

Info

This is NOT an official transcript. Courses which are in progress may also be included on this transcript.

Transfer Credit

Institution Credit

Transcript Totals

Courses in Progress

Transcript Data

| STUDENT INFORMATION | |
|------------------------|---|
| Name : | Michael E. Kelly |
| Student Type: | Ongoing |
| Curriculum Information | |
| Current Program | |
| Bachelor of Science | |
| College: | Humanities, Arts & Soc Sci |
| Major and Department: | Games & Simulation Arts & Sci, Interdisciplinary H&SS |
| Major and Department: | Computer Science, Computer Science |

***Transcript type:UWEB is NOT Official ***

| TRANSFER CREDIT ACCEPTED BY INSTITUTION | | | | | | |
|---|---------------------------|-------------------------------|--------------|--------------|----------------|----------------|
| -Top- | | | | | | |
| FALL 2017: | Advanced Placement Credit | | | | | |
| Subject | Course | Title | Grade | Credit Hours | Quality Points | R |
| CSCI | 1100 | COMPUTER SCIENCE I | AP | 4.000 | 0.00 | |
| ECON | 1200 | INTRODUCTORY ECONOMICS | AP | 4.000 | 0.00 | |
| MATH | 1010 | CALCULUS I | AP | 4.000 | 0.00 | |
| MATH | 1020 | CALCULUS II | AP | 4.000 | 0.00 | |
| PHYS | 1100 | PHYSICS I | AP | 4.000 | 0.00 | |
| PHYS | 1200 | PHYSICS II | AP | 4.000 | 0.00 | |
| STSS | 1000 | SCIENCE & TECHNOLOGY ELECTIVE | AP | 4.000 | 0.00 | I |
| STSS | 1000 | SCIENCE & TECHNOLOGY ELECTIVE | AP | 4.000 | 0.00 | I |
| | | Attempt Hours | Passed Hours | Earned Hours | GPA Hours | Quality Points |
| Current Term: | | 0.000 | 32.000 | 32.000 | 0.000 | 0.00 |

| INSTITUTION CREDIT | | | | | | | | -Top- | |
|-----------------------------|--------|-------------------|--------------------------------|---------------|--------------|----------------|-----------|----------------|------|
| Term: Fall 2017 | | | | | | | | | |
| Major: | | Computer Science | | | | | | | |
| Academic Standing: | | Good Standing | | | | | | | |
| Additional Standing: | | Dean's Honor List | | | | | | | |
| Subject | Course | Level | Title | Grade | Credit Hours | Quality Points | R | | |
| COMM | 1600 | UG | HISTORY AND CULTURE OF GAMES | A | 4.000 | 16.00 | | | |
| CSCI | 1200 | UG | DATA STRUCTURES | A | 4.000 | 16.00 | | | |
| MATH | 2010 | UG | MULTIVAR CALC & MATRIX ALGEBRA | A | 4.000 | 16.00 | | | |
| MATH | 2400 | UG | INTRO DIFFERENTIAL EQUATIONS | B+ | 4.000 | 13.32 | | | |
| Term Totals (Undergraduate) | | | | | | | | | |
| | | | | Attempt Hours | Passed Hours | Earned Hours | GPA Hours | Quality Points | GPA |
| Current Term: | | | | 16.000 | 16.000 | 16.000 | 16.000 | 61.32 | 3.83 |
| Cumulative: | | | | 16.000 | 16.000 | 16.000 | 16.000 | 61.32 | 3.83 |

Unofficial Transcript

| Term: Spring 2018 | | | | | | | | | |
|-----------------------------|--------|-------|-------------------------------|---------------|--------------|----------------|-----------|----------------|------|
| Major: | | | Games & Simulation Arts & Sci | | | | | | |
| Academic Standing: | | | | | | | | | |
| Subject | Course | Level | Title | Grade | Credit Hours | Quality Points | R | | |
| BIOL | 1010 | UG | INTRODUCTION TO BIOLOGY | B | 3.000 | 9.00 | | | |
| BIOL | 1015 | UG | INTRODUCTION TO BIOLOGY LAB | A- | 1.000 | 3.67 | | | |
| CSCI | 2200 | UG | FOUNDATIONS OF COMPUTER SCI | A- | 4.000 | 14.68 | | | |
| CSCI | 2500 | UG | COMPUTER ORGANIZATION | A | 4.000 | 16.00 | | | |
| GSAS | 2520 | UG | INTRO TO GAME STORYTELLING | A | 4.000 | 16.00 | | | |
| Term Totals (Undergraduate) | | | | | | | | | |
| | | | | Attempt Hours | Passed Hours | Earned Hours | GPA Hours | Quality Points | GPA |
| Current Term: | | | | 16.000 | 16.000 | 16.000 | 16.000 | 59.35 | 3.70 |
| Cumulative: | | | | 32.000 | 32.000 | 32.000 | 32.000 | 120.67 | 3.77 |

Unofficial Transcript

| TRANSCRIPT TOTALS (UNDERGRADUATE) -Top- | | | | | | |
|---|---------------|--------------|--------------|-----------|----------------|------|
| | Attempt Hours | Passed Hours | Earned Hours | GPA Hours | Quality Points | GPA |
| Total Institution: | 32.000 | 32.000 | 32.000 | 32.000 | 120.67 | 3.77 |
| Total Transfer: | 0.000 | 32.000 | 32.000 | 0.000 | 0.00 | 0.00 |
| Overall: | 32.000 | 64.000 | 64.000 | 32.000 | 120.67 | 3.77 |

Unofficial Transcript

| COURSES IN PROGRESS -Top- | | | | | | | |
|---------------------------|--------|-------------------------------|-------|--------------|--|--|--|
| Term: Fall 2018 | | | | | | | |
| Major: | | Games & Simulation Arts & Sci | | | | | |
| Subject | Course | Level | Title | Credit Hours | | | |

| | | | | |
|------|------|----|----------------------------|-------|
| CSCI | 2300 | UG | INTRODUCTION TO ALGORITHMS | 4.000 |
| CSCI | 2600 | UG | PRINCIPLES OF SOFTWARE | 4.000 |
| CSCI | 4520 | UG | GAME DEVELOPMENT I | 4.000 |
| ECSE | 4750 | UG | COMPUTER GRAPHICS | 3.000 |
| GSAS | 1040 | UG | ART FOR INTERACTIVE MEDIA | 4.000 |

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