TrenchBroom Cheat Sheet

Edit

Select
⌘A All
⌥⌘A Siblings
⌘B Touching
⇧⌘A None

⌘H Hide Selected
⌥⌘H Hide Unselected
⇧⌘H Unhide All
⌘L Lock Selected
⌥⌘L Lock Unselected
⇧⌘L Unlock All

⌘Z Undo
⇧⌘Z Redo
⌘X Cut
⌘C Copy
⌘V Paste
⌫ Delete

C Clip Tool
→ Toggle Clip Side
↵ Perform Clip
V Vertex Tool
R Rotate Tool

Brushes & Entities

Move
↑ Forward
↓ Backward
← Left
→ Right
↕ Up
↕ Down
also for vertices

Rotate 90°
⌘↑ Clockwise
⌘↓ Counterclockwise
⌘← Left
⌘→ Right
⌘↕ Up
⌘↕ Down

⌘F Flip Horizontally
⌥⌘F Flip Vertically
⌘D Duplicate

Textures

↑ Move Up[1]
↓ Move Down[1]
← Move Left[1]
→ Move Right[1]
↕ Rotate CW[2]
↕ Rotate CCW[2]

[1] moves by grid size
Ctrl to move by 1

[2] rotates by 15°
Ctrl to rotate by 1°

Camera & Grid

Alt+↑ Forward
Alt+↓ Backward
Alt+← Left
Alt+→ Right
Alt+↕ Up
Alt+↕ Down

⌘G Toggle Grid
⇧⌘G Toggle Snap
⌘# Set Grid Size

Mouse

LMB click	Object	Select object
⌘ LMB click	Object	Select or deselect object
⇧ LMB click	Face	Select face
⇧⌘ LMB click	Face	Select or deselect face
⌥ LMB click	Face	Copy attributes from selected face
⌥⌘ LMB click	Face	Copy texture from selected face
LMB drag	Selected object	Move selected objects horizontally
⌥ LMB drag	Selected Object	Move selected objects vertically
⇧ LMB drag	Vertex	Snap / move selected vertex horizontally
⇧⌥ LMB drag	Vertex	Snap / move selected vertex vertically
LMB drag	Anywhere[1]	Create brush (scroll to adjust thickness)
⇧ LMB drag	Anywhere	Resize selected brushes
RMB drag	Anywhere	Look
MMB drag	Anywhere	Pan
Scroll	Anywhere	Move forward / backward
⌥ RMB drag	Anywhere	Orbit

[1] selection must be empty