## Kelvin Abrokwa-Johnson 28 February 2015 Principles of Programming Languages

## Homework 3

1.

B: 
$$\langle x, 2 \rangle$$
,  $\langle y, 3 \rangle$ ,  $\langle x, 4 \rangle$ ,  $\langle a, 5 \rangle$ 

A: 
$$\langle x, 0 \rangle$$
,  $\langle z, 2 \rangle$ ,  $\langle y, 3 \rangle$ ,  $\langle a, 10 \rangle$ 

C: 
$$< y, 9 >$$
,  $< x, 1 >$ ,  $< z, 4 >$ ,  $< a, 5 >$ 

A: 
$$\langle x, 0 \rangle$$
,  $\langle y, 3 \rangle$ ,  $\langle a, 9 \rangle$ ,  $\langle z, 4 \rangle$ 

D: 
$$< a, 6 >$$
,  $< y, 3 >$ ,  $< a, 9 >$ ,  $< z, 4 >$ 

2.

a. (a) 
$$+*a \ b*/c \ d \ 3$$

(b) 
$$a b * c d / 3 * +$$

(c) 
$$(+(*a\ b)(*(/c\ d)\ 3))$$

b. (a) 
$$-* + a b c * d - e 2$$

(b) 
$$a b + c * d e 2 - * -$$

(c) 
$$(-(*(+ab)c)(*d(-e2)))$$

c. (a) 
$$-a * b + c / - d + 1 + e + 7$$

(b) 
$$a b c d 1 - e 7 + / + * -$$

(c) 
$$(-a(*b(+c(/(-d\ 1)(+e\ 7)))))$$

3. 0 < 3 == 3 < 2

a. Python: 
$$(0 < 3)$$
 and  $(3 == 3)$  and  $(3 < 2)$  - **FALSE**

b. C-like: 
$$(0 < (3 == 3) < 2)$$
 - **TRUE**

c. Fortran: 
$$((0 < 3) == 3) < 2$$
 - **TRUE**

4.

- FileNotFound
- ValueError
- IsADirectoryError
- IOError Permission Denied

5.

6.		

7.						
(a) Reference Count (no garbage collection)						
(1)M_1 C						
(b)Mark-Sweep						

(c) Copy Collection					