



Kelly O'Flaherty: Compositing & VFX

Showreel Shot Breakdown

“Animated logo” (00:00 – 00:05)

Official logo created in Adobe Illustrator and then animated in After Effects to produce an interesting introduction for showreel.

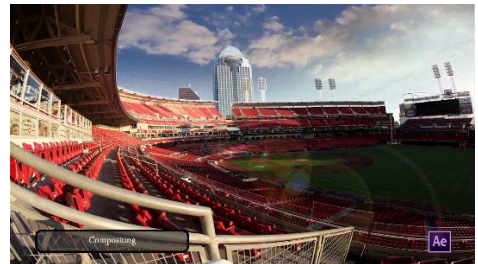
Software: Adobe Illustrator, After Effects



“Sky Replacement” (00:06– 00:10)

Sky replacement completed. Footage courtesy of fxphd.com.

Software: After Effects



“3D and Live Action Composite” (00:11 - 00:21)

Footage tracked in PFTrack and exported into Maya to animate and render model. Model lit and rendered in Maya. Composited in After Effects with addition of fog FX.

Software: PFTrack, Maya, After Effects



“Bridge Tracking/Sign Replacement” (00:22 – 00:26)

Footage tracked and sign on bridge replaced. Footage courtesy of fxphd.com.

Software: After Effects



“Realistic 3D Bust” (00:27 - 00:39)

Initially created a simplified box model of the head in Maya and then sculpted it in ZBrush. Maya playblast render.

Software: Maya, ZBrush



“3D Character Model” (00:40 – 00:52)

Character fully modelled in Maya with textures created in Photoshop. Maya playblast render.

Software: Maya, Photoshop



“Interview” (00:53 – 00:57)

Keyed out green screen elements and composited shot with new background. Footage courtesy of fxphd.com.

Software: After Effects



“TRTE Lego Ident” (00:58 – 01:03)

Student project, hypothetical ident for RTE Young People’s Programming. Created stop-motion of spaceship

Software: After Effects



against blue card. Creation of starry sky in particle world. Composited.



“3D Keyboard Model” (01:04– 01:13)

Fully created; modelling, texturing, rendering and camera animation. Textures in Photoshop.

Software: 3DS Max, Photoshop



“Logo Removal” (01:14 – 01:20)

Logo tracked and removed from cap. Footage courtesy of fxphd.com

Software: After Effects



“Futurism” (01:21 – 01:23)

Clip from a video based on the Futurism art movement. Compositing.

Software: After Effects



“3D Animation” (01:24 – 01:27)

Fully created 3D Animation showing a flower blooming at the end of a camera move. Photoshop textures.

Software: 3DS Max, Photoshop



“Digital Matte Painting”

(01:28 – 01:40)

Photography of castle, sky and sea shot in Blackrock Castle, Cork. Other elements sourced online. Composited and painted.

Software: After Effects

