

# Reducing Data to Compute Statistics

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**José Paumard**

PHD, JAVA CHAMPION, JAVA ROCK STAR

@JosePaumard <https://github.com/JosePaumard>



# Agenda



Let us focus on the reduction step

How is a reduction computed

Reducing no data

And why is Optional needed



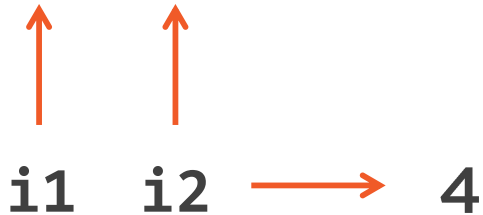
# Reducing Data

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# Reducing Numbers to a Sum

`BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;`



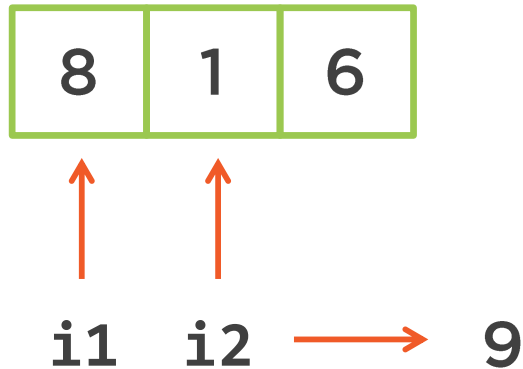
# Reducing Numbers to a Sum

`BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;`



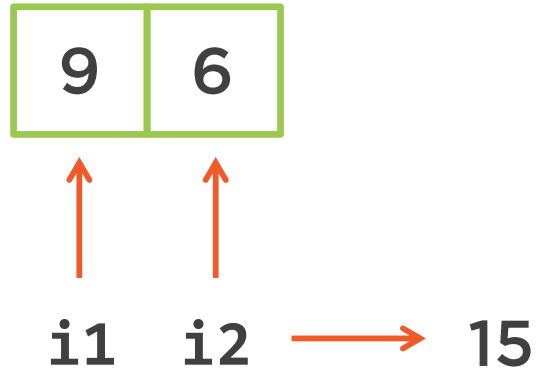
# Reducing Numbers to a Sum

`BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;`



# Reducing Numbers to a Sum

**BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;**



# Reducing Numbers to a Sum

```
BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;
```





# Reducing Numbers to a Sum

`BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;`

3	1	4	1	6
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`((((3 + 1) + 4) + 1) + 6)`



# Reducing Numbers to a Sum

`BinaryOperator<Integer> avg = (i1, i2) -> (i1 + i2) / 2;`

3	1	4	1	6
---	---	---	---	---

$$(((3 + 1)/2 + 4)/2 + 1)/2 + 6)/2 = 4$$

The result should be 3



# Reducing a Singleton

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# Reducing a Singleton

```
BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;
```



# Reducing a Singleton

```
BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;
```



# Reducing an Empty Stream

```
BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;
```



# Reducing an Empty Stream

```
BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;
```



→ "I don't know"



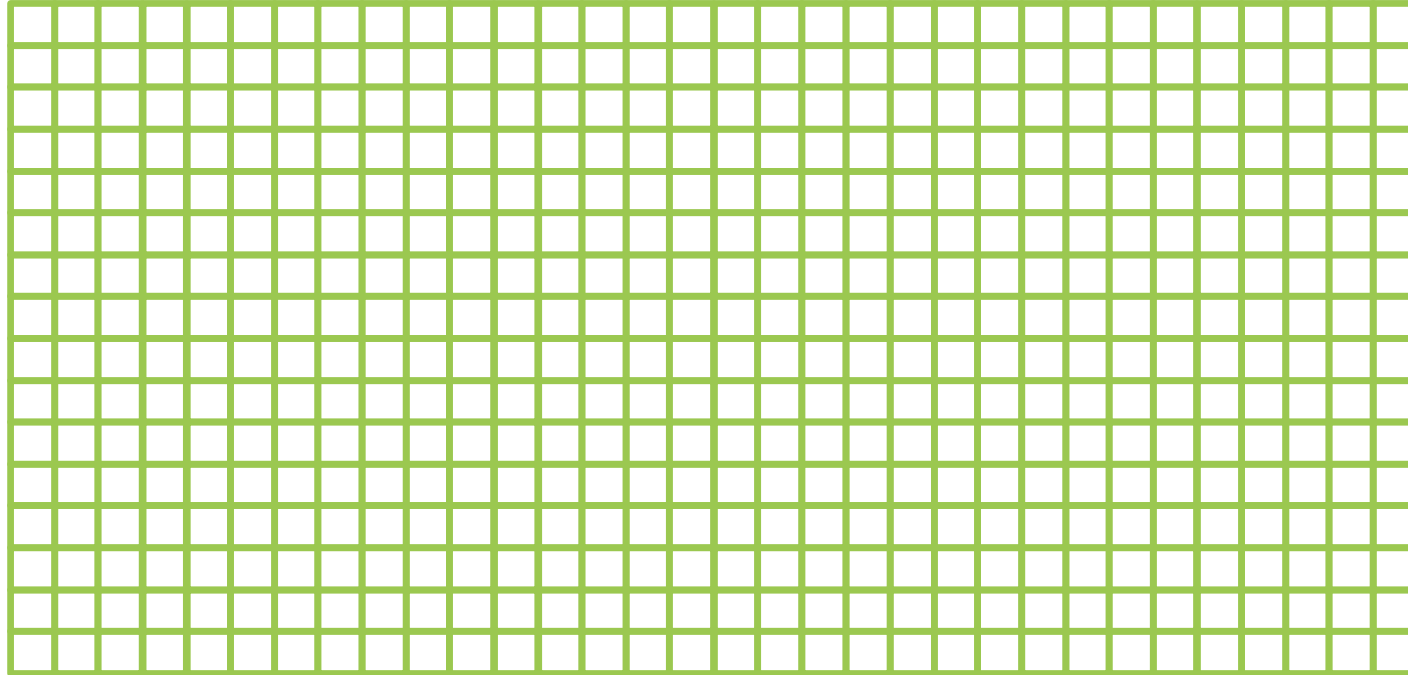
# Reducing an Empty Stream

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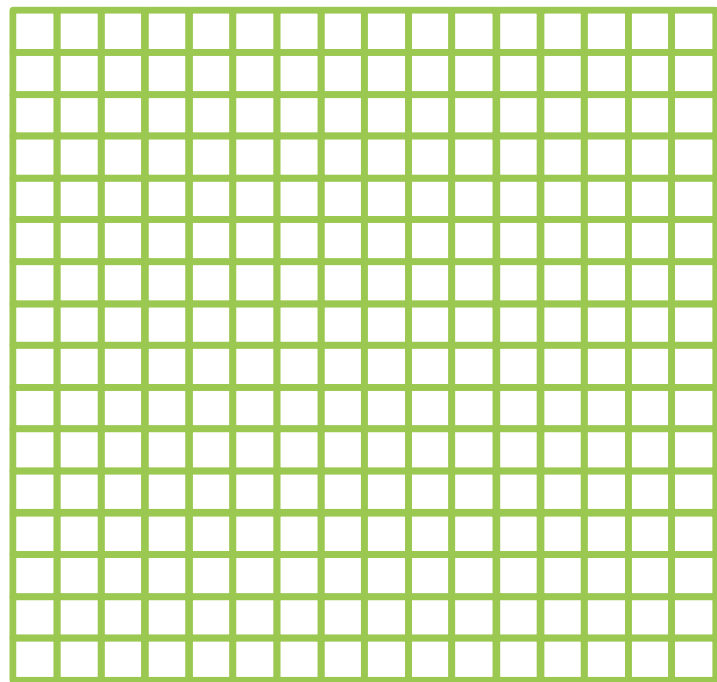




# Reducing a Lot of Data



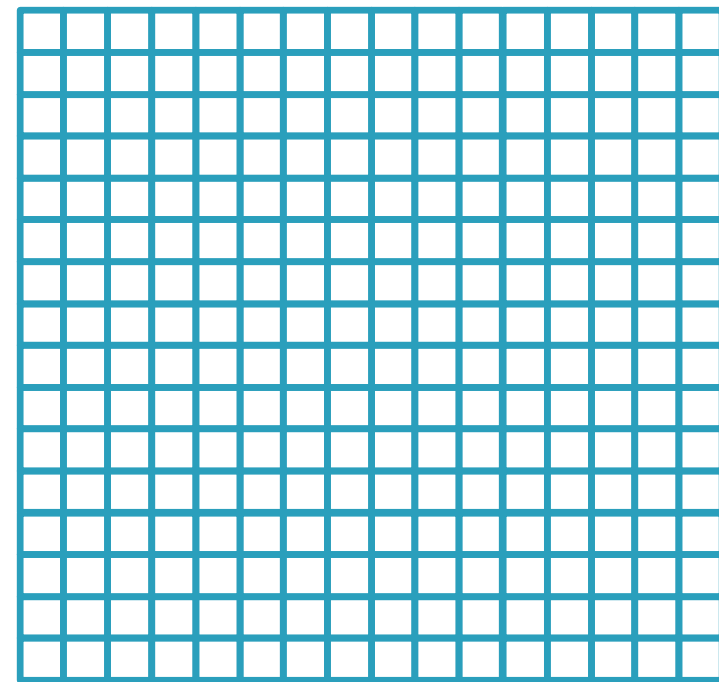
# Reducing a Lot of Data



CPU #1



SUM #1



CPU #2



SUM #2



# Reducing a Lot of Data

$$A = A_1 \cup A_2$$

$$\text{Sum}(A_1) = s_1 \quad \text{Sum}(A_2) = s_2$$

$$\text{Sum}(A) = \text{Sum}(A_1 \cup A_2) = \text{Sum}(s_1, s_2)$$

$$\text{Red}(A) = \text{Red}(A_1 \cup A_2) = \text{Red}(\text{Red}(A_1), \text{Red}(A_2))$$



# Reducing a Lot of Data

$$A = A_1 \cup \emptyset$$



# Reducing a Lot of Data

$$A = A_1 \cup A_2$$

$$\text{Red}(A) = \text{Red}(A_1 \cup A_2) = \text{Red}(\text{Red}(A_1), \text{Red}(A_2))$$

$$\text{Red}(A) = \text{Red}(A \cup \emptyset) = \text{Red}(\text{Red}(A), \text{Red}(\emptyset))$$

Which is true if and only if

$\text{Red}(\emptyset)$  is the identity element of the reduction



# Reducing an Empty Stream

```
BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;
```



→ "I don't know"



# Reducing an Empty Stream

```
BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;
```



→ The identity element of sum



The reduction of an empty stream  
is the identity element  
of the reduction operation





# Reducing an Empty Stream

```
BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;
```



# Reducing an Empty Stream

```
BinaryOperator<Integer> sum = (i1, i2) -> i1 > i2 ? i1 : i2;
```

What is the identity element of max ?

Quick answer: there is no identity element for max...

Then what is the max of an empty stream?



# Implementing the Reduction

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Some reduction operators do not have any identity element

How can these be implemented?



```
List<Person> people = ...;  
  
int sum =  
    people.stream()  
        .map(person -> person.getAge())  
        .filter(age -> age > 20)  
        .reduce(0, (i1, i2) -> i2 + i2);
```

If the reduction operator has an identity element

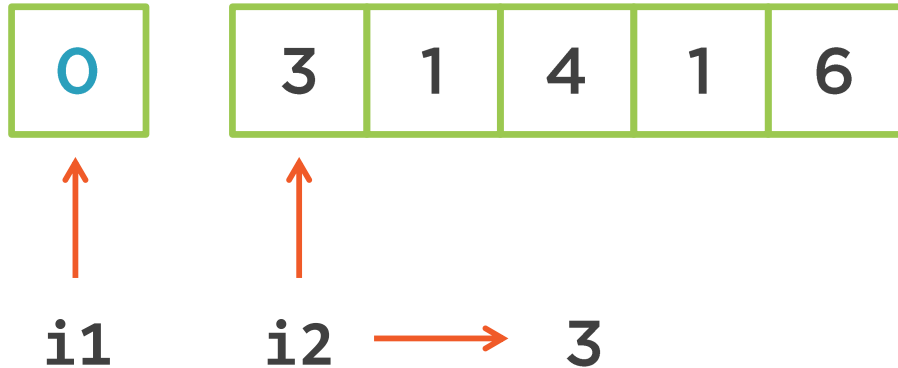
Then it can be passed to the reduce method

If the processed stream is empty, then the identity element is returned



# Implementation of the Reduce Method

`BinaryOperator<Integer> sum = (i1, i2) -> i1 + i2;`



```
List<Person> people = ...;  
  
Optional<Integer> optionalOfSum =  
    people.stream()  
        .map(person -> person.getAge())  
        .filter(age -> age > 20)  
        .reduce((i1, i2) -> i2 + i2);
```

If the reduction operator has no identity element

Or if no element is provided

Then it the reduce method wraps the result in an Optional object



```
Optional<Integer> optionalOfSum = ...;
```

```
optionalOfSum.get();           // Java 8
```

```
optionalOfSum.orElseThrow(); // Java 10
```

You can check if an optional holds a value with `isPresent()` or `isEmpty()`

And get this value with `get()` or `orElseThrow()`

Both throws a `NoSuchElementException` if the optional is empty





# Handling Optional Objects

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A reduction operator  
with no identity element  
returns an Optional



# Identity Element of Reductions

## Reductions that return Optional

`reduce(BinaryOperator)`

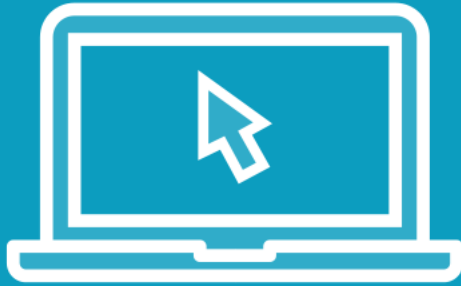
`min()`

`max()`

`average()`



# Demo



Let us write some code!

See these reductions in action

And play with identity elements



# Module Wrap Up



What did you learn?

How does the reduction step work

The importance of an identity element

How reduction is handled when there is no identity element

Why Optional has been added

