

Program #8: Concurrency

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Problem Description:

For this program, we are tasked to create a program that will take one input from the user that will set the size of the array, known as N. The program will then create, randomized, and find the max, the min, and the average of the NxN matrix. We will be timing the program and find the average and the standard deviation of the time.

Code:

```

119 class threadMatrix implements Runnable {
120
121     // Local Var
122     private int max;
123     private int min;
124     private int avg;
125     private int rowIndex;
126
127     threadMatrix(int index){ // Constructor
128         rowIndex = index;    // Save row index
129     }                        // End threadMatrix
130
131     public void run(){
132
133         try{
134             // Set values to the first element in the row.
135             max = concurrency.matrix[rowIndex][0];
136             min = concurrency.matrix[rowIndex][0];
137             avg = concurrency.matrix[rowIndex][0];
138
139
140             int curser;                                // Walk down the array.
141             for(int i = 1; i < concurrency.n; i++){    // Loop through the col in the row
142                 curser = concurrency.matrix[rowIndex][i]; // Set curser
143                 if(curser > max) max = curser;          // Update Max
144                 if(curser < min) min = curser;          // Update Min
145                 avg += curser;                          // Update Avg
146             } // End for
147
148             // Set final result.
149             concurrency.arrMax[rowIndex] = max;        // Set final max
150             concurrency.arrAvg[rowIndex] = avg/concurrency.n; // Set final avg
151             concurrency.arrMin[rowIndex] = min;        // Set final min
152
153         }catch(Exception e){
154             // Print error.
155             System.err.println(e.getMessage());
156         } // End tryCatch
157     } // End run
158 } // End

```

```

99     /* STOP TIMER */
100     endTime = System.nanoTime();           // Get End Time
101     totalTime = endTime - startTime;       // Calculate Total Time
102     totalSec = totalTime / Math.pow(10, 9); // Adjust time to Sec
103
104     /* Print Values */
105     System.out.println("===== " + n + " =====");
106     System.out.println("Total Max: " + totalMax);
107     System.out.println("Total Min: " + totalMin);
108     System.out.println("Total Average: " + totalAvg);
109     System.out.println("Time Elapsed(NanoSec): " + totalTime);
110     System.out.println("Time Elapsed(Sec): " + totalSec);
111
112     }catch(Exception e){
113         // Print Error
114         System.err.println(e.getMessage());
115     } // End tryCatch
116 } // End main
117 } // End concurrency

```

```

64      /* START TIMER */
65      startTime = System.nanoTime();
66
67      // Initialize arrays
68      arrMax = new int[n];
69      arrMin = new int[n];
70      arrAvg = new int[n];
71
72      try{
73
74          // Start Threads
75          for (int i = 0; i < n; i++){ // Loop through N rows
76              Thread thread = new Thread(new threadMatrix(i)); // Create thread
77              thread.start(); // Start thread
78              arrThreads.add(thread); // Add thread to array list
79          } // End for
80
81          // Wait for Threads
82          for(int i = 0; i < arrThreads.size(); i++){ // Loop through threads
83              arrThreads.get(i).join(); // Wait for thread to die
84          } // End for
85
86          // Set values
87          totalMax = arrMax[0];
88          totalMin = arrMin[0];
89          totalAvg = arrAvg[0];
90
91          // Loop through arrays
92          for(int i = 1; i < n; i++){ // Loop through the arrays
93              if(arrMax[i] > totalMax) totalMax = arrMax[i]; // Update Max
94              if(arrMin[i] < totalMin) totalMin = arrMin[i]; // Update Min
95              totalAvg += arrAvg[i]; // Update Avg
96          } // End for
97          totalAvg = totalAvg/n; // Final update on avg
98

```

```

28 public static void main(String[] args) {
29
30     // Inital Var.
31     int totalMax;    // Holds the max of the whole matrix
32     int totalMin;    // Holds the min of the whole matrix
33     int totalAvg;    // Holds the avg of the whole matrix
34     long startTime;  // Holds start time
35     long endTime;    // Holds end time
36     long totalTime;  // Holds total time
37     double totalSec; // Holds total time in sec
38
39     /* Get array size from command line */
40     if (args.length != 1){                                // Check if we have been given only one input
41         System.err.println("ERROR: Invalid Input"); // Print ERROR
42         System.exit(0);                                // Exit System.
43     }                                                    // End if
44
45     // Get Size from args
46     n = Integer.valueOf(args[0]);
47
48     // Create Matrix
49     matrix = new int[n][n];
50
51     /* Create random values */
52     Random rand = new Random(); // Random Class
53     double upper = Math.pow(2, 32-n); // Upper Bound
54     double lower = Math.pow(2, 31-n); // Lower Bound
55     int randNum; // Holds Random number
56
57     for(int row = 0; row < n; row++){ // Loop through rows
58         for(int col = 0; col < n; col++){ // Loop through columns
59             randNum = (int)((upper - lower) * rand.nextDouble() + lower); // Calculate random value
60             matrix[row][col] = randNum; // Save number
61         } // End for
62     } // End For
63

```

```

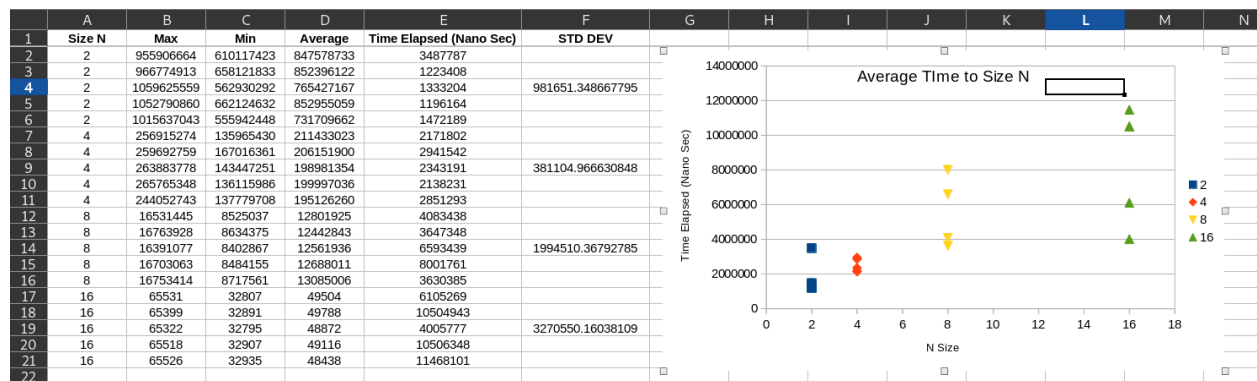
1  /*
2  * Name      : Keller Sedillo-Garrido
3  * Date      : 11/10/2022
4  * Input     : Input the size of the matrix
5  *           : (N X N)
6  * Output    : Output the max, min, and average
7  *           : of the whole matrix
8  * Precondition : The input for N is expected to be
9  *           : a positive nonzero number
10 * Postcondition : The program is expected to print
11 *           : out the max, min, and avg of the
12 *           : whole matrix.
13 */
14
15 import java.util.Random;
16 import java.lang.Math;
17 import java.util.ArrayList;
18
19 public class concurrency {
20
21     //Global Var.
22     private static ArrayList<Thread> arrThreads = new ArrayList<Thread>(); // List of Threads
23     public static int[][] matrix; // Matrix of Ints
24     public static int[] arrMax; // Matrix of Maxs
25     public static int[] arrMin; // Matrix of Mins
26     public static int[] arrAvg; // Matrix of Args
27     public static int n; // Size of Array
28
29     Run | Debug

```

Output:

```
===== 2 =====  
Total Max:          955906664  
Total Min:          610117423  
Total Average:      847578733  
Time Elapsed(NanoSec): 3487787  
Time Elapsed(Sec):  0.003487787  
===== 2 =====  
Total Max:          966774913  
Total Min:          658121833  
Total Average:      852396122  
Time Elapsed(NanoSec): 1223408  
Time Elapsed(Sec):  0.001223408  
===== 2 =====  
Total Max:          1059625559  
Total Min:          562930292  
Time Elapsed(NanoSec): 1333204  
Total Average:      765427167  
Time Elapsed(Sec):  0.001333204  
===== 2 =====  
Total Max:          1052790860  
Total Min:          662124632  
Total Average:      852955059  
Time Elapsed(NanoSec): 1196164  
Time Elapsed(Sec):  0.001196164  
===== 2 =====  
Total Max:          1015637043  
Total Min:          555942448  
Total Average:      731709662  
Time Elapsed(NanoSec): 1472189  
Time Elapsed(Sec):  0.001472189
```

Graph:



Conclusion:

We see that our time was more varied as N increased. Interestingly enough, the 4x4 beat 2x2 in average time. I'm not sure why that is the case but maybe there is a "sweet spot" where running the number of N threads can work efficiently. Personally, I want to see if even implementation of the program effects the time of the program.