With regard to SHA1 Hash DRBG (...): This was the RNG in FIPS 186-2.

1. Proposed text:

"The original specification required that the length of the seed (seedlen) needed to be between 160 and \$12 bits, where \$12 bits is the input block size for SHA-1. [This assumed that the seed would have full entropy (i.e., the seed would have at least 160 bits of entropy). In this Standard, the minimum entropy requirement for this DRBG is between 160 and 512 bits (i.e., $160 \le entropy \le 512$), requiring a seed of at least entropy bits. The length of the seed (seedlen) may be greater than the entropy requirement, depending on the entropy source, up to a maximum of 512 bits (i.e. $entropy \le eedlen \le 512$). Note that the use of more entropy than the minimum value will offer a security "cushion". The seed is used to determine the initial state of the DRBG. Further requirements for the seed are provided in Section 9.4."

2. The call to the NRBG is now NRBG (entropy), which is a function that acquires a string of bits from an Approved NRBG or an Approved DRBG (or chain of Approved DRBGs) that is seeded by an Approved NRBG. The parameter indicates the minimum entropy that is required for the string.

3. The state consists of:

- (Optional) The purpose of the DRBG instantiation (if the DRBG is used for multiple purposes, requiring multiple instantiations, then the purpose shall be indicated, and the implementation shall accommodate multiple states simultaneously; if the DRBG will be used for only one purpose, then the purpose may be omitted).
- 2. The value (V) that is updated during each call to the DRBG,
- 3. The initial value (t) for the hash function for the indicated purpose,
- 4. The entropy of the seed, and
- 5. (Optional) A transformation of the *seed* or initial *state* value using a one-way function for later comparison with a new *seed* or initial *state* when the DRBG is reseeded (this value **shall** be present if the DRBG will potentially be reseeded; it **may** be omitted if the DRBG will not be reseeded).
- 4. The call to the DRBG has the following inputs: integer ([purpose], requested_no_of_bits, no_of_bits_per_block, requested_strength, UserInput_flag).
- 5. In the specification, the value of b was used in the following statements, where $160 \le b \le 512$.

 $XVAL = (XKEY + XSEED_j) \mod 2^b.$ $M_i = e \parallel 0^{512 \cdot b} \parallel$ $XKEY = (1 + XKEY + x_i) \mod 2^b.$

Comment [abb1]: EIPS 186 2 stated in Appendix 3 that x The algorithms employ a one way unclidin Gh5), where Us 160 bits C is b bits (160 x b < 512) and G(1.0) is 160 bits x

Comment Tebb2]: Page: 47 If the entropy is goes to 512 then the actual seed gould be \$512 bits. How do we deal with that?

Comment [ebb3]: This is Jeed to determine the state when multiple states are used and the appropriate value for t. In DSS, a different tis used to private key generation than is used for per message secret generation.

Comment [ebb4]: This is in the G function.

I've substituted the value of *entropy* for *b*; does this seem to be the right thing to do? Note that I've also renamed the variables, hopefully for clarity and consistency with other DRBGs in X9.82.

 $data = (1 + UserInput) \mod 2^{entropy}.$ $M = data \parallel 0^{512 - entropy}.$

 $V = (1 + V + returned_bits) \mod 2^{entropy}$.

Comment [ebb5]: Was