Kelcey Lorenzo

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TECHNICAL SKILLS

Strong: ReactJS, JSX, JavaScript, jQuery, Axios, AJAX ES5, ES6, HTML5, CSS3, Flexbox, CSS Grid, Bootstrap3/4, Materialize, Object-Oriented Programming, User Interface/User Experience Design, Agile Development

Experienced: Redux, Firebase, NodeJS, Express, PHP, MySQL, Amazon Web Services, WordPress

Tools: Git, GitHub, Chrome Dev Tools, Mozilla Firefox Dev Tools, Postman, Visual Studio Code, Meistertask, Adobe Photoshop, Adobe Premiere, Adobe InDesign, Adobe After Effects, Adobe Media Encoder, Avid Media Composer, Avid Pro Tools, Final Cut X, Da Vinci Resolve, Teamwork

APPLICATIONS DEVELOPED

Close Your Tabs { Demo | Code }

- A browser tab manager web app and Chrome extension using Google OAuth and Chrome Platform APIs
- Front-end developer and product owner who worked with **ReactJS**, **JavaScript**, and **JSX** to give web portal functionality and display tab information retrieved from **MySQL** database through **Axios** calls
- Utilized HTML5, CSS3, and Flexbox to develop a cohesive UI/UX design between web portal and extension popup
- Weekly standups and Meistertask used to keep track of project developed with agile methodology

Beets&Eats - Hackathon { <u>Demo</u> | <u>Code</u> }

- A planning-assistant application that helps users select a show/concert they would like to attend based on city and restaurants/bars near the event's venue
- Utilized HTML5, CSS3, and Bootstrap3 to create framework and design for application
- Made AJAX calls to Ticketmaster, Yelp, and Google Maps APIs to gather information returned in JSON
- Handled API information using JavaScript and rendered information to DOM using jQuery

Cards&Co - Memory Match Game { Demo | Code }

- A "Dots&Co" themed memory match game with user-determined features and live-updating statistics
- Utilized HTML, CSS3, and Flexbox create framework and responsive design for application
- Used JavaScript and jQuery to give game functionality

PROFESSIONAL EXPERIENCE

Parapxl Corp – ReactJS Intern (2018 – present)

- Developed a TV/wallboard display content management system for BrainyActz Escape Rooms
- ReactJS and Firebase database used for storing each location's wallboard information and navigating CMS
- UI design built in HTML5 and CSS3 (Flexbox and CSS Grid)

Society for the Promotion of Japanese Animation - Programming Coordinator (2015-2017)

- Created and managed schedule for 900+ hours of programming (content & services) for Anime Expo (AX)
- Main contact between AX organizers and mobile app development team/vendors (Eventbase, Guidebook, Sched)
- Communicated with industry contacts (domestic and in Japan) to organize panels and guest schedules
- Managed 3 departments (Programming Operations, Ticketing, Plans & Intel) and 200+ volunteers

EDUCATION

Loyola Marymount University - Bachelor of Arts in Film & Television Production

- Emphasis: Production Coordinating
- Minors: Journalism; Asian & Pacific Studies

LearningFuze Web Development

- Full Immersion Program Graduate
- 800+ hours of programming