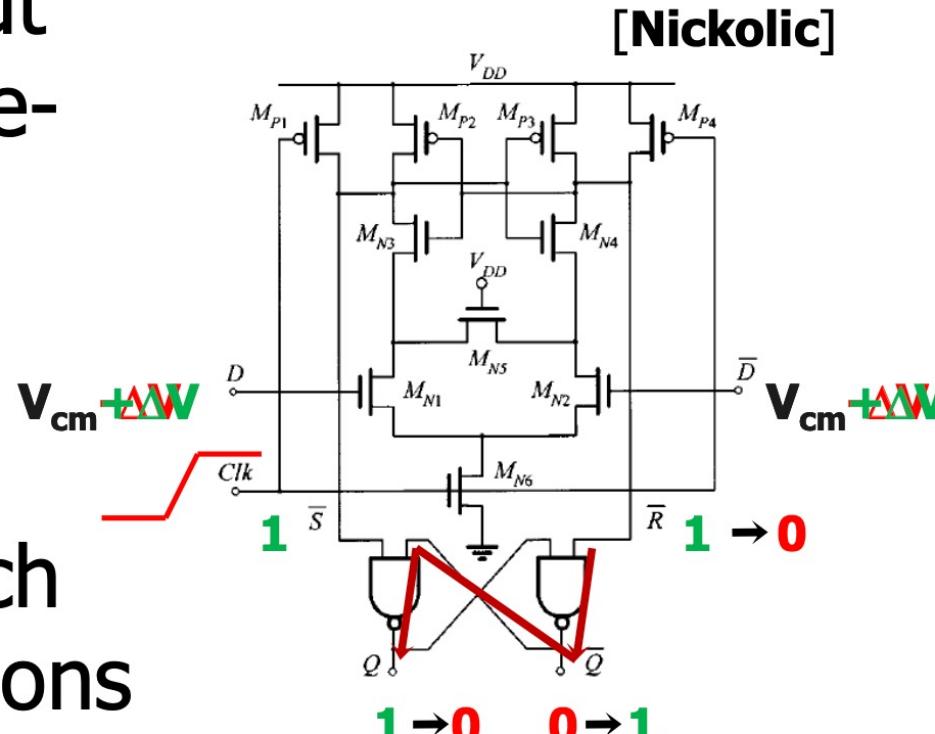
- Regeneration phase starts when PMOS transistors turn on, t_1 , until decision time, t_2
- Assume M1 is in linear region and circuit no longer sensitive to v_{in}
- Cross-coupled inverters amplify signals via positive-feedback:

$$G_R = \exp\left(\frac{t_2 - t_1}{\tau_R}\right)$$
$$\tau_R = C_{out} / (g_{m2,r} + g_{m3,r})$$



Conventional RS Latch

- RS latch holds output data during latch pre-charge phase



- Conventional RS latch rising output transitions first, followed by falling transition

[Sam Palermo]

RX Sensitivity

- RX sensitivity is a function of the input referred noise, offset, and minimum latch resolution voltage

$$v_S^{pp} = 2v_n^{rms} \sqrt{SNR} + v_{min} + v_{offset*}$$

- Gaussian (unbounded) input referred noise comes from input amplifiers, comparators, and termination
 - A minimum signal-to-noise ratio (SNR) is required for a given bit-error-rate (BER)

For BER = 10^{-12} ($\sqrt{SNR} = 7$)

- Minimum latch resolution voltage comes from hysteresis, finite regeneration gain, and bounded noise sources

Typical $v_{min} < 5mV$

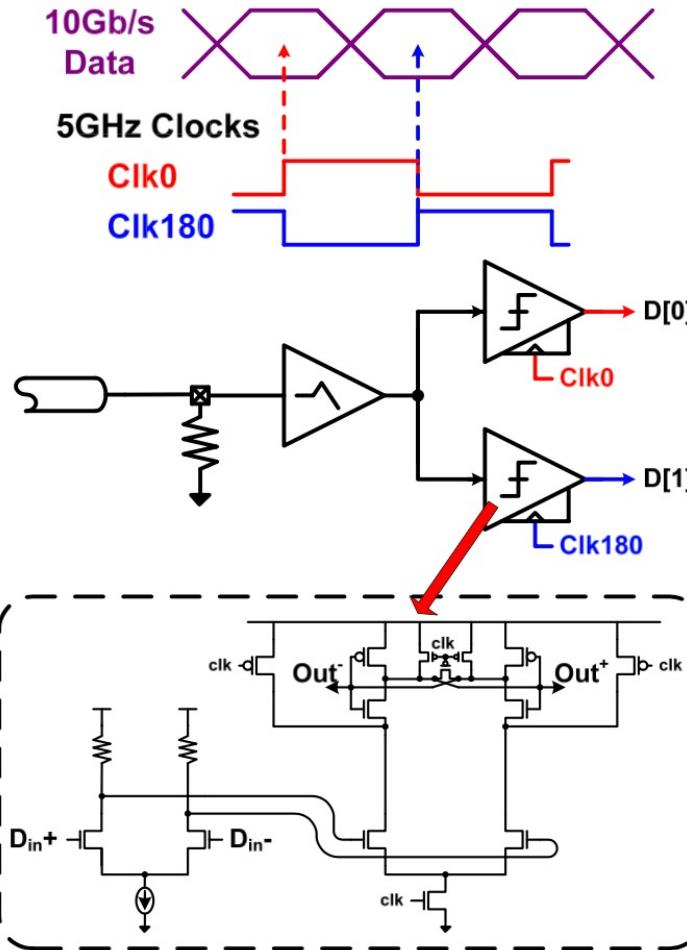
- Input offset is due to circuit mismatch (primarily V_{th} mismatch) & is most significant component if uncorrected

[Sam Palermo]

Higher Speeds

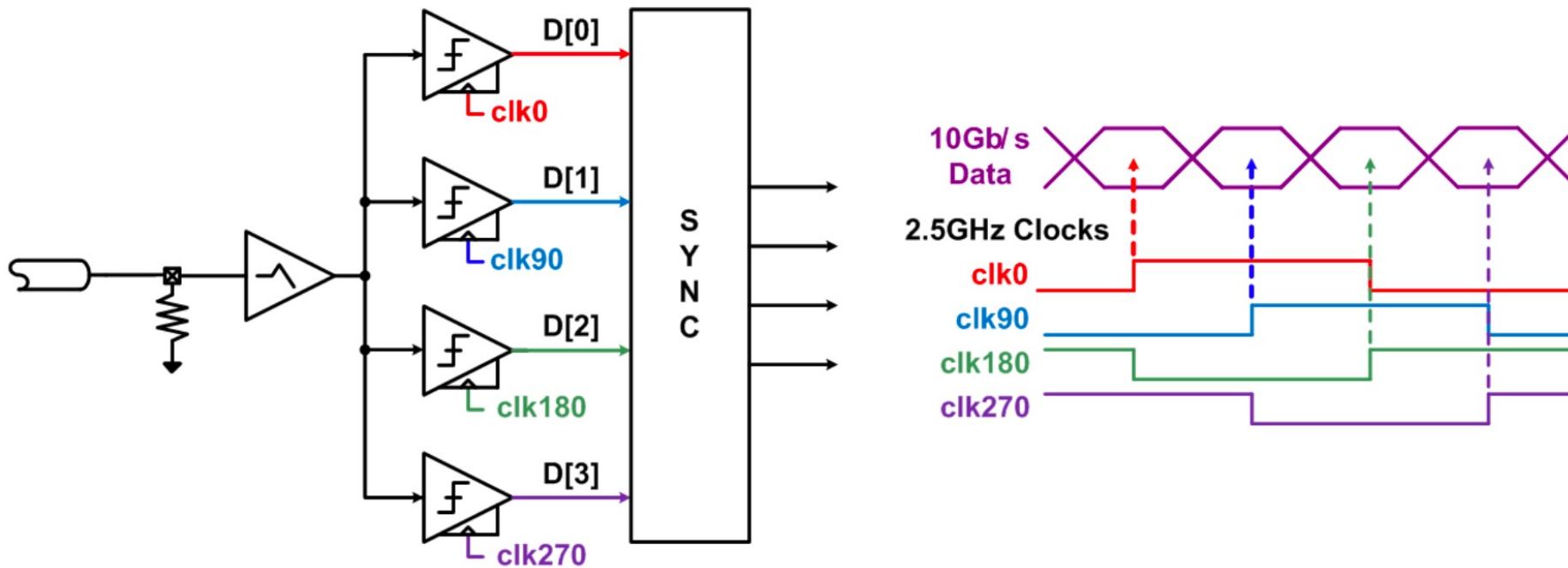
Demultiplexing RX

- Demultiplexing allows for lower clock frequency relative to data rate
- Gives extra regeneration and pre-charge time in comparators
- Need precise phase spacing, but not as sensitive to duty-cycle as TX multiplexing



[Sam Palermo]

1:4 Demultiplexing RX Example



- Increased demultiplexing allows for higher data rate at the cost of increased input or pre-amp load capacitance
- Higher multiplexing factor more sensitive to phase offsets in degrees

[Sam Palermo]