Li Pei

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EDUCATION

Carnegie Mellon University

Master of Electrical And Computer Engineering, GPA: 3.92/4.00

Pittsburgh, PA

May 2016

Harbin Institute of Technology

Bachelor of Science, Communication Engineering, GPA: 87.78/100

Harbin, China

June 2014

SKILLS

• Programming Language: Working with Scala and Java, hands on coding in Bash, project experience in Go and C.

- RTB Lifecycle: Experienced in DSP building and maintenance. Familiar with Open RTB protocol and integration workflow. Knowledged about ID-Sync, audience targeting, etc.
- Microservice Building: Experienced in building microservice with Finagle, Zookeeper, Docker, Mesos, Nginx
- Big Data ETL: Real life work on data stream with Kafka. Experienced in ETL pipeline build with Scalding, Spark, Oozie, Sqoop. Familiar with big data storage like Hive/Impala, HDFS.
- API Implementation: Worked with both Play and Node.js. Relational database experience in MySQL and Postgre.
- Agile Working: Agile team experience including pair-coding, code review, test and validation in full lifecycle, etc.

EXPERIENCE

Tapad Inc.

New York, NY

July 2016 - Present

Software Engineer

o Demand Side Platform:

- Worked in a 3 people team owning real-time bidding system with million level QPS and under 10 ms P99 latency.
- Major contributor in Open RTB integration. Built Native ads serving process from scratch, the work included DB design, built request/serving mechanism and internal preview API.
- ♦ Created embedded bidder debugger featuring MVEL supporting multiple filter expressions for traffic monitoring.

• Audience ETL Platform:

- ♦ Built and extended features of an automated target audience ETL platform from scratch.
- Contributed in ETL and API design. Paired with frontend engineer on API implementation with Typed.js.
- ♦ Integrated with 2 major partners and customize upload client with status logging, error and flow control feature.
- ♦ Implemented sbt integration test in one command for API and wrapper client featuring docker compose.

o Tracked Event Streaming:

- ♦ Implemented a tracked event streaming pipeline from internal to external platforms with Kafka.
- ♦ Built the notification mechanism from API to consumer for consumer in-memory map refreshing with Zookeeper.

• Analytics Report Generator:

- ♦ Built pipeline for hourly thirdparty data import and summarization with Hadoop, Oozie and Sqoop.
- ♦ Dockerized VM-based report worker and API. Configured them in Mesos with service discovery through Nginx.
- Implemented worker coordination mechanism using Zookeeper in case of Mesos instance failure and report loss.

• IP Look Up Service:

- ♦ Used Mesos, Finagle and Zookeeper to dockerize off-heap memory based service out of bidding system.
- ♦ Implemented client side lazy evaluation and cache to minimize service QPS and latency to improve performance.

• Cross Screen Audience Experiment:

- ♦ Took full charge of whole ETL pipe-line design, implementation and performance validation.
- ♦ Extracted data from AWS S3 and HDFS, transformed data and generated a graph based cross screen target audience with Scalding. Implemented data upload mechanism to thirdparty platform.

EEme, LLC Pittsburgh, PA

Software Engineer, Part-time Intern

Mar. 2016

• Analytics Frontend:

♦ Built an asynchronous file drag-drop upload feature with Ruby on Rails and deployed on Heroku. The feature included drag-drop, file validation, request to analytics engine and display analytic response in UI.