

Map Colouring (for CS1231S)

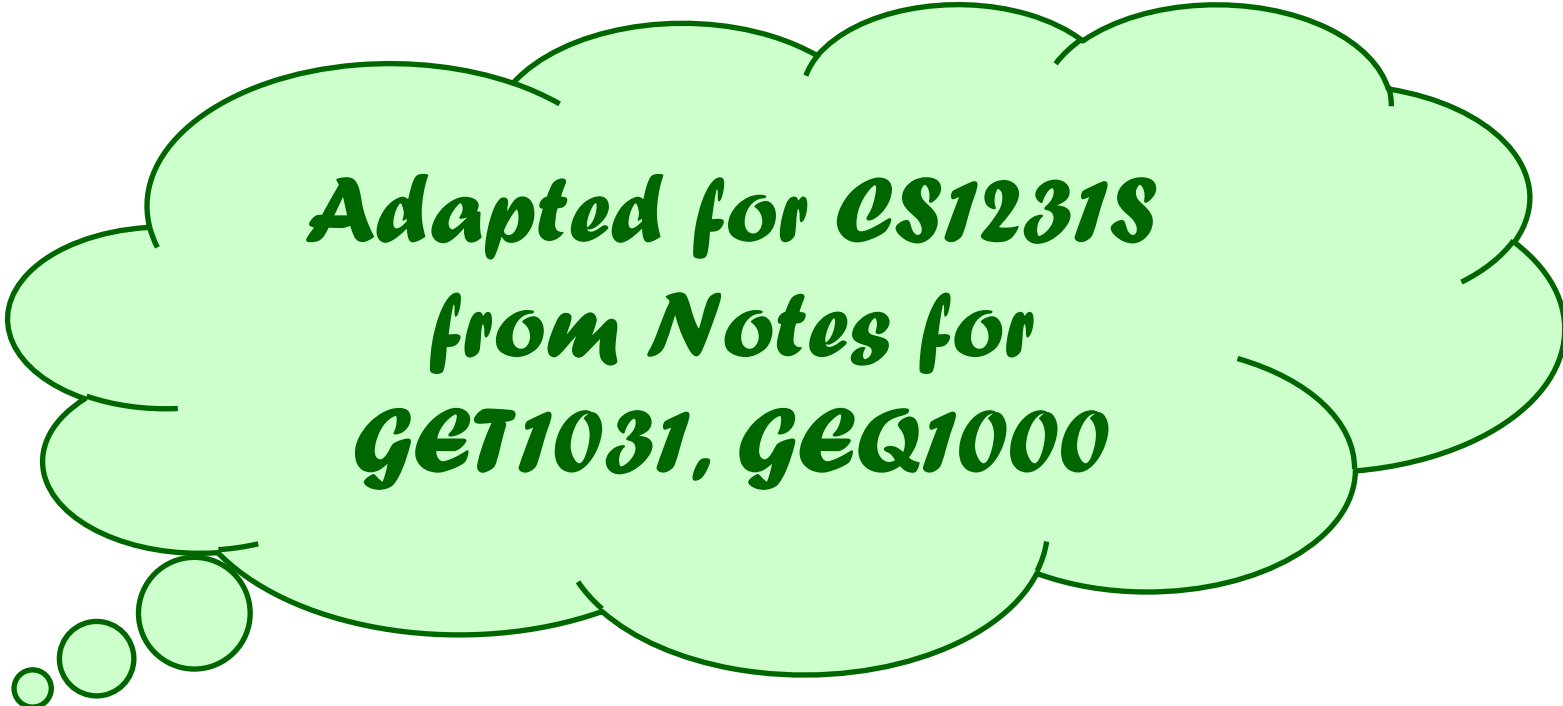
An applications of Graph Colouring

Leong Hon Wai

Department of Computer Science

✉️  leonghw@comp.nus.edu.sg





***Adapted for CS1231S
from Notes for
GET1031, GEQ1000***

The Map Colouring Problem (1)

We want to color countries (oceans, lakes, and islands) on a map so that any two adjacent countries have different colours.

Q1: How many colours do we need?

Problem first posed in 1852
(by Guthrie → deMorgan)

Note:

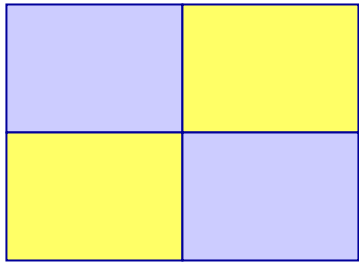
Two countries are adjacent if they share a common border.
A common point does not count as common border.



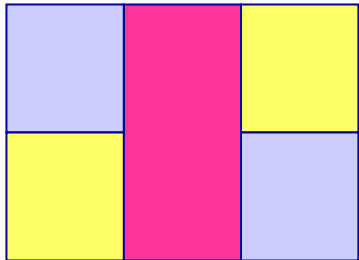
Brock University Map Library

Map Colouring Problem: Some small examples

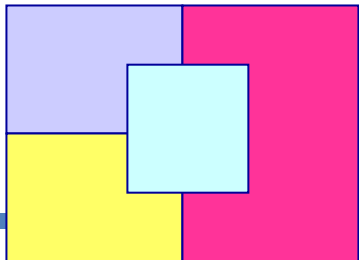
We want to color countries (oceans, lakes, and islands) on a map so that no two adjacent countries have the same colour.



Two
colors



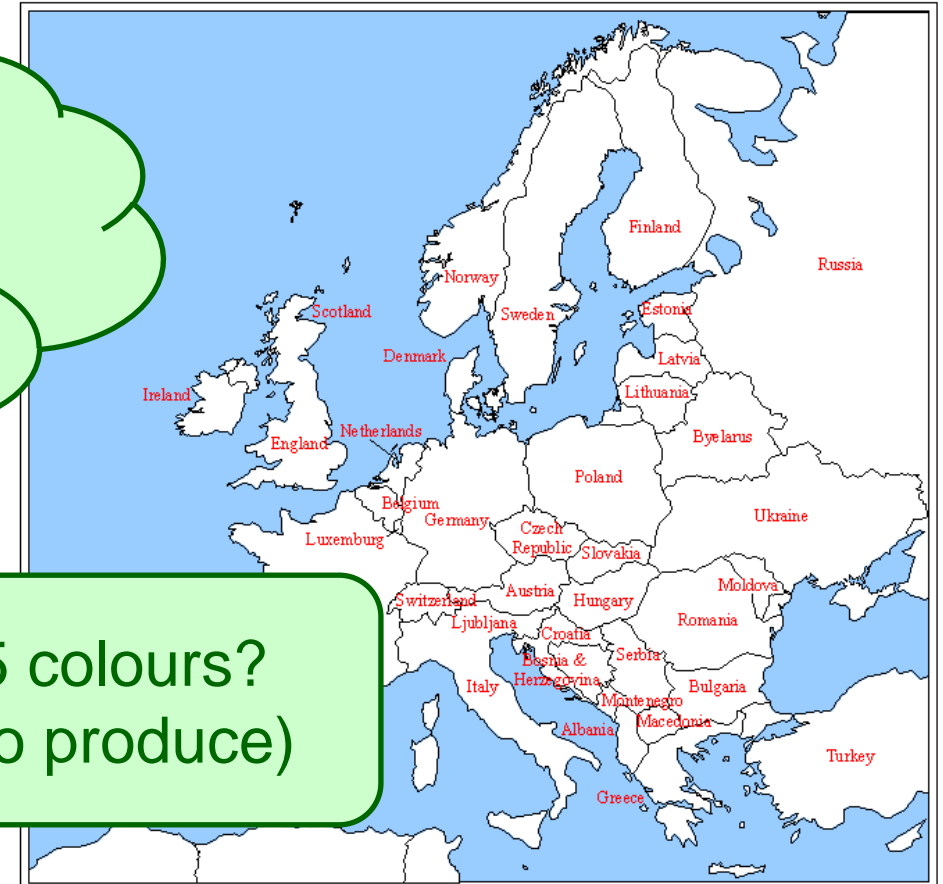
Three
colors



Four
colors

First, try some
small examples

What about maps that need 5 colours?
(This turns out to be difficult to produce)



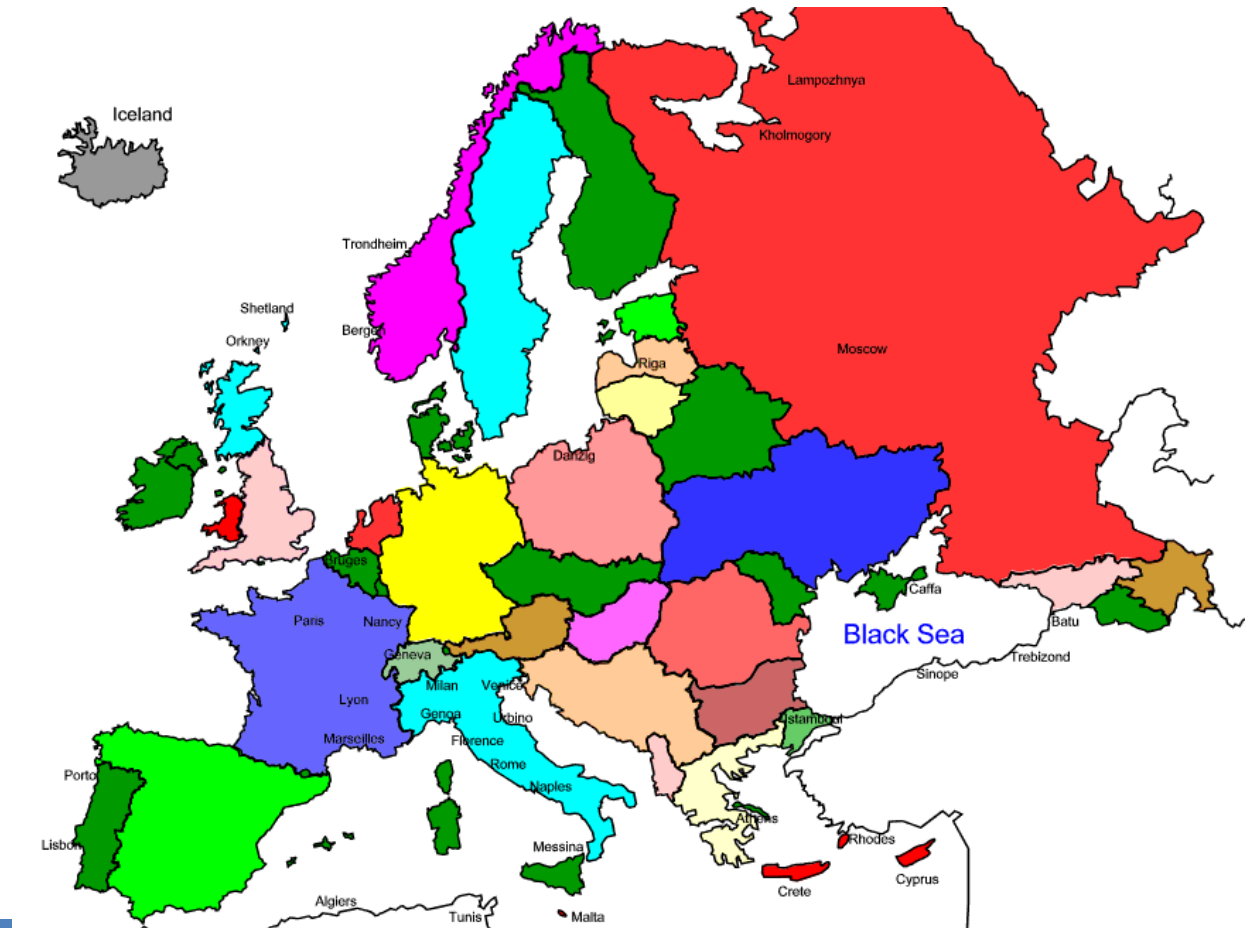
Brock University Map Library

Map Colouring Problem: A Colouring

We want to color countries (oceans, lakes, and islands) on a map so that no two adjacent countries have the same colour.

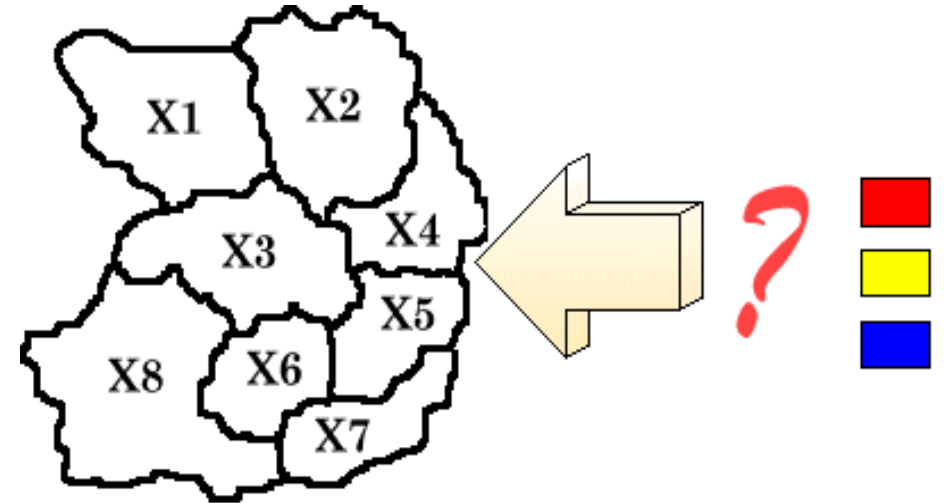
A legal colouring.
But uses >10 colours!

Four Color Conjecture:
Does 4 colours suffice?



Map Colouring (an example)

Given this map (with 8 countries),
can we colour with 3 colours?
(red, yellow, and blue)



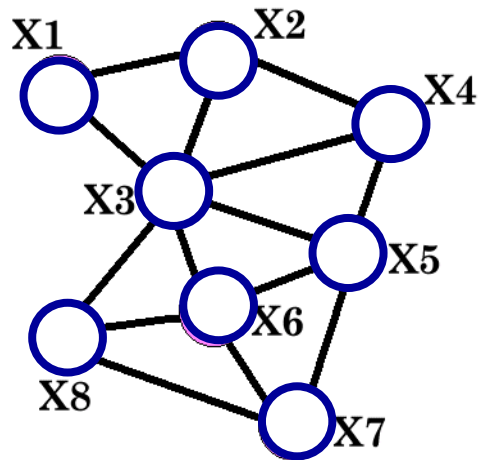
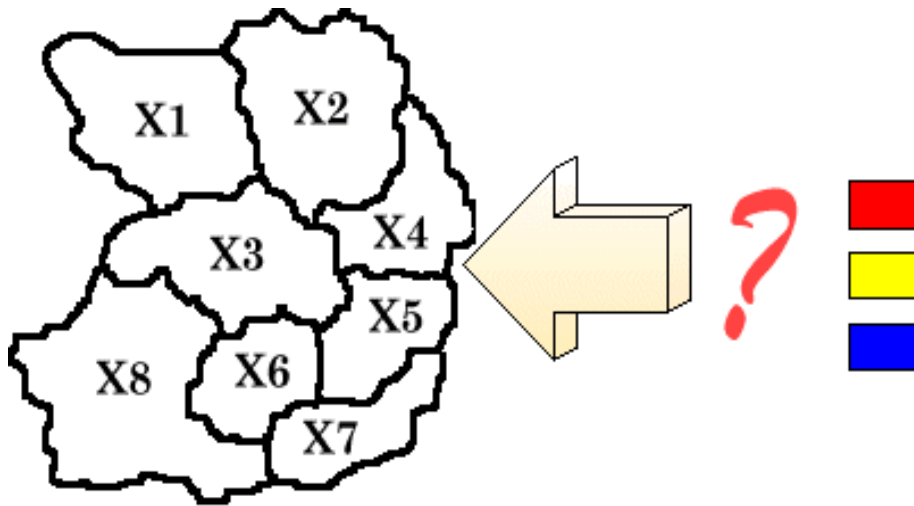
Direct Method:

Start colouring map,
Erase colours if we make mistake...

Indirect Method?

Model with Graph Colouring

Model with a Graph



Graph
model

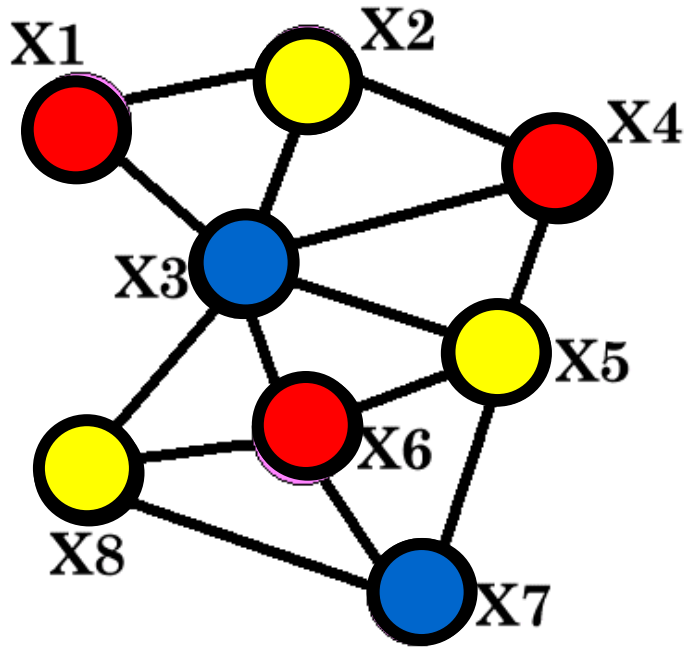
How to use a Graph Model:
what are the vertices & edges?

Define

- * every vertex “is a” country,
- * edge $\{x,y\}$ iff countries x and y share a common border

Note: A common point does not count as common border.

Colouring the Graph (1)



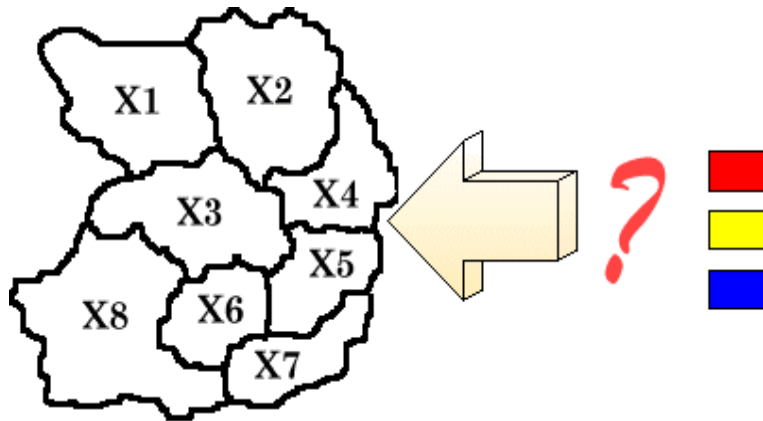
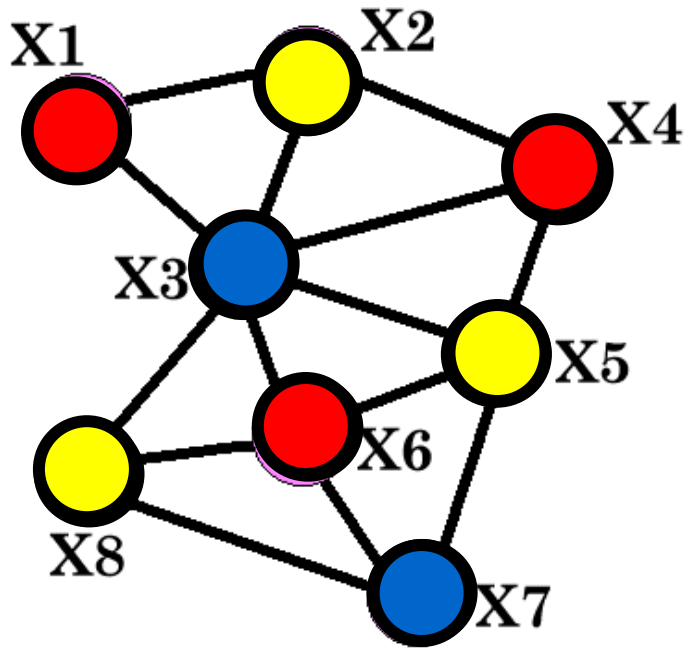
Graph coloured
with 3 colours!

Use an informal algorithm
(for now...)

Algorithm: (vertex-by-vertex)

1. First colour {X1,X2,X3}
2. Then colour X4,
3. Then X5,
4. Then X6, X7, X8...

Colouring the Graph (2)



Use an informal algorithm
(for now...)

Algorithm: (vertex-by-vertex)

1. First colour {X1,X2,X3}
2. Then colour X4,
3. Then X5,
4. Then X6, X7, X8...

Colour the map
accordingly.

The Four Colour Conjecture.

⊙ Question: Does four colours suffice to colour all maps?

HISTORY:

1852 Conjecture (*Guthrie* → *DeMorgan*)

1878 Publication (*Cayley*)

1879-1891 ...Many incorrect “proof”, but “5 suffices”

1913 ...Reducibility, connexity (*Birkhoff*)

1969 Discharging (*Heesch*)

1976 Four Color Theorem (*Appel & Haken*) @UIUC

1995 Streamlining (*Robertson et al*)

2005 COQ proof (*Gonthier*)

Early controversies over 1976 Proof

At the time, many mathematicians could-not and would-not accept the proof of the “Four Colour Theorem” by Appel and Haken, UIUC.

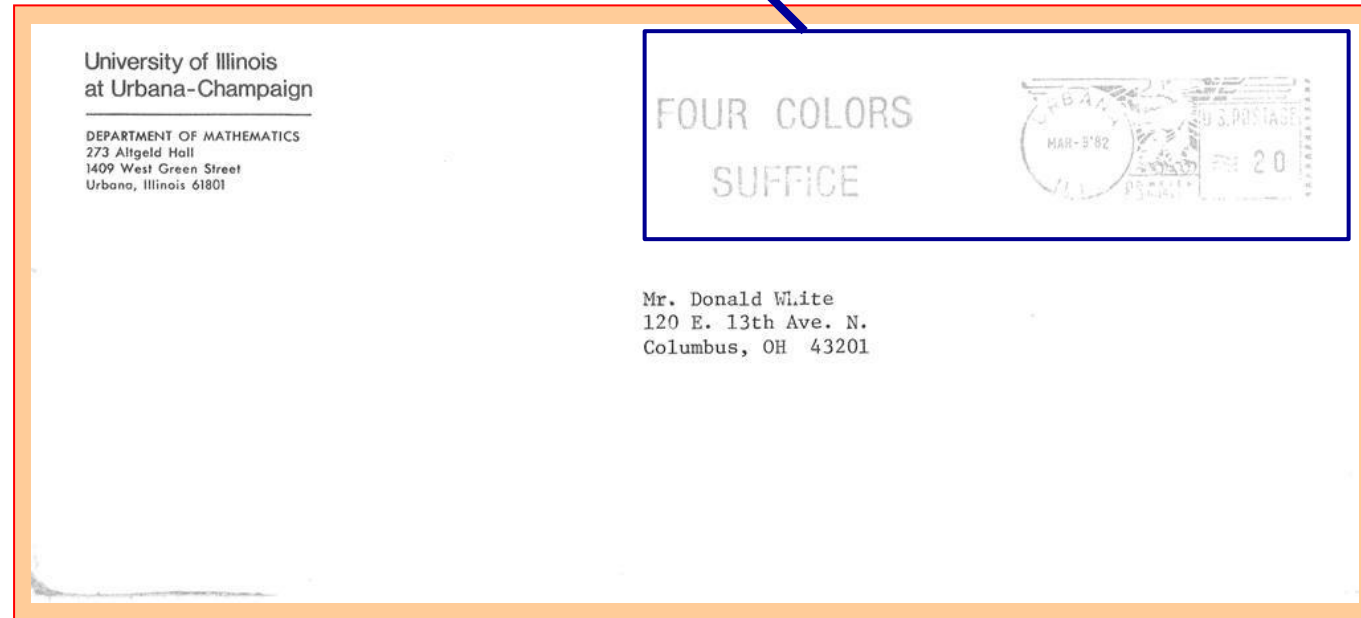
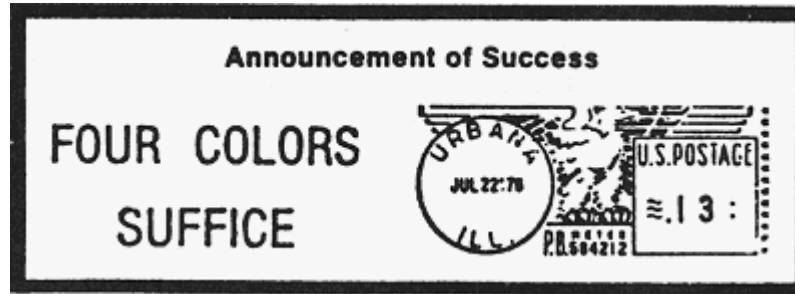
because...

it requires the help of computer programs to check some tedious and very time-consuming parts (taking thousand+ hours on the computer).

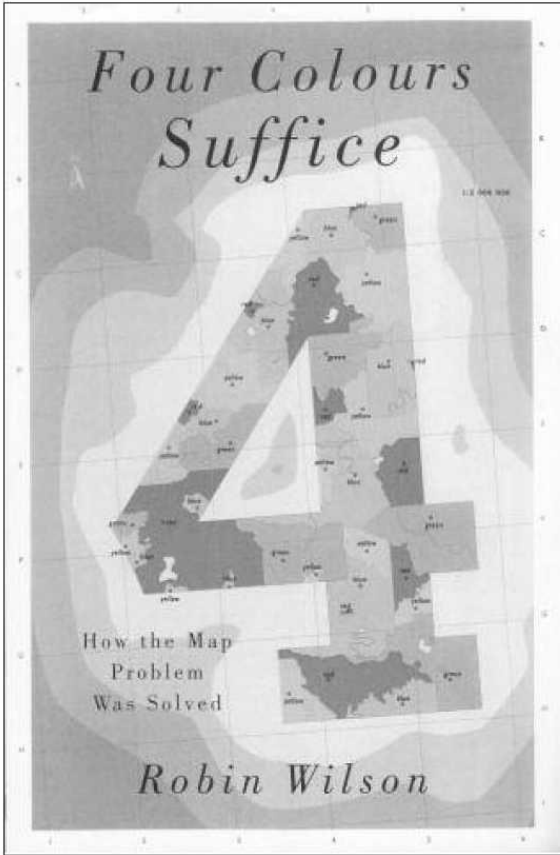
Note: Appel and Haken had the “luxury” of using the ILLIAC “supercomputers” built at the Digital Computer Lab of UIUC

...they say that those parts cannot be mathematically verified.

“Four Colors Suffices” postage stamp @UIUC



Learning “Four Colour Theorem” @UIUC



In Fall 1979,
I took a course
MA313 *Combinatorics*
taught by Ken Appel

he spent 2 weeks on
Four Colour Theorem

Ken Appel & Wolfgang Haken @UIUC
(University of Illinois at Urbana-Champaign)

Oct 2015, at UIUC Quad



A chance meeting with
Carole Appel
(wife of Ken Appel)
at UIUC in Oct 2015.

End of

Map Colouring (for CS1231S)

Contact me at



leonghw@comp.nus.edu.sg



School of Computing