

Module Interface Specification for Mechatronics

Team #20, OpenASL

Robert Zhu zhul49

Zifan Meng mengz17

Jiahui Chen chenj194

Kelvin Huynh huynhk12

Runze Zhu zhur25

Mirza Nafi Hasan hasanm21

January 18, 2023

1 Revision History

Date	Version	Notes
January 18, 2023	1.0	Everyone - Initial MIS Draft

2 Symbols, Abbreviations and Acronyms

See SRS Documentation at <https://github.com/kelhuynh/OpenASL/blob/main/docs/SRS/SRS.pdf>

Contents

1	Revision History	i
2	Symbols, Abbreviations and Acronyms	ii
3	Introduction	1
4	Notation	1
5	Module Decomposition	1
6	Connection Between Requirements and Design	2
7	MIS of Motion Tracking Module (M1)	4
7.1	Module	4
7.2	Uses	4
7.3	Syntax	4
7.3.1	Exported Constants	4
7.4	Semantics	4
7.4.1	State Variables	4
7.4.2	Environment Variables	4
7.4.3	Assumptions	4
7.4.4	Access Routine Semantics	4
8	MIS of Coordinate Normalization Module (M2)	6
8.1	Module	6
8.2	Uses	6
8.3	Syntax	6
8.3.1	Exported Constants	6
8.4	Semantics	6
8.4.1	State Variables	6
8.4.2	Environment Variables	6
8.4.3	Assumptions	6
8.4.4	Access Routine Semantics	6
8.4.5	Local Functions	7
9	MIS of Coordinate Export Module (M3)	8
9.1	Module	8
9.2	Uses	8
9.3	Syntax	8
9.3.1	Exported Constants	8
9.4	Semantics	8
9.4.1	State Variables	8

9.4.2	Environment Variables	8
9.4.3	Assumptions	8
9.4.4	Local Functions	8
10	MIS of Video Capture Module (M4)	9
10.1	Module	9
10.2	Uses	9
10.3	Syntax	9
10.3.1	Exported Constants	9
10.4	Semantics	9
10.4.1	State Variables	9
10.4.2	Environment Variables	9
10.4.3	Assumptions	9
11	MIS of Video Analysis Module (M5)	10
11.1	Module	10
11.2	Uses	10
11.3	Syntax	10
11.3.1	Exported Access Programs	10
11.4	Semantics	10
11.4.1	State Variables	10
11.4.2	Environment Variables	10
11.4.3	Assumptions	10
11.4.4	Access Routine Semantics	10
11.4.5	Local Functions	11
12	Appendix	12

3 Introduction

The following document details the Module Interface Specifications for OpenASL, a device developed with the aim of translating sign language into text-to-speech, with the purpose of helping members of the deaf and mute community communicate with those who do not know sign language.

Complementary documents include the System Requirement Specifications and Module Guide. The full documentation and implementation can be found at <https://github.com/kelhuynh/OpenASL/>.

4 Notation

N/A

5 Module Decomposition

The following table is taken directly from the Module Guide document for this project.

Level 1	Level 2
Hardware-Hiding Module	Video Capture Module
Behaviour-Hiding Module	Text-to-Speech Module Key Point Classification Module - Communicates with ML module with data from coordinate normalization module Training Module - Communicates with ML module to update dataset Coordinate Export Module - Read data from video capture and stores into file Motion Tracking Module - Controller (ties everything together)
Software Decision Module	Video Analysis Module - requires data to be used Machine Learning Module Coordinate Normalization Module

Table 1: Module Hierarchy

6 Connection Between Requirements and Design

The design of the system is intended to satisfy the requirements developed in the SRS. In this stage, the system is decomposed into modules. The connection between requirements and modules is listed in Table ??.

7 MIS of Motion Tracking Module (M1)

7.1 Module

motionTrack

7.2 Uses

Video Capture, Coordinate Normalization, Coordinate Export, Video Analysis, Keypoint Classification, TTS

7.3 Syntax

7.3.1 Exported Constants

Name	In	Out	Exceptions
results	image	Object	-
hand_landmarks	-	Tuple of tuples	-
handedness	-	R	-

7.4 Semantics

7.4.1 State Variables

None

7.4.2 Environment Variables

f - file variable for coordinate export purposes

7.4.3 Assumptions

None

7.4.4 Access Routine Semantics

motionTrack():

- output: video consisting of overlay for hand gesture classification into ASL

- exception: `exc := cv2.error`

8 MIS of Coordinate Normalization Module (M2)

8.1 Module

Coordinate Normalization

8.2 Uses

Video Capture

8.3 Syntax

8.3.1 Exported Constants

Name	In	Out	Exceptions
pre_processed_landmark_list	landmark_list	Tuple of tuples	-

8.4 Semantics

8.4.1 State Variables

None

8.4.2 Environment Variables

None

8.4.3 Assumptions

None

8.4.4 Access Routine Semantics

pre_process_landmark(landmark_list):

- output: tuple of 20 tuples consisting of x and y coordinates for each hand joint
- exception: exc := ListIndexOutOfBounds

8.4.5 Local Functions

- `__calc_landmark_list`

9 MIS of Coordinate Export Module (M3)

9.1 Module

Coordinate Export

9.2 Uses

Coordinate Normalization

9.3 Syntax

9.3.1 Exported Constants

Name	In	Out	Exceptions
keypoint.csv	-	File containing normalized coordinates	-

9.4 Semantics

9.4.1 State Variables

None

9.4.2 Environment Variables

None

9.4.3 Assumptions

None

9.4.4 Local Functions

- `__make_csv`

10 MIS of Video Capture Module (M4)

10.1 Module

Video Capture

10.2 Uses

None

10.3 Syntax

10.3.1 Exported Constants

Name	In	Out	Exceptions
success	-	R	-
image	-	Object	-

10.4 Semantics

10.4.1 State Variables

None

10.4.2 Environment Variables

success - indicates that the camera input is initialized for use

10.4.3 Assumptions

There is an available camera connected to the system

11 MIS of Video Analysis Module (M5)

11.1 Module

Video Analysis

11.2 Uses

Coordinate Normalization, Video Capture

11.3 Syntax

11.3.1 Exported Access Programs

Name	In	Out	Exceptions
draw_bounding_rect	-	image	-
draw_landmarks	-	image	-
draw_info_text	-	image	-

11.4 Semantics

11.4.1 State Variables

None

11.4.2 Environment Variables

None

11.4.3 Assumptions

None

11.4.4 Access Routine Semantics

draw_bounding_rect(self, use_brect, image, brect):

- output: image with overlaid bounding rectangle around hand

- exception: exc := None

draw_landmarks(self, image, landmark_point):

- output: image with overlaid hand joints and connections
- exception: exc := None

draw_info_text(self, image, brect, handedness, hand_sign_text):

- output: image with overlaid classifier label
- exception: exc := None

11.4.5 Local Functions

- `__calc_bounding_rect`

12 Appendix

[Extra information if required —SS]