

Boogie Woogie Bugle Boy

M
Keyboard

(Keyboard - ala Bugle)

(NC)

5 F

9 ~~S~~ F

11 fam - ous trum - pet man from old Chi - ca - go way. _____ He
made him blow a bu - gle for his Uncle Sam. _____ It
puts the boys to sleep with boog - ie ev 'ry night, _____ and

13 B^b

15 F

17 C

19 F

21

He was the
had a boog - ie style that no one else could play, He was the
real - ly brought him down be - cause he could - n't jam. The cap - tain
wakes them up the same way in the ear - ly bright. They clap their
top seemed man in his craft. _____ But then his
hands to and un - der stand, _____ be - cause the
know how he stamp their feet, _____ be - cause they
num - ber came up, _____ and he was gone with the draft. He's in the
next day the cap' went out and draft - ed a band. And now the
know how he plays when some - one gives him a beat. He real - ly
Ar - my now, _____ a blow - in' rev - eil - le. _____ He's the
compan - y jumps when he plays rev - eil - le, _____ He's the
breaks it up when he plays rev - vil - le. _____ He's the
boog - ie woog - ie bu - gle boy of Comp-an - y B. _____ They
boog - ie woog - ie bu - gle boy of
boog - ie woog - ie bu - gle boy of

Comp-an - y B. _____ A Comp-an - y B. _____ To Coda
Comp-an - y B. _____ A Comp-an - y B. _____

23 F
toot, a toot, a toot-tee-lee-a-dah toot he blows it eight to the bar.

26 B^b
in boog-ie rhy-thm. He can't blow a note un-less the bass and gui-tar is play-in'

29 F C
with him. _____ He makes the comp-³an-y jump when he plays

32 B^b F
rev-eil-le, ___ He's the boog-ie woog-ie bu-gle boy of Comp-an-y B. ___

35 (Keyboard adlib) F
D.S. al Coda

42 C B^b F
Dah, dah, do dah dah do dah. Dah, dah, do dah dah do dah.

47 Coda F
Dah, dah, do dah dah do dah. Dah, dah, do dah dah do dah.

51 B^b F
Dah, dah, do dah dah do dah. Dah, dah, do dah dah do dah.

55 C B^b
The comp-an-³ y jumps when he plays rev-eil - le, ___ He's the

57 F N.C.
boog-ie woog-ie bu-gle boy of Comp-an-y B. ___ He was that

60 G m/AC7/GF
boog - ie woog - ie bu - gle boy of Comp-an - y B. _____