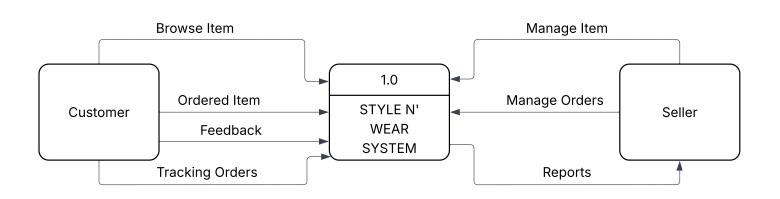
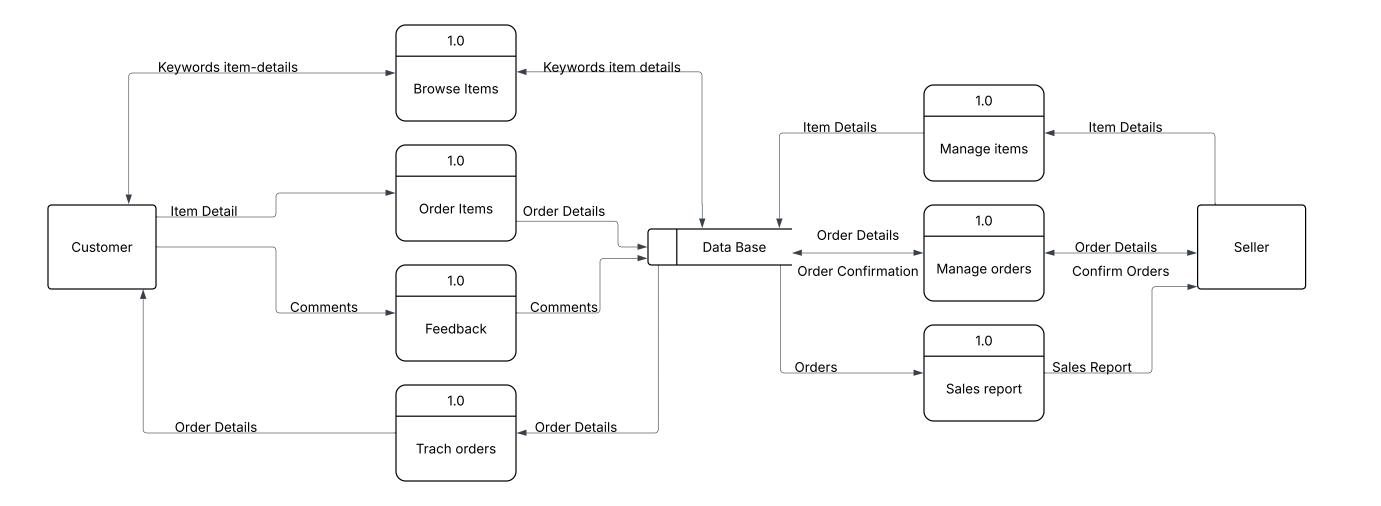
## LVL 0



## LVL1



## LVL2

