Kelsey Kuno

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https://github.com/kelkuno

Experience

broadhead.

Associate Web Developer, June 2023 - October 2024
Contractor (September - October 2024), *Full-time employee* (June 2023 - August 2024)
- Code and test responsive on-brand HTML email newsletters that are ADA compliant
- Test websites and emails for quality assurance and evaluate code for bug fixes
- Maintain and update website content, CMS versions and plugins
- Assist digital production team with content entry and user-informed page design across multiple websites
- Technology used; HTML5, CSS, Git, EmailOnAcid, Figma, Drupal, Wordpress, BrowserStack, Gatsby, Photoshop

Wand Corp

Front End Designer, November 2022 - December 2022
- I built the front end of the digital menu web applications for a variety of clients.
- I wrote in HTML, CSS and JavaScript.

Prime Digital Academy

Software Engineering Student, June 2022 - October 2022
> **Group Project: Employee Time Tracking App**
> - Collaborated with a local company and my team to create a full CRUD application for tracking employee shifts.
> - Our app included shift tracking features for the employees and the company admin; This app had an employee side and an admin side each built with custom functionality.
> - I built a full CRUD feature on the admin side, which allowed the admin to add, remove and update a new client to the company database.
> - I also built the email notification feature using Sendgrid, which triggered an email notification to both the admin and the employee upon submitting a timesheet.

> **Solo Project: Photo Palette Generator App**
> - Created a full-stack React application that allows artists and designers to create, customize and save image generated color palettes for later use.
> - I built this app using Node, Express, React, Redux, Redux-Saga, React libraries (React-color-extractor, React-colorful), SQL, Postgresql, Heroku, CSS

Kelsey Kuno Designs

Creative Business Owner, August 2017 - Current
- Artist
  - Created and sold 50+ original abstract oil paintings, many of which were commissioned paintings for clients.

- - Actively listened and communicated with painting commission clients to determine artwork size, materials, color palette, design elements and project timeline.
  - Freelance Designer
    - Designed social media focused marketing materials for professional comedian Ali Sultan. Projects include: comedy tour posters; podcast branding; motion design graphics; 2 album covers

University of Minnesota, Department of Gastroenterology

Executive Office & Administrative Specialist, October 2016 - September 2018
- Managed 10 physicians academic calendars, coordinated a cross-departmental weekly liver tumor conference and attended to the overall GI Division's administrative needs.

Tiger Oak Media

Editorial Intern, Staff Writer August 2015 - October 2016
- Authored 5-7 feature and department length stories per month for 5 local community lifestyle magazines. (*White Bear Lake Magazine, St. Louis Park Magazine, Southwest Metro Magazine, Plymouth Magazine, Maple Grove Magazine*)
- Coordinated and conducted story interviews, adhered to company style guide, met all editorial deadlines, integrated editors' feedback.

Education

Prime Digital Academy

Degree: Full Stack Software Engineering Certificate
Dates: October 2022
Training Included: Accelerated full stack software engineering training program teaching relevant web development technologies.Training also included public speaking and presentation practice, professional skill development, solo project development, real-world client work.

Minneapolis College of Art & Design

Degree: Masters of Graphic Arts and Web Design
Graduated: December 2020
Training Included: design principles, motion design, web design, typography, user experience, graphic design and web development.

University of Minnesota

Degree: Bachelor of Arts in English Literature; Studio Arts
Graduated: December 2012

Skills

- JavaScript, HTML, CSS, jQuery, React, Redux, SQL, Express, NodeJS, Git
- UI Design, Graphic Design, Typography, Adobe After Effects, Adobe Premiere, Adobe InDesign, Adobe Illustrator, Adobe Photoshop, Adobe XD