

PROFILE

I am a fourth year Informatics student specializing in Human-Computer Interaction. I focus on the intersection of technology and human behavior, and I aim to design digital experiences to fit human and organizational practices.

COURSEWORK

Software Design Project Management Computer Supported Cooperative Work Organizational Information Systems

Social Analysis of Computing Human-Computer Interaction Project in HCI and Evaluation

EXPERIENCE

UX Designer Intern

Sep 2019 - present

Lantronix

Design mockups and wireframes to meet usability and user experience standards for a new application.

IT Intern - Web Development

Jun 2019 - Aug 2019

Behr Paint Company

Design a mobile-optimized website to serve as a resource center for all Behr employees.

Research Fellow

Jan 2019 - Jun 2019

Calit2 – UC Irvine

Researched health and wellness in older adults to develop an application that motivates users to exercise. Designed a game that requires physical and cognitive engagement.

Intern

Apr 2018 - Jun 2018

Iris Digital Communities

Collaborated on a team to design and develop an instructional cookbook Alexa app to later extend as a research proposal.

KELLY NGUYEN

CONTACT

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EDUCATION

UNIVERSITY OF CALIFORNIA, IRVINE

B.S. Informatics, 2020 GPA: 3.64

APPLICATIONS

Adobe Photoshop Adobe XD WordPress

PROGRAMMING

Python HTML
C++ CSS
Java JavaScript