

ACS Design Document

1. The program uses $4 + n$ threads, where 4 represents the number of clerks and n represents the number of customers.
2. The threads work independently.
3. The program uses $2 + 4 + 1 = 7$ mutexes, where 2 represents the business and economy queues, 4 represents each clerk, and 1 represents a time mutex for finding waiting times to be averaged at the end.
4. The main thread will be idle.
5. Customers are represented using a linked list of nodes which contain all the relevant information regarding a customer (service time, user id, etc.). Queues are used to store user IDs in the correct order that users enter the queues in.
6. Using mutex locks it can be ensured that the linked lists and queues are not modified by other concurrently running threads when they should not be.
7. The program uses $2 + 4 = 6$ condvars, where 2 represents the economy and business queues and 4 represents the clerks.

- a. The condition that the queue condvars represent is: "Is the clerk ready to serve a customer?" and the condition the clerk condvars represent is: "Is the clerk done serving the customer?"
- b. The queue condvar and the clerk condvars are represented by the queue and clerk mutexes respectfully. This is because when a thread is waiting on each condvar, we need to unlock the mutex that the thread had locked so other threads waiting on these locks can perform tasks.
- c. Unlock the mutex that it has reacquired.

8. Pseudo-code:

Initialize all global variables (mutex, condvar, etc)

Create clerks

While no customers in queues, do nothing

If customer enters queue

Pick business if business is not full

Else pick economy if it is not full

Lock queue mutex, Clerk i signals to selected queue that it is ready for service, unlock queue mutex

Lock clerk mutex, Clerk i waits for service to finish, unlock clerk mutex

Create customers

Customer j arrives

Lock queue mutex, Enqueue(j) into selected queue

Customer j waits for clerk to signal it

Dequeue(j), unlock queue mutex

Once customer j is signaled it begins service

After service customer j signals clerk i that service is complete