Homework 1

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1. Projections

(a)

To compute the projection of $x=[1,2,3]^T$ onto $y=[1,1,-2]^T$, we will use the following equation:

$$proj_y x = y(y^T y)^{-1} y^T x$$

We can perform this calculation using Numpy and built-in matrix multiplication, transpose, and inverse functions.

```
In [3]:
    x = np.array([[1], [2], [3]])
    y = np.array([[1], [1], [-2]])

    #print(x)
    #print(y)

    proj_yx = y.dot(np.linalg.inv(np.transpose(y).dot(y)).dot(np.transpose(y).dot(x)))

    print(proj_yx)

[[-0.5]
    [-0.5]
    [1. ]]
```

(b)

To compute the projection of $x=[1,2,3]^T$ onto the range $Y=\begin{bmatrix} 1&1\\-1&0\\0&1 \end{bmatrix}$ we will use the

following equation:

The result is $proj_y x = [-0.5, -0.5, 1]^T$.

$$proj_Y x = Y(Y^TY)^{-1}Y^Tx$$

We can perform this calculation using Numpy and built-in matrix multiplication, transpose, and inverse functions.

```
In [4]:
    x = np.array([[1], [2], [3]])
    y = np.array([[1, 1], [-1, 0], [0, 1]])

#print(x)
#print(y)

proj_yx = y.dot(np.linalg.inv(np.transpose(y).dot(y)).dot(np.transpose(y).dot(x)))

print(proj_yx)
```

[[1.] [2.]

[3.]]

The result is $proj_y x = [1, 2, 3]^T$.

2. Block Matrix Computations

(a)

$$AB = \begin{bmatrix} A_{11}B_{11} + \dots + A_{1N}B_{N1} & \dots & A_{11}B_{1K} + \dots + A_{1N}B_{NK} \\ \vdots & & & \vdots \\ A_{M1}B_{11} + \dots + A_{MN}B_{N1} & \dots & A_{M1}B_{1K} + \dots + A_{1N}B_{NK} \end{bmatrix}.$$

Given the resulting matrix, we know the required dimensions of the sub-blocks of B are $B_{11} \in \mathbb{R}^{n_1 \times k_1}$, $B_{1K} \in \mathbb{R}^{n_1 \times k_K}$, $B_{N1} \in \mathbb{R}^{n_N \times k_1}$, and $B_{NK} \in \mathbb{R}^{n_N \times k_K}$.

(b)

$$AB = \left[egin{array}{cccc} A_1B_1 & \dots & A_1B_k \\ dots & & dots \\ A_mB_1 & \dots & A_mB_k \end{array}
ight].$$

Given the resulting matrix, we know the required dimensions of the sub-blocks of B are $B_1 \in \mathbb{R}^{n \times 1}$ and $B_k \in \mathbb{R}^{n \times 1}$.

(c)

$$AB = \left[egin{array}{c} ert \ A_1 \ ert \end{array}
ight] \left[egin{array}{cccc} - & B_1 & - \end{array}
ight] + \ldots + \left[egin{array}{c} ert \ A_n \ ert \end{array}
ight] \left[egin{array}{c} - & B_n & - \end{array}
ight].$$

Given the resulting matrix, we know the required dimensions of the sub-blocks of B are $B_1 \in \mathbb{R}^{1 \times k}$ and $B_n \in \mathbb{R}^{1 \times k}$.

(d)

$$ADB = \left[egin{array}{cccc} A_1DB_1 & \dots & A_1DB_k \ dots & & dots \ A_mDB_1 & \dots & A_mDB_k \end{array}
ight].$$

Given the resulting matrix, we know the required dimensions of the sub-blocks of B are $B_1 \in \mathbb{R}^{n \times 1}$ and $B_k \in \mathbb{R}^{n \times 1}$.

(e)

$$ADB = \sum\limits_{x=1}^{n}\sum\limits_{y=1}^{n} \left[egin{array}{c} | \ A_x \ | \end{array}
ight] D_{xy}\left[egin{array}{c} - & B_y & - \end{array}
ight].$$

Given the resulting matrix, we know the required dimensions of the sub-blocks of B are $B_1 \in \mathbb{R}^{1 \times k}$ and $B_k \in \mathbb{R}^{1 \times k}$.

(f)

$$AB = [AB_1 \quad \dots \quad AB_k].$$

Given the resulting matrix, we know the required dimensions of the sub-blocks of B are $B_1 \in \mathbb{R}^{n \times 1}$ and $B_k \in \mathbb{R}^{n \times 1}$.

(g)

$$AB = \begin{bmatrix} A_1B \\ \vdots \\ A_mB \end{bmatrix}.$$

Given the resulting matrix, we know the required dimensions of the sub-blocks of B are $B \in \mathbb{R}^{n \times k}$ (since there are no sub-blocks of B).

3. Linear Transformations of Sets

(a) Affine Sets

Given $\mathcal{X}_1=\{x|x_1+x_2=1,x\in\mathbb{R}^2\}$ and $\mathcal{X}_2=\{x|x_1-x_2=1,x\in\mathbb{R}^2\}$, we can draw the set of points for Ax for $x\in\mathcal{X}_1$ and $x\in\mathcal{X}_2$.

For the condition where $A=\begin{bmatrix}1&0\\0&1\end{bmatrix}$, we can solve for Ax such that

$$Ax = egin{bmatrix} 1 & 0 \ 0 & 1 \end{bmatrix} egin{bmatrix} x_1 \ x_2 \end{bmatrix} = egin{bmatrix} x_1 \ x_2 \end{bmatrix}$$

We can now draw the set of points by finding two points and then drawing the line through these two points.

We can now define the set of points for when $x \in \mathcal{X}_1$. When $x_1 = 0$, we find that given $x \in \mathcal{X}_1$,

$$x_2 = 1 - x_1 = 1$$

thus our first point is $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$.

When $x_1 = 1$, we find that given $x \in \mathcal{X}_1$,

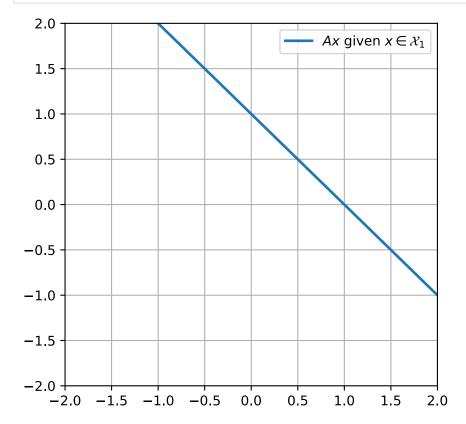
$$x_2 = 1 - x_1 = 0$$

thus our second point is $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$.

```
In [5]: # Given coordinates defined above, define a line y that is the set of points Ax.
    x_1 = [0, 1]
    x_2 = [1, 0]

    x = np.linspace(-5, 5, num=100)
    y = (x_2[1] - x_2[0])/(x_1[1] - x_1[0]) * x + (x_1[0]*x_2[1] - x_1[1]*x_2[0]) / (x_1[0])

    fig, ax = plt.subplots(figsize=(5, 5))
    ax.plot(x, y, label='$Ax$ given $x \in \mathcal{X}_1$', linewidth=2)
    ax.set_xlim([-2, 2])
    ax.set_ylim([-2, 2])
    ax.grid()
    ax.legend()
    plt.show()
```



We can now define the set of points for when $x \in \mathcal{X}_2$. When $x_1 = 0$, we find that given $x \in \mathcal{X}_2$,

$$x_2 = x_1 - 1 = -1$$

thus our first point is $\begin{bmatrix} 0 \\ -1 \end{bmatrix}$.

When $x_1 = 1$, we find that given $x \in \mathcal{X}_2$,

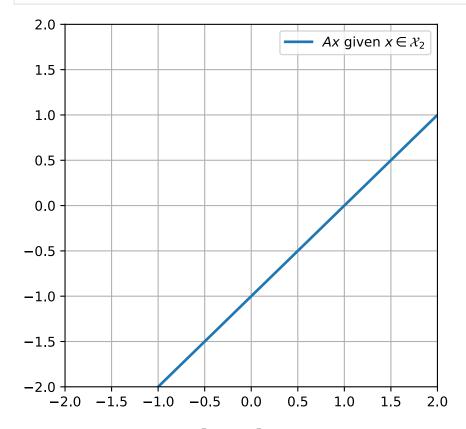
$$x_2 = x_1 - 1 = 0$$

thus our second point is $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$.

```
In [6]: # Given coordinates defined above, define a line y that is the set of points Ax.
    x_1 = [0, 1]
    x_2 = [-1, 0]

x = np.linspace(-5, 5, num=100)
y = (x_2[1] - x_2[0])/(x_1[1] - x_1[0]) * x + (x_1[0]*x_2[1] - x_1[1]*x_2[0]) / (x_1[0])

fig, ax = plt.subplots(figsize=(5, 5))
ax.plot(x, y, label='$Ax$ given $x \in \mathcal{X}_2$', linewidth=2)
ax.set_xlim([-2, 2])
ax.set_ylim([-2, 2])
ax.grid()
ax.legend()
plt.show()
```



For the condition where $A=egin{bmatrix} 1 & 1 \ 0 & -1 \end{bmatrix}$, we can solve for Ax such that

$$Ax = egin{bmatrix} 1 & 1 \ 0 & -1 \end{bmatrix} egin{bmatrix} x_1 \ x_2 \end{bmatrix} = egin{bmatrix} x_1 + x_2 \ -x_2 \end{bmatrix}$$

We can now draw the set of points by finding two points and then drawing the line through these two points.

We can now define the set of points for when $x \in \mathcal{X}_1$. When $x_1 = 0$, we find that given $x \in \mathcal{X}_1$,

$$x_2 = 1 - x_1 = 1$$

thus our first point is $\begin{bmatrix} 1 \\ -1 \end{bmatrix}$.

When $x_1 = 1$, we find that given $x \in \mathcal{X}_1$,

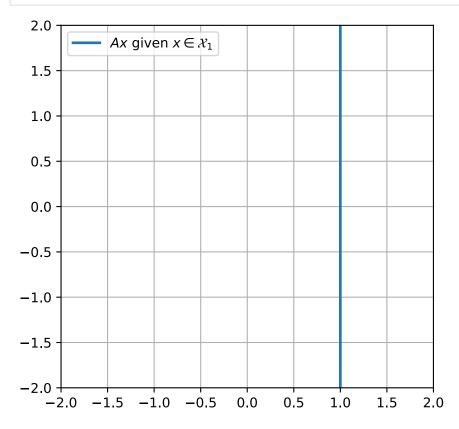
$$x_2 = 1 - x_1 = 0$$

thus our second point is $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$.

```
In [27]:
# Given coordinates defined above, define a line y that is the set of points Ax.
x_1 = [1, 1]
x_2 = [-1, 0]

# By inspection, we see from the coordinates that Ax is a vertical line @ x_1 = 1, thus

fig, ax = plt.subplots(figsize=(5, 5))
ax.axvline(1, label='$Ax$ given $x \in \mathcal{X}_1$', linewidth=2)
ax.set_xlim([-2, 2])
ax.set_ylim([-2, 2])
ax.grid()
ax.legend()
plt.show()
```



We can now define the set of points for when $x \in \mathcal{X}_2$. When $x_1 = 0$, we find that given $x \in \mathcal{X}_2$,

$$x_2 = x_1 - 1 = -1$$

thus our first point is $\begin{bmatrix} -1 \\ 1 \end{bmatrix}$.

When $x_1=1$, we find that given $x\in\mathcal{X}_2$,

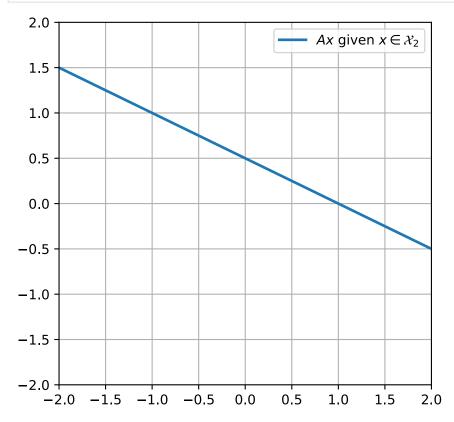
$$x_2 = x_1 - 1 = 0$$

thus our second point is $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$.

```
In [28]: # Given coordinates defined above, define a line y that is the set of points Ax.
    x_1 = [-1, 1]
    x_2 = [1, 0]

    x = np.linspace(-5, 5, num=100)
    y = (x_2[1] - x_2[0])/(x_1[1] - x_1[0]) * x + (x_1[0]*x_2[1] - x_1[1]*x_2[0]) / (x_1[0])

    fig, ax = plt.subplots(figsize=(5, 5))
    ax.plot(x, y, label='$Ax$ given $x \in \mathcal{X}_2$', linewidth=2)
    ax.set_xlim([-2, 2])
    ax.set_ylim([-2, 2])
    ax.grid()
    ax.legend()
    plt.show()
```



For the condition where $A=egin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}$, we can solve for Ax such that

$$Ax = egin{bmatrix} 1 & -1 \ 1 & 1 \end{bmatrix} egin{bmatrix} x_1 \ x_2 \end{bmatrix} = egin{bmatrix} x_1 - x_2 \ x_1 + x_2 \end{bmatrix}$$

We can now draw the set of points by finding two points and then drawing the line through these two points.

We can now define the set of points for when $x \in \mathcal{X}_1$. When $x_1 = 0$, we find that given $x \in \mathcal{X}_1$,

$$x_2 = 1 - x_1 = 1$$

thus our first point is $\begin{bmatrix} -1 \\ 1 \end{bmatrix}$.

When $x_1 = 1$, we find that given $x \in \mathcal{X}_1$,

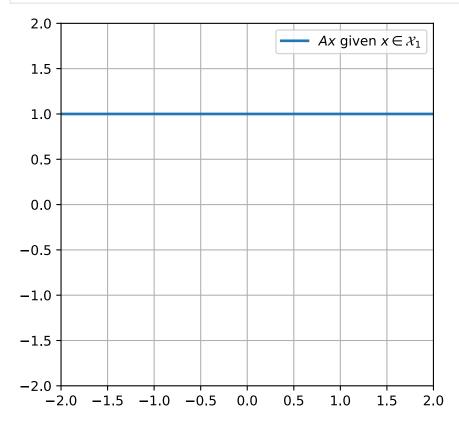
$$x_2 = 1 - x_1 = 0$$

thus our second point is $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$.

```
In [29]: # Given coordinates defined above, define a line y that is the set of points Ax.
    x_1 = [-1, 1]
    x_2 = [1, 1]

    x = np.linspace(-5, 5, num=100)
    y = (x_2[1] - x_2[0])/(x_1[1] - x_1[0]) * x + (x_1[0]*x_2[1] - x_1[1]*x_2[0]) / (x_1[0])

    fig, ax = plt.subplots(figsize=(5, 5))
    ax.plot(x, y, label='$Ax$ given $x \in \mathcal{X}_1$', linewidth=2)
    ax.set_xlim([-2, 2])
    ax.set_ylim([-2, 2])
    ax.grid()
    ax.legend()
    plt.show()
```



We can now define the set of points for when $x\in\mathcal{X}_2$. When $x_1=0$, we find that given $x\in\mathcal{X}_2$,

$$x_2 = x_1 - 1 = -1$$

thus our first point is $\begin{bmatrix} 1 \\ -1 \end{bmatrix}$.

When $x_1=1$, we find that given $x\in\mathcal{X}_2$,

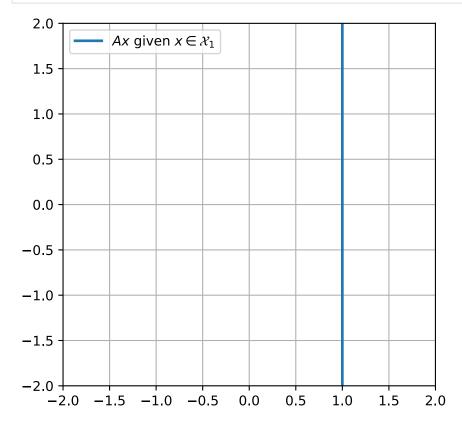
$$x_2 = x_1 - 1 = 0$$

thus our second point is $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$.

```
In [31]:
# Given coordinates defined above, define a line y that is the set of points Ax.
x_1 = [1, 1]
x_2 = [-1, 1]

# By inspection, we see from the coordinates that Ax is a vertical line @ x_1 = 1, thus

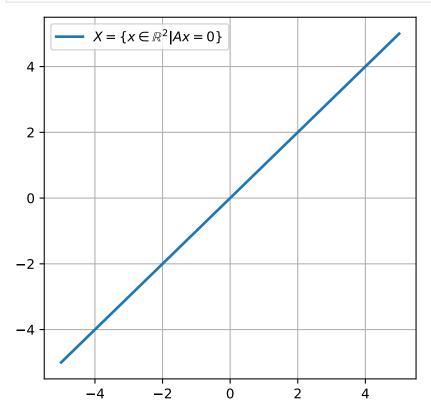
fig, ax = plt.subplots(figsize=(5, 5))
ax.axvline(1, label='$Ax$ given $x \in \mathcal{X}_1$', linewidth=2)
ax.set_xlim([-2, 2])
ax.set_ylim([-2, 2])
ax.grid()
ax.legend()
plt.show()
```



4. Affine and Half Spaces

For $a^T = [\, 1 \quad -1\,]$ and $X = \{x \in \mathbb{R}^2 | a^Tx = 0\}$, the set is defined as:

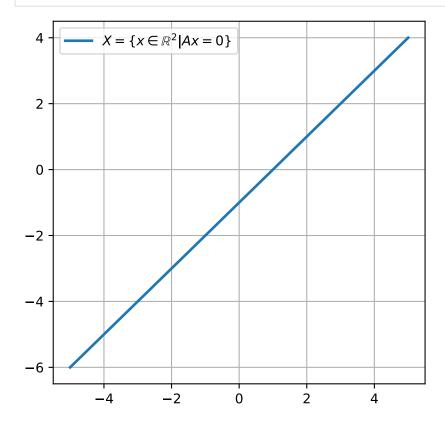
$$a^{T}x = 0$$
 $\begin{bmatrix} 1 & -1 \end{bmatrix} x = 0$
 $x_{1} - x_{2} = 0$
 $x_{1} = x_{2}$



For $a^T = [\, 1 \quad -1\,]$ and $X = \{x \in \mathbb{R}^2 | a^Tx = 1\}$, the set is defined as:

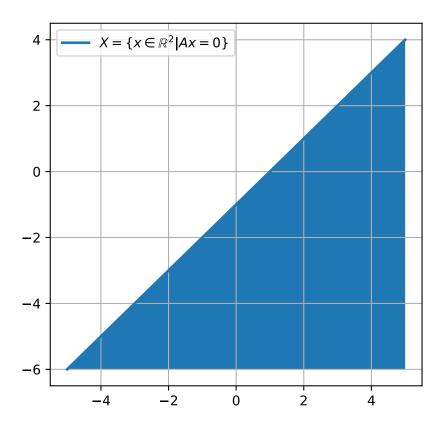
$$a^T x = 1 \ [1 \quad -1] \, x = 1 \ x_1 - x_2 = 1 \ x_2 = x_1 - 1$$

```
 ax.plot(x, y, label='$X = \{ x \in \mathbb{R}^{2} \mid Ax = 0 \}$', linewidth=2) \\ ax.legend() \\ ax.grid() \\ plt.show()
```



For $a^T = [1-1]$ and $X = \{x \in \mathbb{R}^2 | a^Tx \leq 1\}$, the set is defined as:

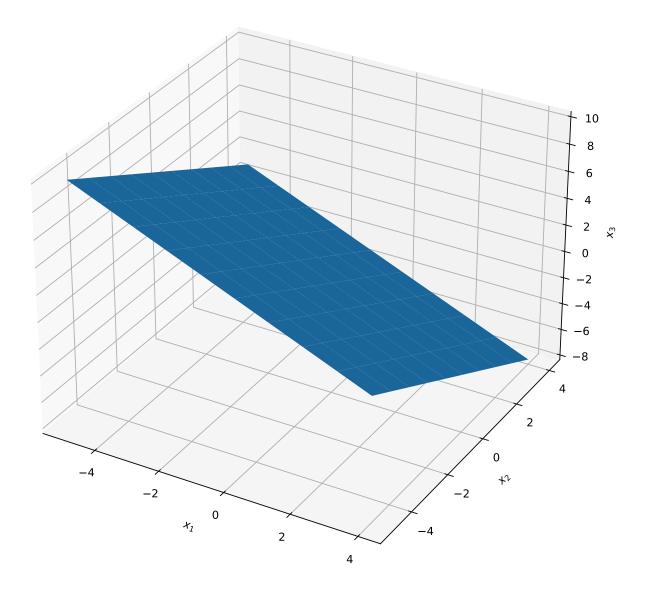
$$a^Tx \leq 1 \ [1-1]x \leq 1 \ x_1-x_2 \leq 1 \ x_2 \geq x_1-1$$



(b)

For $a^T = [\ 1 \quad 1 \quad 1 \]$ and $X = \{x \in \mathbb{R}^2 | a^T x = 0 \}$, the set is defined as:

$$a^{T}x = 0$$
 $\begin{bmatrix} 1 & 1 & 1 \end{bmatrix}x = 0$
 $x_{1} + x_{2} + x_{3} = 0$
 $x_{3} = -x_{1} - x_{2}$



For $a^T = [\ 1 \quad 1 \]$ and $X = \{x \in \mathbb{R}^2 | a^Tx = 1\}$, the set is defined as:

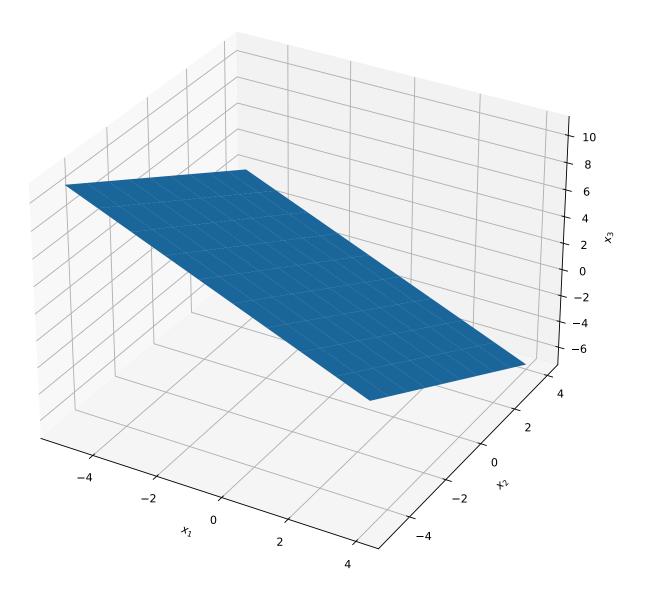
$$a^T x = 0 \ [1 \quad 1 \quad 1] \ x = 1 \ x_1 + x_2 + x_3 = 1 \ x_3 = 1 - x_1 - x_2$$

```
In [42]: fig = plt.figure(figsize=(10, 10))
    ax = plt.axes(projection='3d')

# Make data.
    x_1 = np.arange(-5, 5, 1)
    x_2 = np.arange(-5, 5, 1)
    x_2, x_1 = np.meshgrid(x_1, x_2)
    x_3 = 1 - x_1 - x_2

# Plot the surface.
```

```
surf = ax.plot_surface(x_1, x_2, x_3)
ax.set_xlabel('$x_1$')
ax.set_ylabel('$x_2$')
ax.set_zlabel('$x_3$')
plt.show()
```



For $a^T = [\ 1 \quad 1 \]$ and $X = \{x \in \mathbb{R}^2 | a^Tx \leq 1\}$, the set is defined as:

$$a^T x \leq 0 \ [1 \quad 1 \quad 1] \, x \leq 1 \ x_1 + x_2 + x_3 \leq 1 \ x_3 \leq 1 - x_1 - x_2$$

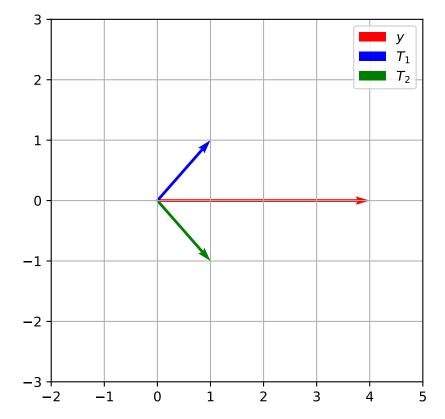
5. Coordinates

(a)

Given $y = \begin{bmatrix} 4 \\ 0 \end{bmatrix}$ and $T = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$, we can plot the columns of the matrix T and y to compute the coordinates of the vector y with respect to new basis.

```
In [11]:
    y = np.array([[4], [0]])
    T = np.array([[1, 1], [1, -1]])
    origin = np.array([[0], [0]])

    fig, ax = plt.subplots(figsize=(5, 5))
    origin = np.array([[0, 0, 0], [0, 0, 0]])
    ax.quiver([0], [0], y[0], y[1], angles='xy', color='r', scale_units='xy', scale=1, labe
    ax.quiver([0], [0], T[0,0], T[1,0], angles='xy', color='b', scale_units='xy', scale=1,
    ax.quiver([0], [0], T[0,1], T[1,1], angles='xy', color='g', scale_units='xy', scale=1,
    ax.set_xlim([-2, 5])
    ax.set_ylim([-3, 3])
    ax.grid()
    ax.legend()
    plt.show()
```



By solving for x where y=Tx, we find that $x=T^{-1}y$. Solving for x, we find that $x=\begin{bmatrix}2\\2\end{bmatrix}$

```
In [6]: x = np.linalg.inv(T).dot(y)
    print('Coordinates of y with respect to new basis:\n', x)
```

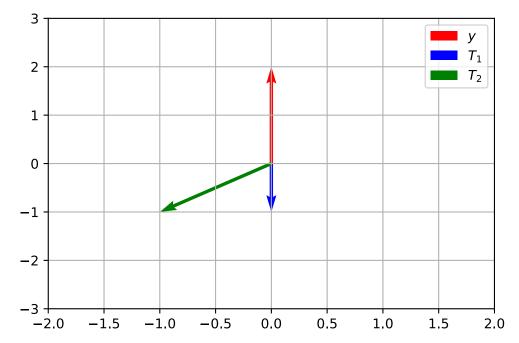
```
Coordinates of y with respect to new basis: [[2.] [2.]]
```

(b)

Given $y=\begin{bmatrix}0\\2\end{bmatrix}$ and $T=\begin{bmatrix}0&-1\\-1&-1\end{bmatrix}$, we can plot the columns of the matrix T and y to compute the coordinates of the vector y with respect to new basis.

```
In [7]:
    y = np.array([[0], [2]])
    T = np.array([[0, -1], [-1, -1]])
    origin = np.array([[0], [0]])

    fig, ax = plt.subplots(figsize=(5, 5))
    origin = np.array([[0, 0, 0], [0, 0, 0]])
    ax.quiver([0], [0], y[0], y[1], angles='xy', color='r', scale_units='xy', scale=1, labe
    ax.quiver([0], [0], T[0, 0], T[1, 0], angles='xy', color='b', scale_units='xy', scale=1
    ax.quiver([0], [0], T[0,1], T[1,1], angles='xy', color='g', scale_units='xy', scale=1,
    ax.set_xlim([-2, 2])
    ax.set_ylim([-3, 3])
    ax.grid()
    ax.legend()
    plt.show()
```



By solving for x where y=Tx, we find that $x=T^{-1}y$. Solving for x, we find that $x=\begin{bmatrix} -2\\0 \end{bmatrix}$.

```
In [8]: x = np.linalg.inv(T).dot(y)
    print('Coordinates of y with respect to new basis:\n', x)
```

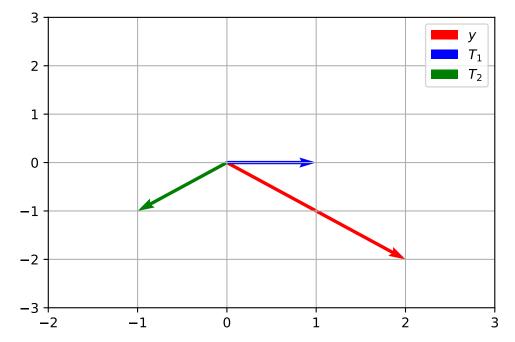
```
Coordinates of y with respect to new basis: [[-2.] [ 0.]]
```

(c)

Given $y=\begin{bmatrix}2\\-2\end{bmatrix}$ and $T=\begin{bmatrix}1&-1\\0&-1\end{bmatrix}$, we can plot the columns of the matrix T and y to compute the coordinates of the vector y with respect to new basis.

```
In [9]:
    y = np.array([[2], [-2]])
    T = np.array([[1, -1], [0, -1]])
    origin = np.array([[0], [0]])

    fig, ax = plt.subplots(figsize=(5, 5))
    origin = np.array([[0, 0, 0], [0, 0, 0]])
    ax.quiver([0], [0], y[0], y[1], angles='xy', color='r', scale_units='xy', scale=1, labe
    ax.quiver([0], [0], T[0, 0], T[1, 0], angles='xy', color='b', scale_units='xy', scale=1
    ax.quiver([0], [0], T[0, 1], T[1, 1], angles='xy', color='g', scale_units='xy', scale=1
    ax.set_xlim([-2, 3])
    ax.set_ylim([-3, 3])
    ax.grid()
    ax.legend()
    plt.show()
```



By solving for x where y=Tx, we find that $x=T^{-1}y$. Solving for x, we find that $x=\begin{bmatrix} 4\\2 \end{bmatrix}$.

[[4.] [2.]]