

Kellum Davis

Software Engineer

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Software Engineer with a love for creative solutions and dynamic styling. Combining my love for the arts with code to be a dynamic story-teller.

SKILLS

HTML, CSS, SaaS, Javascript, Python, Node, Git, GitHub, jQuery, Express, MongoDB, React, Python, PostgreSQL.

PROJECTS

WAR - Browser Card Game | <https://kellumdavis.github.io/WarCardGame/>

Player vs. Computer card game. The one with the most cards at the end wins!

Made with HTML, CSS, and Javascript.

Sixty-Three - National Park App | <https://sixtythree.herokuapp.com/>

U.S. National Park tracker application that allows users to track which of the 63 National Parks they've been to, earn milestone badges associated with the parks, and make posts and reviews based on their experiences. Made with Express and MongoDB.

Studio Ghibli - Film Info Site | <https://dashing-marzipan-d541cc.netlify.app/>

Studio Ghibli films info site that contains data on all of the Studio Ghibli films.(i.e. description, directed by, release date, Rotten Tomatoes Score). Made with React and CSS.

EXPERIENCE

Software Engineering Fellow, *General Assembly*, March 2022 – June 2022

- Student in GA's Software Engineering Immersive, an intensive 480-hour, project-based course in full-stack software development.
- Technologies covered include JavaScript, HTML, CSS, NOSQL and SQL, React, and Python.
- Tools/Technologies learned: Git/Github, Atom, RESTful APIs, MongoDB, PostgreSQL, Heroku, AWS

Grocery Stocker, *Brookshire's Grocery Company*, May 2007 - October 2019

- Provided Above and Beyond Customer Service
- Worked with my team to ensure a safe and efficient work environment.
- Developed knowledge about products and sales items to answer shoppers' questions.

Videographer, *Clear Camps Inc.*, June 2010 - August 2012

- Researched, developed and pitched stories that reflected the unique sensibilities of the company.
- Operated a Canon 5D or smaller camera for behind-the-scenes shoots.
- Supervised the post-production process, including editing, dubbing and color correction.
- Edited an average of three spots each week using Final Cut Express.

EDUCATION

- Software Engineering Certificate - *General Assembly*, Remote
- Associate of Science - *Northeast Texas Community College*, Mount Pleasant, TX