CS 61A Spring 2024

Structure and Interpretation of Computer Programs

MIDTERM 1

INSTRUCTIONS

This is your exam. Complete it either at exam.cs61a.org or, if that doesn't work, by emailing course staff with your solutions before the exam deadline.

This exam is intended for the student with email address <EMAILADDRESS>. If this is not your email address, notify course staff immediately, as each exam is different. Do not distribute this exam PDF even after the exam ends, as some students may be taking the exam in a different time zone.

some students may be termined in a uniform time point
For questions with circular bubbles , you should select exactly <i>one</i> choice.
○ You must choose either this option
Or this one, but not both!
For questions with square checkboxes , you may select <i>multiple</i> choices.
☐ You could select this choice.
☐ You could select this one too!
You may start your exam now. Your exam is due at <deadline> Pacific Time. Go to the next page to begin</deadline>

Preliminaries

(a)	What is your full name?
(b)	What is your student ID number?

You can complete and submit these questions before the exam starts.

(c)	What is your @berkeley.edu email address?

` '	Sign (or type) your name to confirm that all work on this exam will be your own. The penalty misconduct on an exam is an F in the course.	for academic

1. (8.0 points) What Would Python Display?

• An error occurs before anything is displayed

Assume the following code has been executed already. one = 1def choose(one): if big(one): print('A') if huge(one): print('B') elif big(one) or huge(one): print('C') if big(one) or print('D'): print('E') else: print('F') big = lambda x: $x \ge 0$ one huge = lambda x: x > onedef which(): one = 3def this(): return one return one + 1 return this one = 4(a) (6.0 pt) Which lines are displayed by the interactive Python interpreter after evaluating choose (one + one)? Select all that apply. □ A □В \Box C \square D □ E □ None \square None of the above (b) (2.0 pt) What is displayed by the interactive Python interpreter after evaluating which()()? \bigcirc 2 \bigcirc 3 \bigcirc 4 \bigcirc 5 O A function

2. (8.0 points) Silence of the Lambda

Complete the environment diagram below and then answer the questions that follow. There is one question for each labeled blank in the diagram. The blanks with no labels have no questions associated with them and are not scored. If a blank contains an arrow to a function, write the function as it would appear in the diagram.

xizVJjA.png		

- (a) (2.0 pt) Fill in blank (a). The line number has been omitted for simplicity.
 - O -1
 - \bigcirc 1
 - O -10
 - func lambda(n) [parent = Global]
 - func lambda(k) [parent = Global]
 - func lambda(n) [parent = f1]
 - func lambda(k) [parent = f1]
- (b) (1.0 pt) Fill in blank (b).
 - O -1
 - O 2
 - 3
 - 10

(c)	(1.0 pt) Fill in blank (c).
	○ -3
	○ -2
	O 20
	30
	○ None
(d)	(1.0 pt) Fill in blank (d).
	○ -1
	○ 2
	○ 3
	O 10
(e)	(1.0 pt) Fill in blank (e).
(e)	(1.0 pt) Fill in blank (e). Global
(e)	
(e)	○ Global
(e)	○ Global ○ f1
	<pre>Global f1 f2</pre>
	<pre></pre>
	Global∫ f1∫ f2∫ f3(2.0 pt) What is printed by the call to print on line 6?
	 Global f1 f2 f3 (2.0 pt) What is printed by the call to print on line 6? -3
	 Global f1 f2 f3 (2.0 pt) What is printed by the call to print on line 6? -3 -2

3. (8.0 points) Nearly Square

Implement near_square, which takes positive integer n and non-negative integer k. It returns the largest integer less than or equal to n which is the product of two positive integers that differ by k or less. You may use solve, which is provided.

```
def near_square(n, k):
    """Return the largest integer that is less than or equal to n and
    equals a * b for some positive integers a and b where abs(a - b) <= k.
    >>> near_square(125, 0) # 11 * 11 = 121 and abs(11 - 11) = 0
    121
    >>> near_square(120, 3) # 10 * 12 = 120 and abs(10 - 12) = 2
    120
    >>> near_square(120, 1) # 10 * 11 = 110 and abs(10 - 11) = 1
    110
    .....
    while True:
        gap = k
        while ____:
                (a)
            x = _____
                 (b)
            if \_\_\_: # Check if x is a whole number
                 (c)
                return _____
                         (d)
              (e)
          (f)
def solve(b, c):
    """Returns the largest x for which x * (x + b) = c
    >>> solve(2, 120) # x=10 solves x * (x + 2) = 120
    10.0
    >>> solve(2, 121) # x=10.045... solves x * (x + 2) = 121
    10.045361017187261
    return (b*b/4 + c) ** 0.5 - b/2
(a) (2.0 pt) Fill in blank (a). Select all that apply.
    ☐ gap
    ☐ gap != 0
    □ gap > 0
    ☐ gap >= 0
```

(b) (2.0 pt) Fill in blank (b).

- (c) (1.0 pt) Fill in blank (c). The round function is demonstrated on the Midterm 1 Study Guide (page 2 righthand side).
 - O round(x)
 - O x % 10
 - \bigcirc x == round(x)
 - \bigcirc x == x % 10
- (d) (1.0 pt) Fill in blank (d).
 - \bigcirc n
 - \bigcirc k
 - O gap
 - True
- (e) (1.0 pt) Fill in blank (e).
 - \bigcirc n = n 1
 - \bigcirc n = k 1
 - \bigcirc n = n k

 - \bigcirc gap = k 1
 - \bigcirc k = k 1
- (f) (1.0 pt) Fill in blank (f).
 - \bigcirc n = n 1
 - \bigcirc n = k 1
 - \bigcirc n = n k
 - O gap = gap 1
 - \bigcirc gap = k 1
 - \bigcirc k = k 1

4. (16.0 points) Nice Dice

A dice integer is a positive integer whose digits are all greater than or equal to 1 and all less than or equal to 6.

(a) (8.0 points)

Implement streak, which takes a positive integer n. It returns True if n is a dice integer whose digits are all the same and False otherwise.

```
def streak(n):
    """Return whether positive n is a dice integer in which all the digits are the same.
    >>> streak(22222)
    True
    >>> streak(4)
    True
    >>> streak(22322) # 2 and 3 are different digits.
    >>> streak(99999) # 9 is not allowed in a dice integer.
    False
    11 11 11
    d = n \% 10
    if ____:
         (a)
        return False
    while n:
        if ____:
             (b)
               (c)
        n = n // 10
    return _____
              (d)
 i. (2.0 pt) Fill in blank (a).
   \bigcirc d < 1 and d > 6
   \bigcirc d < 1 or d > 6
   \bigcirc n < 1 and n > 6
   \bigcirc n < 1 or n > 6
```

 $\bigcirc \min(n) < 1 \text{ and } \max(n) > 6$ $\bigcirc \min(n) < 1 \text{ or } \max(n) > 6$

ii.	(2.0)	pt)	Fill	${\rm in}$	blank	(b))
-----	-------	-----	------	------------	-------	-----	---

- iii. (1.0 pt) Fill in blank (c).
 - \bigcirc d = n % 10
 - \bigcirc d = (n // 10) % 10
 - O result = False
 - O return False
- iv. (1.0 pt) Fill in blank (d).
 - \bigcirc True
 - \bigcirc result
 - \bigcirc d == n
 - O d == n % 10

v. (2.0 pt) Fill in the blank of changes, which takes a dice number n. It returns the number of digits of n that are different from the digit to their left.

```
def changes(n):
```

"""Return the number of adjacent digits that are different in dice number n.

```
>>> changes(22222)
    >>> changes(222255)
    >>> changes(22322)
    >>> changes(2236666622)
    >>> changes(52431)
    11 11 11
    count = 0
    while n \ge 10:
        if ____:
            count = count + 1
        n = n // 10
    return count
On != n % 100
O n != n // 10
O n != (n // 10) % 10
On != (n // 10) % 100
On % 10 != n % 100
O n % 10 != n // 10
On % 10 != (n // 10) % 10
O n % 10 != (n // 10) % 100
```

(b) (2.0 pt) Fill in the blank of count_if, which takes a one-argument function f. It returns a function that takes a positive integer n and returns the count of its digits for which f returns a true value.

```
def count_if(f):
    """Return a function that takes a positive integer n and returns
   the count of its digits for which f returns a true value.
   >>> is_three = lambda d: d == 3
   >>> count_threes = count_if(is_three) # count_threes returns the number of threes in n
   >>> count_threes(431663334231)
                                            # 3 appears 5 times
   5
    11 11 11
    def g(n):
        count = 0
        while n:
                count += 1
            n = n // 10
        return count
   return g
```

(c) (2.0 pt) Fill in the blank of count_at_least, which takes a positive integer k. It returns a function that takes a positive integer n and returns the count of its digits that are greater than or equal to k.

```
def count_at_least(k):
    """Return a function that returns how many of the digits of its argument are at least k.
   >>> above_3 = count_at_least(3)  # above_3 returns the # of digits greater than or equal to 3
   >>> above_3(431663334231)
   9
    11 11 11
   return count_if(_____)
lambda: n % 10 >= k
\bigcirc lambda: n >= k
lambda: d >= k
lambda: d >= n % 10
lambda d: n % 10 >= k
O lambda d: n >= k
○ lambda d: d >= k
lambda d: d >= n % 10
O lambda d: lambda k: n % 10 >= k
lambda d: lambda k: n >= k
```

○ lambda d: lambda k: d >= k

O lambda d: lambda k: d >= n % 10

<pre>def times(k, n, d): """Returns whether n contains digit d exactly k times. >>> times(3, 6132344561, 4) # 4 only appears 2 times False >>> times(3, 61323445614, 4) # 4 appears exactly 3 times True """ return</pre>	(d)	(4.0 pt) Fill in the blank of times, which takes a non-negative integer k, a positive integer n, and a d d. It returns True if n contains digit d exactly k times and False otherwise. You may use count_if.
False >>> times(3, 61323445614, 4) # 4 appears exactly 3 times True """ return (e) (0.0 pt) This A+ question is not worth any points. It can only affect your course grade you have a high A and might receive an A+. Finish the rest of the exam first! Fill in the blank to implement streak using count_if. You may not write else or * or **. The expression is long, so you may use multiple lines to write it. def streak(n): """Return whether positive n is a dice integer in which all the digits are the sa >>> streak(22222) True >>> streak(4) True >>> streak(23222) # 2 and 3 are different digits. False >>> streak(99999) # 9 is not allowed in a dice integer. False """		
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True >>> streak(4) True >>> streak(22322) # 2 and 3 are different digits. False >>> streak(99999) # 9 is not allowed in a dice integer. False """		• •
<pre>>>> streak(4) True >>> streak(22322) # 2 and 3 are different digits. False >>> streak(99999) # 9 is not allowed in a dice integer. False """</pre>		
True >>> streak(22322) # 2 and 3 are different digits. False >>> streak(99999) # 9 is not allowed in a dice integer. False """		
False >>> streak(99999) # 9 is not allowed in a dice integer. False """		
False		
return		False
		return

No more questions.