

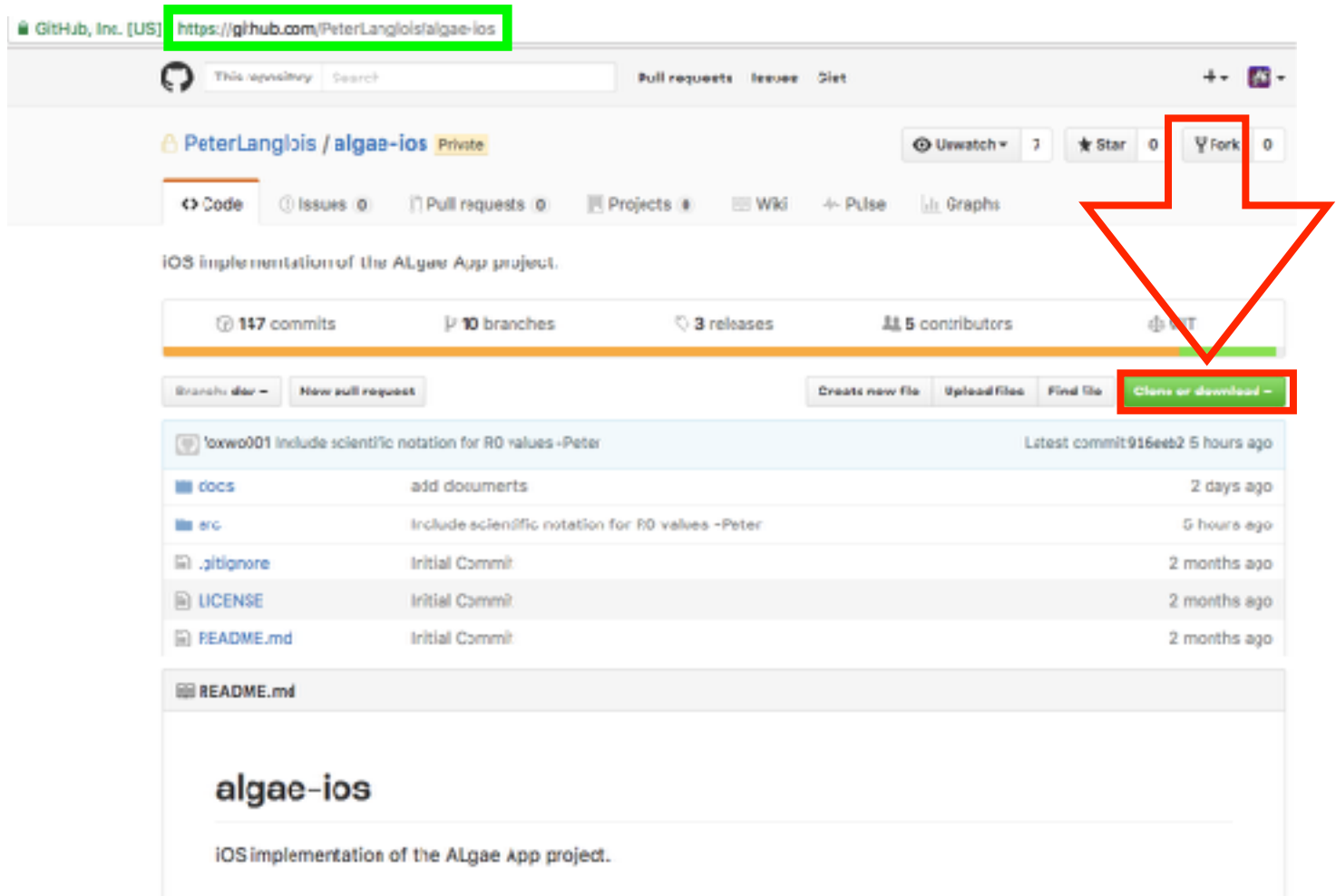
The Engineering Guide

How to Build & Deploy the Algae Estimator App

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A. Build

1. For the first step you want to make sure you currently have the latest version of Xcode using Swift 3 which can be found at the apple store located at: <https://developer.apple.com/xcode/downloads/>
2. The current location of the code can be located at <https://github.com/peterlanglois/algae-ios>



GitHub, Inc. [US] <https://github.com/PeterLanglois/algae-ios>

PeterLanglois / algae-ios Private

Code Issues Pull requests Projects Wiki Pulse Graphs

IOS implementation of the ALgae App project.

147 commits 10 branches 3 releases 5 contributors

Branch: [main](#) New pull request

Create new file Upload files Find file **Clone or download**

File	Commit	Time
docs	add documents	2 days ago
src	Include scientific notation for R0 values -Peter	5 hours ago
.gitignore	Initial Commit	2 months ago
LICENSE	Initial Commit	2 months ago
README.md	Initial Commit	2 months ago

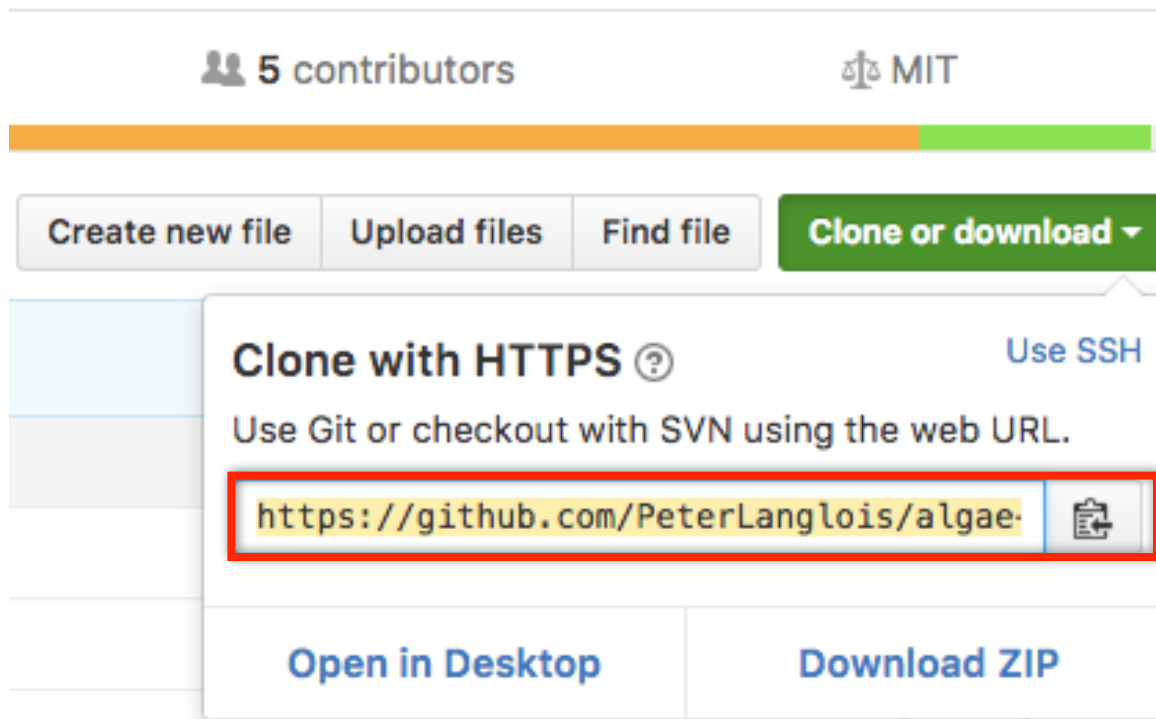
README.md

algae-ios

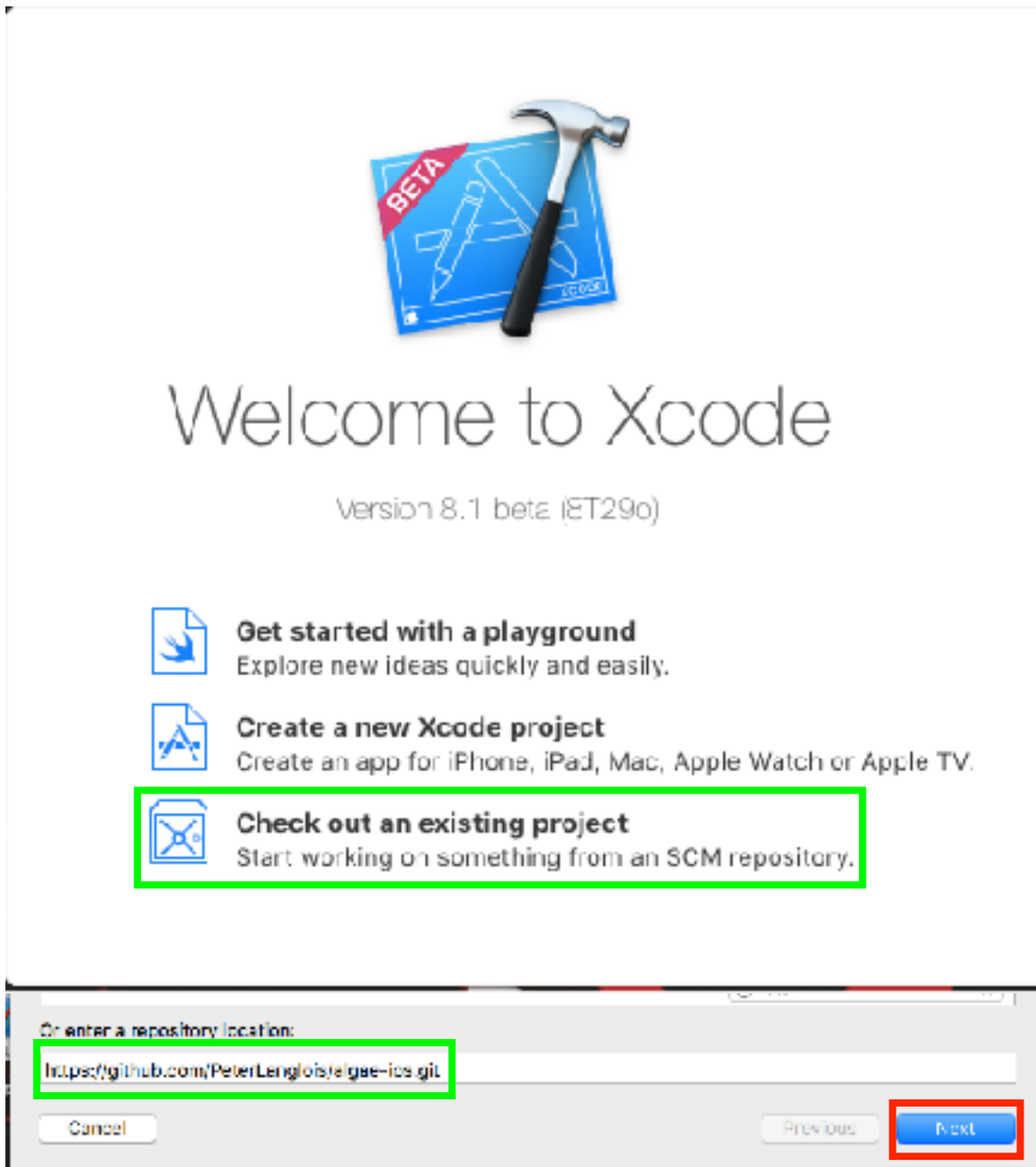
IOS implementation of the ALgae App project.

3. From GitHub you can click on the docs folders to view documents for the Algae Estimator App or you can click on the src folder which shows the Algae Estimator source code, test folders and pods.

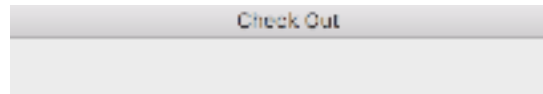
4. For setting up the build you want to click on the button that says to clone or download. After clicking this button it will display a link which you can copy to clone the repo.



5. Now open up Xcode and near the bottom of the “Welcome to Xcode” you should see an option that says to “Check out an existing project”, you want to click on this and copy in the link from step 4.



6. You should now see a list of branches, these are some of the branches used to create segments of the project and the branch you will be looking at for the build is the master branch which will contain the full current version of the Algae Estimator App.



Check Out Complete



7. Choosing the master branch will contain all the current working code for the version release and Xcode will also ask you after selecting the master branch where you want to save this cloned repo project code. You can choose this location, and inside will contain a src folder which contains an Algae Estimator folder leading to the source code files.

Name	Date Modified	Size	Kind
docs	Today, 7:37 PM	---	Folder
LICENSE	Today, 7:37 PM	1 KB	Text Document
README.md	Today, 7:37 PM	51 bytes	Markdown Document
src	Today, 7:38 PM	---	Folder
Algae Estimator	Today, 7:38 PM	---	Folder
Algae_Estimator.xdatamodell	Today, 7:37 PM	2 KB	Versionable Model
AppDelegate.swift	Today, 7:37 PM	8 KB	Swift Source
Assets.xcassets	Today, 7:37 PM	---	Folder
Base.lproj	Today, 7:37 PM	---	Folder
CalculatorViewController.swift	Today, 7:37 PM	11 KB	Swift Source
Calculations.swift	Today, 7:37 PM	6 KB	Swift Source
ChEstimateViewController.swift	Today, 7:37 PM	2 KB	Swift Source
ChViewController.swift	Today, 7:37 PM	3 KB	Swift Source
DataLog2TableViewCell.swift	Today, 7:37 PM	585 bytes	Swift Source
DataLog2ViewController.swift	Today, 7:37 PM	4 KB	Swift Source
DataLogTableViewCell.swift	Today, 7:37 PM	578 bytes	Swift Source
DataLogViewController.swift	Today, 7:37 PM	4 KB	Swift Source
DataSetTableViewCell.swift	Today, 7:37 PM	548 bytes	Swift Source
DataSetTableViewCellViewController.swift	Today, 7:37 PM	3 KB	Swift Source
DataSetViewController.swift	Today, 7:37 PM	8 KB	Swift Source
GraphViewController.swift	Today, 7:37 PM	11 KB	Swift Source

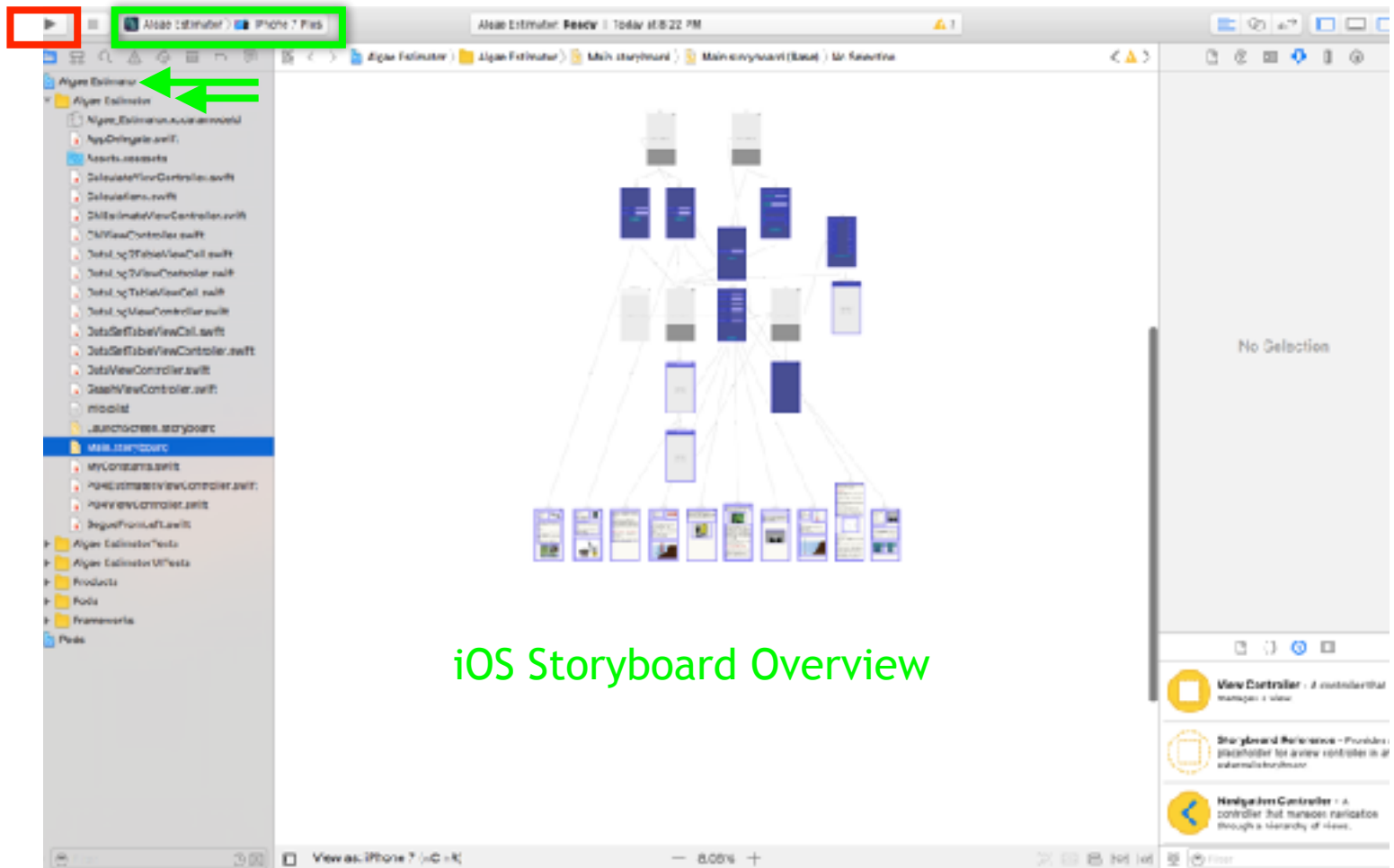
8. You can view the source code after cloning the repo to a specified location on your computer, then you will want to click on the src folder -> then Algae Estimator folder -> which will have all the source code files which can be viewed in Xcode with Swift 3.

Name	Date Modified	Size	Kind
BasicLogViewController.swift	Yesterday, 8:19 PM	1 KB	Swift Source
BasicLogTableViewCell.swift	Yesterday, 8:19 PM	679 bytes	Swift Source
BasicLogViewController.xib	Yesterday, 8:19 PM	4 KB	Swift Source
DataSetTableViewCell.swift	Yesterday, 8:19 PM	545 bytes	Swift Source
DataSetTableViewCell.xib	Yesterday, 8:19 PM	3 KB	Swift Source
DataSetViewController.swift	Yesterday, 8:19 PM	5 KB	Swift Source
DropViewController.swift	Yesterday, 8:19 PM	11 KB	Swift Source
Info.plist	Yesterday, 8:19 PM	1 KB	Property List
MyConstants.swift	Yesterday, 8:19 PM	430 bytes	Swift Source
PO4EstimatesViewController.swift	Yesterday, 8:19 PM	4 KB	Swift Source
PO4ViewController.swift	Yesterday, 8:19 PM	2 KB	Swift Source
SearchViewController.swift	Yesterday, 8:19 PM	6 KB	Swift Source
SegueFromLeft.swift	Yesterday, 8:19 PM	200 bytes	Swift Source
SetPO4ValueController.swift	Yesterday, 8:19 PM	234 bytes	Swift Source
Algae Estimator.xcodeproj	Yesterday, 8:08 PM	61 KB	Xcode Project
Algae Estimator.xcworkspace	Yesterday, 8:21 PM	11 KB	Xcode Workspace
Algae EstimateTests	Yesterday, 8:19 PM	--	Folder
Algae EstimateUITests	Yesterday, 8:19 PM	--	Folder
Profile	Yesterday, 8:19 PM	925 bytes	Text Document
Podfile.lock	Yesterday, 8:19 PM	503 bytes	Document
Pods	Today 3:12 PM	--	Folder

B. Deploy

1. Inside the Algae Estimator folder you should also be able to notice a file named “Algae Estimator.xcworkspace” which when clicked on will open up the project in Xcode.

2. Inside Xcode we can click on Algae Estimator on the far left side of the screen which will display a folder named Algae Estimator and when this is clicked you are able to view the source code files and if you click on “Main.storyboard” you are able to view the iOS storyboard overview which may look chaotic.



iOS Storyboard Overview

3. Now to ready the deployment process, on the top lefthand side of Xcode you will see a play and stop button. Next to those two buttons you want to confirm that it says [Algae Estimator -> iPhone 7 Plus] the iPhone 7 Plus is just the simulator in Xcode and can be changed to run from an iOS device of choice. After this is setup, you can finally click on the play button which will open up the Algae Estimator App which can then be used.