

# Johnson Rag

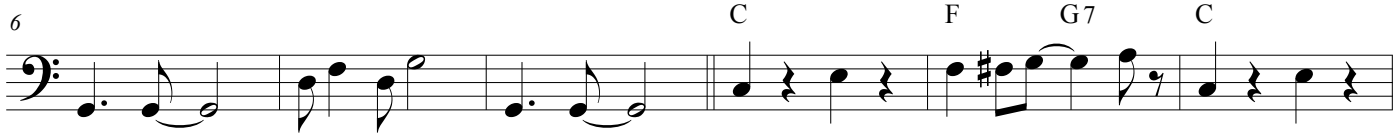
(Bass, Keyboard, and Drums.

Bass and Keyboard - Play notes as written in unison)

**F**  
Keyboard



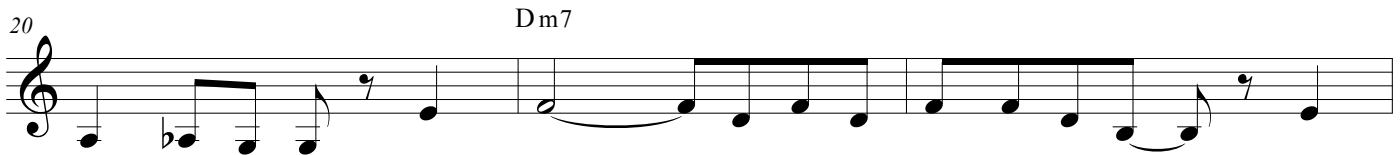
(Bass continues as written - keyboard add chords)



(F) Hep



hep, \_\_\_\_\_ there goes the John-son rag, hey hey, \_\_\_\_\_ there goes the  
jump, \_\_\_\_\_ don't let your left foot drag, jeep jeep, \_\_\_\_\_ it's like a



lat - est shag. Ho ho, \_\_\_\_\_ it real-ly is - n't a gag, hep  
game of tag. Juke juke, \_\_\_\_\_ it's ev - en good for a stag, jump



hep, \_\_\_\_\_ there goes the John - son rag. Jump John - son rag.  
jump, \_\_\_\_\_ and do the



If you're feel-in' in the groove, it sends you out of the world. \_\_\_\_\_



Fun-ny \_\_\_\_\_ how it makes you move. I don't want to coax, but don't be a "mokesZig

34 C

zag, \_\_\_\_\_ then add a zig zig zag, zoop zoop, \_\_\_\_\_ just let your

37 Dm7

shoul - ders wag. Zoom zoom, \_\_\_\_\_ and now it's right in the bag, get

40 A°7 C

hep and get hap - py with the John - son rag. \_\_\_\_\_

(Keyboard)

42 C C#

46 D Eb Bb7

(Sax adlib)

50 Eb6 Ab7

56 Eb6 Bb7 1. Eb6

62 2. Eb6 C°7 G E°7 G7

Hep

66 C

hep, — there goes the John-son rag, hey hey, — there goes the  
zag, — then and a zig zig zag, zoop zoop, — just let your

69 Dm7

lat - est shag. Ho ho, — it real - ly is - n't a gag, hep  
shoul - ders wag. Zoom zoom — and now it's right in the bag, get

72 1. A°7 C

hep, — there goes the John - son rag. — Zig

74 2. A°7 C

hep and get hap - py with the John - son rag. — It's

76 Dm7 Eb°7 C/E A7

fun - ny how you just want to move — when you

78 D7 G7 C (Sax)

do the John - son rag. —

80 C A°7 Dm7 A7 D7 G7 C G C