Katarzyna Żukowska

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kejtizuki.github.io/portfolio

Education

09.2017 - Present

MSc Digital Media Engineering (UX Design track)
Technical University of Denmark

10.2013 - 02.2017

BEng Computer Science
AGH University of Science and Technology

02.2016 - 07.2016

Erasmus exchange, BSc Creative Technology
University of Twente

Experience

09.2019 - Present

Student UI/UX Designer, Issuu
issuu.com

Redesigning analytics platform and improving visual stories templates.

03.2019 - 08.2019

UX Design Intern, Designit
designit.com

Involved in tasks related to user testing, design research and UI design. Worked on projects dedicated for various user groups such as corporation employees, elderly people, dementia patient's relatives and sales employees. Completed 4 projects during the internship.

08.2018 - 03.2019

Frontend developer, Dixa
dixa.com

Took part in the redesign process of the customer service platform. Coded the main functionalities of the platform using HTML, CSS and React. Responsible for CSS animations, responsive views and styled components library.

11.2017 - 06.2018	*Student Assistant, Cachet*
	cachet.dk
	Worked on design and implementation of a web-based platform that assesses verbal memory, working memory and psychomotor speed by using short tasks. Published a paper in JMIR.

02.2017 - 07.2017	*Web UI Developer, IBM*
	ibm.com
	My major tasks were related to the design and implementation of a website dedicated for IBM Finance department. Besides frontend development, I crafted the user interface of the platform, designed interaction patterns and researched use cases.

07.2016 - 08.2017	*Frontend intern, SoInteractive*
	Worked with a multidisciplinary team focused on development of Smart Office platform.

Teaching

| 09.2019 - Present | *Teaching Assistant for MSc UX Design class* |
| | IT University of Coepnhagen |

Publications

P. Hafiz, K. Woznica Miskowiak, L. Vedel Kessing, A. Elleby Jespersen, K. Obenhausen, L. Gulyas, **K. Żukowska**, J. Eyvind Bardram (2019)
The Internet-Based Cognitive Assessment Tool: System Design and Feasibility Study

Skills

Design
Prototyping of low and high-fidelity interactive mockups for mobile and web. User testing with interviews and surveys. Design research.

Tools
Sketch, Principle, Adobe Illustrator, Photoshop, Xd

Programming
HTML, CSS, Javascript, React, d3.js