

## 10.1.4 HMAC\_DRBG (...)

### 10.1.4.1 Discussion

**HMAC\_DRBG (...)** uses multiple occurrences of both an Approved keyed hash function and an Approved hash function. The same hash function **shall** be used throughout, both directly and as part of the keyed hash function. The hash function used **shall** meet or exceed the security requirements of the consuming application. Table 1 in Section 10.1.1 specifies the entropy and seed length requirements that **shall** be used for each hash function in order to meet a specified security level.

**HMAC\_DRBG (...)** is specified using an internal function: **Update (...)**. This function is called during the instantiation, pseudorandom bit generation and reseeding processes to adjust the state when new entropy or additional input is provided.

### 10.1.4.2 Interaction with HMAC\_DRBG (...)

#### 10.1.4.2.1 Instantiating HMAC\_DRBG (...)

Prior to the first request for pseudorandom bits, the **HMAC\_DRBG (...)** **shall** be instantiated using the following call:

*(status, usage\_class) = Instantiate\_Hash\_DRBG (requested\_strength,  
prediction\_resistance\_flag, personalization\_string, mode),*

as described in Sections 9.6.1 and 10.1.4.3.3.

#### 10.1.4.2.2 Reseeding a HMAC\_DRBG (...) Instantiation

When an **HMAC\_DRBG (...)** instantiation requires reseeding, the DRBG **shall** be reseeded using the following call:

*status = Reseed\_HMAC\_DRBG\_Instantiation (usage\_class, mode)*

as described in Sections 9.7.2 and 10.1.4.3.4.

#### 10.1.4.2.3 Generating Pseudorandom Bits Using HMAC\_DRBG (...)

An application may request the generation of pseudorandom bits by **HMAC\_DRBG (...)** using the following call:

*(status, pseudorandom\_bits) = HMAC\_DRBG (usage\_class, requested\_no\_of\_bits,  
requested\_strength, additional\_input, prediction\_resistance\_requested, mode)*

as discussed in Sections 9.8.2 and 10.1.4.3.5.

#### 10.1.4.2.4 Removing an HMAC\_DRBG (...) Instantiation

An application may request the removal of an **HMAC\_DRBG (...)** instantiation using the following call:

*status = Uninstantiate\_HMAC\_DRBG (usage\_class)*

as described in Sections 9.X.X and 10.1.4.3.6.

#### 10.1.4.2.5 Self Testing of the HMAC\_DRBG (...) Process

An **HMAC\_DRBG** (...) implementation is tested at power-up and on demand using the following call:

*status* = **Self\_Test\_HMAC\_DRBG** ( )

as described in Sections 9.9 and 10.1.4.3.7.

#### 10.1.4.3 Specifications

##### 10.1.4.3.1 General

The instantiation and reseeding of **HMAC\_DRBG** (...) consists of obtaining a *seed* with the appropriate amount of entropy. The entropy input is used to derive a *seed*, which is then used to derive elements of the initial *state* of the DRBG. The *state* consists of:

1. The value *V*, which is updated each time another *outlen* bits of output are produced (where *outlen* is the number of output bits in the underlying hash function).
2. The value *K*, which is updated at least once each time the DRBG generates pseudorandom bits.
3. The security *strength* of the DRBG instantiation.
4. A counter (*ctr*) that indicates the number of times that pseudorandom bits were generated since the DRBG instantiation was seeded, reseeded or prediction resistance was obtained.
5. A *prediction\_resistance\_flag* that indicates whether or not a prediction resistance capability is required for the DRBG.
6. (Optional) A transformation of the entropy input using a one-way function for later comparison with new entropy input when the DRBG is reseeded; this value **shall** be present if the DRBG will potentially be reseeded; it **may** be omitted if the DRBG will not be reseeded.

The variables used in the description of **HMAC\_DRBG** (...) are:

<i>additional_input</i>	Optional additional input.
<i>ctr</i>	A counter that records the number of times that pseudorandom bits were generated since the DRBG instantiation was seeded, reseeded or prediction resistance was obtained.
<i>entropy_input</i>	The bits containing entropy that are used to determine the <i>seed_material</i> .
<b>Find_state_space</b> ( <i>mode</i> )	A function that returns a <i>usage_class</i> indicating an available state space. The <i>mode</i> indicates whether the request is made during normal operation or during testing.
<b>Get_entropy</b> ( <i>min_entropy</i> , <i>outlen</i> , $2^{35}$ , <i>mode</i> )	

	<p>A function that acquires a string of bits from an entropy input source. <i>min_entropy</i> indicates the minimum amount of entropy to be provided in the returned bits; <i>outlen</i> indicates the minimum number of bits to return; <math>2^{35}</math> indicates the maximum number of bits that may be returned; <i>mode</i> is used to indicate whether the bits are to be obtained during normal operation or during testing. See Section 9.6.2.</p>
<i>K</i>	<p>A value in the state that is updated when the DRBG generates pseudorandom bits.</p>
<i>len (x)</i>	<p>A function that returns the number of bits in input string <i>x</i>.</p>
<i>max_no_of_states</i>	<p>The maximum number of states and instantiations that an implementation can handle.</p>
<i>max_updates</i>	<p>The maximum number of <i>state</i> updates allowed for the DRBG instantiation from one seeding, reseeding or prediction resistance operation.</p>
<i>min_entropy</i>	<p>The minimum amount of entropy to be provided in the <i>entropy_input</i>.</p>
<i>mode</i>	<p>An indication of whether a process is to be conducted for normal operations or for testing. <i>mode</i> = 1 = <i>Normal_operation</i> indicates that normal operation is required; <i>mode</i> = 2 = <i>Fixed_1</i> indicates that a predetermined value is to be used during instantiation, <i>mode</i> = 3 = <i>Fixed_2</i> indicates that a predetermined value is to be used during reseeding, <i>mode</i> = 4 = <i>Failure</i> indicates that a failure indication is to be returned. Note that the <i>mode</i> = 2 fixed values <b>shall</b> be different than the <i>mode</i> = 3 fixed values.</p>
<i>N</i>	<p>The number of bytes in the hash function output block.</p>
<i>old_transformed_entropy_input</i>	<p>The <i>transformed_entropy_input</i> from the previous acquisition of <i>entropy_input</i> (e.g., used during reseeding).</p>
<i>outlen</i>	<p>The number of bits in the hash function output block.</p>
<i>personalization_string</i>	<p>A string that may be used to personalize a DRBG instantiation.</p>
<i>prediction_resistance_flag</i>	<p>Indicates whether or not prediction resistance is to be provided upon request during an instantiation. 1 = <i>Allow_prediction_resistance</i>: requests for prediction resistance will be handled; 0 = <i>No_prediction_resistance</i>: requests for prediction resistance will return an error indication.</p>

<i>prediction_resistance_requested</i>	Indicates whether or not prediction resistance is required during the actual generation of pseudorandom bits. 1 = <i>Provide_prediction_resistance</i> : prediction resistance required; 0 = <i>No_prediction_resistance</i> : prediction resistance not required.
<i>pseudorandom_bits</i>	The string of <i>pseudorandom_bits</i> that are generated during a single “call” to the <b>KHF_DRBG (...)</b> process.
<i>requested_no_of_bits</i>	The number of pseudorandom bits to be generated.
<i>requested_strength</i>	The security strength to be provided for the pseudorandom bits to be obtained from the DRBG.
<i>seed_material</i>	The data used as the <i>seed</i> .
<i>state(usage_class)</i>	An array of <i>states</i> for different DRBG instantiations. A <i>state</i> is carried between calls to the DRBG. In the following specifications, the state for a <i>usage_class</i> is defined as <i>state(usage_class)</i> = { <i>V</i> , <i>K</i> , <i>strength</i> , <i>ctr</i> , <i>prediction_resistance_flag</i> , <i>transformed_entropy_input</i> }. A particular element of the <i>state</i> is specified as <i>state(usage_class).element</i> ; e.g., <i>state(usage_class).V</i> .
<i>status</i>	The status returned from a function call, where <i>status</i> = “Success” or an indication of failure. Failure messages are: <ol style="list-style-type: none"> <li>1. Invalid <i>requested_strength</i>.</li> <li>2. Cannot support prediction resistance.</li> <li>3. <i>personalization_string</i> too long.</li> <li>4. No available <i>state</i> space.</li> <li>5. Failure indication returned by the <i>entropy_input</i> source.</li> <li>6. State not available for the indicated <i>usage_class</i>.</li> <li>7. <i>Entropy_input</i> source failure.</li> <li>8. HMAC_DRBG can no longer be used. Please re-instantiate or reseed.</li> <li>9. <i>additional_input</i> too long</li> <li>10. Too many bits requested.</li> <li>11. Prediction resistance capability not instantiated.</li> </ol>
<i>strength</i>	The security strength provided by the DRBG instantiation.
<i>temp</i>	A temporary value.

<i>transformed_entropy_input</i>	A one-way transformation of the <i>entropy_input</i> for the DRBG.
<i>usage_class</i>	The usage class of a DRBG instantiation. Used as a pointer to an instantiation's <i>state</i> values.
<i>V</i>	A value in the <i>state</i> that is updated whenever pseudorandom bits are generated.

#### 10.1.4.3.2 Internal Function : The Update Function

The **Update (...)** function updates the internal state of the **HMAC\_DRBG (...)** using *seed\_material*.

**Update(...):**

**Input:** string (*seed\_material*, *K*, *V*).

**Output:** string (*K*, *V*).

**Process:**

1. *K* = **HMAC** (*K*, *V* || 0x00 || *seed\_material*).
2. *V* = **HMAC** (*K*, *V*).
3. If (*seed\_material* = Null), Then **Return** (*K*, *V*)
4. *K* = **HMAC** (*K*, *V* || 0x01 || *seed\_material*).
5. *V* = **HMAC** (*K*, *V*).
6. **Return** (*K*, *V*).

#### 10.1.4.3.3 Instantiation of HMAC\_DRBG(...)

The following process or its equivalent **shall** be used to initially instantiate the **HMAC\_DRBG (...)** process. Let **HMAC (...)** be the Approved keyed hash function that is based on an Approved hash function, and let **Hash (...)** be that hash function. Let *outlen* be the output length of the hash function in bits, and let *N* be the output length of the hash function in bytes.

**Instantiate\_HMAC\_DRBG (...):**

**Input:** integer (*requested\_strength*, *prediction\_resistance\_flag*, *personalization\_string*, *mode*).

**Output:** string *status*, integer *usage\_class*.

**Process:**

1. If (*requested\_strength* > the maximum security *strength* that can be provided by the hash function (see Table 1)), then **Return** ("Invalid *requested\_strength*", 0).
2. If (*prediction\_resistance\_flag* = *Allow\_prediction\_resistance*) and prediction resistance cannot be supported, then **Return** ("Cannot support prediction resistance", 0).
3. If (**len** (*personalization\_string*) > 2<sup>35</sup>), then **Return** ("*personalization\_string*

too long.”)

Comment: Find state space.

4.  $(status, usage\_class) = \text{Find\_state\_space}(mode)$ .
5. If  $(status = \text{“Failure”})$ , then **Return** (“No available state space”, 0).

Comment: Set the *strength* to one of the five security strengths.

6. If  $(requested\_strength \leq 80)$ , then  $strength = 80$   
Else if  $(requested\_strength \leq 112)$ , then  $strength = 112$   
Else  $(requested\_strength \leq 128)$ , then  $strength = 128$   
Else  $(requested\_strength \leq 192)$ , then  $strength = 192$   
Else  $strength = 256$ .

Comment: Get the *entropy\_input*.

7.  $min\_entropy = \max(128, strength)$ .
8.  $(status, entropy\_input) = \text{Get\_entropy}(min\_entropy, outlen, 2^{35}, mode)$ .
9. If  $(status = \text{“Failure”})$ , then **Return** (“Failure indication returned by the entropy source”, 0).

Comment: Perform a one-way function on the *entropy\_input* for later comparison during reseeding.

10.  $transformed\_entropy\_input = \text{Hash}(entropy\_input)$ .
11.  $seed\_material = entropy\_input \parallel personalization\_string$ .
12.  $K = 0x00\ 00\dots00$ . Comment:  $N$  bytes of zeros.
13.  $V = 0x01\ 01\dots01$ . Comment:  $N$  bytes of ones.
14.  $ctr = 0$ .
15.  $(K, V) = \text{Update}(seed\_material, K, V)$ .
16.  $state(usage\_class) = \{V, K, strength, ctr, prediction\_resistance\_flag, transformed\_entropy\_input\}$ .
17. **Return** (“Success”,  $usage\_class$ ).

If an implementation does not handle all five security strengths, then step 5 must be modified accordingly.

If no *personalization\_string* will ever be provided, then the *personalization\_string* parameter in the input and step 3 may be omitted, and step 10 becomes  $seed\_material = entropy\_input$ .

If an implementation will never be reseeded using the process specified in Section 10.1.4.3.3, then step 10 may be omitted, as well as the *transformed\_entropy\_input* in the *state* (see step 16).

If an implementation does not need the *prediction\_resistance\_flag* as a calling parameter (i.e., the **HMAC\_DRBG (...)** routine in Section 10.1.2.3.4 either always or never acquires new entropy in step 8), then the *prediction\_resistance\_flag* in the calling parameters and in the *state* (see step 16) may be omitted, as well as omitting step 2.

#### 10.1.4.3.4 Reseeding a HMAC\_DRBG(...) Instantiation

The following or an equivalent process **shall** be used to explicitly reseed the **HMAC\_DRBG (...)** process. Let **HMAC (...)** be the Approved keyed hash function that is based on an Approved hash function, and let **Hash (...)** be that hash function. Let *outlen* be the output length of the hash function in bits, and let *N* be the output length of the hash function in bytes.

##### Reseed\_HMAC\_DRBG\_Instantiation (...):

**Input:** integer (*usage\_class*, *mode*).

**Output:** string *status*.

##### Process:

1. If  $((usage\_class > max\_no\_of\_states) \text{ or } (state(usage\_class) = \{Null, Null, 0, 0, 0, Null\}))$ , then **Return** ("State not available for the indicated *usage\_class*").

Comment: Get the appropriate *state* values for the indicated *usage\_class*.

2.  $V = state(usage\_class).V$ ,  $K = state(usage\_class).K$ ,  $strength = state(usage\_class).strength$ ,  $prediction\_resistance\_flag = state(usage\_class).prediction\_resistance\_flag$ ,  $old\_transformed\_entropy\_input = state(usage\_class).transformed\_entropy\_input$ .

Comment: Get the new *entropy\_input*.

3.  $min\_entropy = \max(128, strength)$ .
4.  $(status, entropy\_input) = \text{Get\_entropy}(min\_entropy, outlen, 2^{35}, mode)$ .
5. If  $(status = \text{"Failure"})$ , then **Return** ("Failure indication returned by the *entropy\_input* source").

Comment: Compare the old *entropy\_input* with the new *entropy\_input*.

6.  $transformed\_entropy\_input = \text{Hash}(entropy\_input)$ .
7. If  $(transformed\_entropy\_input = old\_transformed\_entropy\_input)$ , then **Return** ("Entropy\_input source failure").
8.  $ctr = 0$ .
9.  $(K, V) = \text{Update}(seed\_material, K, V)$ .
10.  $state(usage\_class) = \{V, K, strength, ctr, prediction\_resistance\_flag, transformed\_entropy\_input\}$ .

11. **Return** ("Success").

#### 10.1.4.3.5 Generating Pseudorandom Bits Using HMAC\_DRBG(...)

The following process or an equivalent **shall** be used to generate pseudorandom bits. Let *outlen* be the output length of the hash function in bits, and let *N* be the output length of the hash function in bytes.

**HMAC\_DRBG(...):**

**Input:** integer (*usage\_class*, *requested\_no\_of\_bits*, *requested\_strength*, *additional\_input*, *prediction\_resistance\_requested*, *mode*).

**Output:** string (*status*, *pseudorandom\_bits*).

**Process:**

1. If ((*usage\_class* > *max\_no\_of\_states*) or (*state(usage\_class)* = {Null, Null, 0, 0, 0, Null})), then **Return** ("State not available for the indicated *usage\_class*", Null).  

Comment: Get the appropriate *state* values for the indicated *usage\_class*.
2. *V* = *state(usage\_class).V*, *K* = *state(usage\_class).K*, *strength* = *state(usage\_class).strength*, *ctr* = *state(usage\_class).ctr*, *prediction\_resistance\_flag* = *state(usage\_class).prediction\_resistance\_flag*, *old\_transformed\_entropy\_bits* = *state(usage\_class).transformed\_entropy\_bits*.
3. If (*requested\_strength* > *strength*), then **Return** ("Invalid *requested\_strength*", Null).
4. If (**len** (*additional\_input*) > 2<sup>35</sup>), then **Return** ("additional\_input too long.")
5. If (*requested\_no\_of\_bits* > 2<sup>35</sup>), then **Return** ("Too many bits requested", Null).
6. If ((*prediction\_resistance\_requested* = *Provide\_prediction\_resistance*) and (*prediction\_resistance\_flag* = *No\_prediction\_resistance*)), then **Return** ("Prediction resistance capability not instantiated", Null).
7. If (*prediction\_resistance\_requested* = *Provide\_prediction\_resistance*), then
  - 7.1 *min\_entropy* = **max** (128, *strength*).
  - 7.2 (*status*, *entropy\_bits*) = **Get\_entropy** (*min\_entropy*, *outlen*, 2<sup>35</sup>, *mode*).
  - 7.3 If (*status* = "Failure"), then **Return** ("Failure indication returned by the *entropy\_input* source", Null).
  - 7.4 *transformed\_entropy\_input* = **Hash** (*entropy\_input*).
  - 7.5 If (*transformed\_entropy\_input* = *old\_transformed\_entropy\_input*), then **Return** ("Entropy\_input source failure", Null).
  - 7.6 *ctr* = 0.



Else

7.7 *entropy\_input* = Null.

8. *seed\_material* = *entropy\_input* || *additional\_input*.

9. If (*seed\_material* ≠ Null), then (*K*, *V*) = **Update** (*seed\_material*, *K*, *V*).

10. If (*ctr* ≥ *max\_updates*), then

10.1 *status* = **Reseed\_HMAC\_DRBG** (*usage\_class*, *mode*).

10.2 If (*status* ≠ “Success”), then **Return** (*status*, Null).

11. *temp* = Null.

12. While (**len** (*temp*) < *requested\_no\_of\_bits*) do:

12.1 *V* = **HMAC** (*K*, *V*).

12.2 *temp* = *temp* || *V*.

13. *pseudorandom\_bits* = Leftmost (*requested\_no\_of\_bits*) of *temp*.

14. (*K*, *V*) = **Update** (*seed\_material*, *K*, *V*).

15. *ctr* = *ctr* + 1.

16. *state*(*usage\_class*) = {*V*, *K*, *strength*, *ctr*, *prediction\_resistance\_flag*, *transformed\_entropy\_bits*}.

17. **Return** (“Success”, *pseudorandom\_bits*).

If an implementation will never provide *additional\_input*, then the *additional\_input* input parameter may be omitted, and step 8 becomes *seed\_material* = *entropy\_input*.

If an implementation does not need the *prediction\_resistance\_flag*, then the *prediction\_resistance\_flag* may be omitted as an input parameter, and step 6 may be omitted. If prediction resistance is never used, then step 7 becomes *entropy\_input* = Null.

If an implementation does not have a reseeding capability, then step 10 **shall** be replaced by the following:

If (*ctr* ≥ *max\_updates*), then **Return** (“HMAC\_DRBG can no longer be used. Please re-instantiate or reseed”, Null).

#### 10.1.3.3.6 Removing a KHF\_DRBG (...) Instantiation

The following or an equivalent process **shall** be used to remove a **HMAC\_DRBG** (...) instantiation:

##### **Uninstantiate\_HMAC\_DRBG (...):**

**Input:** integer *usage\_class*.

**Output:** string *status*.

**Process:**

1. If (*usage\_class* > *max\_no\_of\_states*), then **Return** (“Invalid *usage\_class*”).
2. *state*(*usage\_class*) = {Null, Null, 0, 0, 0, Null}.

3. **Return** (“Success”).

**10.1.3.3.7 Self Testing of the HMAC\_DRBG (...)**

[To be added later]

**10.1.3.4 Generator Strength and Attributes**

**10.1.3.5 Reseeding and Optional Input**

**Comment [barker1]:** Do we even need these sections any more?