

Funk Rock Rhythm

Save The Last Dance For Me

F
 Keyboard

(Keyboard, Bass, & Drums)

5 (Sax) C7 Oh, you can

9 F C7 dance ev-'ry dance with the gal who gives you the eye, let her hold you tight.

13 You can smile ev' ry smile for the girl who held your hand 'neath the

17 F Bb pale moon-light. But don't for - get whose tak - ing you home

20 F Dm7 and in whose arms you're gon-na be. So

23 C7 F dar - ling, save the last dance for me. Oh, I

27 C7 know that the mus - ic's fine like spark - ling wine, go and have your fun.

31 Laugh and sing, but while we're a - part, don't you give your heart to

35 F Bb an-y-one. And don't for - get whose tak - ing you home

38 F D m7

and in whose arms you're gon-na be. So

41 A m C7 F

dar - ling, save the last dance for me. Ba-by, don't you know I

45 C7 F

love you so? Can't you feel it when we touch? I will nev-er, nev-er

49 C7 F (Keyboard) D7

let you go. I love you, oh so much. Well, you can

53 G

dance, go and car - ry on till the night is gone and it's

56 D7

time to go. If she asks if you're all a - lone, will you

60 G

walk her home, you must tell her "No." And don't for -

63 C G E m7

get whose tak - ing you home and in whose arms you're gon-na be. (Sax)

67 A m D7 G D7 G

Save the last dance for me.

71 D7 G

75 D7 G

Oh, I

79 G D7

know that the mus-ic's fine like spark-'ling wine, go and have your fun.

83

Laugh and sing, but while we're a - part, don't give

86 G C

— your heart — to an-y-one. And don't for - get whose tak - ing you home

90 G Em7 Am

— and in whose arms you're gon-na be. — So dar-ling, save the

94 D7 G C

last dance for me. So, don't for - get whose tak - ing you home

98 G Em7

— or in whose arms you're gon-na be. — So

102 Am D7 G

dar - ling, save the last — dance for — me. Oh, — ba-by, won't you

106 Am D7 G

save the last — dance for me. — Oh, — make a prom-ise that you'll

110 Am D7 G

save the last — dance for — me. Save — the last

114 Am D7

— dance, the ver - y last dance for me.

117 G D7 G

— Dee dot — dot deet — dot dee dot dot dot