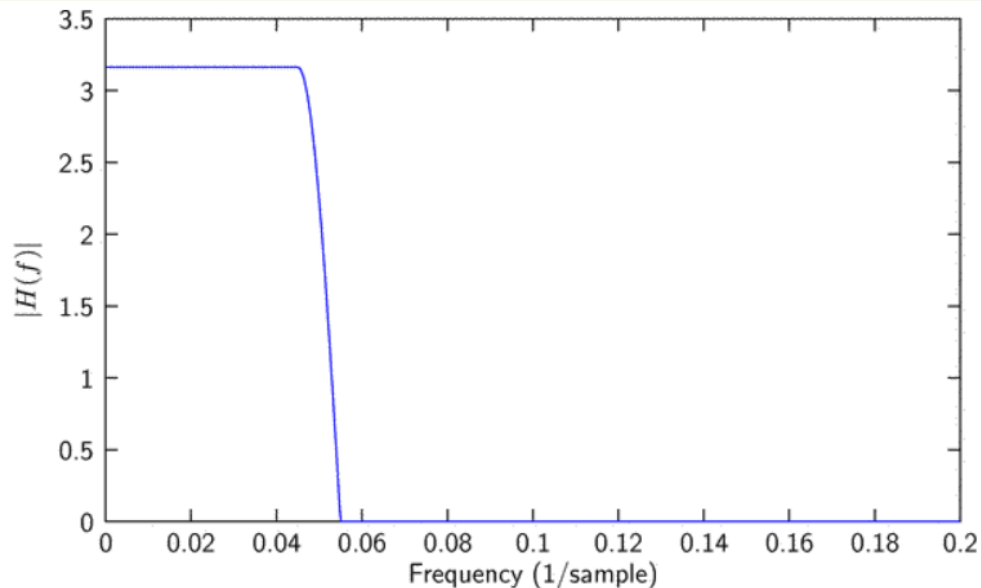
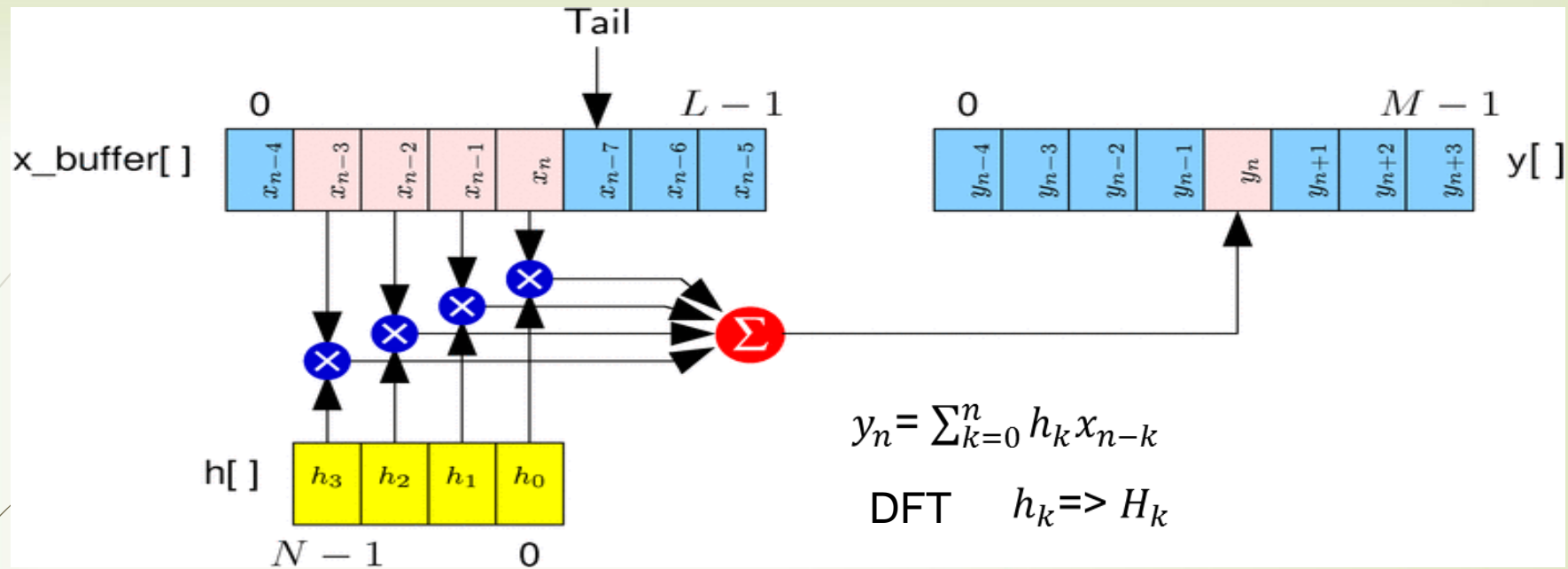




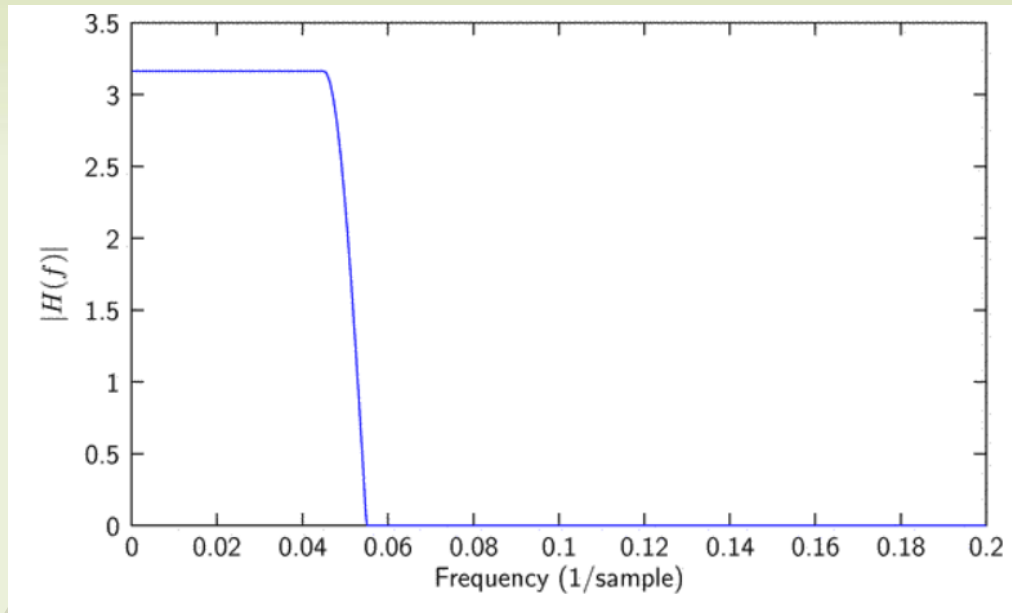
Implement FIR

Dr. Fangning Hu



In the diagram, the frequency is in the discrete manner, i.e.,

$$f = 0.05 \Rightarrow T = 1/0.05 = 20 \text{ samples per cycle}$$

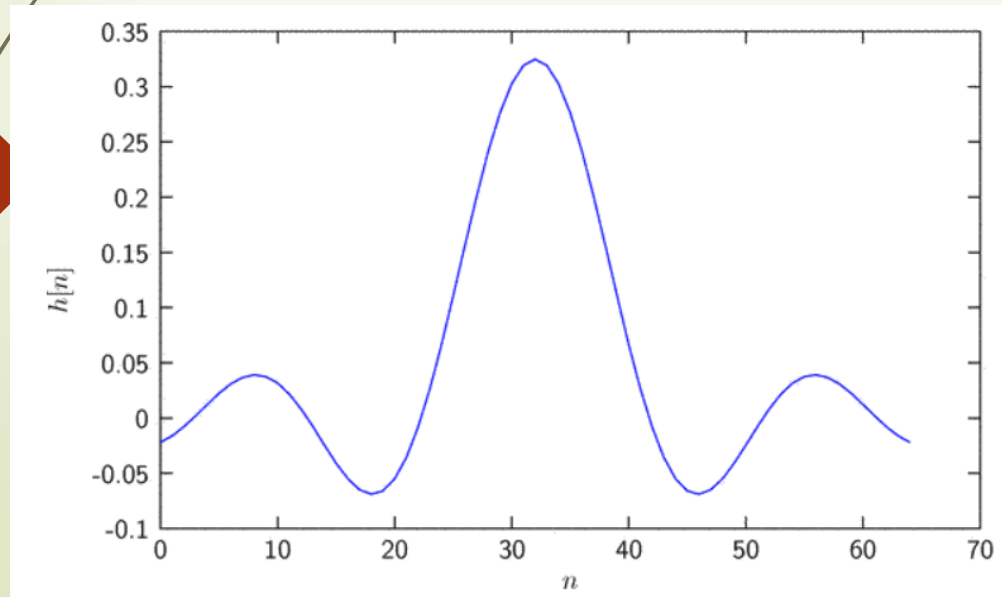


Design filter:

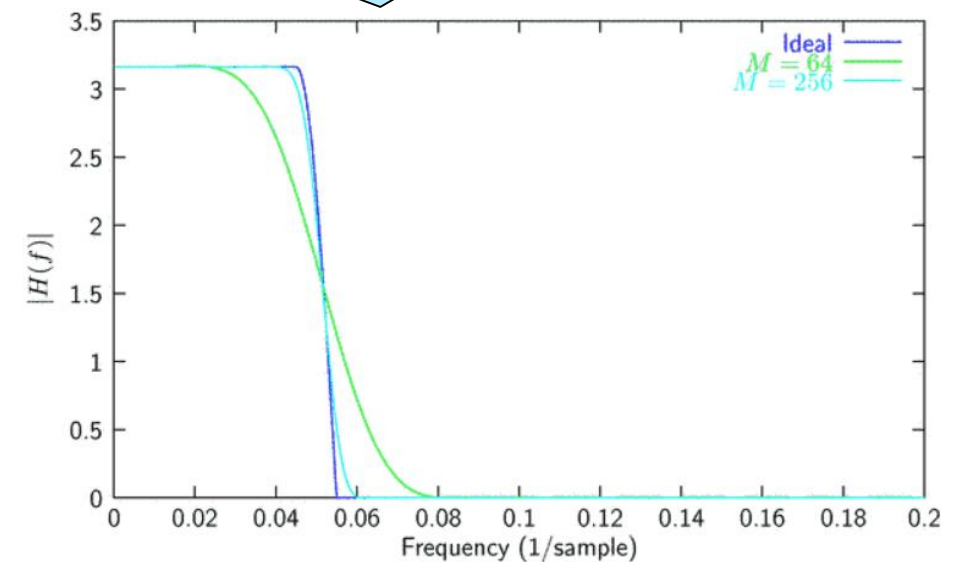
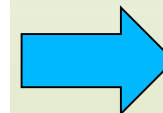
1. According to the requirement, design H_k
2. IDFT: $H_k \Rightarrow h_k$
3. Apply (dot-wise multiplying) a window to h_k



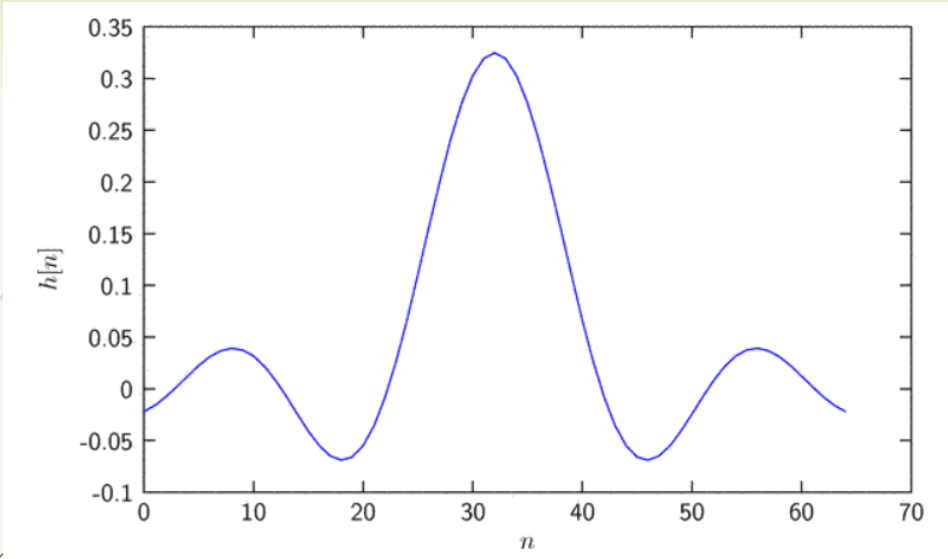
IDFT and applying a
rectantular window on h_k



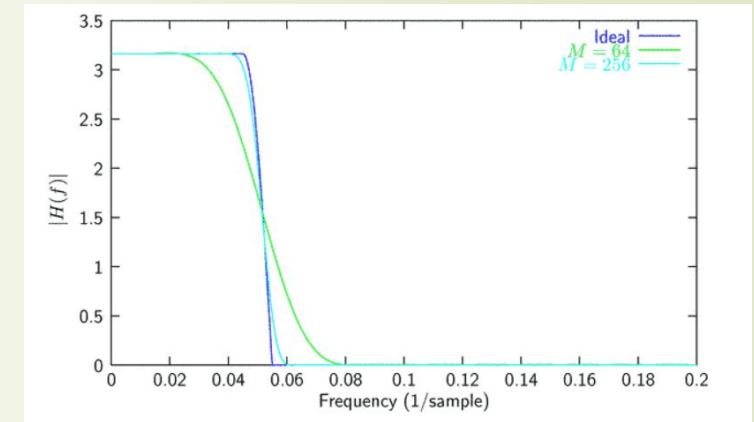
DFT



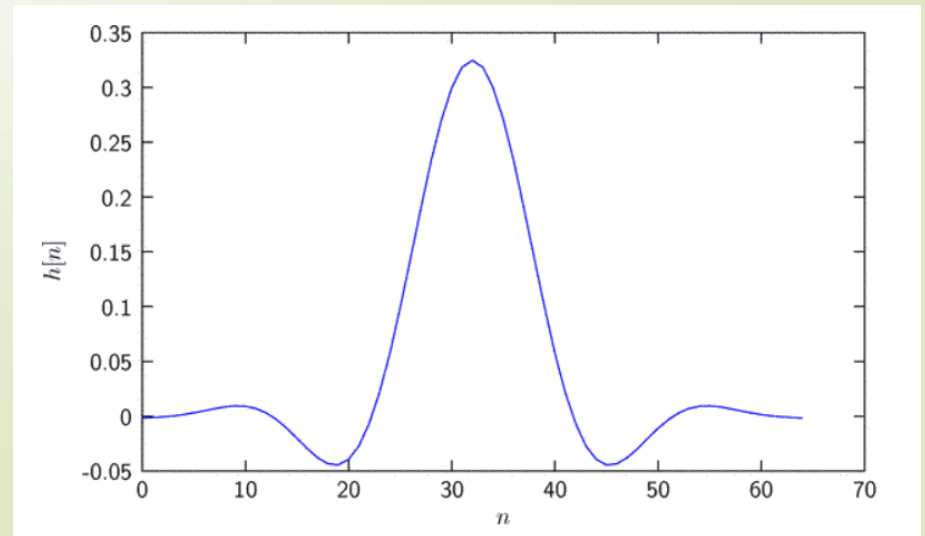
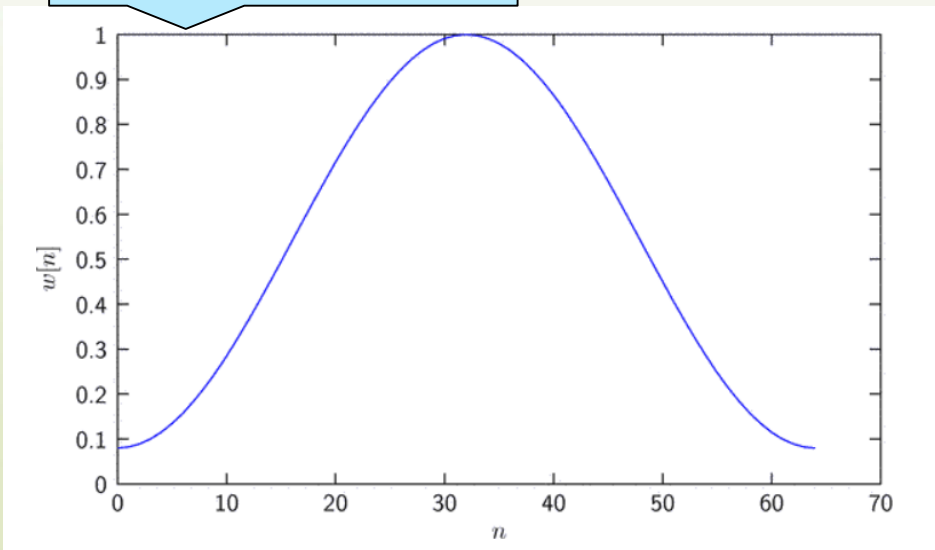
The frequency property of the filter
after applying rectantular windows of
different length on h_k



Disadvantage of a rectangular window:
frequencies in the stop band may not be
attenuated as much as we want



Hamming Window



Task1: Read the chapter **FIR Filter Design (Window Method)** at webpage http://dsp-fhu.user.jacobs-university.de/?page_id=142 (password:dsp2015) and understand how to design an FIR filter by window method. Describe the procedure to design an FIR filter in the lab report.

Task2: Down load dsp_lab.zip from http://dsp-fhu.user.jacobs-university.de/golden/dsp_lab.zip (password:dsp2015) Extract dsp_lab.zip and read the file „win_method.m“, explain what „Hp“ denotes in „win_method.m“ and which lines of the code try to calculate the time domain filter's coefficients h_k by IDFT .

Note that the formula for IDFT is:

$$h_k = \frac{1}{N} \sum_{n=0}^{N-1} H_n \cdot e^{\frac{j2\pi kn}{N}}, \quad n, k \in Z$$

Use window method to design a Raised Cosine Filter

Task3: Read *Getting Filter Coefficients into C* at webpage

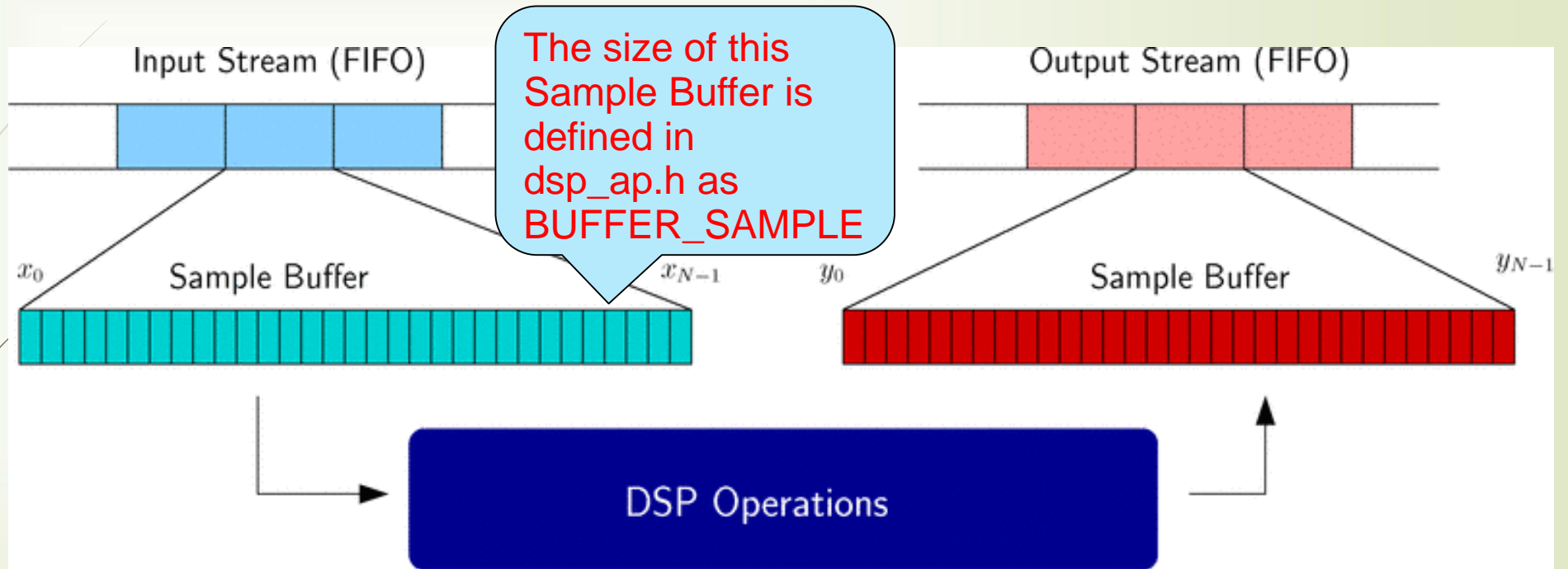
http://dsp-fhu.user.jacobs-university.de/?page_id=147 (password:dsp2015)

Read the file „make_fir.m“ and explain how the filter time domain coefficients to be produced in the file „make_fir.m“ and which file these coefficients will be stored after running the file.

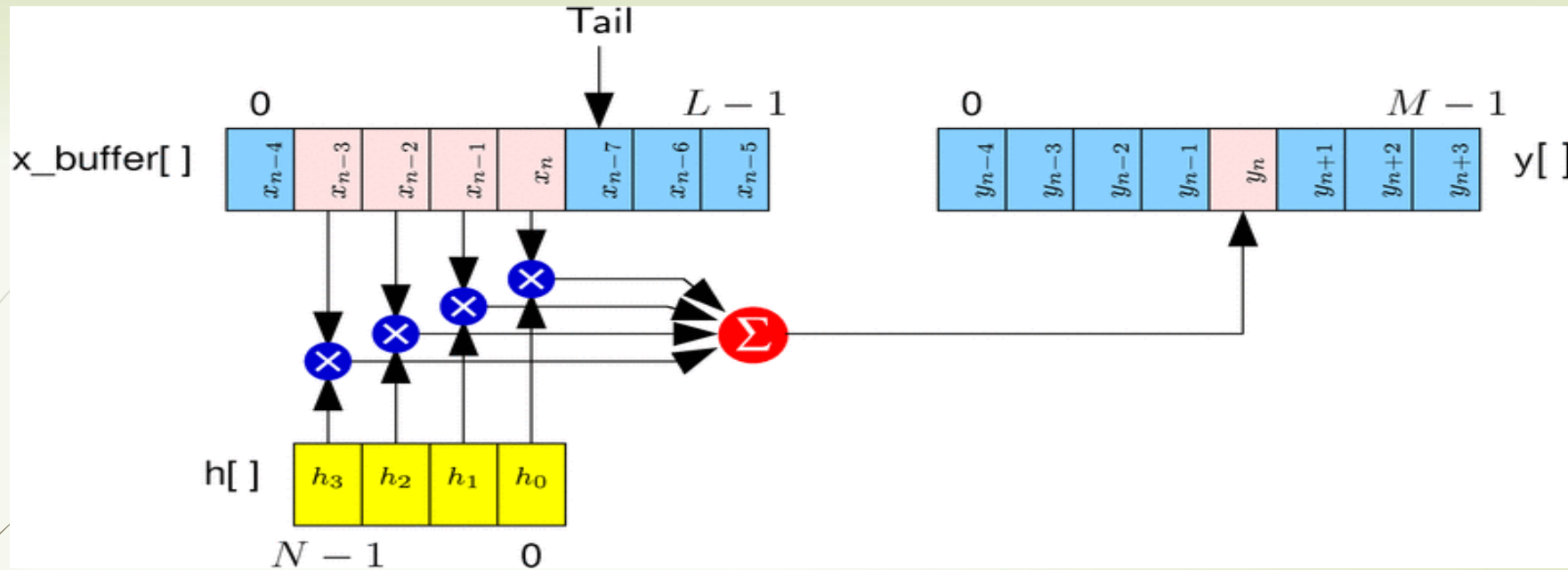
Note that a fully understand of the file „win_method.m“ is not required. But if you want to fully understand how „win_method()“ can produce the coefficients for the raised cosine filter, you can try to understand the „eval()“ function in „win_method.c“ and try to understand the file „rc_filt.m“ (which produces frequency domain coefficients for raised cosine filter) in dsp_lab.zip.

Task4: Copy the file „make_fir.m“ into the same directory where you extract dsp_lab.zip. Run the matlab file „make_fir.m“ and provide the resulting filter coefficients in your report or in a seperate file.

FIR Project



1. Move input $x[]$ into a circular buffer, the circular buffer size can be defined in `<fir.h>` as `FIR_BUFFER_SIZE`
2. Process the input $x[]$, result in $y = x \text{ convolve } h$
3. Move out the results to $y[]$



for $n=0:M-1$, (note M is size of input/output buffers)

1. Move the n th sample into the circular buffer (at tail)

2. Increment tail

3. $ptr = tail-1$

sum = 0.0

4. for $l=0:N-1$,

sum = sum + $x_buffer[ptr] \cdot h[l]$

$ptr = ptr - 1$

5. Move sum into the output position

$y[n] = \text{sum};$

end

Note that any increment/decrement operations on ptr and $tail$ must be done in a circular fashion! Decrement can be done with the operation $ptr = (ptr + L-1) \text{ AND } (L-1)$.

Task 5: Explain why we don't just use $ptr-1$ here?

Task6: Read the file „fir.h“ at the webpage http://dsp-fhu.user.jacobs-university.de/?page_id=147 (password:dsp2015) and understand the code. Comment the following part:

```
typedef struct {  
    float buffer[FIR_BUFFER_SIZE];  
    float len;  
    float *h;  
    unsigned int t; }  
fir_state_def;
```

Task7: Similiar to delay.c, write your own fir.c where you need write two functions:

```
fir_state_def *fir_init(int len, float *h);    // to allocate memory for necessary viarables  
void fir(fir_state_def *s, const float x_in[], float y_out[]); // implement FIR
```

Task8: Similiar to dsp_ap.c in your delay project, write your dsp_ap.c. You need to initialize your filter and implement your filter there.