**Problem 1:** Consider the following function of three variables,

$$f(x, y, z) = (3x^{2} + 2y^{2} + z^{2})e^{-x^{2} - y^{2} - z^{2}}$$

- (i) Determine the critical points of f "by-hand", where "by-hand" means that we allow the use of Mathematica! Of course, you should see if you can justify the result yourself with what Mathematica shows you. You will have 7 critical points for this function.
- (ii) Check which of those critical points are max/min/saddle points by using the Hessian. It is absolutely important here to calculate the Hessian matrix numerically. For entertainment purposes you should calculate the Hessian matrix symbolically on Mathematica to see how complicated it gets! Here the Hessian matrix is a diagonal matrix so the eigenvalues will be presented for you on the diagonal.

**Problem 2:** Consider the following convex function,

$$f(x,y) = \log(x^2 + y^2 - 2x + 2) + \log(x^2 + y^2 - 2y + 2)$$

- (i) Use Newton's method to find where the minimum is located. Start at the point (0.9, 0.1) by running around 20 to 30 iterations and see which point you end up at. However, if you use other points, such as (1, 2), you will find this algorithm blows up numerically. It is a good algorithm when it works but it is limited.
- (ii) Solve the same problem using optim. You should experiment with both initial points and using different algorithm methods for it. Here the optim works really well and is stable.

**Problem 3:** Let  $\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3 \in \mathbb{R}^4$  be three-vectors (in four-dimensional space),

$$\mathbf{x}_1 = (1, 1, 0, 0) \quad \mathbf{x}_2 = (1, 0, 0, 1) \quad \mathbf{x}_3 = (1, 1, 1, 1)$$

These vectors span a three-dimensional "hyperplane", i.e. simply consider the following set,

$$H = \{ a \mathbf{x}_1 + b \mathbf{x}_2 + c \mathbf{x}_3 \mid a, b, c \in \mathbb{R} \}$$

(here a, b, c are just the "free parameters").

Let  $\mathbf{y} \in \mathbb{R}^4$  denote the following vector,

$$y = (1, 2, 3, 4)$$

Calculate,

$$\operatorname{Proj}_{H}(\mathbf{y})$$

i.e. the projection from y onto the hyperplane H.

- (i) Solve this problem by first finding an orthonormal basis for H by Gram-Schmidt and then projecting  $\mathbf{y}$  onto that basis.
- (ii) Solve this problem by using the least-squares minimum formula. Both of your answers need to be same.