

#### 10.1.4 HMAC\_DRBG (...)

##### 10.1.4.1 Discussion

**HMAC\_DRBG (...)** uses several occurrences of an Approved keyed hash function and an Approved hash function.. The same Approved hash function **shall** be used throughout. The hash function used **shall** meet or exceed the security requirements of the consuming application. Table 1 in Section 10.1.1 specifies the entropy and seed length requirements that **shall** be used for each hash function in order to meet a specified security level.

**HMAC\_DRBG (...)** is specified using an internal functions: **Update (...)**. This function is called during the instantiation, pseudorandom bit generation and reseeding processes to adjust the state when new entropy or additional input is provided.

##### 10.1.4.2 Interaction with HMAC\_DRBG (...)

###### 10.1.4.2.1 Instantiating HMAC\_DRBG (...)

Prior to the first request for pseudorandom bits, the **HMAC\_DRBG (...)** **shall** be instantiated using the following call:

*(status, usage\_class) = Instantiate\_Hash\_DRBG (requested\_strength,  
prediction\_resistance\_flag, personalization\_string, mode),*

as described in Sections 9.6.1 and 10.1.4.3.3.

###### 10.1.4.2.2 Reseeding a HMAC\_DRBG (...) Instantiation

When a **HMAC\_DRBG (...)** instantiation requires reseeding, the DRBG **shall** be reseeded using the following call:

*status = Reseed\_HMAC\_DRBG\_Instantiation (usage\_class, mode)*

as described in Sections 9.7.2 and 10.1.4.3.4.

###### 10.1.4.2.3 Generating Pseudorandom Bits Using HMAC\_DRBG (...)

An application may request the generation of pseudorandom bits by **HMAC\_DRBG (...)** using the following call:

*(status, pseudorandom\_bits) = HMAC\_DRBG (usage\_class, requested\_no\_of\_bits,  
requested\_strength, additional\_input, prediction\_resistance\_requested, mode)*

as discussed in Sections 9.8.2 and 10.1.4.3.5.

###### 10.1.4.2.4 Removing an HMAC\_DRBG (...) Instantiation

An application may request the removal of an **HMAC\_DRBG (...)** instantiation using the following call:

*status = Uninstantiate\_HMAC\_DRBG (usage\_class)*

as described in Sections 9.X.X and 10.1.4.3.6.

#### 10.1.4.2.5 Self Testing of the HMAC\_DRBG (...) Process

An HMAC\_DRBG (...) implementation is tested at power-up and on demand using the following call:

*status* = Self\_Test\_HMAC\_DRBG ( )

as described in Sections 9.9 and 10.1.4.3.7.

#### 10.1.4.3 Specifications

##### 10.1.4.3.1 General

The instantiation and reseeding of HMAC\_DRBG (...) consists of obtaining a *seed* with the appropriate amount of entropy. The entropy input is used to derive a *seed*, which is then used to derive elements of the initial *state* of the DRBG. The *state* consists of:

1. The value *V*, which is updated each time another *outlen* bits of output are produced (where *outlen* is the number of output bits in the underlying hash function).
2. The value *K*, which are updated at least once each time the DRBG generates pseudorandom bits.
3. The security *strength* of the DRBG instantiation.
4. A counter (*ctr*) that indicates the number of updates of *V* since new *entropy\_input* was obtained whose entropy meets or exceeds the entropy requirement for the security *strength*.
5. A *prediction\_resistance\_flag* that indicates whether or not a prediction resistance capability is required for the DRBG.
6. (Optional) A transformation of the entropy input using a one-way function for later comparison with new entropy input when the DRBG is reseeded; this value **shall** be present if the DRBG will potentially be reseeded; it **may** be omitted if the DRBG will not be reseeded.

The variables used in the description of HMAC\_DRBG (...) are:

<i>additional_input</i>	Optional additional input.
<i>ctr</i>	A counter that records the number of times that the <i>state</i> has been updated since the DRBG instantiation was seeded, reseeded or prediction resistance was obtained.
<i>entropy_input</i>	The bits containing entropy that are used to determine the <i>seed_material</i> .
Find_state_space( <i>mode</i> )	A function that returns a <i>usage_class</i> indicating an available state space. The <i>mode</i> indicates whether the request is made during normal operation or during testing.
Get_entropy( <i>min_entropy</i> , <i>outlen</i> , $2^{32}$ , <i>mode</i> )	

	A function that acquires a string of bits from an entropy input source. <i>min_entropy</i> indicates the minimum amount of entropy to be provided in the returned bits; <i>outlen</i> indicates the minimum number of bits to return; $2^{32}$ indicates the maximum number of bits that may be returned; <i>mode</i> is used to indicate whether the bits are to be obtained during normal operation or during testing. See Section 9.6.2.
<i>K</i>	A value in the state that is updated when the DRBG generates pseudorandom bits.
<i>max_no_of_states</i>	The maximum number of states and instantiations that an implementation can handle.
<i>max_updates</i>	The maximum number of <i>state</i> updates allowed for the DRBG instantiation from one seeding, reseeding or prediction resistance operation.
<i>min_entropy</i>	The minimum amount of entropy to be provided in the <i>entropy_input</i> .
<i>mode</i>	An indication of whether a process is to be conducted for normal operations or for testing. <i>mode</i> = 1 = <i>Normal_operation</i> indicates that normal operation is required; <i>mode</i> = 2 = <i>Fixed_1</i> indicates that a predetermined value is to be used during instantiation, <i>mode</i> = 3 = <i>Fixed_2</i> indicates that a predetermined value is to be used during reseeding, <i>mode</i> = 4 = <i>Failure</i> indicates that a failure indication is to be returned.
<i>N</i>	The number of bytes in the hash function output block.
<i>old_transformed_entropy_input</i>	The <i>transformed_entropy_input</i> from the previous acquisition of <i>entropy_input</i> (e.g., used during reseeding).
<i>outlen</i>	The number of bits in the hash function output block.
<i>personalization_string</i>	A string that may be used to personalize a DRBG instantiation.
<i>prediction_resistance_flag</i>	Indicates whether or not prediction resistance is to be provided upon request during an instantiation. 1 = <i>Allow_prediction_resistance</i> : requests for prediction resistance will be handled; 0 = <i>No_prediction_resistance</i> : requests for prediction resistance will return an error indication.
<i>prediction_resistance_requested</i>	Indicates whether or not prediction resistance is required during the actual generation of pseudorandom bits. 1 =

	<p><i>Provide_prediction_resistance</i>: prediction resistance required; 0 = <i>No_prediction_resistance</i>: prediction resistance not required.</p>
<i>pseudorandom_bits</i>	<p>The string of <i>pseudorandom_bits</i> that are generated during a single "call" to the <b>KHF_DRBG (...)</b> process.</p>
<i>requested_no_of_bits</i>	<p>The number of pseudorandom bits to be generated.</p>
<i>requested_strength</i>	<p>The security strength to be provided for the pseudorandom bits to be obtained from the DRBG.</p>
<i>seed_material</i>	<p>The data used as the <i>seed</i>.</p>
<i>state(usage_class)</i>	<p>An array of <i>states</i> for different DRBG instantiations. A <i>state</i> is carried between calls to the DRBG. In the following specifications, the state for a <i>usage_class</i> is defined as <i>state(usage_class)</i> = {<i>V</i>, <i>K<sub>0</sub></i>, <i>K<sub>1</sub></i>, <i>strength</i>, <i>ctr</i>, <i>prediction_resistance_flag</i>, <i>transformed_entropy_input</i>}. A particular element of the <i>state</i> is specified as <i>state(usage_class).element</i>; e.g., <i>state(usage_class).V</i>.</p>
<i>status</i>	<p>The status returned from a function call, where <i>status</i> = "Success" or an indication of failure. Failure messages are:</p> <ol style="list-style-type: none"> <li>1. Invalid <i>requested_strength</i>.</li> <li>2. Cannot support prediction resistance.</li> <li>3. No available <i>state</i> space.</li> <li>4. Failure indication returned by the <i>entropy_input</i> source.</li> <li>5. State not available for the indicated <i>usage_class</i>.</li> <li>6. <i>Entropy_input</i> source failure.</li> <li>7. KHF_DRBG can no longer be used. Please re-instantiate or reseed.</li> <li>8. Too many bits requested.</li> <li>9. Prediction resistance capability not instantiated.</li> </ol>
<i>strength</i>	<p>The security strength provided by the DRBG instantiation.</p>
<i>temp</i>	<p>A temporary value.</p>
<i>transformed_entropy_input</i>	<p>A one-way transformation of the <i>entropy_input</i> for the DRBG.</p>
<i>usage_class</i>	<p>The usage class of a DRBG instantiation. Used as a pointer to an instantiation's <i>state</i> values.</p>

*V*

A value in the *state* that is updated whenever pseudorandom bits are generated.

#### 10.1.4.3.2 Internal Function : The Update Function

The **Update (...)** function updates the internal state of the HMAC\_DRBG (...) using *seed\_material*.

**Update (...):**

**Input:** string (*seed\_material*, *K*, *V*).

**Output:** string (*K*, *V*).

**Process:**

1. *K* = HMAC (*K*, *V* || 0x00 || *seed\_material*).
2. *V* = HMAC (*K*, *V*).
3. *K* = HMAC (*K*, *V* || 0x01 || *seed\_material*).
4. *V* = HMAC (*K*, *V*).
5. *ctr* = *ctr* + 2.
6. **Return** (*K*, *V*).

#### 10.1.4.3.3 Instantiation of HMAC\_DRBG(...)

The following process or its equivalent shall be used to initially instantiate the HMAC\_DRBG (...) process. Let HMAC (...) be the Approved keyed hash function that is based on an Approved hash function, and let Hash (...) be that hash function. Let *outlen* be the output length of the hash function in bits, and let *N* be the output length of the hash function in bytes.

**Instantiate HMAC\_DRBG (...):**

**Input:** integer (*requested\_strength*, *prediction\_resistance\_flag*, *personalization\_string*, *mode*).

**Output:** string *status*, integer *usage\_class*.

**Process:**

1. If (*requested\_strength* > the maximum security *strength* that can be provided by the hash function (see Table 1)), then **Return** ("Invalid *requested\_strength*", 0).
2. If (*prediction\_resistance\_flag* = *Allow\_prediction\_resistance*) and prediction resistance cannot be supported, then **Return** ("Cannot support prediction resistance", 0).

Comment: Find state space.

3. (*status*, *usage\_class*) = **Find\_state\_space** (*mode*).
4. If (*status* = "Failure"), then **Return** ("No available state space", 0).

Comment: Set the *strength* to one of

the five security strengths.

5. If (*requested\_strength* ≤ 80), then *strength* = 80  
Else if (*requested\_strength* ≤ 112), then *strength* = 112  
Else (*requested\_strength* ≤ 128), then *strength* = 128  
Else (*requested\_strength* ≤ 192), then *strength* = 192  
Else *strength* = 256.

Comment: Get the *entropy\_input*.

6. *min\_entropy* = **max** (128, *strength*).
7. (*status*, *entropy\_input*) = **Get\_entropy** (*min\_entropy*, *outlen*, 2<sup>32</sup>, *mode*).
8. If (*status* = "Failure"), then **Return** ("Failure indication returned by the entropy source", 0).

Comment: Perform a one-way function on the *entropy\_input* for later comparison during reseeding.

9. *transformed\_entropy\_input* = **Hash** (*entropy\_input*).
10. *seed\_material* = *entropy\_input* || *personalization\_string*.
11. *K* = 0x00 00...00.                      Comment: *N* bytes of zeros.
12. *V* = 0x01 01...01.                      Comment: *N* bytes of ones.
13. *ctr* = 0.
14. (*K*, *V*) = **Update** (*seed\_material*, *K*, *V*).
15. *state*(*usage\_class*) = {*V*, *K*, *strength*, *ctr*, *prediction\_resistance\_flag*, *transformed\_entropy\_input*}.
16. **Return** ("Success", *usage\_class*).

If an implementation does not handle all five security strengths, then step 5 must be modified accordingly.

If no *personalization\_string* will ever be provided, then the *personalization\_string* parameter in the input may be omitted, and step 10 becomes *seed\_material* = *entropy\_input*.

If an implementation will never be reseeded using the process specified in Section 10.1.4.3.3, then step 9 may be omitted, as well as the *transformed\_entropy\_input* in the *state* (see step 18).

If an implementation does not need the *prediction\_resistance\_flag* as a calling parameter (i.e., the **HMAC\_DRBG** (...) routine in Section 10.1.2.3.4 either always or never acquires new entropy in step 7), then the *prediction\_resistance\_flag* in the calling parameters and in the *state* (see step 18) may be omitted, as well as omitting step 2.

#### 10.1.4.3.4 Reseeding a HMAC\_DRBG(...) Instantiation

The following or an equivalent process **shall** be used to explicitly reseed the **HMAC\_DRBG (...)** process. Let **HMAC (...)** be the Approved keyed hash function that is based on an Approved hash function, and let **Hash (...)** be that hash function. Let *outlen* be the output length of the hash function in bits, and let *N* be the output length of the hash function in bytes.

##### **Reseed\_HMAC\_DRBG\_Instantiation (...):**

**Input:** integer (*usage\_class*, *mode*).

**Output:** string *status*.

##### **Process:**

1. If ((*usage\_class* > *max\_no\_of\_states*) or (*state* (*usage\_class*)) = {Null, Null, 0, 0, 0, Null}), then **Return** ("State not available for the indicated *usage\_class*").

Comment: Get the appropriate *state* values for the indicated *usage\_class*.

2. *V* = *state*(*usage\_class*).*V*, *K* = *state*(*usage\_class*).*K*, *strength* = *state*(*usage\_class*).*strength*, *prediction\_resistance\_flag* = *state*(*usage\_class*).*prediction\_resistance\_flag*, *old\_transformed\_entropy\_input* = *state*(*usage\_class*).*transformed\_entropy\_input*.

Comment: Get the new *entropy\_input*.

3. *min\_entropy* = **max** (128, *strength*).
4. (*status*, *entropy\_input*) = **Get\_entropy** (*min\_entropy*, *outlen*,  $2^{32}$ , *mode*).
5. If (*status* = "Failure"), then **Return** ("Failure indication returned by the *entropy\_input* source").

Comment: Compare the old *entropy\_input* with the new *entropy\_input*.

6. *transformed\_entropy\_input* = **Hash** (*entropy\_input*).
7. If (*transformed\_entropy\_input* = *old\_transformed\_entropy\_input*), then **Return** ("Entropy\_input source failure").
8. *ctr* = 0.
9. (*K*, *V*) = **Update** (*seed\_material*, *K*, *V*).
10. *state*(*usage\_class*) = {*V*, *K*<sub>0</sub>, *K*<sub>1</sub>, *strength*, *ctr*, *prediction\_resistance\_flag*, *transformed\_entropy\_input*}.
11. **Return** ("Success").

#### 10.1.4.3.5 Generating Pseudorandom Bits Using HMAC\_DRBG(...)

The following process or an equivalent **shall** be used to generate pseudorandom bits. Let *outlen* be the output length of the hash function in bits, and let *N* be the output length of the hash function in bytes.

##### **HMAC\_DRBG(...):**

**Input:** integer (*usage\_class*, *requested\_no\_of\_bits*, *requested\_strength*, *additional\_input*, *prediction\_resistance\_requested*, *mode*).

**Output:** string (*status*, *pseudorandom\_bits*).

##### **Process:**

1. If (*usage\_class* > *max\_no\_of\_states*) or (*state(usage\_class)*) = {Null, Null, 0, 0, 0, Null}, then **Return** ("State not available for the indicated *usage\_class*", Null).

Comment: Get the appropriate *state* values for the indicated *usage\_class*.

2. *V* = *state(usage\_class).V*, *K* = *state(usage\_class).K*, *strength* = *state(usage\_class).strength*, *ctr* = *state(usage\_class).ctr*, *prediction\_resistance\_flag* = *state(usage\_class).prediction\_resistance\_flag*, *old\_transformed\_entropy\_bits* = *state(usage\_class).transformed\_entropy\_bits*.

Comment: If *ctr* ≥ *max\_updates*, then reseeding could not be done in step 14 (below) during the previous call because of no available entropy source.

3. If (*ctr* ≥ *max\_updates*), then **Return** ("HMAC\_DRBG can no longer be used. Please re-instantiate or reseed.", Null).
4. If (*requested\_strength* > *strength*), then **Return** ("Invalid *requested\_strength*", Null).
5. If (*requested\_no\_of\_bits* >  $2^{35}$ ), then **Return** ("Too many bits requested", Null).
6. If (*prediction\_resistance\_requested* = *Provide\_prediction\_resistance*) and (*prediction\_resistance\_flag* = *No\_prediction\_resistance*), then **Return** ("Prediction resistance capability not instantiated", Null).
7. If (*prediction\_resistance\_requested* = *Provide\_prediction\_resistance*), then
  - 7.1 *min\_entropy* = **max** (128, *strength*).
  - 7.2 (*status*, *entropy\_bits*) = **Get\_entropy** (*min\_entropy*, *outlen*,  $2^{32}$ , *mode*).
  - 7.3 If (*status* = "Failure"), then **Return** ("Failure indication returned by the *entropy\_input* source", Null).
  - 7.4 *transformed\_entropy\_input* = **Hash** (*entropy\_input*).



- 7.5 If (*transformed\_entropy\_input* = *old\_transformed\_entropy\_input*), then **Return** ("Entropy\_input source failure", Null).
- 7.6 *ctr* = 0.
- Else
  - 7.7 *entropy\_input* = Null.
8. *seed\_material* = *entropy\_input* || *additional\_input*.
9. If (*seed\_material* ≠ Null), then (*K*, *V*) = **Update** (*seed\_material*, *K*, *V*).
10. *temp* = Null.
11. While (**len** (*temp*) < *requested\_no\_of\_bits*) do:
  - 11.1 *V* = **HMAC** (*K*, *V*).
  - 11.2 *temp* = *temp* || *V*.
12. *pseudorandom\_bits* = Leftmost (*requested\_no\_of\_bits*) of *temp*.
13. If (*seed\_material* ≠ Null), then (*K*, *V*) = **Update** (*seed\_material*, *K*, *V*)
- Else
  - 13.1 *K* = **HMAC** (*K*, *V* || 0x00).
  - 13.2 *V* = **HMAC** (*K*, *V*).
14. If (*ctr* ≥ *max\_updates*), then
  - 14.1 *status* = **Reseed\_HMAC\_DRBG** (*usage\_class*, *mode*).
  - 14.2 If (*status* ≠ "Success"), then **Return** (*status*, Null).
  - 14.3 Go to step 16.
15. *state*(*usage\_class*) = {*V*, *K*, *strength*, *ctr*, *prediction\_resistance\_flag*, *transformed\_entropy\_bits*}.
16. **Return** ("Success", *pseudorandom\_bits*).

If an implementation will never provide *additional\_input*, then the *additional\_input* input parameter may be omitted, and step 8 becomes *seed\_material* = *entropy\_input*.

If an implementation does not need the *prediction\_resistance\_flag*, then the *prediction\_resistance\_flag* may be omitted as an input parameter, and step 6 may be omitted. If prediction resistance is never used, then step 7 becomes *entropy\_input* = Null.

If an implementation does not have a reseeding capability, then step 14 is omitted, and step 3 takes effect during the next call to the DRBG.

#### 10.1.3.3.6 Removing a KHF\_DRBG (...) Instantiation

The following or an equivalent process **shall** be used to remove a **HMAC\_DRBG** (...) instantiation:

##### **Uninstantiate\_HMAC\_DRBG (...):**

**Input:** integer *usage\_class*.

**Output:** string *status*.

**Process:**

1. If (*usage\_class* > *max\_no\_of\_states*), then **Return** ("Invalid *usage\_class*").
2. *state(usage\_class)* = {Null, Null, 0, 0, 0, Null}.
3. **Return** ("Success").

#### 10.1.3.3.7 Self Testing of the HMAC\_DRBG (...)

[To be added later]

#### 10.1.3.4 Generator Strength and Attributes

#### 10.1.3.5 Reseeding and Optional Input

**Comment [ebb1]:** Do we even need these sections any more?