Kellen Ceriani

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EDUCATION

Boise State University- Boise State
GIMM(Games Interactive Media Mobile), Expected Graduation in 2025

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SKILLS

Adobe CC (6+ yrs): Photoshop, Illustrator, InDesign, Animate, Adobe XD, etc.
2D Animation & Design (4+ yrs): Rotoscoping, tracing, digital animation.
Audio Production (5+ yrs): Recording, editing, sound design.
Game Design & Development: (4+ yrs): Unity (2D/3D/VR/AR) || (1-2 yrs): Unreal Engine (Blueprint & C++), Swift.
Programming: (6+ yrs): HTML, CSS, JavaScript, C# || (2+ yrs): Java, C++.
Soft Skills (10+ yrs): Customer service, communication, leadership, time management, critical/creative thinking.

PROFESSIONAL EXPERIENCE

Production Graphic Design & Programmer- (December 2022 – Current)
Relate Corporation - 1755 N. Westgate Dr. Ste. 120 Boise, ID 83704

- Helped with graphic & programming production for eLearning, web content, video content.
- Worked closely with Photoshop, Illustrator, Premiere Pro, and other tools.
- Designed and developed website layouts, template, and unique branded looks

Data Analyst - (June 2020 – February 2023)
LandproDATA - 1119 E State St Ste 210, Eagle, ID 83616

- Documented effective and replicable methods for extracting and organizing data.
- Provided technical support for troubleshooting analytics and reporting issues.
- Used statistical methods to analyze data and generate useful business reports.

VOLUNTEER & OTHER WORK

SOSCA Drumline/Marching Band
Marching Band & Drumline in Highschool. (2017-2019) BTMB & Drumline at Boise State University. (2020-2024)

American Red Cross
Completed American Red Cross First Aid Instructional at Junior Guards program. (2016)

PROJECTS

Unity/VR, Web Design, Rotoscope Animations, etc.
Completed a plethora of exciting projects that utilize different platforms and languages such as Unity, Adobe CC, HTML, CSS, JavaScript and much more.

Available to view at: kellenceriani.github.io