

Report 5: Peer Evaluations
Kevin Klaben

Group Members:
Isabel Selin

1. From what you have seen, what are this member's greatest strengths?
 1. Selin's greatest strength was her ability to keep track of all of the team's responsibilities. She made sure to keep the team organized and have productive meetings where discussions on our most relevant topics could take place.
2. From what you have seen, what are this member's greatest weaknesses?
 1. Selin's greatest weakness was that she occasionally found it difficult to accept differing opinions which led to lengthy discussions which ultimately did not yield productive concrete steps forward.
3. Would you ever work with this person again? Why or why not?
 1. Yes, I certainly would work with Selin again, she worked diligently to keep the project in line and brought many great ideas to the table.

Participation: 3

Focus: 3

Quantity of Work: 3

Quality of Work: 3

Attitude: 3

Productivity: 3

Overall Grade: A

Yuxiang Yu:

1. From what you have seen, what are this member's greatest strengths?
 1. Yu's greatest strength was his ability to produce sophisticated code that met the task in a sometimes very short time frame.
2. From what you have seen, what are this member's greatest weaknesses?

1. Yu's greatest weakness was likely in his role as Programming Lead, he struggled to delegate tasks which lead to scenario's in which no single person had complete knowledge of any module.
3. Would you ever work with this person again? Why or why not?
 1. Yes, I absolutely would work with Yu again, he put in a ton of work on this project and helped make many of the mechanics as smooth as we wanted them.

Participation:3

Focus:3

Quantity of Work:3

Quality of Work:3

Attitude:3

Productivity:3

Overall Grade:A

Courtney Manbeck:

1. From what you have seen, what are this member's greatest strengths?
 1. Manbeck's greatest strength was her ability to work with the designers as Design Lead to ensure the design work was completed in a timely and proficient manner.
2. From what you have seen, what are this member's greatest weaknesses?
 1. Manbeck's greatest weakness was her ability to communicate with programmer's to get assets implemented into the game.
3. Would you ever work with this person again? Why or why not?
 1. Yes, I would work with Manbeck again, she brought some interesting design ideas that lead to the general vibe of our game.

Participation:3

Focus:3

Quantity of Work:3

Quality of Work:3

Attitude:3

Productivity:3

Overall Grade:A

Lucien Eckert:

1. From what you have seen, what are this member's greatest strengths?
 1. Eckert's greatest strength was his ability to bring great ideas including the inspiration for the game as well as innovate around what was feasible programmatically.
2. From what you have seen, what are this member's greatest weaknesses?
 1. Eckert's greatest weakness was likely his ability to communicate with the programmer's specific to the assets which he was developing to ensure they would be feasible to implement.
3. Would you ever work with this person again? Why or why not?
 1. Yes, I would certainly work with Eckert again, our game would never have happened without all of his great ideas and his execution on them.

Participation:3

Focus:3

Quantity of Work:3

Quality of Work:3

Attitude:3

Productivity:3

Overall Grade:A

Tony Qin:

1. From what you have seen, what are this member's greatest strengths?
 1. Qin's greatest strength was his ability to take initiative and implement unassigned tasks which would have slipped through the cracks but ultimately contributed greatly to the juice of the game.
2. From what you have seen, what are this member's greatest weaknesses?
 1. Qin's greatest weakness was likely his ability to give feasible estimates of how much he could personally get done leading to him working more than the 10 hours per week.
3. Would you ever work with this person again? Why or why not?
 1. Yes, I worked very closely with Qin throughout the project and he contributed in so many ways acting as a glue for the programming side.

Participation:3

Focus:3

Quantity of Work:3

Quality of Work:3

Attitude:3

Productivity:3

Overall Grade:A

Betsy Vasquez Valerio:

1. From what you have seen, what are this member's greatest strengths?
 1. Vasquez Valerio's greatest strength was her ability to build a new feature from the ground up.
2. From what you have seen, what are this member's greatest weaknesses?

1. Vasquez Valerio's greatest weakness was in communicating her views on various important decisions around the project.
3. Would you ever work with this person again? Why or why not?
 1. Yes, I would work with Vasquez Valerio as she was very committed to her tasks and accomplished them quickly and proficiently.

Participation:3

Focus:3

Quantity of Work:3

Quality of Work:3

Attitude:3

Productivity:3

Overall Grade:A

Barry Wang:

1. From what you have seen, what are this member's greatest strengths?
 1. Wang's greatest strength was creating clean and attractive UI elements that when refined felt very intuitive.
2. From what you have seen, what are this member's greatest weaknesses?
 1. Wang's greatest weakness was adjusting UI elements to fit with the changing the project as time went on.
3. Would you ever work with this person again? Why or why not?
 1. Yes, Wang's contribution's allowed the user to easily play the game and enjoy the game's mechanics and design elements.

Participation:3

Focus:3

Quantity of Work:3

Quality of Work:3

Attitude:3

Productivity:3

Overall Grade:A

Kevin Klaben (myself) :

1. From what you have seen, what are this member's greatest strengths?
 1. Klaben's greatest strength was likely his ability to ensure the group maintained feasibility when making major decisions as well as fine tune many of the adjustable features of the game (level design, mechanics).
2. From what you have seen, what are this member's greatest weaknesses?
 1. Klaben's greatest weakness was his ability to break up game design work throughout each sprint as opposed to the three to four ten to twelve hour days at the end of the sprints.
3. Would you ever work with this person again? Why or why not?
 1. Yes, I would work with Klaben again, he was really excited about the project and got a lot out of it while also putting in a lot of effort into making it the best it could be.

Participation:3

Focus:3

Quantity of Work:3

Quality of Work:3

Attitude:3

Productivity:3

Overall Grade:A

Overall additional comments: It is very difficult for me to grade any other group member as anything less than an A after seeing the time and effort we all put in. I think if any member were to be replaced it would have drastically changed the outcome of the project and I was very happy with our final game.