

NO SAX

# The Boogie Woogie Boogie Man

**M**  
Keyboard

(Bass & Keyboard - As written)

Dm A7 Dm A7

5 Dm A7 Dm A

9 Dm Gm A Dm A

13 Dm A Dm A

17 Dm Gm A Dm

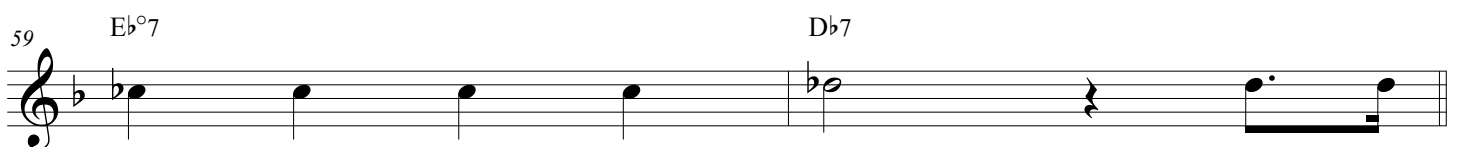
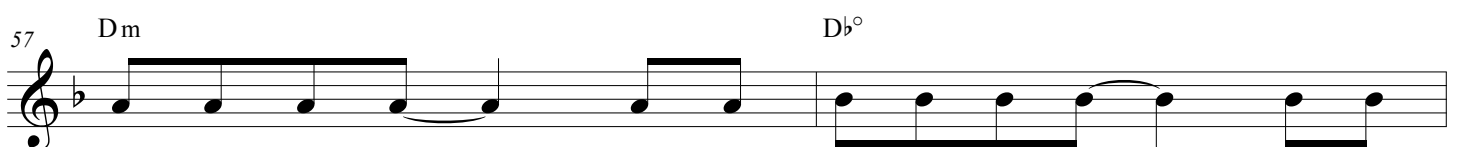
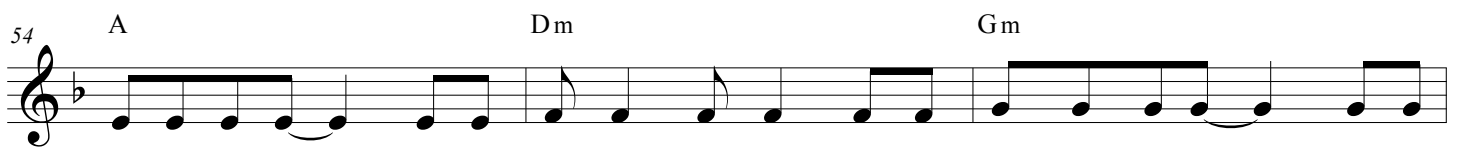
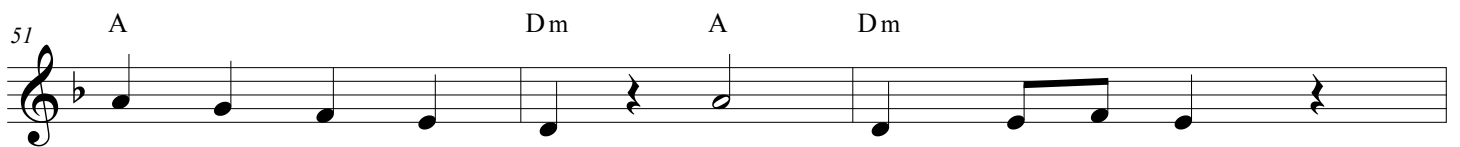
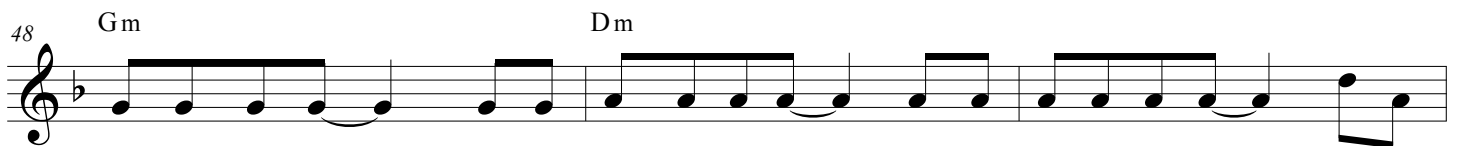
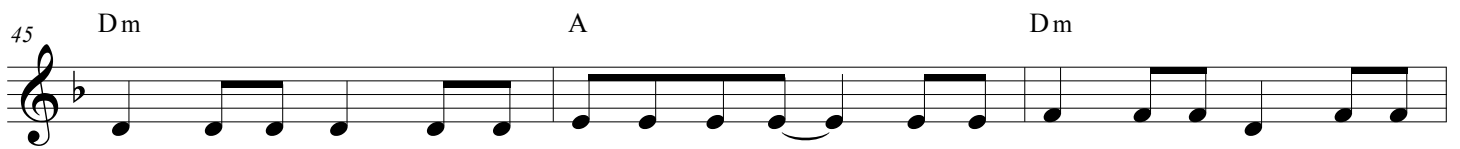
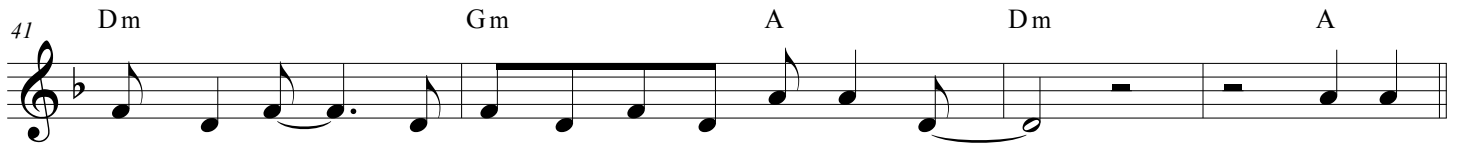
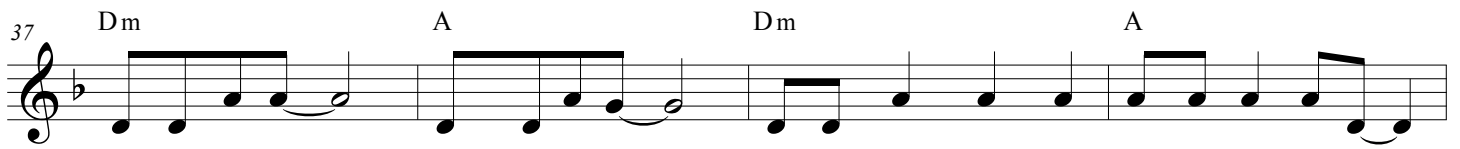
21 Dm A Dm A

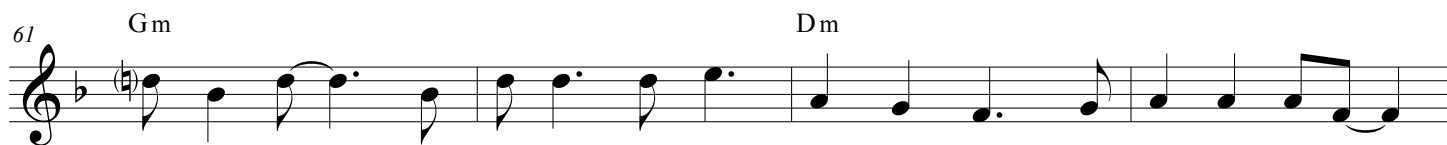
25 Dm Gm A Dm

29 Gm Dm

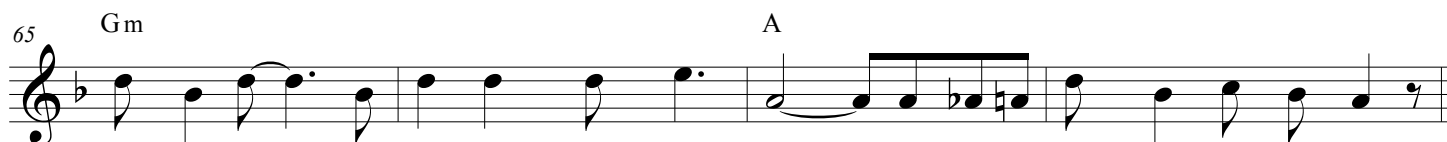
33 Gm A

There's a spook in Tin Pan Al - ley, walk - in' on the pi - an - o keys. He's the  
jiv - in' ghost who can make the most of \_ his rhy - thm - made ten - den - cy. So,  
bet - ter watch out, some - one's a - bout haunt - in' the town with new kinds of rhy - thm.  
You may meet the boog - ie woog - ie boog - ie man. \_  
Bet - ter be - ware, bet - ter take care, 'cause if you don't, you'll go a - long with him  
when you meet the boog - ie woog - ie boog - ie man. \_ If you  
see him once, he'll real - ly hex you. Yes, that man can real - ly vex you.  
With his face, he al - most wrecks you. Ooo Haunt the boog - ie.





see him once, he'll real-ly hex you. Yes, that man can real - ly vex you.



With his face, he al-most wrecks you. Ooo, — stay out-a sight boog-ie woog-ie.



Bet-ter get wise, 'cause if he tries, he will soon have you beat-in' his rhy-thm.



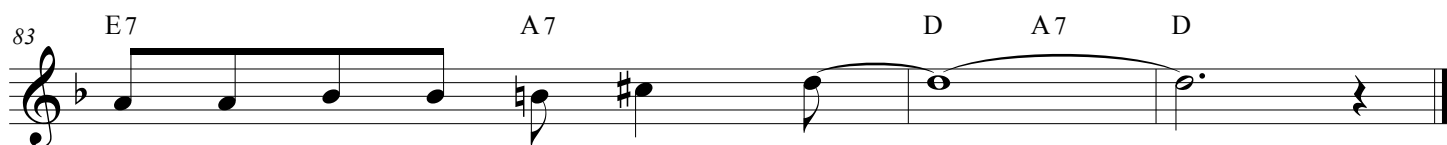
When you meet, you beat your feet. Your joint ain't neat but the



rhy-thm's sweet. So if you don't, you go a - long.



Then you think you'll do it all wrong, when you hear the boog-ie song of the



boog - ie woog - ie boog - ie man. \_\_\_\_\_