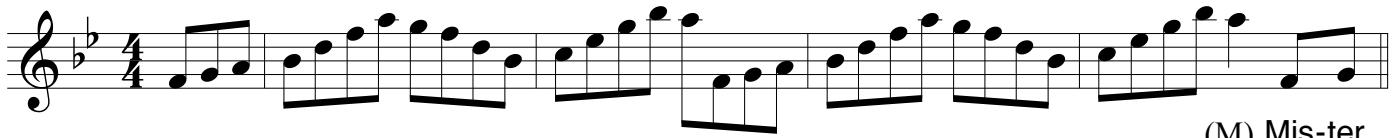


VOCAL DUET

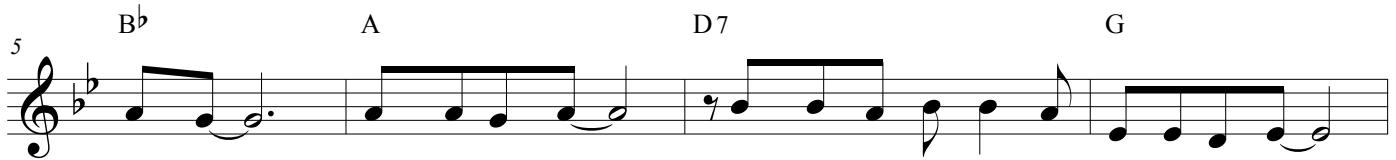
Mister Sandman

Keyboard

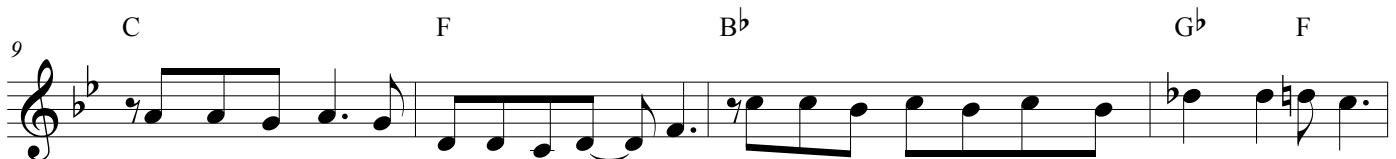
(Keyboard)

B^bmaj7 G m7 Cm7 F7 B^bmaj7 G^bm7 Cm7 F7

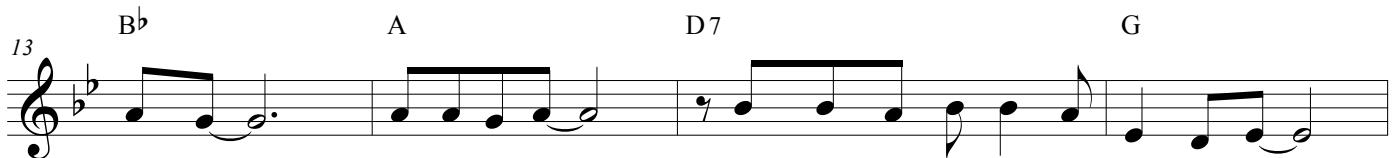
(M) Mis-ter



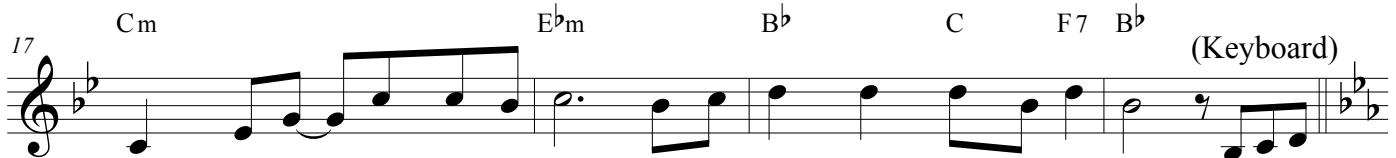
Sand-man, bring me a dream. Make her the cut-est that I've ev-er seen.



Give her two lips like ro-ses in clo - ver and tell her that her lone-some nights are o-ver.

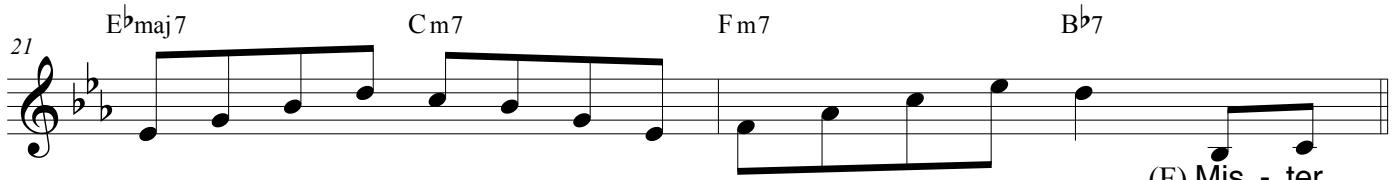


Sand-man, I'm so a - lone, don't have no-bod-y to call my own.



Please turn on - your mag-ic beam. Mis-ter Sand-man, bring me a dream.

(Keyboard)



(F) Mis - ter



Sand-man, bring me a dream. Make him the cut-est that I've ev-er seen.



Give him the word that I'm not a ro - ver and tell him that his lonesome nights are o-ver.

2

31

E♭ D G7 C

Sand-man, I'm so a-lone, don't have no-bod-y to call my own.

Fm A♭m E♭ F B♭7 E♭ (Keyboard)

35

Please turn on your mag-ic beam. Mis-ter Sand-man, bring me a dream.

39

E♭maj7 Cm7 F7 Cm7 Dm7 Cm7 F7

B♭ A D7 (M) Mis-ter

43

Sand-man, bring me a dream. Give her a pair of eyes with a

G C F

46

3 come hith - er gleam. Give her a lone - ly heart like Pag - li - ac - chi.

B♭ G♭ F B♭ A

49

and lots of wav-y hair like Li-ber-a-ce. Mis-ter Sand-man, some-one to hold.

D7 G Cm E♭m

53

would be so peach-y be-fore we're too old. so please turn on your mag-ic beam. Mis-ter

B♭ C B♭ C B♭

57

Sand - man, bring me, (F) please, please, bring me, (Both) Mis - ter Sand-man

C F7 B♭ (Keyboard) Cm7 B♭

60

bring me a dream.