

26th April, 2019.

Optimization Problems

Given a domain X , function $f: X \rightarrow \mathbb{R}$

$\max_{x \in X} f(x)$ subject to

{ constraints on x }

or

$\min f(x)$ subject to

{ constraints } .

In this class:

$X = \mathbb{R}^n$; $f: \mathbb{R}^n \rightarrow \mathbb{R}$ is a

linear function.

$$\min_{\mathbf{x} \in \mathbb{R}^n} f(\mathbf{x}) \quad \text{Subject to}$$

}
affine constraint
 on \mathbf{x} }

Affine and Linear functions.

$f : \mathbb{R}^n \rightarrow \mathbb{R}$ is a linear

function if $\forall \alpha, \beta \in \mathbb{R}$,

$\forall \mathbf{x}, \mathbf{y} \in \mathbb{R}^n$,

$$(i) \quad f(\alpha \cdot \mathbf{x} + \beta \cdot \mathbf{y}) = \underbrace{\alpha \cdot f(\mathbf{x}) + \beta f(\mathbf{y})}_{\substack{\text{scalar addition} \\ \text{vector addition}}}$$

$$(ii) \quad f(\vec{0}) = 0.$$

Fact: If $f : \mathbb{R}^n \rightarrow \mathbb{R}$ is a linear function, f must be of the

$$\text{form} \quad f(\mathbf{x}) = \sum_{i=1}^m c_i x_i, \quad c_i \text{'s}$$

are real numbers. linear function
 $f(u)$ is affine; $f(u) = l(u) + b$.

Reminder / Notations) $\begin{cases} a \in \mathbb{R}^n, b \in \mathbb{R}^m \\ a \geq b \text{ if } a_i \geq b_i \forall i \in \mathbb{N} \end{cases}$

$$a \in \mathbb{R}^n$$

$$\begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_m \end{pmatrix}$$

column vector.

$$a_i \in \mathbb{R} .$$

For any $x \in \mathbb{R}^n$, x_i will denote its i^{th} coordinate.

Matrices. $M \in \mathbb{R}^{m \times n}$ be

a $m \times n$ matrix on \mathbb{R}

M_{ij} will denote the $(i,j)^{th}$ entry.

$$M = \begin{pmatrix} M_{11} & M_{12} & \cdots & M_{1n} \\ M_{21} & M_{22} & \cdots & \cdots \\ \vdots & & & \vdots \\ & & & M_{mn} \end{pmatrix}$$

M^T is a $n \times m$ matrix,

$$(M^T)_{ij} = M_{ji}$$

$$M \in \mathbb{R}^{m \times n}, \quad x \in \mathbb{R}^n,$$

$$Mx = y \in \mathbb{R}^m, \text{ where}$$

$$x_i \in \mathbb{R}^n, \quad y_i = \sum_{j=1}^n M_{ij} x_j$$

Linear Programming [with applications
to approximating
Vertex cover]

Standard set up:

Given: A is a $m \times n$ matrix on \mathbb{R} .

$$b \in \mathbb{R}^m, \quad c \in \mathbb{R}^n$$

$$\text{Task:} \quad \min \quad C^T x \quad , \quad x \in \mathbb{R}^n$$

subject to

$$(i) \quad x \geq 0 \quad [x_i \geq 0 + i]$$

$$(ii) \quad Ax \geq b.$$

Expanded form

$$\min \sum_{i=1}^n c_i x_i \quad \text{Subject to}$$

$$x_j \geq 0 \quad \forall j \in [n]$$

$$\sum A_{ij} x_j \geq b_i \quad \forall i \in [m]$$

$$\underline{\text{Example:}} \quad A = \begin{bmatrix} -5 & 4 \\ -2 & 3 \end{bmatrix} \quad b = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

$$C = \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \quad m = n = 2.$$

$$\min_{\mathbf{x} \in \mathbb{R}^2} \mathbf{c}^T \mathbf{x} \quad \text{subject to}$$

$$A\mathbf{x} \geq \mathbf{b}$$

$$\mathbf{x} \geq \mathbf{0}$$

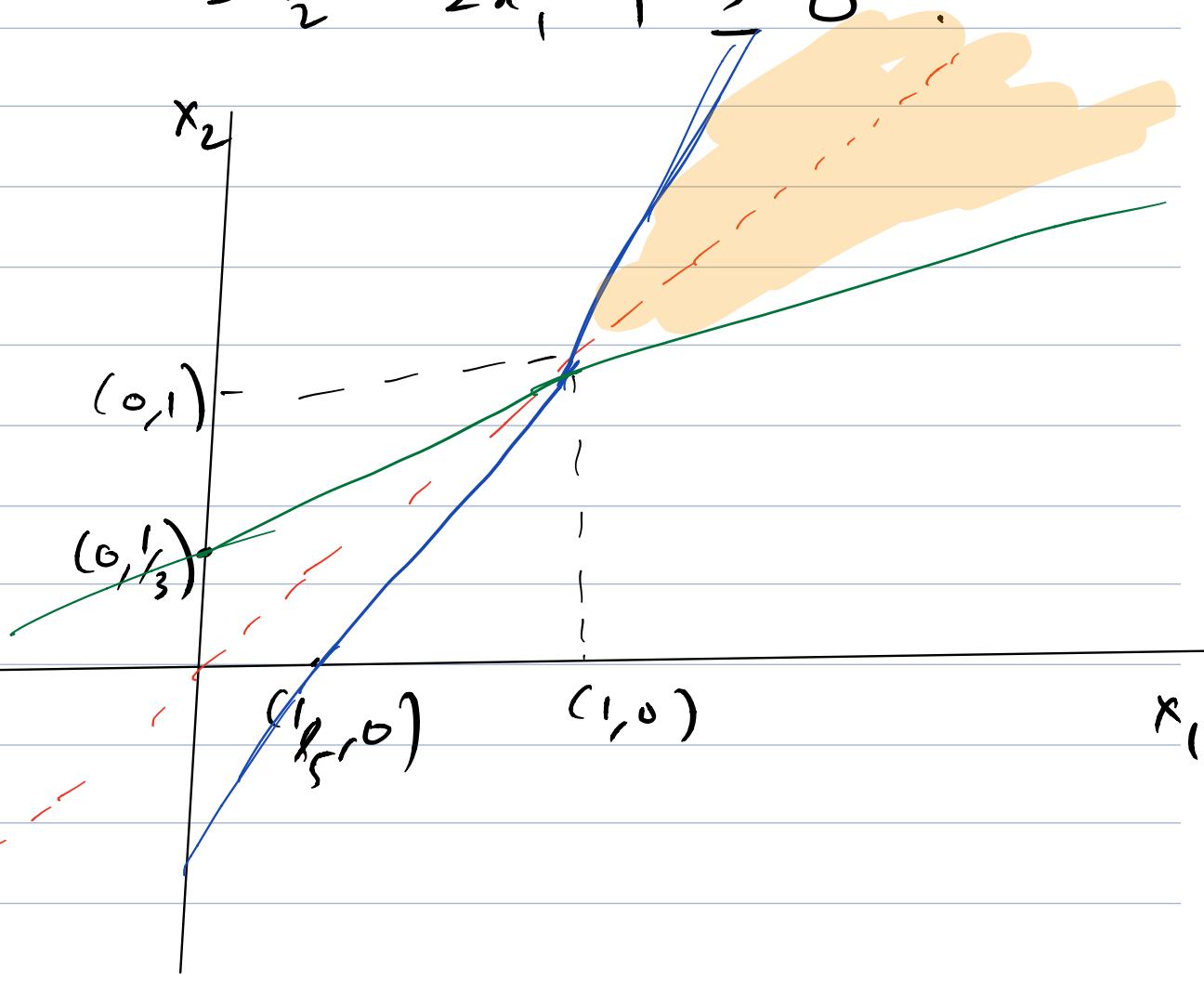
i.e

$$\min_{\mathbf{x} \in \mathbb{R}^2} x_2 - x_1 ,$$

$$x_1 \geq 0, \quad x_2 \geq 0$$

$$4x_2 - 5x_1 + 1 \geq 0$$

$$3x_2 - 2x_1 - 1 \geq 0$$



① We know how to solve linear programs (LPs) in polynomial time.

② LP's are widely applied
- Flow networks are a special case.

Integer linear Programming (ILP)

$$\min \quad C^T x \quad \text{subject to}$$

$$(i) \quad Ax \leq b$$

$$(ii) \quad x \geq 0$$

$$(iii) \quad x \in \mathbb{Z}^n.$$

new addition constraint.

Thm ILP is NP-hard.

$$\text{PT: } VC \subseteq_P \text{ILP}$$

(vertex-cover)

[we will not prove this in class,
but enough hints will be given
to get a proof].

2-Approximation algorithm for Vertex Cover.

* Weighted Vertex Cover [WVC]

given : $G = (V, E)$; $w \in \mathbb{R}^n$,

$w \geq 0$. [weights on the vertices]

Task: Find a vertex cover
 $S \subseteq [n]$ of G , which

mimimizes $\sum_{i \in S} w_i$.

if $w = \vec{1}$, then WVC is VC.

The following ILP captures WVC:

$$\min_{n \in \mathbb{R}^m} w^T n,$$

$$(i) \quad x_i + x_j \geq 1 \quad \forall (i, j) \in E$$

$$(ii) \quad \forall i \in [n] \quad x_i \in \{0, 1\}.$$

$$\exists \quad \forall i \in [n], \quad 0 \leq x_i \leq 1,$$

$$(iii) \quad n \in \mathbb{Z}^n.$$

vertices

$$A = \begin{pmatrix} 1 & 2 & \dots & i & \dots & j & \dots & m \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 \end{pmatrix}$$

edges \rightarrow

Let \bar{x} be the solution of ILP.

Claim: let $S = \{i : \bar{x}_i = 1\}$.

S is the required solution of the WVC instance.

Pf: Direct from construction



An approximation algorithm for NC.

Natural idea : drop the 'integer constraint' on n .

LP formulation :

$$\min_{n \in \mathbb{R}^m} w^T n,$$

$$(i) \quad n_i + n_j \geq 1 \quad \forall (i, j) \in E$$

$$(ii) \quad \forall i \in [n], \quad 0 \leq n_i \leq 1,$$

→ Solve the above LP.

→ Let $\bar{n} \in \mathbb{R}^m$ denote the solution of the LP.

→ Round off each \bar{n}_i to nearest integer

$\left[\begin{array}{l} \text{if } \bar{x}_i \in [0, \frac{1}{2}) \text{, set } x_i^* = 0 \\ \text{else} \quad \quad \quad \text{set } x_i^* = 1 \end{array} \right].$

x^* is the 'integer' sol'n.

Claim 1: $S = \{i : x_i^* = 1\}$ is a
VC of G .

Claim 2: $w^T x^* \leq 2 w^T \bar{x}$.

Proof of Claim 1: For each edge

$(i, j) \in E,$

$$\bar{x}_i + \bar{x}_j \geq 1.$$

Since $0 \leq \bar{x}_i, \bar{x}_j \leq 1,$

either $\bar{x}_i \geq \frac{1}{2}$ or $\bar{x}_j \geq \frac{1}{2}.$



$$x_i^* = 1$$

or

$$x_j^* = 1.$$

$$\Rightarrow x_i^* + x_j^* \geq 1 \quad \forall (i, j) \in E.$$

D.

Proof of Claim 2:

x_{opt} be an optimal solution
of ILP.

$$(i) \quad w^T \bar{x} \leq w^T x_{\text{opt}}. \checkmark$$

Since LP is optimizing over
larger domain than ILP.

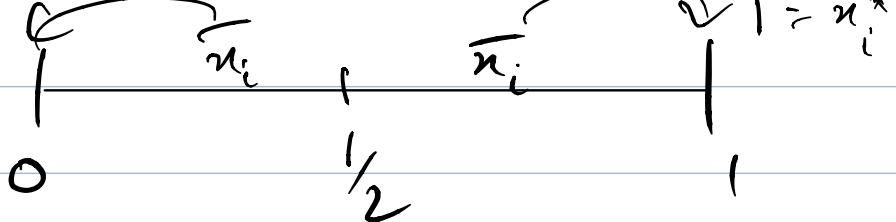
$$w^T x^* \leq 2 w^T \bar{x} \leq 2 w^T x_{\text{opt}}.$$

need to prove
this!

For each i ,

$$x_i^* \leq 2 \bar{x}_i. \checkmark$$

$$x_i^* = 0$$



\Rightarrow Since $w \geq 0$,

$$w^T n^* = \sum w_i n_i^* \leq 2 \sum w_i \bar{n}_i$$

$$= 2 w^T \bar{n}.$$

□.

Approximation algorithm for

Knapsack.

Knapsack : items $1, \dots, n$

(integers) weight w_1, \dots, w_n .

(integers) values v_1, \dots, v_n .

maximize $\sum_{i \in S} v_i$ subject to
 $S \subseteq [n]$