

# Brian Kelly

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Seismologist, Geologist, Computational Modeler, Educator | [bkelly2014@ufl.edu](mailto:bkelly2014@ufl.edu) | [LinkedIn](#)

## Work Experience

### Graduate Research & Teaching Assistant

**Aug. 2019 – Aug. 2024**

*University of Florida*

*Gainesville, FL*

- Processed seismic waveforms and measured travel path-dependent wave attenuation data from recordings of aftershocks of the 2015 M 8.3 Illapel, Chile earthquake
- Created an inverse model to generate a 3D wave attenuation tomography of the Illapel region using least-squares regression with the attenuation data, parallelized on supercomputing resources
- Produced publication-quality graphs, maps and figures and interpreted results
- Prepared lesson plans, led lectures, facilitated a productive, positive classroom environment, and graded assignments for a variety of courses in the geology curriculum

### USGS Pathways Intern

**May – Aug. 2022 & May – Aug. 2023**

*Geologic Hazards Science Center, USGS*

*Golden, CO*

- Developed algorithms and wrote scripts to assess existing models of the earthquake source effect known as directivity for accuracy
- Generated database of synthetic earthquakes with spatial directivity patterns dependent on earthquake characteristics
- Built and trained feed-forward neural networks on synthetic directivity data to capture the spatial directivity effect and make predictions on real faults
- Implemented these neural networks in the research version of the USGS National Seismic Hazard Model (NSHM) to assess the impact of inclusion of directivity in ground motion models

## Education

### Ph.D., Geology

**Aug. 2024**

*University of Florida*

*Gainesville, FL*

- Dissertation: *Investigating Rupture Properties of Large Earthquakes for Seismic Hazard Mitigation*

### B.S., Geology

**Aug. 2018**

*University of Florida*

*Gainesville, FL*

## Technical Skills

**Programming Languages:** Python, Bash

**Libraries:** Tensorflow/Keras, scikit-learn, numpy, pandas, scipy, matplotlib, mpi4py, pyGMT, OpenQuake, shakelib

**Software:** Git, VSCode, SLURM, Seismic Analysis Code, Generic Mapping Tools, Adobe Illustrator