

Description

Intended User

Features

User Interface Mocks

Screen 1

Screen 2

Key Considerations

How will your app handle data persistence?

Describe any corner cases in the UX.

Describe any libraries you'll be using and share your reasoning for including them.

Next Steps: Required Tasks

Task 1: Project Setup

Task 2: Implement UI for Each Activity and Fragment

Task 3: Your Next Task

Task 4: Your Next Task

Task 5: Your Next Task

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Npr Podcast App

Description

The Npr Podcast App provides access to top-quality podcasts from Npr that are customized to your interests. It provides a personalized listening experience drawing from awarding-winning podcasts like Fresh Air, Morning Edition and All Things Considered.

Intended User

The target user is a person who is interested in consuming news on the go and wants personalized new recommendations

Features

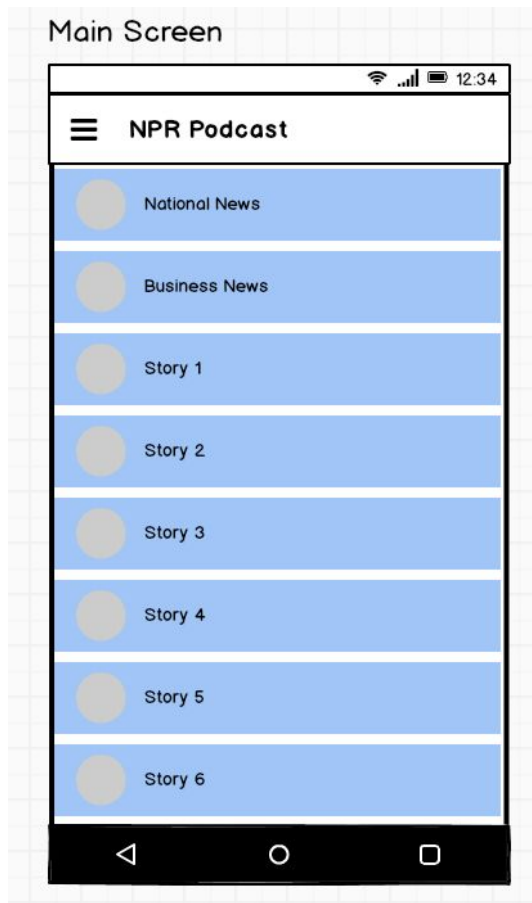
The main features:

- Play podcasts from Npr

- Provides a list of recommended podcasts
- Content is tailored towards user's listening habits
- Provides (requires) login using oauth based on Npr login, or Google or Facebook login

User Interface Mocks

Screen 1



Main Screen shows list of podcasts. User is required to login prior to seeing this screen.

Screen 2



Detailed Screen provides a player to play the podcast, and includes a Title, Podcast Description and image(s).

Key Considerations

How will your app handle data persistence?

Will build a custom content provider.

Describe any libraries you'll be using and share your reasoning for including them.

- Retrofit for building REST client to Npr Api
- Picasso for displaying images
- ExoPlayer for playing the audio

Next Steps: Required Tasks

Task 1: Project Setup

Write out the steps you will take to setup and/or configure this project. See previous implementation guides for an example.

- Build REST API client
 - Oauth
 - Getting list of recommended podcasts, with the meta data
- Build JSON parser using GSON (JSON to POJOs)
- Build Content Provider

Task 2: Implement UI for Each Activity and Fragment

- Build UI for MainScreen
 - Adapter (List or Recycler)
 - Builder Loader
- Build UI for Detailed Screen (minus the player)

Task 3: Implement PlayerService

- Implement PlayerService with ExoPlayer library

Task 4: Implement Analytics and AdMob

- Integrate Analytics and AdMob libraries

Task 5: Bug fixes and release