

Programming Exercises

```
/**
 * An interface for pairs of objects.
 */
public interface Pairable<T>
{
    public T getFirst();
    public T getSecond();
    public void changeOrder();
} // end Pairable
```

Pairable.java

Test.java

```
public class Test {
    public static void main(String[] args) {
        OrderedPair<String> fruit = new OrderedPair<String> ("apple", "banana");

        System.out.println(fruit);
        fruit.changeOrder();
        System.out.println(fruit);
        String firstFruit = fruit.getFirst();
        System.out.println(firstFruit + "has length " + firstFruit.length());
    }
}
```

(apple, banana)

(banana, apple)

Banana has length 6

```
/** A class of ordered pairs of objects having the same data type. */
public class OrderedPair<T> implements Pairable<T>
{
    private T first, second;

    public OrderedPair(T firstItem, T secondItem)
        // NOTE: no <T> after constructor name
    {
        first = firstItem;
        second = secondItem;
    } // end constructor

    /** Returns the first object in this pair. */
    public T getFirst()
    {
        return first;
    } // end getFirst

    /** Returns the second object in this pair. */
    public T getSecond()
    {
        return second;
    } // end getSecond

    /** Returns a string representation of this pair. */
    public String toString()
    {
        return "(" + first + ", " + second + ")";
    } // end toString

    /** Interchanges the objects in this pair. */
    public void changeOrder()
    {
        T temp = first;
        first = second;
        second = temp;
    } // changeOrder
} // end OrderedPair
```

OrderedPair.java