Kellen Ceriani

EDUCATION & SKILLS

Boise State University- Boise State
Bachelor of Science in GIMM (Games Interactive Media Mobile), ITM Minor: Expected Graduation in May 2025

• **Adobe CC** (6+ yrs): Photoshop, Illustrator, InDesign, Animate, Adobe XD, etc.
• **2D Animation & Design** (4+ yrs): Rotoscoping, tracing, digital animation.
• **Audio Production** (5+ yrs): Recording, editing, sound design.
• **Game Design & Development:** (4+ yrs): Unity (2D/3D/VR/AR) || (1-2 yrs): Unreal Engine (Blueprint & C++)
• **Programming:** (6+ yrs): HTML, CSS, JavaScript, C# || (2+ yrs): Java, C++.
• **Soft Skills** (10+ yrs): Communication, leadership, time management, critical/creative thinking, etc.

PROJECTS

VR Baseball – "Shoot the Runner!" A Unity VR game evolving from a batting simulator to a first-person shooter, featuring unique grab interactions, custom 3D models, and planned upgrades.

Balls Unreal Game A fast-paced, two-player party game with WarioWare-style mini-games. Built in Unreal Engine with Xbox and Arduino-powered accessible controllers for inclusiveness.

Interactive Comic – "Emptiness of an Atom" A Unity-based immersive comic, integrating Adobe Animate and Illustrator. Led team workflows, refining the storyboard through client feedback.

Available to view at: kellenceriani.github.io

PROFESSIONAL EXPERIENCE

Production Graphic Design & Programmer - (December 2022 – Current)
Relate Corporation - 1755 N. Westgate Dr. Ste. 120 Boise, ID 83704
- Produced 100+ multimedia assets for eLearning modules, internal platforms, and client videos.
- Developed and deployed 12+ custom web templates and branded layouts, enhancing client UX.
- Designed 80+ graphic elements using Adobe CC, maintaining a 98% on-time delivery rate across all production cycles.
- Edited 20+ hours of instructional and promotional video content, improving visual clarity and retention metrics by an estimated 25%.

Data Analyst - (June 2020 – February 2023)
LandproDATA - 1119 E State St Ste 210, Eagle, ID 83616
- Built standardized workflows to extract and process large land record datasets.
- Provided ongoing technical support and troubleshooting for complex reporting pipelines used by 3 departments.

VOLUNTEER & OTHER WORK

SOSCA Drumline/Marching Band
Marching Band & Drumline in Highschool. (2017-2019) BTMB & Drumline at Boise State University. (2020-2024)