

Learning The Blues

M

Keyboard

(Keyboard)

Sheet music for "Learning The Blues" (Keyboard). The music is in 4/4 time and features a key signature of three flats (B-flat major/D-flat minor). The score includes a repeat sign at measure 5 and a double bar line at measure 18. The lyrics are written below the staff, with some words in brackets indicating optional or alternative phrasing. The music is divided into systems, with measure numbers 5, 9, 12, 16, 19, 23, and 27 marked at the beginning of their respective lines.

Chords: A^bmaj7, B^bm7, C^m7, B^o7, B^bm7, A^o7, B^bm7, E^b7, A^b, A^o7, B^bm7, E^b7, A^b, A^b7, D^b, D^bm, A^b, A^o7, B^bm7, E^b7, A^b, A^o7, A^b, A^b7, D^b, D^bm, D^b, D^bm, A^b, A^b7, D^b, D^bm, D^b, D^bm, E^b7, A^o7.

Lyrics:

The ta-bles are
emp-ty, the dance floor's de-sert-ed. You play the same
you light, one af-ter an-oth-er, won't help you for -
love song, it's the tenth time you've heard it.
get her, or the way that you love her.
That's the be-gin-ning, just a one of those clues.
You're on - ly burn-ing a torch you can't lose.
You've had your first les-son in learn-ing the blues.
But you're on the right track for learn-ing the blues
1. The cig-a-rettes When you're at
2. When you're at
home a-lone, the blues will taunt you con-stant-ly. When you're out
in a crowd, the blues will haunt your mem-o-ry. The nights when you

31 $B^b m7$ E^b7 A^b $A^\circ7$

don't sleep, _____ the whole night you're cry-ing. But you can't for-

35 $B^b m7$ E^b7 A^b A^b7

get her, _____ soon you'll e-ven stop try-ing. _____ You'll walk that

39 D^b $D^b m$ A^b $A^\circ7$

floor _____ and wear out your shoes. _____ When you feel your

43 $B^b m7$ E^b7 A^b $A^\circ7$ (Keyboard) D.S. al Coda

To Coda Φ heart break, _____ you're learn-ing the blues. _____

Φ Coda 47 E^b7 A^b $G^b m7$ $F7$

you're learn-ing the blues, _____ yes, you're learn-ing the blues. _____ When

50 $B^b m7$ E^b7

you feel your heart break, _____ you're real-ly learn-ing the blues.

52 A^b A^b7 D^b $D^b m6$ A^b D^b7 E^b7 A^b

(Keyboard)