

# Wooden Heart Polka

Musical notation for the Saxophone part. The key signature is B-flat major (two flats). The time signature is 2/4. The notation consists of a single staff with a treble clef. The melody is written in eighth and quarter notes. Chord symbols are placed above the staff: Bb, Eb, F, and F7. The label "(Sax)" is written below the staff.

18

F7 B $\flat$  F7 F (Keyboard)

25 F7 B $\flat$  E $\flat$  F F7

Musical notation for measures 25-30. The key signature has two flats (Bb and Eb). The notation includes eighth and quarter notes, with some beamed eighth notes. Chord symbols F7, Bb, Eb, F, and F7 are placed above the staff at measures 25, 27, 29, 31, and 33 respectively.

33 B $\flat$  F 7 B $\flat$

38

Measures 38-40 of the musical score. Measure 38 starts with a treble clef and a key signature of two flats (Bb and Eb). The melody consists of quarter notes: G4, A4, Bb4, A4, G4, F4, E4, D4. Measure 39 continues with quarter notes: C4, Bb3, A3, G3, F3, E3, D3, C3. Measure 40 starts with a half note G2, followed by a quarter rest, then a quarter note F2, and ends with a quarter note E2. The lyrics 'Can't you' are written below the staff for measures 39 and 40.

F 7 B<sup>b</sup> F 7

Can't you

43 B<sup>b</sup> F 7 B<sup>b</sup>



see I love you, please don't break my heart in two. That's not hard to do, 'cause I

49   
don't have a wood-en heart. And if you say good-bye, then I know that I would

56 F7 B $\flat$   
cry. May-be I would die, 'cause I don't have a wood-en heart. — There's no

63 F7 B $\flat$  E $\flat$   
strings up - on this heart of mine, it was al-ways you from the

69 F F7 B $\flat$  F7 B $\flat$   
start. — Treat me nice, treat me good, treat me like you real - ly should.

75 F7 B $\flat$   
I'm not made of wood, and I don't have a wood-en heart. — (Keyboard)

81 B $\flat$  B $\flat$ 7 F7 B $\flat$   
(Sax)

85 E $\flat$  B $\flat$ 7 E $\flat$

90 B $\flat$ 7 E $\flat$  B $\flat$ 7 E $\flat$

96 B $\flat$ 7 E $\flat$

100 B $\flat$ 7 E $\flat$  B $\flat$ 7 E $\flat$