# KELLY HE

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# **EDUCATION**

#### **Massachusetts Institute of Technology**

Cambridge, MA | Sep 2018 - May 2022

- B.S. in Electrical Engineering and Computer Science (Course 6-2)
- Relevant Courses: Algorithms, Discrete Math, Computation Structures, Signals and Systems, Intro to Machine Learning, Embedded Systems, Elements of Software Construction

# **WORK EXPERIENCE**

#### Salesforce | SOFTWARE ENGINEERING INTERN (REMOTE) - COMMERCE CLOUD

Burlington, MA | Jun - Aug 2020

- · Created a Google Assistant commerce application to create an enhanced and accessibility-friendly shopping experience
- Created the backend for frontend application and set up a GraphQL endpoint using JS, which resolved data from the commerce SDK and its APIs. Then collaborated with 2 other team members to integrate their product listings and details page functionalities
- · Created the Google Assistant application using GCP's Dialogflow and webhooks, set up with node and express

#### Youth Global Network | SOFTWARE ENGINEERING INTERN - PROJECT-C

Sha Tin, Hong Kong | Jun - Aug 2019

- Analyzed student data from a SQL database, calculated component statistics usage and project times in Python, and uploaded the data to another database using MongoDB
- Began creating a teacher reports page and visuals for the calculated statistics using React

#### **HostaLabs** | Software Engineering Extern

Cambridge, MA | Jan - Feb 2019

- Compared the accuracy of the depth perception on cell phone cameras to Hosta's existing algorithm to help create interactive 3D
  models of spaces from images
- Improved the UI of the iOS application using Swift by adding a tab with a mock interactive 3D model

#### PROJECTS -

# tiLED | Toy Product Design

Cambridge, MA | Feb - May 2019

- Designed and manufactured a light up, wireless, and modular tile game from scratch in a team of 5  $\,$
- Led the setup of the hardware / electrical components of the control box, tiles, and the communication between the tiles using wireless microcontrollers. Also coded 3 game modes in Arduino

# playdate | HACKMIT

Cambridge, MA | Sep 2019

• Created a social web app that shows nearby friends' activity recommendations on a map. Users could create and join nearby public activities, which helps grow a sense of community and find new activities. I designed the "Feed" page using HTML, CSS, and Bootstrap

#### **ACTIVITIES AND LEADERSHIP**

# **MIT Campus Tour Guide**

Cambridge, MA | Dec 2018 - Now

· Manage groups of 1-50 people around campus, keeping them engaged with interesting facts while maintaining authority and order

# Undergraduate Association: Innovation Team | ASSOCIATE MEMBER

Cambridge, MA | May 2020 - Now

- Brainstorm creative solutions to help connect the MIT community while remote
- Helping create an MIT randomized video chatting platform similar to Omegle to encourage social interaction during quarantine

# MIT Global Teaching Labs | PHYSICS TEACHER

Cremona, Italy | Jan 2019

• Taught 10 classes of 15-20 high school juniors and seniors about various physics topics such as electric circuits, work and energy, heat and temperature, and electric forces and fields

## MIT Solar Electric Vehicle Team | SOFTWARE & ELECTRICAL ENGINEERING MEMBER Cambridge, MA | Nov 2018 - May 2019

• Experimented with and designed circuit boards for a telemetry box using Altium to help build a solar powered racing car

# **ADDITIONAL INFORMATION**

#### **Skills and Languages**

- · Proficient: Python, Java, JavaScript, HTML/CSS, Git, LaTeX, Arduino, Material UI
- Familiar: React, TypeScript, C++, Swift, MongoDB, Altium, SQL

#### **Other Activities and Interests**

Dance Troupe, First Generation Program, crocheting, ukulele, clarinet, sewing, photography, video games

KELLY HE · RÉSUMÉ AUGUST 19, 2020