## Homework 4

## **Kyle Hadley**

import warnings
warnings.simplefilter('ignore')

#### 1. PCA via Successive Deflation

Note: Worked problem with Charlie and Joaquin from class on this problem.

(a)

For the covariance of the deflated matrix, we are given the relationship  $\tilde{X}^T = (I - v_1 v_1^T) X^T$ . From this relationship, we know that  $\tilde{X} = X(I - v_1 v_1^T)$ .

From these relationships, we start with our covariance of the deflated matrix such that,

$$ilde{C} = rac{1}{n} ilde{X}^T ilde{X}$$

Substituting our relationships for  $ilde{X}^T$  and  $ilde{X}$ ,

$$ilde{C} = rac{1}{n}(I-v_1v_1^T)X^TX(I-v_1v_1^T)$$

We can substitute  $\frac{1}{n}X^TX = C$  such that

$$ilde{C}=(I-v_1v_1^T)C(I-v_1v_1^T)$$

$$ilde{C} = C - v_1 v_1^T C - C v_1 v_1^T + v_1 v_1^T C v_1 v_1^T$$

Substituing our relationship  $Cv_1 = \lambda_1 v_1$  and given that  $\lambda$  is a constant,

$$ilde{C} = C - v_1 v_1^T C - \lambda_1 v_1 v_1^T + v_1 v_1^T \lambda_1 v_1 v_1^T$$

$$ilde{C} = C - v_1 v_1^T C - \lambda_1 v_1 v_1^T + \lambda_1 v_1 v_1^T v_1 v_1^T$$

Also, given our orthonormality relationship we know that  $v_1^T v_1 = 1$ ; thus,

$$egin{aligned} ilde{C} &= C - v_1 v_1^T C - \lambda_1 v_1 v_1^T + \lambda_1 v_1 v_1^T \ & \ ilde{C} &= C - v_1 v_1^T C \end{aligned}$$

We can take a "double" transpose of our left-most term (i.e.  $a=(a^T)^T$ ); thus,

$$ilde{C} = C - ((v_1 v_1^T C)^T)^T$$

$$\tilde{C} = C - (C^T v_1 v_1^T)^T$$

From our relationship for C, we can see that  $C = C^T$  ( $C = \frac{1}{n}X^TX = C^T$ ); thus,

$$ilde{C} = C - (Cv_1v_1^T)^T$$

Applying our relationship again of  $Cv_1=\lambda_1v_1$  and  $C=rac{1}{n}X^TX$ ,

$$ilde{C} = rac{1}{n} X^T X - (\lambda_1 v_1 v_1^T)^T$$

$$ilde{C} = rac{1}{n} X^T X - \lambda_1 v_1 v_1^T$$

(b)

For a  $j \neq 1$  and  $v_j$  as a principle eigenvector of C, we can show that  $v_j$  is also a principal eigenvector of  $\tilde{C}$  with the same eigenvalue  $\lambda_j$ .

Given  $ilde{C} = rac{1}{n} X^T X - \lambda_1 v_1 v_1^T$  , we right-multiply both sides by  $v_j$  ,

$$ilde{C}v_j = \left(rac{1}{n}X^TX - \lambda_1 v_1 v_1^T
ight)v_j$$

$$ilde{C}v_j = rac{1}{n}X^TXv_j - \lambda_1 v_1 v_1^Tv_j$$

Given our orthonormality relationship, we know that if  $j \neq 1$  then  $v_1^T v_j = 0$ ; thus,

$$ilde{C}v_j = rac{1}{n}X^TXv_j - \lambda_1 v_1(0)$$

$$ilde{C}v_j = rac{1}{n} X^T X v_j$$

Substituting  $\frac{1}{n}X^TX = C$ ,

$$ilde{C}v_j = Cv_j = \lambda_j v_j$$

Thus, we can see that  $v_i$  is also a principal eigenvector of  $\tilde{C}$  with the same eigenvalue  $\lambda_i$ .

(c)

By deflating our matrix C to  $\tilde{C}$ , we are essentially removing one of the parameters from our initial dataset as determined by the principal eigenvector - which was given as  $v_1$ . Since we know that we have removed the parameter associated with  $v_1$  when creating our deflated covariance matrix, we know that  $v_1$  is no longer the first principal eigenvector of  $\tilde{C}$ . Thus,  $v_2$  must be the first principal eigenvector for  $\tilde{C}$ .

Intuitively, when we multiply our vector  $u_0$  by our covariance matrix C, we end up stretching our  $u_0$  along the eigenvectors of C. However, the stretching is greatest along the principal eigenvector direction.

Thus, if we repeat this process of stretching for a large number of times (k times), we will get a resulting  $u_k$  will look like a stretched version of our principal eigenvector. We can then see that  $u_k$  is just a scaled version of the principal eigenvector - thus meaning that they are equivalent.

The computational complexity is  $O(m^2k)$  as we are performing a matrix multiplication of C by itself (which is a O(m) operation) k times.

It would be advantageous to include the norming component as referenced in eq. (5) because this avoids our values increasing or decreasing exponentially as we stretch  $u_0$ . This ensures that our value is within the memory limits of computers.

(e)

```
In [6]:
         def calculate_eigens(C, k):
             n, m = C.shape
             u0 = np.ones(n)
             u = np.linalg.matrix_power(C, k).dot(u0)
             u = u / np.linalg.norm(u)
             lamda = C.dot(u)[0] / u[0]
             return lamda, u.T
         def calculate_K_eigens(C, X, K, k):
             n, m = C.shape
             lamda = np.zeros(K)
             v = np.zeros(shape=(n, K))
             for i in range(K):
                 lamda[i], v[:, i] = calculate eigens(C, k)
                 u = np.expand_dims(v[:, i], axis=1)
                 X = X.dot(np.identity(n) - u.dot(u.T))
                 C = 1/n * (X.T).dot(X)
             #print(C)
             return lamda, v
         n = 10
         m = 5
         np.random.seed(0)
         X = np.random.randint(3, size=(n, m))
         #print(X)
         C = 1/n * (X.T).dot(X)
         1, v = calculate_K_eigens(C, X, 5, 50)
         l_true, v_true = np.linalg.eig(C)
```

```
print('\nEigenvectors:\n', 'Predicted:\n', v, '\n', 'Actual:\n', v_true)
Eigenvalues:
Predicted: [4.14066235 4.0241905 0.89120969 0.55592762 0.04734749]
Actual: [4.14066235 2.01209525 0.02367374 0.27796381 0.44560484]
Eigenvectors:
Predicted:
[[ 0.42723111 -0.51084397  0.15881388  0.61225951  0.39551039]
[ 0.59423189 -0.41956691  0.1213297 -0.51070685 -0.44193855]
[ 0.33912602  0.47707352  0.54570421 -0.31125022  0.51256669]
[ 0.46331452  0.24388967 -0.80353531 -0.08572222  0.26988923]]
Actual:
[[-0.42723111 -0.51084397 0.39551039 0.61225951 -0.15881388]
[-0.59423189 -0.41956691 -0.44193855 -0.51070685 -0.1213297 ]
[-0.33912602  0.47707352  0.51256669  -0.31125022  -0.54570421]
```

[-0.46331452 0.24388967 0.26988923 -0.08572222 0.80353531]]

print('Eigenvalues:\n', 'Predicted:', 1, '\n', 'Actual:', 1\_true)

## 2. Locality Sensitive Hashing

(a)

In order to avoid the 3rd condition where the magical oracle is unstable, we set c=1 such that r=cr. This will ensure that we avoid the unstable condition when requesting a nearest neighbor.

After setting c=1, we can perform iterative queries by starting with an arbitrary  $r_0$ . Given an  $r_0$  we can ask the oracle for the nearest neighbor of a query point q.

If the oracle returns a point x', then we will reduce our  $r_0$  by half (rounded down) and perform a new query with our new  $r_1$  (i.e. half the original  $r_0$ ). If the oracle still returns a point x', then we continue to reduce our  $r_i$  by half (as long as it's possible with integer values) until we've reached a point where the oracle finds nothing. Once the oracle finds nothing, then we take the average of our  $r_{i-1}$  from the previous iteration and the latest  $r_i$  for  $r_{i+1}$ . We perform this "yo-yo"-ing until we reach a point where we know that there is no smaller r that yields an x'.

We perform a similar series of steps if the oracle doesn't return a point x' with our initial  $r_0$  but instead set  $r_{i+1}=2r_i$  until the oracle does return an x'. Then we begin the same "yo-yo"ing as described above until we reach a set r.

(b)

The lower bound for the probability that h maps  $x_i$  and  $x_j$  to the same value is a function of the number of common values within  $x_i$  and  $x_j$  at the same indices. While we don't have a function or value for the common values, we can use the Hamming distance as this represents where  $x_i$  and  $x_j$  have differing values at various positions within the vectors.

Given that  $d(x_i, x_j) \le r$ , we know that the lower bound for common values (i.e.  $h(x_i) = h(x_j)$ ) is when  $d(x_i, x_j) = r$ ; thus, we can describe the probability of  $h(x_i) = h(x_j)$  as,

$$p_1=Pr(h(x_i)=h(x_j))=1-rac{r}{m}$$

where m is the size of the binary vectors  $x_i$  and  $x_i$ .

Given  $d(x_i, x_j) \ge r$ , we know that upper bound for common values is when  $d(x_i, x_j) = cr$ ; thus, we can describe the probability of  $h(x_i) = h(x_j)$  as,

$$p_2=Pr(h(x_i)=h(x_j))=1-rac{cr}{m}$$

The inequality relationship between  $p_1$  and  $p_2$  is  $p_2 \leq p_1$ .

(c)

Given that  $g(x_i)=(h_1(x_i),h_2(x_i),\ldots,h_k(x_i))$ , we can surmise that the probability of  $g(x_i)=g(x_j)$  is equivalent to the combined probability of  $h_1(x_i)=h_1(x_j)$ ,  $h_2(x_i)=h_2(x_j)$ , ...,  $h_k(x_i)=h_k(x_j)$ ; thus,

$$Pr(g(x_i)=g(x_j))=Pr(h_1(x_i)=h_1(x_j)) imes Pr(h_2(x_i)=h_2(x_j)) imes \ldots imes Pr(h_k(x_i)=h_k(x_j))$$

Substituting our  $p_1$  for our lower bound condition, the lower bound of our probability is

$$egin{aligned} Pr(g(x_i) = g(x_j)) &= p_1 imes p_1 imes \ldots imes p_1 \ \\ Pr(g(x_i) = g(x_j)) &= p_1^k \end{aligned}$$

Substituting our  $p_2$  for our lower bound condition, the lower bound of our probability is

$$egin{aligned} Pr(g(x_i) = g(x_j)) &= p_2 imes p_2 imes \ldots imes p_2 \ \\ Pr(g(x_i) = g(x_j)) &= p_2^k \end{aligned}$$

(d)

To find the probability that for  $b \in \{0, 1, ..., l-1\}$  where  $g_b(x_i) = g_b(x_j)$ , we can consider the probability that this will never occur such that,

$$Pr\left(\exists b \in \left\{0,1,\ldots,l-1
ight\}: g_b(x_i) = g_b(x_j)
ight) = 1 - Pr\left(g_b(x_i) 
eq g_b(x_j), orall b
ight)$$

We know from part (c) that the probability of  $Pr(g(x_i)=g(x_j))=p_1^k$  for lower and upper bounds. Thus, we know that for  $Pr(g(x_i)\neq g(x_j))=1-p_1^k$ . Given that we are calculating the probability across all values of b, we can then surmise that,

$$Pr\left(g_b(x_i) 
eq g_b(x_j), orall b
ight) = (1-p_1^k)^l$$

Thus, for the lower bound we know that

$$Pr\left(\exists b \in \{0,1,\ldots,l-1\}: g_b(x_i) = g_b(x_i)
ight) = 1 - (1-p_1^k)^l$$

Similarly, for the upper bound we know that

$$Pr\left(\exists b \in \{0,1,\ldots,l-1\}: g_b(x_i) = g_b(x_j)
ight) = 1 - (1-p_2^k)^l$$

Given that 
$$ho=rac{\ln(p_1)}{\ln(p_2)}$$
,  $l=n^
ho$ , and  $k=rac{\ln(n)}{\ln(1/p_2)}$ .

Solving the probability of the first event, given that  $d(x',q) \leq r$  we know that we are dealing with the lower bound probability as defined in part (d). Thus, we know that,

$$Pr(A) = 1 - (1 - p_1^k)^l$$

where P(A) is the probability of the first event. First substituting our relationship for k and l, we find that

$$Pr(A) = 1 - \left(1 - p_1^{rac{\ln(n)}{\ln(1/p_2)}}
ight)^{n^
ho}$$

Examining the term  $p_1^{\frac{\ln(n)}{\ln(1/p_2)}}$  , we can re-write this as

$$p_1^{\ln(n)^{rac{1}{\ln(1/p_2)}}}$$

We can apply the log base change rule such that  $\ln(n) = rac{\log_{p_1} n}{\log_{p_1} e}$ ; thus,

$$p_1^{rac{\log_{p_1}n}{\log_{p_1}e}rac{1}{\ln(1/p_2)}}$$

We know that  $p_1^{\log_{p_1}n}=n$ ; thus,

$$n^{rac{1}{\log_{p_1}e}rac{1}{\ln(1/p_2)}}$$

Again, applying the log base change rule it is known that  $\frac{1}{\log_{p_1}(e)}=\frac{\ln(p_1)}{\ln(e)}=\ln(p_1)$ ; thus,

$$n^{\ln(p_1)^{rac{1}{\ln(1/p_2)}}} = n^{rac{\ln(p_1)}{\ln(1/p_2)}} = rac{1}{n^{rac{\ln(p_1)}{\ln(p_2)}}}$$

We know from our relationship for  $\rho$  that,

$$rac{1}{n^{rac{\ln(p_1)}{\ln(p_2)}}} = rac{1}{n^{
ho}}$$

Re-plugging this new value into our initial equation for Pr(A) we see that,

$$Pr(A) = 1 - \left(1 - rac{1}{n^
ho}
ight)^{n^
ho}$$

As highlighted by the hint in the homework, we know that for an arbitrary value, z, the  $\lim_{k\to\infty}(1-1/z)^z=e^{-1}$  and that  $(1-1/z)^z$  will always be less than  $e^{-1}$ . Thus, we can surmise

that the Pr(A) can be re-written as,

$$Pr(A) \geq 1 - e^{-1}$$

Thus, we see that the first event happens with probability of at least  $1-e^{-1}$ .

Solving the probability of the second event, we can define our probability as,

$$Pr(B) = Pr(W \le 4l)$$

where Pr(B) is the probability of the second event, W is our random variable of the number of items in X. We can re-write this such that

$$Pr(B) = 1 - Pr(W \ge 4l)$$

From this relationship, we apply Markov's inequality such that,

$$Pr(B) \geq 1 - rac{E[W]}{4l}$$

where E(W) represents the expectation of W defined as  $E[W] = \sum x_i p_i$ . The probability in this relationship is  $p_i = l * Pr(g_b(x) = g_b(q))$  for a given b, as defined by part (c),  $p^k$ . We know that we are dealing with the upper limit, i.e.  $p_2$ , because  $d(x,q) \geq cr$ . Thus, we first simplifying our  $p_i = l * p_2^k$ ,

$$p_i = l * p_2^k = l * p_2^{rac{\ln(n)}{\ln(1/p_2)}} = l * p_2^{-rac{\ln(n)}{\ln(p_2)}}$$

We can apply the log base change rule such that  $rac{\ln(n)}{\ln(p_2)} = \log_{p_2}(n)$ ; thus,

$$l*p_2^{-rac{\ln(n)}{\ln(p_2)}} = l*p_2^{-\log_{p_2}(n)} = l*n^{-1} = l*rac{1}{n}$$

Thus, we know that probability of there being a single x and q where  $p_i = l * \frac{1}{n}$ . We know that this probability is equivalent for all values of W; thus, we can re-write our expectation as,

$$E[W] = \sum x_i p_i = np = n\left(rac{l}{n}
ight) = l$$

Plugging this value into our Pr(B) equation, we see that,

$$Pr(B) \geq 1 - rac{l}{4l}$$

$$Pr(B) \geq rac{3}{4}$$

Thus, we see that the probability of the second event is at least 3/4.

The lower bound on the probability of both events happening is defined by

$$Pr(A \cap B) \ge Pr(A) * Pr(B)$$

using the lower bound of both 1st and 2nd events. Thus,

$$Pr(A\cap B)\geq rac{3}{4}(1-e^{-1})$$

(f)

## 3. Programming Problem: Random Forests

Note: Worked on this problem with Niraj and Charlie from class on problems 3 and 4.

(a)

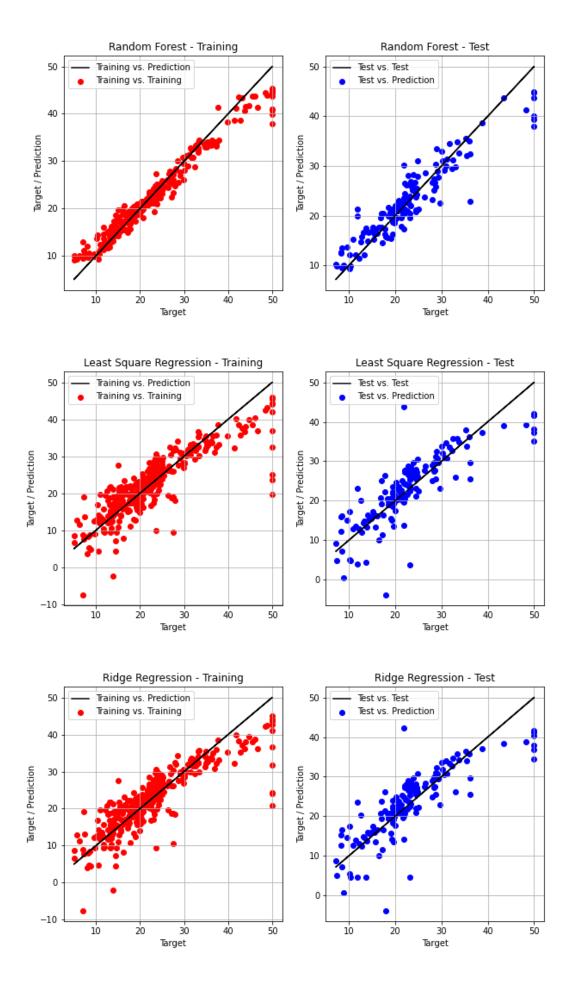
Reference GBDT.ipynb for coding implementation of Random Forest code.

Given the Boston house price dataset, below in the table is the calculated training and test RMSE using the Random Forest object. In addition, the table also included the results from least square regression and ridge regression as calculated in previous homeworks.

ML Technique	RMSE (Training Data)	RMSE (Test Data)
Random Forest (RF)	2.131	3.343
Least Square Regression	4.8206	5.2092
Ridge Regression	4.8419	5.1474

We can see that the Random Forest performs significantly better than both least square and ridge regression based on RMSE score for the training dataset and performs better for the test dataset.

The plots below demonstrate the performance of RF vs. the other regression solutions. The plots below demonstrate how close the predicted value is to the actual value for both our training and test datasets. The line in each graph represents a perfect correlation (i.e. if prediction was equal to actual) and the scattered dots represent the predictions with respect to actuals.



Reference GBDT.ipynb for coding implementation of Random Forest code.

Given the Credit-g and Brest Cancer Diagnostic datasets, below in the table is the calculated training and test accuracy using the Random Forest object.

Dataset	Accuracy (Training Data)	Accuracy (Test Data)
Credit-g	90.71 %	78.33 %
Brest Cancer Diagnostic	98.99 %	97.66 %

# 4. Programming Problem: Gradient Boosting Decision Trees

(a)

The computational complexity of optimizing a tree of depth d in terms of m and n is O(nmd).

## (b)

It seems that the most computational expensive part of the GBDT training is the building of each individual tree.

Besides performing parallel programming, we could attempt to optimize the tree building by identifying which features are most likely to drive the division of training data. For example, we may know that feature j has only two values - thus, we can infer that our dataset should be split along this feature immediately (assuming that feature j has a non-negligble impact on our calculated value).

There is also a technique called decision tree pruning in which we remove from the decision tre sections of the tree that are non-critical and/or redundant. For example, we may perform a split on our root node by feature j and then perform a split on the left child again by feature j. We may be able to prune some of the nodes from the tree that exhibit this type of behavior.

(c)

The recursive calling of left and right child can be performed in parallel as the generation of the children nodes have independent inputs / outputs from each other. Thus, we can be generating the left child (and subsequent children) in parallel to the right child.

#### (d)

One way in which GBDT is different from other gradient descent algorithms and approaches is the way in which the model updates itself. With gradient descent, we descend the differentiable loss function by introducing changes to our parameters (the weights we calculate). For GBDT, rather than changing the parameters we instead descend the gradient by introducing new models - the is similar to updating our weights but slightly different.

Another difference is the way in which GBDT updates the "parameters" (i.e. the way it adds a model). Gradient descent calculates it updates with respect to each individual value of our training set while GBDT updates with respect to a very small subset of our training set at each leaf node (dependent on the value of our *min\_sample\_split*).

(e)

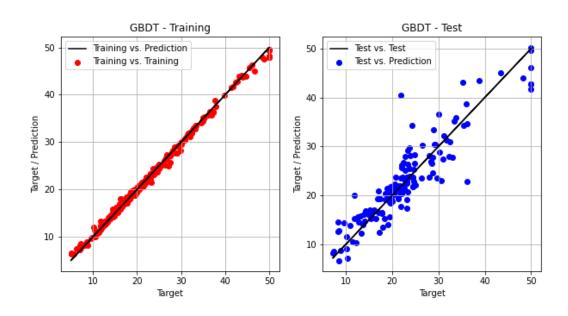
Reference GBDT.ipynb for coding implementation of Random Forest code.

Given the Boston house price dataset, below in the table is the calculated training and test RMSE using the GBDT object. In addition, the table also included the results from least square regression and ridge regression as calculated in previous homeworks.

ML Technique	RMSE (Training Data)	RMSE (Test Data)
GBDT	0.568	3.597
Least Square Regression	4.8206	5.2092
Ridge Regression	4.8419	5.1474

We can see that the GBDT performs significantly better than both least square and ridge regression based on RMSE score for the training dataset and performs better for the test dataset. The extremely low RMSE value for the training data, but larger RMSE for test data, indicates that the model may be tuned too much to the training data. However, the model as captured in code seems to optimize the test data RMSE as best as possible (barring small optimization tweaks).

The plot below demonstrates the performance of GBDT vs. the other regression solutions. The plot demonstrates how close the predicted value is to the actual value for both our training and test datasets. The line in each graph represents a perfect correlation (i.e. if prediction was equal to actual) and the scattered dots represent the predictions with respect to actuals. This plot can be compared with the other plots for least square and ridge regression and presented in 3(a).



Reference GBDT.ipynb for coding implementation of Random Forest code.

Given the Credit-g and Brest Cancer Diagnostic datasets, below in the table is the calculated training and test accuracy using the GDBT object.

Dataset	Accuracy (Training Data)	Accuracy (Test Data)
Credit-g	96.57 %	78.00 %
Brest Cancer Diagnostic	99.75 %	95.32 %

(g)

It seems that across all three experiments that GBDT was signficantly more accurate for the training dataset classification or calculation, but was roughly equivalent to the accuracy for the test dataset.

A few possible explanations:

- The inputted parameters for both RF and GDBT caused the models to overfit to the training datasets. I attempted to optimize my models based on test dataset accuracy, without significantly causing lower accuracy on my training dataset (i.e. fudging the numbers to get a good test dataset accuracy).
- The size of the dataset may be indicative of which model may prove more accurate. If GDBT was more effective at classifying or predicting for my training dataset, it seems that having a larger dataset that I can train on would help the model be more indicative of my real dataset (outside of my training/test data).

# **GBDT.ipynb**

```
In [1]:
         #from multiprocessing import Pool
         #from functools import partial
         import matplotlib.pyplot as plt
         import numpy as np
         import time
         #from numba import jit
         import warnings
         warnings.simplefilter('ignore')
In [2]:
             "score" = predicted value, should be single value
             pred() takes GBDT/RF outputs, i.e., the "score", as its inputs, and returns predict
             g() is the gradient/1st order derivative, which takes true values "true" and scores
             h() is the heassian/2nd order derivative, which takes true values "true" and scores
         class leastsquare(object):
              '''Loss class for mse. As for mse, pred function is pred=score.'''
             def pred(self, score):
                 return score
             def g(self, true, score):
                 #score mat = np.ones(shape=true.shape) * score
                 return -2*(true - score)
             def h(self, true, score):
                 return 2*np.ones(shape=true.shape)
         class logistic(object):
              '''Loss class for log loss. As for log loss, pred function is logistic transformati
             def pred(self, score):
                 prediction = 1 / (1 + np.exp(-score))
                 prediction[prediction > 0.5] = 1
                 prediction[prediction <= 0.5] = 0</pre>
                 return prediction
             def g(self, true, score):
                 if score.shape != true.shape:
                     score mat = np.ones(shape=true.shape) * score
                     return (-(np.exp(score mat)*(true - 1) + true) / (np.exp(score mat) + 1))
                 else:
                     return (-(np.exp(score)*(true - 1) + true) / (np.exp(score) + 1))
             def h(self, true, score):
                 if score.shape != true.shape:
                     score mat = np.ones(shape=true.shape) * score
                     return np.exp(score mat) / (np.exp(score mat) + 1)**2
                 else:
                     return np.exp(score) / (np.exp(score) + 1)**2
```

```
In [3]: # TODO: class of GBDT
    class GBDT(object):
```

```
Class of gradient boosting decision tree (GBDT)
Parameters:
   n threads: The number of threads used for fitting and predicting.
   loss: Loss function for gradient boosting.
        'mse' for regression task and 'log' for classfication task.
        A child class of the loss class could be passed to implement customized los
   max depth: The maximum depth D max of a tree.
   min_sample_split: The minimum number of samples required to further split a nod
   lamda: The regularization coefficient for leaf score, also known as lambda.
    gamma: The regularization coefficient for number of tree nodes, also know as ga
   learning rate: The learning rate eta of GBDT.
   num trees: Number of trees.
def __init__(self, n_threads = None, loss = 'mse', max_depth = 3, min_sample_split
    self.n threads = n threads
    if loss == 'mse':
        self.loss = leastsquare()
    elif loss == 'log':
        self.loss = logistic()
    else:
        print('Invalid loss function for RF object.')
        return self
    self.max_depth = max_depth
    self.min sample split = min sample split
    self.lamda = lamda
    self.gamma = gamma
    self.learning_rate = learning_rate
    self.num_trees = num_trees
    self.trees = []
    self.init pred = 0
def fit(self, train, target):
   # train is n x m 2d numpy array
   # target is n-dim 1d array
    # First, find our initial prediction y_0 which is the average of our inputted
    self.init pred = np.mean(target)
   y_pred = np.ones(shape=target.shape) * self.init_pred
   g = self.loss.g(target, y pred)
   h = self.loss.h(target, y_pred)
   # Generate self.num trees
    for i in np.arange(self.num trees):
        new tree = Tree(n threads = self.n threads, max depth = self.max depth, min
        new_tree.fit(train=train, target=target, g=g, h=h)
        self.trees.append(new tree)
        # Update our values for g and h based on the previously created tree; our n
        y pred = self.learning rate * new tree.predict(train) + y pred
        g = self.loss.g(target, y pred)
        h = self.loss.h(target, y_pred)
    return self
def predict(self, test):
```

```
In [4]:
         # TODO: class of Random Forest
         class RF(object):
             Class of Random Forest
             Parameters:
                 n_threads: The number of threads used for fitting and predicting.
                 loss: Loss function for gradient boosting.
                      'mse' for regression task and 'log' for classfication task.
                     A child class of the loss class could be passed to implement customized los
                 max_depth: The maximum depth d_max of a tree.
                 min_sample_split: The minimum number of samples required to further split a nod
                 lamda: The regularization coefficient for leaf score, also known as lambda.
                 gamma: The regularization coefficient for number of tree nodes, also know as ga
                 rf: rf*m is the size of random subset of features, from which we select the bes
                 num_trees: Number of trees.
             def __init__(self, n_threads = None, loss = 'mse', max_depth = 3, min_sample_split
                 self.n threads = n threads
                 if loss == 'mse':
                     self.loss = leastsquare()
                 elif loss == 'log':
                     self.loss = logistic()
                 else:
                     print('Invalid loss function for RF object.')
                     return self
                 self.max depth = max depth
                 self.min sample split = min sample split
                 self.lamda = lamda
                 self.gamma = gamma
                 self.rf = rf
                 self.num_trees = num_trees
                 self.trees = []
                 self.init pred = 0
             def fit(self, train, target):
                 # train is n x m 2d numpy array
                 # target is n-dim 1d array
                 # First, find our initial prediction y_0 which is the average of our inputted t
                 self.init_pred = np.mean(target)
```

```
g = self.loss.g(target, self.init_pred)
   h = self.loss.h(target, self.init pred)
   #print(g, h)
   # Generate self.num_trees
   for i in np.arange(self.num trees):
        train boot = np.random.choice(train.shape[0], size=train.shape[0], replace=
        new_tree = Tree(n_threads = self.n_threads, max_depth = self.max_depth, min
        new_tree.fit(train=train[train_boot, :], target=target[train_boot], g=g[tra
        self.trees.append(new tree)
    return self
def predict(self, test):
   n, m = test.shape
   score = np.zeros(n)
   for tree in self.trees:
        score += tree.predict(test)
   score = score / self.num_trees
    score += self.init pred
   return self.loss.pred(score)
def print(self):
   for tree in self.trees:
        tree.print()
    return self
```

```
In [5]:
         # TODO: class of a node on a tree
         class TreeNode(object):
             Data structure that are used for storing a node on a tree.
             A tree is presented by a set of nested TreeNodes,
             with one TreeNode pointing two child TreeNodes,
             until a tree leaf is reached.
             A node on a tree can be either a leaf node or a non-leaf node.
             def __init__(self, y_value = 0, split_feature = None, split_threshold = None, left_
                 \#[X1, X2, index_y, value_y] = split(X)
                 if not left_child and not right_child:
                      self.is_leaf = True
                 else:
                      self.is leaf = False
                 self.y value = y value
                 self.left_child = left_child
                 self.right child = right child
                 self.split_feature = split_feature
                 self.split threshold = split threshold
                 self.gain = gain
             def forward(self, x):
                 if x[self.split_feature] < self.split_threshold:</pre>
```

```
return self.left_child
else:
    return self.right_child

def print(self):
    print('Is Leaf:', self.is_leaf, '| Value:', self.y_value, '| Split feature:', s

if(self.is_leaf == False):
    self.left_child.print()
    self.right_child.print()

return self
```

```
In [6]:
         # TODO: class of single tree
         class Tree(object):
             Class of a single decision tree in GBDT
             Parameters:
                 n threads: The number of threads used for fitting and predicting.
                 max_depth: The maximum depth of the tree.
                 min sample split: The minimum number of samples required to further split a nod
                 lamda: The regularization coefficient for leaf prediction, also known as lambda
                 gamma: The regularization coefficient for number of TreeNode, also know as gamm
                 rf: rf*m is the size of random subset of features, from which we select the bes
                     rf = 0 means we are training a GBDT.
             def init (self, n threads = None, max depth = 3, min sample split = 10, lamda =
                 self.n_threads = n_threads
                 self.max depth = max depth
                 self.min_sample_split = min_sample_split
                 self.lamda = lamda
                 self.gamma = gamma
                 self.rf = rf
                 self.int member = 0
                 self.root_node = None
             def print(self):
                 self.root node.print()
                 return self
             def fit(self, train, target, g, h):
                 train is the training data matrix, and must be numpy array (an n_train x m matr
                 g and h are gradient and hessian respectively.
                 n, m = train.shape
                 self.root node = self.construct tree(train, target, g, h, 1)
                 return self
             def predict(self, test):
                 test is the test data matrix, and must be numpy arrays (an n test x m matrix).
                 Return predictions (scores) as an array.
```

```
n, m = test.shape
    result = np.zeros(n)
   for i in np.arange(n):
        current_node = self.root_node
        test current = test[i, :]
        while(current node.is leaf != True):
            current_node = current_node.forward(test_current)
        result[i] = current node.y value
    return result
def construct_tree(self, train, target, g, h, current_depth):
   Tree construction, which is recursively used to grow a tree.
   First we should check if we should stop further splitting.
   The stopping conditions include:
        1. tree reaches max_depth $d_{max}$
        2. The number of sample points at current node is less than min sample spli
        3. gain <= 0
   n, m = train.shape
    #print('Iteration Size:', n)
    #print('construct_tree | size of train:', train.shape)
    if current depth == self.max depth or n <= self.min sample split:</pre>
        # Return a leaf node where the value of the leaf node defined by eq. 19
        y_value = -(np.sum(g)) / (np.sum(h) + self.lamda)
        #print('Leaf Node Size:', n, y_value)
        return TreeNode(y value=y value)
    else:
        # Set current node as non-leaf node and create children leaf nodes
        feature, threshold, gain = self.find_best_decision_rule(train, g, h)
        L = train[:, feature] < threshold # array of true/false
        R = train[:, feature] >= threshold
        #print(current_depth, train[L].shape, train[R].shape, threshold)
        # Check for condition where splitting results in a leaf node of value 0
        if gain < 0 or train[L].shape[0] == 0 or train[R].shape[0] == 0:</pre>
            y value = -(np.sum(g)) / (np.sum(h) + self.lamda)
            #print('Leaf Node Size:', n, y_value)
            return TreeNode(y value=y value)
        left_child = self.construct_tree(train[L], target[L], g[L], h[L], current_d
        right_child = self.construct_tree(train[R], target[R], g[R], h[R], current_
    return TreeNode(split_feature = feature, split_threshold = threshold, left_chil
def find_best_decision_rule(self, train, g, h):
   Return the best decision rule [feature, treshold], i.e., $(p_j, \tau_j)$ on a n
   train is the training data assigned to node j
   g and h are the corresponding 1st and 2nd derivatives for each data point in tr
   g and h should be vectors of the same length as the number of data points in tr
   for each feature, we find the best threshold by find threshold(),
```

```
a [threshold, best gain] list is returned for each feature.
        Then we select the feature with the largest best gain,
        and return the best decision rule [feature, treshold] together with its gain.
        n, m = train.shape
        # Calculate which features we'll be evaluating for best threshold+gain - this i
        if self.rf != 0:
                 #print(m, self.rf)
                 m_prime = np.random.choice(m, size=(int(np.round_(m*self.rf))), replace=Fal
        else:
                 m prime = np.arange(m)
        m_prime = np.sort(m_prime)
        threshold_arr = np.zeros(m_prime.size)
        best gain arr = np.zeros(m prime.size)
        #print('fit | calculated m prime:', m prime)
        for i in np.arange(m_prime.size):
                 #print(m prime[i])
                 threshold arr[i], best gain arr[i] = self.find threshold(g, h, train[:, m p
        best_gain = np.amax(best_gain_arr)
        threshold = threshold arr[np.argmax(best gain arr)]
        feature = m_prime[np.argmax(best_gain_arr)]
        #print('find best decision rule | return:', threshold, best gain, feature)
        return feature, threshold, best gain
def find threshold(self, g, h, train):
        Given a particular feature $p j$,
        return the best split threshold $\tau_j$ together with the gain that is achieve
        \# Assume that train is a [n x 1] matrix containing data only about the particul
        # Sort our train matrix in ascending fashion
        n = train.size
        sort_i = np.argsort(train)
        threshold_arr = np.zeros(n - 1)
        best_gain_arr = np.zeros(n - 1)
        for i in np.arange(start = 0, stop = (n - 1)):
                 threshold_arr[i] = (train[sort_i[i+1]] + train[sort_i[i]])/2
                 # Split train into 2 sets - Left and Right
                 L = (train < threshold_arr[i])</pre>
                 R = (train >= threshold arr[i])
                 #print(threshold_arr[i], train[L], train[R])
                 G_L = np.sum(g[L])
                G_R = np.sum(g[R])
                H L = np.sum(h[L])
                 H R = np.sum(h[R])
                 best_gain_arr[i] = 1/2 * ((G_L**2 / (H_L + self.lamda)) + (G_R**2 / (H_R + self.lamda)) + (G
        # Return the largest gain and its associated threshold
        best gain = np.amax(best gain arr)
```

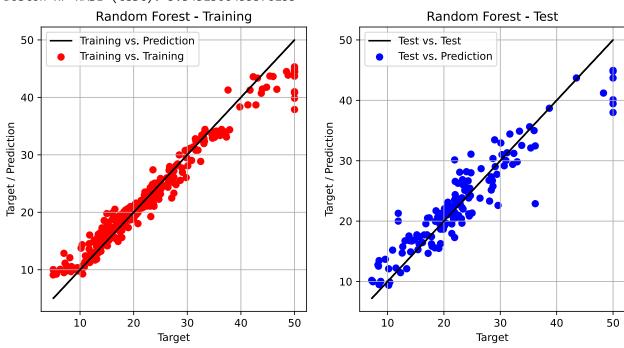
```
#print(best_gain_arr)
threshold = threshold_arr[np.argmax(best_gain_arr)]
#print('find_threshold | return:', [threshold, best_gain])
return threshold, best_gain
```

```
In [7]: # TODO: Evaluation functions (you can use code from previous homeworks)

# RMSE
def root_mean_square_error(pred, y):
    rmse = np.sqrt(np.mean((pred - y)**2))
    return rmse

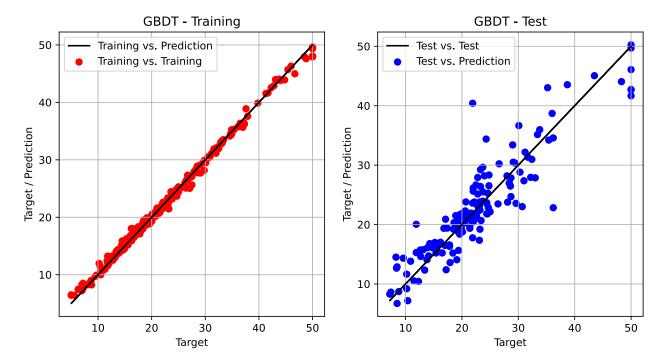
# precision
def accuracy(pred, y):
    precision = np.sum(y == pred) / np.size(y)
    return precision
```

```
In [35]:
          # Load data
          from sklearn import datasets
          boston = datasets.load_boston()
          X = boston.data
          y = boston.target
          # train-test split
          from sklearn.model_selection import train_test_split
          X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.3, random_state=8)
          # Test the performance of RF on the Boston house price dataset
          boston_RF = RF(loss = 'mse', max_depth = 10, min_sample_split = 1, lamda = 1, gamma = 1
          boston_RF.fit(X_train, y_train)
          y_pred_train = boston_RF.predict(X_train)
          y_pred_test = boston_RF.predict(X_test)
          print('Boston RF RMSE (train):', root_mean_square_error(y_pred_train, y_train))
          print('Boston RF RMSE (test):', root_mean_square_error(y_pred_test, y_test))
          fig, ax = plt.subplots(1, 2, figsize=(10, 5))
          ax[0].scatter(y_train, y_pred_train, c='r', label='Training vs. Training')
          ax[0].plot(y_train, y_train, 'k-', label='Training vs. Prediction')
          ax[0].grid()
          ax[0].legend()
          ax[0].set xlabel('Target')
          ax[0].set_ylabel('Target / Prediction')
          ax[0].set_title('Random Forest - Training')
          ax[1].scatter(y_test, y_pred_test, c='b', label='Test vs. Prediction')
          ax[1].plot(y_test, y_test, 'k-', label='Test vs. Test')
          ax[1].grid()
          ax[1].legend()
          ax[1].set_xlabel('Target')
          ax[1].set_ylabel('Target / Prediction')
          ax[1].set_title('Random Forest - Test')
          fig.show()
          plt.savefig('Problem_3_a_1')
```



```
In [59]:
          # Test the performance of GBDT on the Boston house price dataset
          boston GBDT = GBDT(loss = 'mse', max depth = 10, min sample split = 10, lamda = 5, gamm
          boston GBDT.fit(X train, y train)
          y pred train = boston GBDT.predict(X train)
          y_pred_test = boston_GBDT.predict(X_test)
          print('Boston GBDT RMSE (train):', root_mean_square_error(y_pred_train, y_train))
          print('Boston GBDT RMSE (test):', root_mean_square_error(y_pred_test, y_test))
          fig, ax = plt.subplots(1, 2, figsize=(10, 5))
          ax[0].scatter(y train, y pred train, c='r', label='Training vs. Training')
          ax[0].plot(y_train, y_train, 'k-', label='Training vs. Prediction')
          ax[0].grid()
          ax[0].legend()
          ax[0].set xlabel('Target')
          ax[0].set_ylabel('Target / Prediction')
          ax[0].set_title('GBDT - Training')
          ax[1].scatter(y_test, y_pred_test, c='b', label='Test vs. Prediction')
          ax[1].plot(y_test, y_test, 'k-', label='Test vs. Test')
          ax[1].grid()
          ax[1].legend()
          ax[1].set_xlabel('Target')
          ax[1].set_ylabel('Target / Prediction')
          ax[1].set_title('GBDT - Test')
          fig.show()
          plt.savefig('Problem_4_e_1')
```

Boston GBDT RMSE (train): 0.5676113232637662 Boston GBDT RMSE (test): 3.5966095296367127



```
In [76]:
# load data
from sklearn.datasets import fetch_openml
X, y = fetch_openml('credit-g', version=1, return_X_y=True, data_home='credit/', as_fra
y = np.array(list(map(lambda x: 1 if x == 'good' else 0, y)))

# train-test split
from sklearn.model_selection import train_test_split
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.3, random_state=8

# Test the performance of RF on the credit-g dataset
credit_RF = RF(loss = 'log', max_depth = 10, min_sample_split = 10, lamda = 1, gamma =
credit_RF.fit(X_train, y_train)

y_pred_train = credit_RF.predict(X_train)
y_pred_test = credit_RF.predict(X_test)

print('Credit-g RF Accuracy (train):', accuracy(y_pred_train, y_train)*100, '%')
print('Credit-g RF Accuracy (test):', accuracy(y_pred_test, y_test)*100, '%')
```

```
In [77]:
# Test the performance of GBDT on the credit-g dataset
credit_GBDT = GBDT(loss = 'log', max_depth = 10, min_sample_split = 10, lamda = 8, gamm
credit_GBDT.fit(X_train, y_train)

y_pred_train = credit_GBDT.predict(X_train)
y_pred_test = credit_GBDT.predict(X_test)

print('Credit-g GBDT Accuracy (train):', accuracy(y_pred_train, y_train)*100, '%')
print('Credit-g GBDT Accuracy (test):', accuracy(y_pred_test, y_test)*100, '%')
```

Credit-g GBDT Accuracy (train): 96.57142857142857 % Credit-g GBDT Accuracy (test): 78.0 %

```
In [80]: | # TODO: GBDT classification on breast cancer dataset
          # Load data
          from sklearn import datasets
          breast_cancer = datasets.load_breast_cancer()
          X = breast cancer.data
          y = breast_cancer.target
          # train-test split
          from sklearn.model_selection import train_test_split
          X train, X test, y train, y test = train test split(X, y, test size=0.3, random state=8)
          # First, test the performance of RF on the credit-q dataset
          cancer_RF = RF(loss = 'log', max_depth = 10, min_sample_split = 5, lamda = 1, gamma = 0
          cancer_RF.fit(X_train, y_train)
          y_pred_train = cancer_RF.predict(X_train)
          y_pred_test = cancer_RF.predict(X_test)
          print('Breast Cancer RF Accuracy (train):', accuracy(y_pred_train, y_train)*100, '%')
          print('Breast Cancer RF Accuracy (test):', accuracy(y pred test, y test)*100, '%')
         Breast Cancer RF Accuracy (train): 98.99497487437185 %
         Breast Cancer RF Accuracy (test): 97.6608187134503 %
In [82]:
          # Test the performance of GBDT on the credit-q dataset
          #cancer_GBDT = GBDT(loss = 'log', max_depth = 5, min_sample_split = 5, lamda = 1, gamma
          cancer_GBDT = GBDT(loss = 'log', max_depth = 10, min_sample_split = 5, lamda = 5, gamma
          cancer_GBDT.fit(X_train, y_train)
          y_pred_train = cancer_GBDT.predict(X_train)
          y_pred_test = cancer_GBDT.predict(X_test)
          print('Breast Cancer GBDT Accuracy (train):', accuracy(y_pred_train, y_train)*100, '%')
          print('Breast Cancer GBDT Accuracy (test):', accuracy(y_pred_test, y_test)*100, '%')
```

Breast Cancer GBDT Accuracy (train): 99.74874371859298 % Breast Cancer GBDT Accuracy (test): 95.32163742690058 %