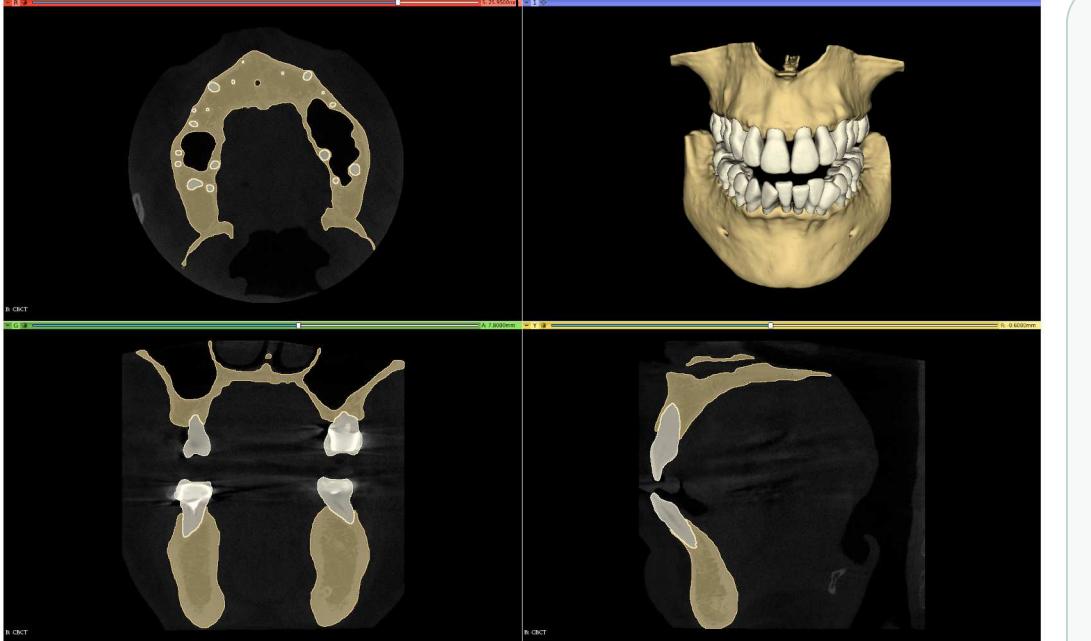
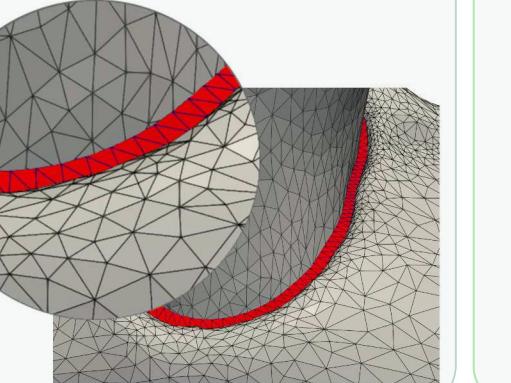
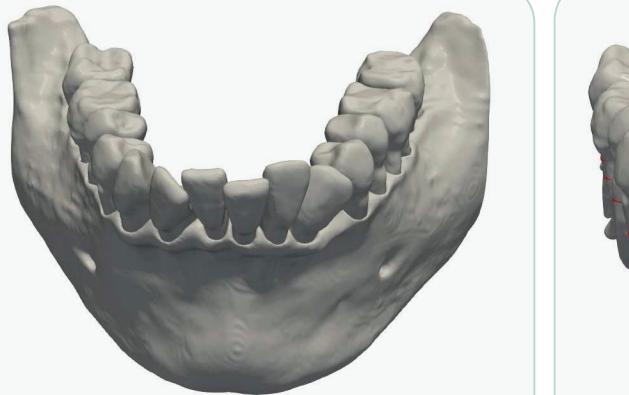


Geometry reconstruction

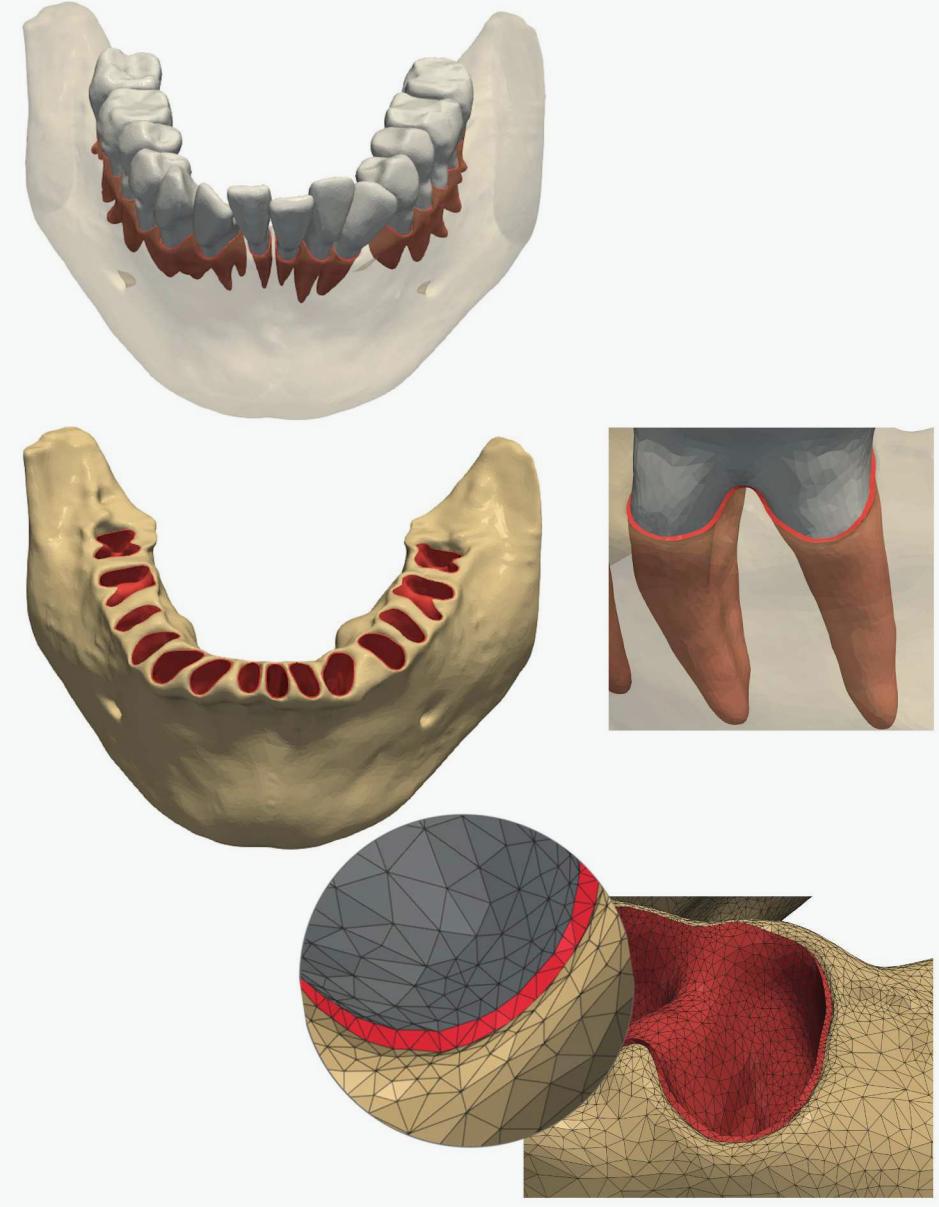
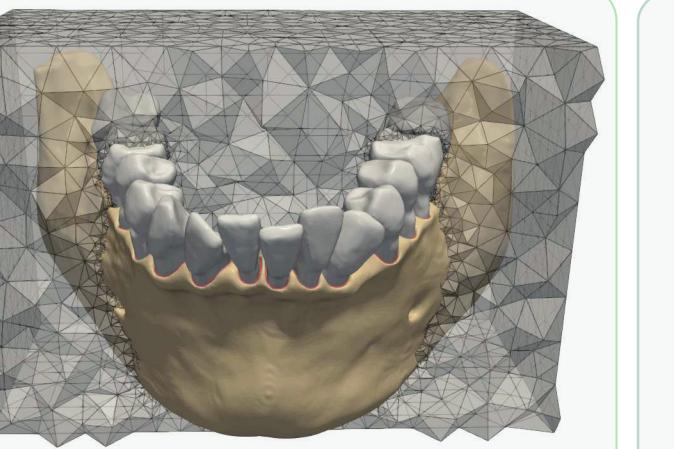


3DSlicer

Gap generation & PDL rim generation



Multi-domain meshing



Novel Tet. filtering

