

# The Difference of Convex Algorithm on Riemannian Manifolds

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joint work with

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## **Difference of Convex**

We aim to solve

$$\arg\min_{p\in\mathcal{M}}f(p)$$

#### where

- ► M is a Riemannian manifold
- $lackbox{ }f:\mathcal{M}
  ightarrow\mathbb{R}$  is a difference of convex function, i. e. of the form

$$f(p) = g(p) - h(p)$$

 $lackbox{} g,h\colon \mathcal{M} o \overline{\mathbb{R}}$  are convex, lower semicontinuous, and proper



## A Riemannian Manifold ${\mathcal M}$

A d-dimensional Riemannian manifold can be informally defined as a set  $\mathcal{M}$  covered with a "suitable" collection of charts, that identify subsets of  $\mathcal{M}$  with open subsets of  $\mathbb{R}^d$  and a continuously varying inner product on the tangent spaces.

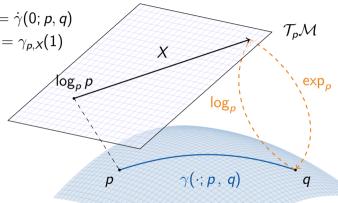
[Absil, Mahony, and Sepulchre 2008]



## A Riemannian Manifold ${\mathcal M}$

#### Notation.

- ► Logarithmic map  $\log_p q = \dot{\gamma}(0; p, q)$
- ightharpoonup Exponential map  $\exp_p X = \gamma_{p,X}(1)$
- Geodesic  $\gamma(\cdot; p, q)$
- ▶ Tangent space  $\mathcal{T}_p\mathcal{M}$
- ▶ inner product  $(\cdot, \cdot)_p$





# (Geodesic) Convexity

[Sakai 1996; Udriște 1994]

A set  $\mathcal{C} \subset \mathcal{M}$  is called (strongly geodesically) convex if for all  $p, q \in \mathcal{C}$  the geodesic  $\gamma(\cdot; p, q)$  is unique and lies in  $\mathcal{C}$ .

A function  $F: \mathcal{C} \to \overline{\mathbb{R}}$  is called (geodesically) convex if for all  $p, q \in \mathcal{C}$  the composition  $F(\gamma(t; p, q)), t \in [0, 1]$ , is convex.



# The Riemannian Subdifferential

The subdifferential of f at  $p \in C$  is given by

[Lee 2003; Udriște 1994]

$$\partial_{\mathcal{M}} \mathit{f}(\mathit{p}) \coloneqq \big\{ \xi \in \mathcal{T}_{\mathit{p}}^* \mathcal{M} \, \big| \, \mathit{f}(\mathit{q}) \ge \mathit{f}(\mathit{p}) + \langle \xi \,, \log_{\mathit{p}} \mathit{q} \rangle_{\mathit{p}} \, \, \, \text{for} \, \mathit{q} \in \mathcal{C} \big\},$$

#### where

- $ightharpoonup \mathcal{T}_p^*\mathcal{M}$  is the dual space of  $\mathcal{T}_p\mathcal{M}$ ,
- $ightharpoonup \langle \cdot \, , \cdot \rangle_p$  denotes the duality pairing on  $\mathcal{T}_p^*\mathcal{M} \times \mathcal{T}_p\mathcal{M}$



#### The Euclidean DCA

**Idea 1.** At  $x_k$ , approximate h(x) by its affine minorization  $h_k(x) := h(x^{(k)}) + \langle x - x^{(k)}, y^{(k)} \rangle$  for some  $y^{(k)} \in \partial h(x^k)$ .

$$\Rightarrow$$
 minimize  $g(x) - h_k(x) = g(x) + h(x^{(k)}) - \langle x - x^{(k)}, y^{(k)} \rangle$  instead.

**Idea 2.** Using duality theory finding a new  $y^{(k)} \in \partial h(x^{(k)})$  is equivalent to

$$y^{(k)} \in \operatorname*{arg\,min}_{y \in \mathbb{R}^n} \Bigl\{ h^*(y) - g^*(y^{(k-1)}) - \langle y - y^{(k-1)}, x^{(k)} 
angle \Bigr\}$$

**Idea 3.** Reformulate 2 using a proximal map  $\Rightarrow$  DCPPA

On manifolds:

[Almeida, Neto, Oliveira, and Souza 2020; Souza and Oliveira 2015]

In the Euclidean case, all three models are equivalent.



#### **Derivation of the Riemannian DCA**

We consider the linearization of h at some point  $p^{(k)}$ : With  $\xi \in \partial h(p^{(k)})$  we get

$$h_k(p) = h(p^{(k)}) + \langle \xi, \log_{p^{(k)}} p \rangle_{p^{(k)}}$$

Using musical isomorphisms we identify  $X = \xi^{\sharp} \in T_p \mathcal{M}$ , where we call X a subgradient. Locally  $h_k$  minorizes h, i. e.

$$h_k(q) \leq h(q)$$
 locally around  $p^{(k)}$ 

 $\Rightarrow$  Use  $-h_k(p)$  as upper bound for -h(p) in f.

**Note.** On  $\mathbb{R}^n$  the function  $h_k$  is linear.

On a manifold  $h_k$  is not necessarily convex, even on a Hadamard manifold.

# The Riemannian DC Algorithm

[RB, Ferreira, Santos, and Souza 2023]

**Input:** An initial point  $p^0 \in \text{dom}(g)$ , g and  $\partial_{\mathcal{M}} h$ 

- 1: Set k = 0.
- 2: while not converged do
- 3: Take  $X^{(k)} \in \partial_{\mathcal{M}} h(p^{(k)})$
- 4: Compute the next iterate  $p^{k+1}$  as

$$p^{(k+1)} \in \operatorname*{arg\,min}_{p \in \mathcal{M}} g(p) - \left( X_k \,,\, \log_{p^{(k)}} p \right)_{p^{(k)}}. \tag{*}$$

- 5: Set  $k \leftarrow k + 1$
- 6: end while

**Note.** In general the subproblem (\*) can not be solved in closed form. But an approximate solution yields a good candidate.



## Convergence of the Riemannian DCA

[RB, Ferreira, Santos, and Souza 2023]

Let  $\{p^{(k)}\}_{k\in\mathbb{N}}$  and  $\{X^{(k)}\}_{k\in\mathbb{N}}$  be the iterates and subgradients of the RDCA.

#### Theorem.

If  $\bar{p}$  is a cluster point of  $\{p^{(k)}\}_{k\in\mathbb{N}}$ , then  $\bar{p}\in \text{dom}(g)$  and there exists a cluster point  $\bar{X}$  of  $\{X^{(k)}\}_{k\in\mathbb{N}}$  s. t.  $\bar{X}\in\partial g(\bar{p})\cap\partial h(\bar{p})$ .

 $\Rightarrow$  Every cluster point of  $\{p^{(k)}\}_{k\in\mathbb{N}}$ , if any, is a critical point of f.

**Proposition.** Let g be  $\sigma$ -strongly (geodesically) convex. Then

$$f(p_{k+1}) \leq f(p^{(k)}) - \frac{\sigma}{2} d^2(p^{(k)}, p_{k+1}).$$

and 
$$\sum_{k\to\infty}^{\infty} d^2(p^{(k)},p_{k+1}) < \infty$$
, so in particular  $\lim_{k\to\infty} d(p^{(k)},p_{k+1}) = 0$ .



# ManifoldsBase.jl

[Axen, Baran, RB, and Rzecki 2023]

Goal. Provide an interface to implement and use Riemannian manifolds.

Interface AbstractManifold to model manifolds

Functions like exp(M, p, X), log(M, p, X) or retract(M, p, X, method).

**Decorators** for implicit or explicit specification of an embedding, a metric, or a group,

**Efficiency** by providing in-place variants like exp! (M, q, p, X)



# Manifolds.jl





**Meta.** generic implementations for  $\mathcal{M}^{n\times m}$ ,  $\mathcal{M}_1 \times \mathcal{M}_2$ , vector- and tangent-bundles, esp.  $T_p\mathcal{M}$ , or Lie groups

**Library.** Implemented functions for

- Circle, Sphere, Torus, Hyperbolic, Projective Spaces
- (generalized, symplectic) Stiefel, (generalized) Grassmann, Rotations
- Symmetric Positive Definite matrices
- Multinomial, Symmetric, Symplectic matrices
- ► Tucker & Oblique manifold, Kendall's Shape space
- **.**...



# Manopt.jl

Goal. Provide optimization algorithms on Riemannian manifolds.



```
Features. Given a Problem p and a SolverState s, implement initialize_solver!(p, s) and step_solver!(p, s, i) ⇒ an algorithm in the Manopt.jl interface
```

**Highlevel interface** like gradient\_descent(M, f, grad\_f) on any manifold M from Manifolds.jl.

Provide debug output, recording, cache & counting capabilities, as well as a library of step sizes and stopping criteria.

#### Manopt family.









# Manopt.jl



#### Algorithms.

Cost-based Nelder-Mead, Particle Swarm

Subgradient-based Subgradient Method

**Gradient-based** Gradient Descent, Conjugate Gradient, Stochastic, Momentum, Nesterov, Averaged, ...

Quasi-Newton: (L-)BFGS, DFP, Broyden, SR1,...

Hessian-based Trust Regions, Adaptive Regularized Cubics (soon)
nonsmooth Chambolle-Pock, Douglas-Rachford, Cyclic Proximal Point
constrained Augmented Lagrangian, Exact Penalty, Frank-Wolfe
nonconvex Difference of Convex Algorithm, DCPPA





# Implementation of the DCA

The algorithm is implemented and released in Julia using Manopt.jl<sup>1</sup>. It can be used with any manifold from Manifolds.jl

A solver call looks like

```
q = difference_of_convex_algorithm(M, f, g, \partial h, p0) where one has to implement f(M, p), g(M, p), and \partial h(M, p).
```

- a sub problem is automatically generated
- ▶ an efficient version of its cost and gradient is provided
- you can specify the sub-solver to using sub\_state= to also set up the specific parameters of your favourite algorithm

<sup>&</sup>lt;sup>1</sup>see https://manoptjl.org/stable/solvers/difference of convex/



## Rosenbrock and First Order Methods

**Problem.** We consider the classical Rosenbrock example<sup>2</sup>

$$\arg \min_{x \in \mathbb{R}^2} a(x_1^2 - x_2)^2 + (x_1 - b)^2,$$

where a, b > 0, usually b = 1 and  $a \gg b$ , here:  $a = 2 \cdot 10^5$ .

**Known Minimizer** 
$$x^* = \begin{pmatrix} b \\ b^2 \end{pmatrix}$$
 with cost  $f(x^*) = 0$ .

Goal. Compare first-order methods, e.g. using the (Euclidean) gradient

$$\nabla f(x) = \begin{pmatrix} 4a(x_1^2 - x_2) \\ -2a(x_1^2 - x_2) \end{pmatrix} + \begin{pmatrix} 2(x_1 - b) \\ 0 \end{pmatrix}$$

<sup>&</sup>lt;sup>2</sup>available online in ManoptExamples.il



# A "Rosenbrock-Metric" on $\mathbb{R}^2$

In our Riemannian framework, we can introduce a new metric on  $\mathbb{R}^2$  as

$$G_{\!
ho} \coloneqq egin{pmatrix} 1 + 4 
ho_1^2 & -2 
ho_1 \ -2 
ho_1 & 1 \end{pmatrix}, ext{ with inverse } G_{\!
ho}^{-1} = egin{pmatrix} 1 & 2 
ho_1 \ 2 
ho_1 & 1 + 4 
ho_1^2 \end{pmatrix}.$$

We obtain  $(X, Y)_p = X^T G_p Y$ 

The exponential and logarithmic map are given as

$$\exp_p(X) = \begin{pmatrix} p_1 + X_1 \\ p_2 + X_2 + X_1^2 \end{pmatrix}, \qquad \log_p(q) = \begin{pmatrix} q_1 - p_1 \\ q_2 - p_2 - (q_1 - p_1)^2 \end{pmatrix}.$$

#### Manifolds.jl:

Implement these functions on  $MetricManifold(\mathbb{R}^2)$ , RosenbrockMetric()).



## The Riemannian Gradient w.r.t. the new Metric

Let  $f: \mathcal{M} \to \mathbb{R}$ . Given the Euclidean gradient  $\nabla f(p)$ , its Riemannian gradient grad  $f: \mathcal{M} \to T\mathcal{M}$  is given by

$$\operatorname{grad} f(p) = G_p^{-1} \nabla f(p).$$

While we could implement this denoting  $\nabla \mathit{f}(\mathit{p}) = \begin{pmatrix} \mathit{f}_1'(\mathit{p}) & \mathit{f}_2'(\mathit{p}) \end{pmatrix}^\mathsf{T}$  using

$$\left\langle \operatorname{\mathsf{grad}} f(q), \log_q p \right\rangle_q = (p_1 - q_1) f_1'(q) + (p_2 - q_2 - (p_1 - q_1)^2) f_2'(q),$$

but it is automatically done in Manopt.jl.



# The Experiment Setup

Algorithms. We now compare

- **1.** The Euclidean gradient descent algorithm on  $\mathbb{R}^2$ ,
- 2. The Riemannian gradient descent algorithm on  $\mathcal{M}$ ,
- **3.** The Difference of Convex Algorithm on  $\mathbb{R}^2$ ,
- **4.** The Difference of Convex Algorithm on  $\mathcal{M}$ .

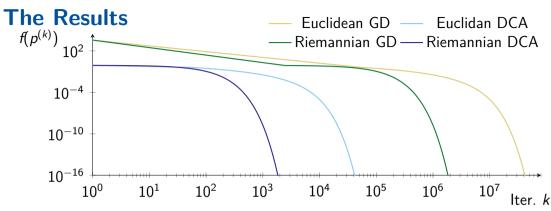
For DCA third we split f into f(x) = g(x) - h(x) with

$$g(x) = a(x_1^2 - x_2)^2 + 2(x_1 - b)^2$$
 and  $h(x) = (x_1 - b)^2$ .

**Initial point.**  $p_0 = \frac{1}{10} \begin{pmatrix} 1 \\ 2 \end{pmatrix}$  with cost  $f(p_0) \approx 7220.81$ .

**Stopping Criterion.**  $d_{\mathcal{M}}(p^{(k)}, p^{(k-1)}) < 10^{-16} \text{ or } \|\text{grad } f(p^{(k)})\|_p < 10^{-16}.$ 





Algorithm	Runtime	# Iterations
Euclidean GD	305.567 sec.	53 073 227
Euclidean DCA	58.268 sec.	50 588
Riemannian GD	18.894 sec.	2 454 017
Riemannian DCA	7.704 sec.	2 459



#### **Selected References**



Almeida, Y. T., J. X. d. C. Neto, P. R. Oliveira, and J. C. d. O. Souza (2020). "A modified proximal point method for DC functions on Hadamard manifolds". In: *Computational Optimization and Applications* 76.3, pp. 649–673. DOI: 10.1007/s10589-020-00173-3.



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