

CODY PLANS A PARTY! WITH JAVASCRIPT

Keith Anderson

INSPIRATION

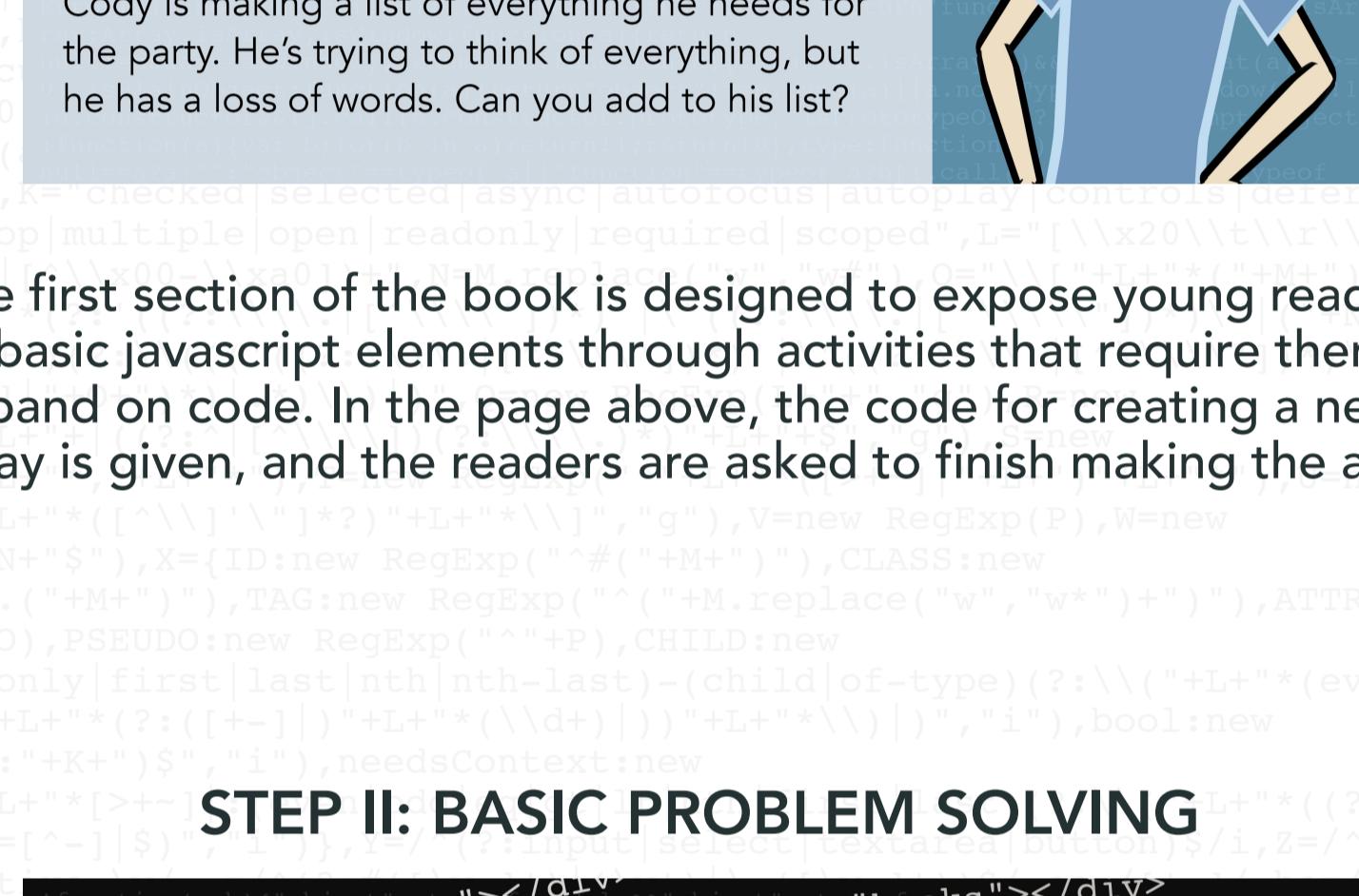
PURPOSE

common activities that children are exposed to. By the end of reading and working through the activities in this book, young readers should be able to use basic javascript data types, objects, methods, control structures to solve problems in the real world.

P I: EXPOS

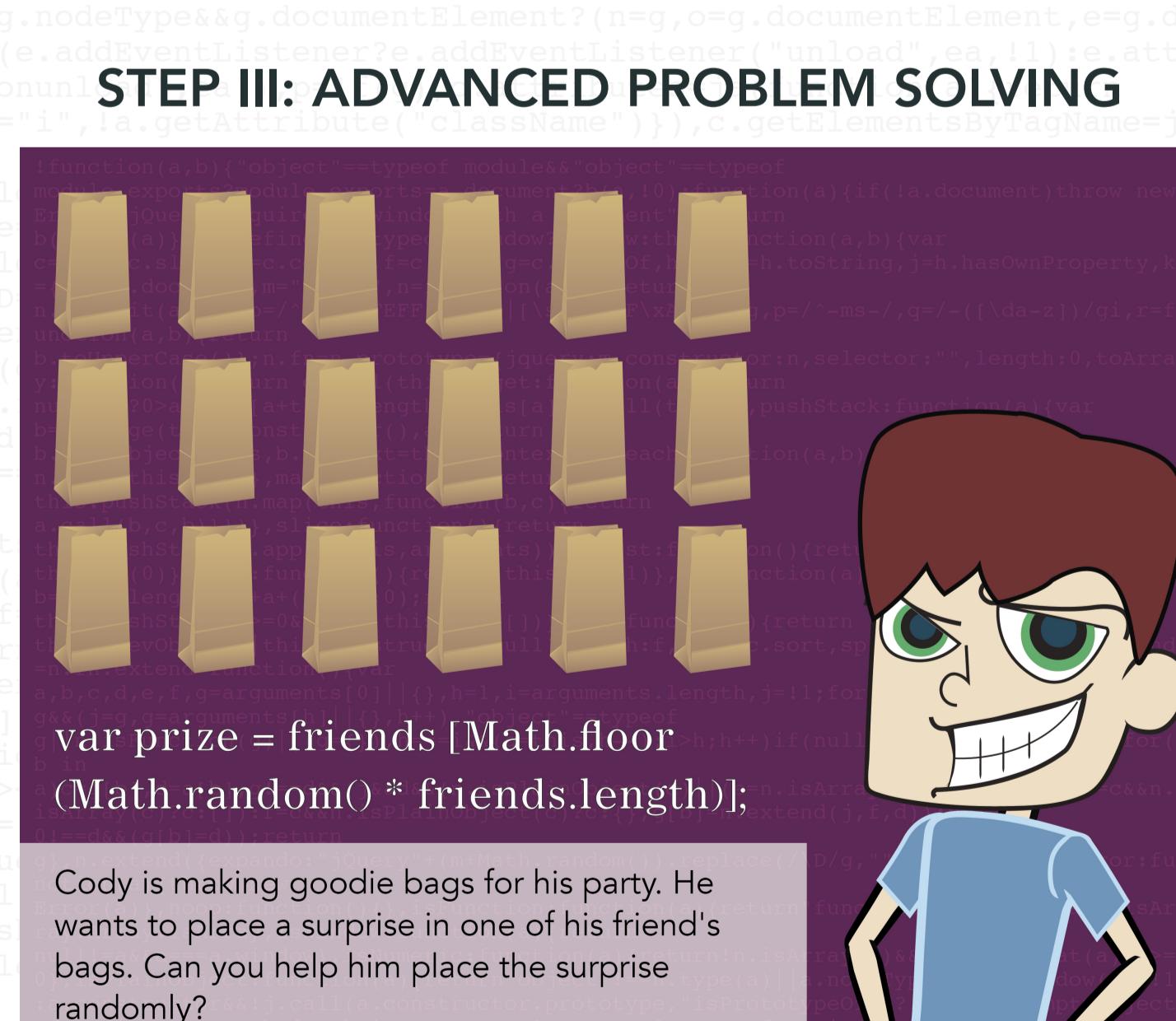
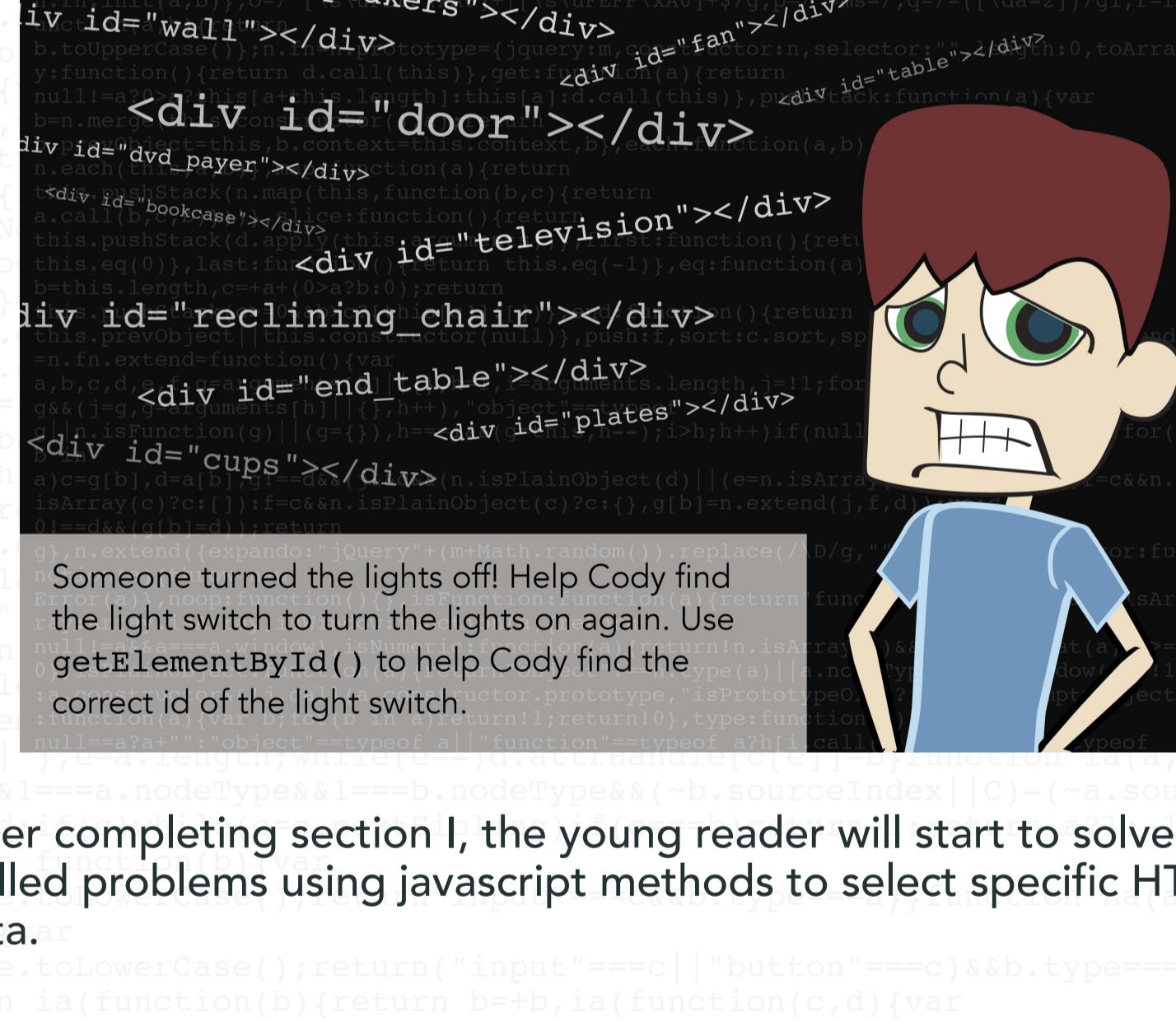
A collage of three images: two lollipops (one pink, one blue) on sticks, a round pizza with various toppings like pepperoni and olives, and a round cake with two lit candles on a stand.

```
new Array("cake" "pizza"):
```



```
!function(a,b){"object"==typeof module&&module.exports=b;"function"==typeof exports&=a.document.createElement("div").id="microwave">"}<div id="microwave">
```

<div id="couch



Step III the young reader will use m

viable solutions.

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