

# Functions

## Intro

### Overview

- Data Type Conversion
- String Methods
- The What & Why of Functions
- Anatomy of a Function
- Calling a Function
- Return Values
- Function Scope
- Function Syntaxes

### Objectives

- Student can manipulate data types in JavaScript.
- Student can manipulate strings using methods such as split and trim.
- Student can create functions that take in parameters and return values.
- Student can call functions, pass in parameters, and obtain values.
- Student can implement debugging strategies.
- Students understands the control flow of different functions.
- Student can create/define functions using arrow function syntax.

# Data Type Conversion

## Loosely Typed

JavaScript is loosely typed, which means that we don't have to tell our code what data type a variable should be.

In JavaScript, we can change a variable from a string to a number and our code doesn't care.

We can also convert the value of a variable into another data type.

## Converting to a Boolean

Calling the `Boolean` function will convert a string or number into `true` or `false`.

The number `0` and an empty string `''` are the only values that will return `false`.

```
const myVar = 5
const myVarTwo = Boolean(5)
console.log(myVarTwo) // true
```

```
const someVar = ''
const someVarTwo = Boolean(someVar)
console.log(someVarTwo) // false
```

## Converting to a Number

Using the `Number` function will convert a string or boolean to a number if possible.

`true` will turn into the number 1 and `false` will turn into the number 0.

We can use a `+` as shorthand for `Number`.

```
const bool = true
const boolTwo = Number(true)
console.log(boolTwo) // 1
```

There's another method in JavaScript called `parseInt` that is a little more forgiving than `Number`.

It will search for a number in a string and return that number.

```
const string = '42ft'

const withNumber = Number(string)
const withParseInt = parseInt(string)

console.log(withNumber) // NaN
console.log(withParseInt) // 42
```

## Converting to a String

We can also convert booleans and numbers into strings. To do this we can use the `String` function.

```
const evenNumber = 22
const stringNumber = String(evenNumber)
console.log(stringNumber) // '22'
```

JavaScript also allows you to concatenate numbers and booleans onto strings, which converts them.

If you just add an empty string to a number or boolean, it will convert to a string.

```
const myBool = false
const phrase = 'That is ' + myBool
console.log(phrase) // 'That is false'

const oddNubmer = 3
const stringThree = 3 + ''
console.log(stringThree) // '3'
```

## String Methods

There are lots of string methods in JavaScript. We will be covering some of the most common methods today.

We'll talk about methods to use for checking if certain conditions are true or false in regards to a specified string.

We'll also cover some methods that manipulate strings.

### Checking Conditions

`.includes()` checks to see if a specified string is contained in another and returns `true` or `false`.

`.startsWith()` checks to see if a string starts with a certain character and returns `true` or `false`.

`.endsWith()` checks to see if a string ends with a certain character and returns `true` or `false`.

```
const myString = 'devmountain'

console.log(myString.includes('ou')) // true
console.log(myString.startsWith('v')) // false
console.log(myString.endsWith('n')) // true
```

### Manipulating Strings

We can't manipulate strings directly, so running a method like `.toUpperCase` won't affect the original string.

If we want to change the value of the original variable, we'll need to reassign it. Or we can assign the value to a new variable.

```
let lowerString = 'lowercase letters'
lowerString.toUpperCase()
console.log(lowerString) // 'lowercase letters'

lowerString = lowerString.toUpperCase()
console.log(lowerString) // 'LOWERCASE LETTERS'

let upperString = lowerString.toUpperCase()
```

```
console.log(upperString) // 'LOWERCASE LETTERS'
```

## Trimming Whitespace

`.trim()` takes any whitespace off the beginning and end of a string.

```
const whitespace = '  code  '
const newWhitespace = whitespace.trim()
console.log(newWhitespace) // 'code'
```

## Changing Casing

`.toUpperCase()` and `.toLowerCase()` do what they sound like! They'll make all the letters in a string upper or lower case.

```
const crazyString = 'tHiS is A StrIng'

const upperCrazy = crazyString.toUpperCase()
const lowerCrazy = crazyString.toLowerCase()

console.log(upperCrazy) // 'THIS IS A STRING'
console.log(lowerCrazy) // 'this is a string'
```

## Replacing Characters

`.replace()` will replace the first instance of a string with a new one.

`.replaceAll()` will replace every instance of a string with a new one (this will only work with newer versions of node).

```
const shortStory = 'Once upon a time, there was a dragon. He was awesome. The end.'

const noFirstE = shortStory.replace('e', 'x')
console.log(noFirstE) // Oncx upon a time, there was a dragon. He was awesome. The end.

const noLetterE = shortStory.replaceAll('e', 'x')
console.log(noLetterE) // Oncx upon a timx, thxrx was a dragon. Hx was awxsomx. Thx xnd.
```

## Splitting and Joining Strings

`.split()` will split a string into multiple strings in an array according to the character we send in.

`.join()` will join an array of strings together into one string

```
const statement = 'It is your birthday.'

const splitStr = statement.split(' ')
console.log(splitStr) // [ 'It', 'is', 'your', 'birthday.' ]

const splitOnLetter = statement.split('t')
console.log(splitOnLetter) // [ 'I', ' is your bir', 'hday.' ]
```

Passing an empty string to `.split()` will create a new string for every character including spaces

```
const statement = 'JS rocks'

const splitStr = statement.split('')
console.log(splitStr) // [ 'J', 'S', ' ', 'r', 'o', 'c', 'k', 's' ]
```

Joining with no argument will automatically put commas into the new string.

We can pass in an empty string to omit the commas.

Passing in a space or any character will insert that character between each entry in the array.

```
const arrayOfWords = ['North', 'South', 'East', 'West']

const joinWithCommas = arrayOfWords.join()
console.log(joinWithCommas) // 'North,South,East,West'

const joinWithNoCommas = arrayOfWords.join('')
console.log(joinWithNoCommas) // 'NorthSouthEastWest'

const joinWithSpaces = arrayOfWords.join(' ')
console.log(joinWithSpaces) // 'North South East West'
```

```
console.log(joinWithSpaces) // 'North South East West'
```

```
const joinWithPlus = arrayOfWords.join(' + ')  
console.log(joinWithPlus) // 'North + South + East + West'
```



# The What & Why of Functions

## Functions Explained

A function is a block of code that can be reused over and over again without you having to rewrite your code. This can save you a lot of time and energy!

Before we create a function, let's look at an example of some code we might want to run.

Let's say a student takes a test worth 50 points. This student scores 44. Now, we want to work out their percentage, but first, we want our students to receive a 5 point curve. To do this, we could write:

```
let hermioneScore = 44
hermioneScore += 5    // 49
hermioneScore *= 2    // 98
```

This is not horrible, it is only 3 lines of code. But what happens if this is a school-wide test and you need to grade 1000 tests?

This is where functions come in!

Look at this:

```
function calculateScore(studentScore) {
  studentScore += 5
  studentScore *= 2
  return studentScore
}
```

You will notice the body of our function looks almost identical to our last block of code, however, it is wrapped in some curly braces and has some additional info at the top. Don't worry, we will break this down soon. However, with this function, we can now call one line of code for each student we want to be scored. Ex:

```
let hermioneScore = calculateScore(44)
let harryScore = calculateScore(41)
```

# Anatomy of a Function

## The Parts

```
function doSomething() {  
  ...  
}
```

All functions have these 4 parts:

- `function` The function key word. - Indicates that the following block of code is a function.
- `doSomething` The name of the function. - You can name a function whatever you want. Function names should be lowerCamelCase.
- `()` Function parameters go inside parentheses. - This function has no parameters. We will explain parameters momentarily.
- `{ }` Opening and closing curly braces, which represent the body of a function. - Inside of the body is where you will put your code.

Let's look at another example:

```
function doSomethingElse(withThis) {  
  console.log(withThis)  
}
```

In the example above, we have the function declaration `function`, the name `doSomethingElse`, the parameters (just one in this case `(withThis)`), and the body `{ console.log(withThis) }`.

```
function doSomethingElse(withThis) {  
  console.log(withThis)  
}
```

So what is happening in this above example? We have a function called `doSomethingElse` that, when it runs, will require 1 argument (piece of info) in order for it to run properly. The body of the function, in this case, will then `console.log` that piece of information.

Let's take one more look at the example we started with.

```
function calculateScore(studentScore) {  
  studentScore += 5  
}
```

```
studentScore += 5  
studentScore *= 2  
return studentScore  
}
```

In this example, we have a function called `calculateScore` that requires one piece of information, a student's score. From there, the body of our function will add 5 points to the score, then it will multiply the score by 2, and return it to the location where the function was called (we will go into returning values and calling functions shortly).

# Calling a Function

## You need to call a function

It is important to know that creating a function does not make it run. It only runs at the time in which it is called. To call a function, simply type the function name, followed by (). If the function has any parameters, you need to pass those values into the (). Ex.

```
function logMyName(name) {  
  console.log(name)  
}  
  
logMyName('Cameron') // Output: Cameron
```

One more example...

```
function sumNumbers(num1, num2) {  
  console.log(num1 + num2)  
}  
  
sumNumbers(3, 9) // Output: 12
```

### Note: JavaScript has its dangers!

Let's say we have a function which takes in 2 parameters (num1, num2), and in the body of the function we subtract num2 from num1. If we call this function and pass in 7 for num1, and 'Hello' for num2, our app will crash!

## Calling a Function multiple times

The great thing about functions is you can call them as many times as you want. If the function takes arguments, you can pass in different values each time. For example:

```
function sumNumbers(num1, num2) {  
  console.log(num1 + num2)  
}
```

```
sumNumbers(3, 9) // Output: 12  
sumNumbers(12, 33) // Output: 45  
sumNumbers(-15, 15) // Output: 0
```

# Return Values

## Return Required?

Do all functions have to have a return value? Absolutely not. Some functions do something, some functions do something and give a value back to the call location. Ex.

```
function calculateTotal(item1, item2) {  
  console.log(item1 + item2)  
}  
  
calculateTotal(6.59, 9.99)  // Logs 16.58
```

In this example, this function simply logs the total of item1 and item2.

```
let purse = 20  
  
function calculateTotal(item1, item2) {  
  return item1 + item2  
}  
  
purse -= calculateTotal(6.59, 9.99)  // updates purse to equal 20 - 16.58
```

In this example, this function returns 16.58 to the call site, which then makes that line of code equivalent to saying `purse -= 16.58`.

# Scope

## What is scope?

“Scope” is a variables accessibility. Prior to today, most of what we have dealt with has been on the outer scope, however, with functions (as well as if-statements and for loops), an inner scope is created. Let’s look at some examples of this.

```
let age = 21

function logDetails() {
  let name = 'Tyler'
  console.log(`My name is ${name} and I am ${age}.`)
}
```

This works just fine. By nature, we always have access to our current scope and outer scope. In this case, our console.log has access to `name`, because it is in the current scope, and it has access to `age`, because it is in the outer scope.

```
let age = 21

function logDetails() {
  let name = 'Tyler'
}

console.log(`My name is ${name} and I am ${age}.`)
```

This does not work. At this point, our console.log has access to `age` because it is on the same level, however, `name` is now in the inner scope of our function (one level lower).



# Other Function Syntaxes

## Syntaxes

In JavaScript, there are 3 ways to write functions:

- function declaration
- function expression
- arrow function

## Why?

- they load and behave a little differently from each other
- the details are more of an intermediate topic

## Declaration

- this is the traditional way to write functions that we've been using today

```
function giveMeFive() {  
  return 5  
}
```

## Expression

- function expressions are saved to variables

### Note: Remembering the Difference Between Declaration and Expression

Think of how a function expression has an equals sign. Expression and equal both start with “E”.

```
const sayHi = function() {  
  return 'Hi!'  
}
```

## Arrow

- arrow functions are a shorter way of writing function expressions
- they are especially convenient for writing functions in-line

```
const sayBye = () => {  
  return 'Bye!'  
}
```

- this might not look shorter, but fear not, let's keep going

# Arrow Functions

## Parameters

- arrow functions accept parameters just like any other function
- parameters must be in parentheses unless there is **exactly one**
- you can still include them even if there is only one parameter

```
const returnParam = item => {  
  return item  
}
```

```
const makeArr = (one, two, three) => {  
  let arr = [one, two, three]  
  return arr  
}
```

## Implicit Return

- if you have a function that doesn't require many steps, you can write one-line arrow functions
- we don't have to explicitly use the `return` keyword in one-line arrow functions

```
const giveMeFive = () => 5

const addFive = num => num + 5
```

### Note: More Details on Implicit Returns

If you are returning an object in a one-line function, you need to wrap the object's curly braces in parentheses so that they're not mistaken for the curly braces that hold function blocks.

```
const makePriceObj = number => ({price: number})
```

You can also wrap implicit returns in parentheses and still have them on a new line. This might seem like a weird strategy but could come in handy when you're returning something like an object or even another function or some HTML!

```
const makeLargeObj = (str, num, arr) => (
  {
    word: str,
    integer: num,
    list: arr
  }
)
```

## The End