

# Morse Code Translator

AJ Chiaravalloti, Maria Davey, Kelvin Huang, Bryan Lam



# Goal/Motivation

- Morse code takes time to learn, and message translations are prone to human error.
- A program that translates incoming transmissions could remove these potential errors.
- Our design could transmit letters faster than forcing a receiver to translate the code.
- It could remove the need for timing training (at the cost of more buttons).

## International Morse Code

1. The length of a dot is one unit.
2. A dash is three units.
3. The space between parts of the same letter is one unit.
4. The space between letters is three units.
5. The space between words is seven units.

A	• —	U	• • —
B	— • • •	V	• • • —
C	— • — •	W	• — —
D	— • •	X	— • • —
E	•	Y	— • — —
F	• • — •	Z	— — • •
G	— — •		
H	• • • •		
I	• •		
J	• — — —		
K	— • —		
L	• — • •		
M	— —		
N	— •		
O	— — —		
P	• — — •		
Q	— — • —		
R	• — •		
S	• • •		
T	—		
		1	• — — — —
		2	• • — — —
		3	• • • — —
		4	• • • • —
		5	• • • • •
		6	— • • • •
		7	— — • • •
		8	— — — • •
		9	— — — — •
		0	— — — — —

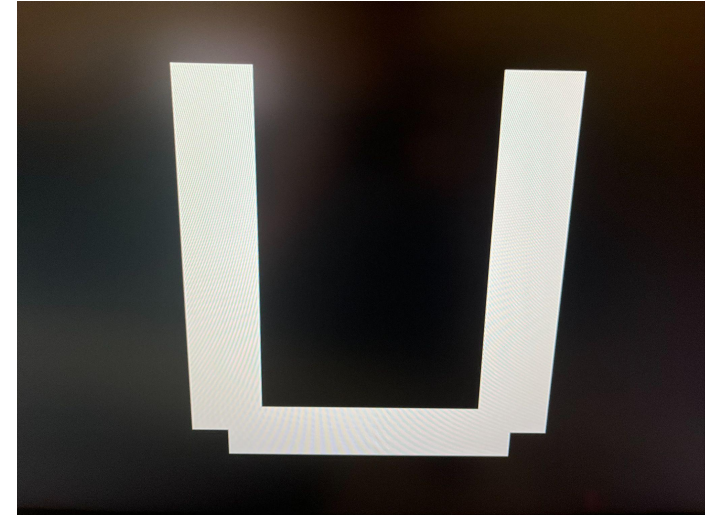
# Functionality

- Takes inputs of “dots” and “dashes” and outputs the corresponding letter (via VGA).
- The user inputs the code, hits the “send” button on the FPGA, and then the corresponding letter will appear on screen.
- The user can also hit the “reset” button in case of mistakes.

Letter U's Morse code



Our U that we designed



# Specifications

## Requirements

- Push sequence of buttons for various durations.
- ASCII text appear on host computer screen.
- 26 English alphabet letters (plus numbers & maybe special symbols).
- Uses VGA.



The Goal

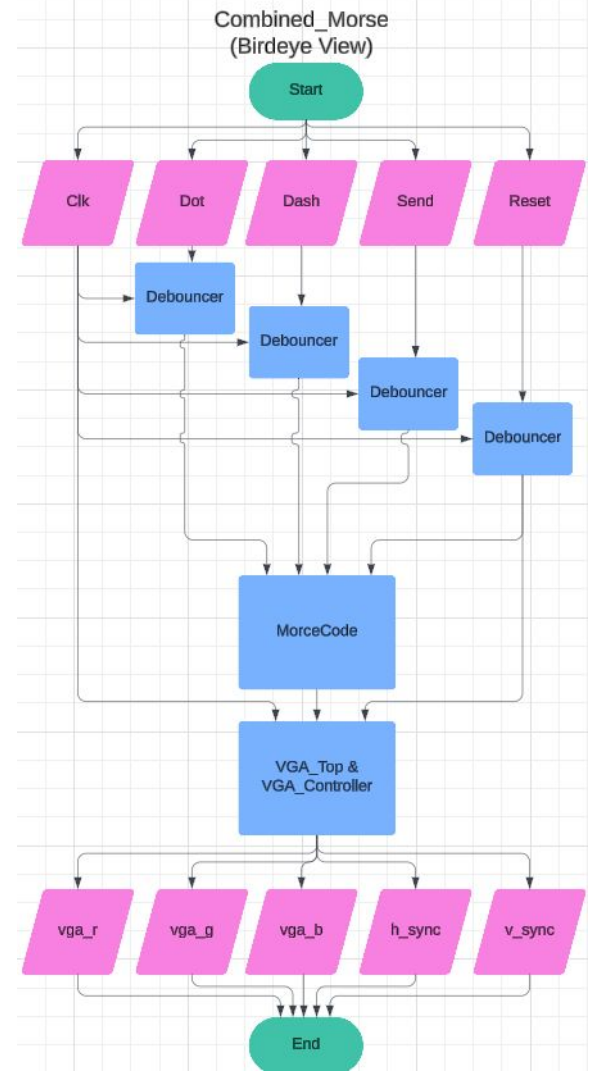
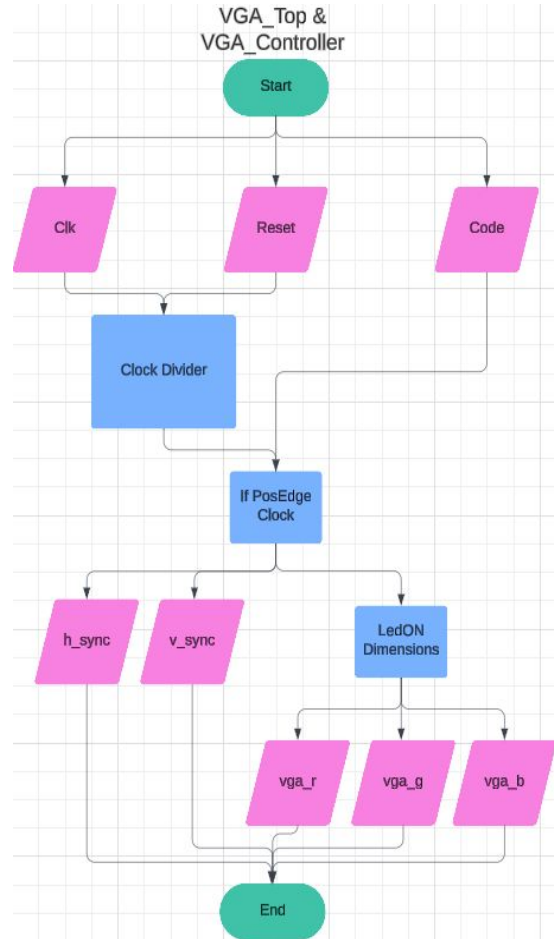
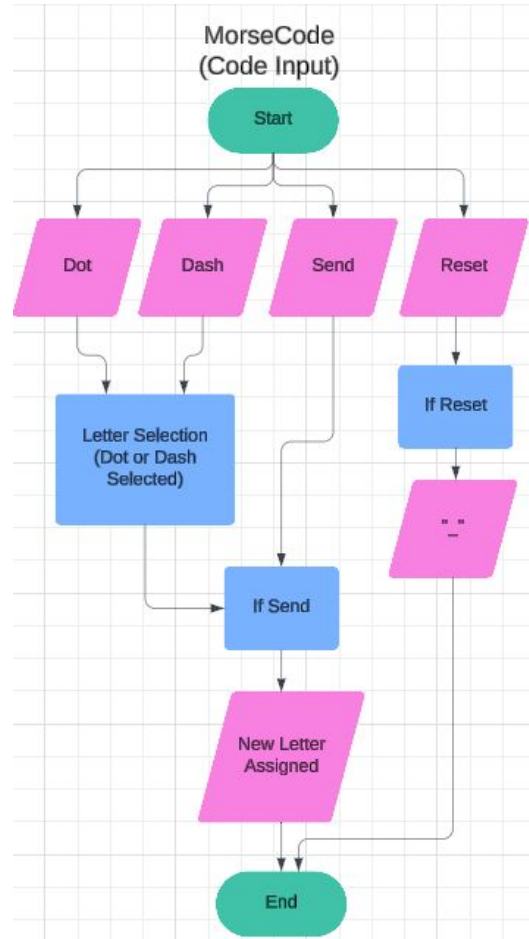
## Our Specifications As of December 2nd

- Four buttons: dot, dash, reset, and send.
- English alphabet “exists” in code.
- CANNOT get every letter
- Text is NOT typed out (letters appear/disappear on screen).
- Uses VGA



Currently

# Detailed Block Diagrams (Made with Lucidchart)

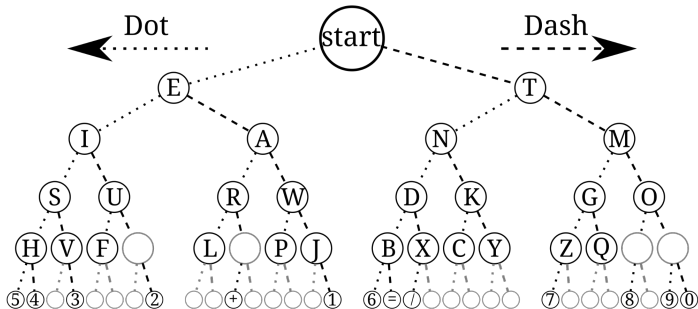


# Code Snippets

## Implementation of State Transitioning: Determining ASCII Characters

### Showcased Example: Case statements on input of “dash”

- Challenges:
  - Ensuring that the proper letter is defined on any combination of user input
  - -> Need to make sure that the transitions between letter-states are correct
- Solution:
  - Apply current\_letter to “store” the letter before sending
  - On “send” input- assign output register “code” to the last state of letter



```
always @ (posedge reset or posedge send or posedge dot or posedge dash) begin
    if (reset) begin
        code <= 5'b11111;
        current_letter = _;
        letter=current_letter;
    end
    else if (send) begin
        code <= letter;
    end
    else if (dash) begin
```

```
        else if (dash) begin
            case(current_letter)
                _:current_letter=T;
                T:current_letter=M;
                M:current_letter=O;
                O:current_letter=_;

                G:current_letter=Q;
                Q:current_letter=_;

                N:current_letter=K;
                K:current_letter=Y;
                Y:current_letter=_;

                D:current_letter=X;
                X:current_letter=_;

                E:current_letter=A;
                A:current_letter=W;
                W:current_letter=J;
                J:current_letter=_;

                I:current_letter=U;
                U:current_letter=_;

                S:current_letter=V;
                V:current_letter=_;

                H:current_letter=_;
                F:current_letter=_;
                B:current_letter=_;
                R:current_letter=_;
                L:current_letter=_;
                C:current_letter=_;
                P:current_letter=_;
                Z:current_letter=_;

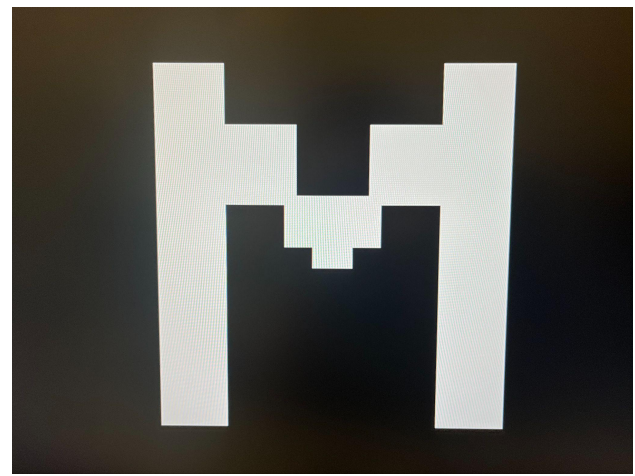
            endcase

            letter = current_letter;
        end
```

# Code Snippets

Implementation of VGA for the display of letters:

Showcased Example: VGA Output of Letter “M”



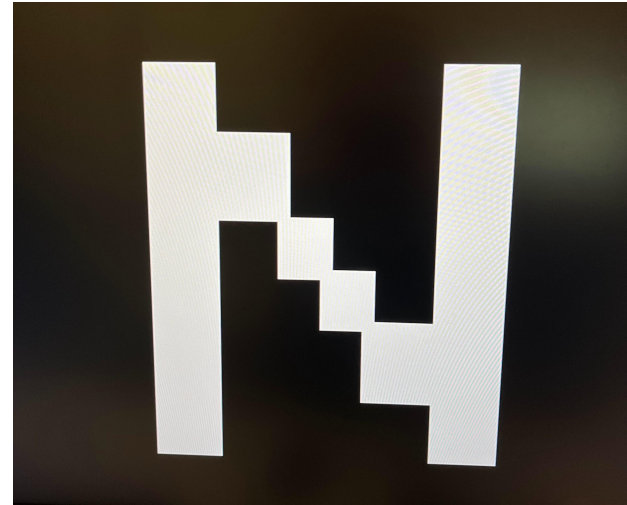
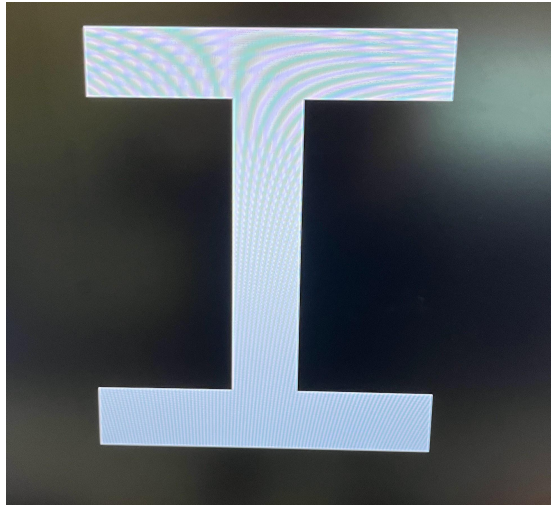
```
5'b01100:begin
  // Letter "M"
  inBoundsa = ((widthPos > (290)) & (widthPos < (350)) & (heightPos < (245)) & (heightPos > (170))) ? 1'b1:1'b0; // Lowermost Horizontal Line
  inBoundsb = ((widthPos > (250)) & (widthPos < (300)) & (heightPos < (460)) & (heightPos > (115))) ? 1'b1:1'b0; // Leftmost Vertical Line
  inBoundsc = ((widthPos > (450)) & (widthPos < (500)) & (heightPos < (460)) & (heightPos > (115))) ? 1'b1:1'b0; // Rightmost (Lower) Vertical Line
  inBoundsd = ((widthPos > (400)) & (widthPos < (460)) & (heightPos < (245)) & (heightPos > (170))) ? 1'b1:1'b0; // Uppermost Horizontal Line
  inBoundse = ((widthPos > (360)) & (widthPos < (390)) & (heightPos < (305)) & (heightPos > (275))) ? 1'b1:1'b0; // Rightmost (Upper) Vertical Line
  inBoundsf = ((widthPos > (340)) & (widthPos < (410)) & (heightPos < (285)) & (heightPos > (235))) ? 1'b1:1'b0; // Middle Horizontal Line
end
```

- Challenges:
  - Creation of 26 unique letters and proper selection based on input
- Solution:
  - Implementation of a 5 bit register to create display of chosen letter



# Success (As of December 2nd)

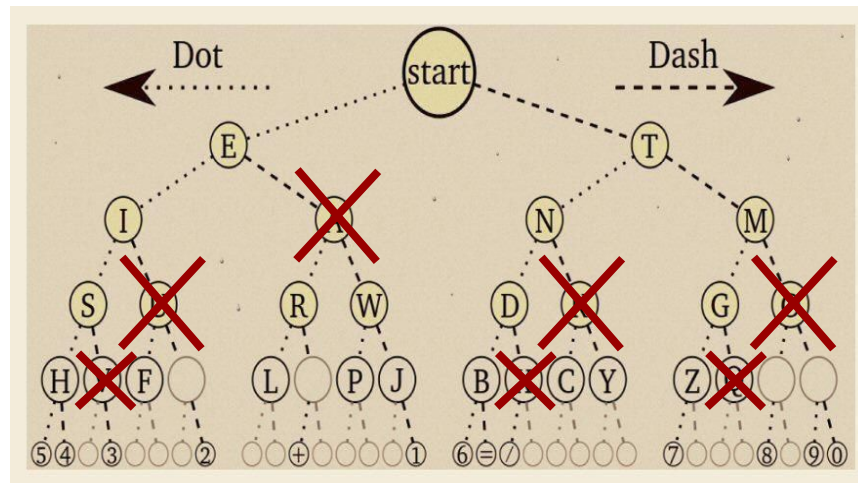
- Created 26 cases for vga display of each letter
- Can translate certain button input combinations to corresponding letters,
  - Example: dot-dot-send
    - Correctly outputs the letter I
- Possible to get other letters with incorrect combination,
  - Example: dot-dash-dot-send
    - Outputs the letter N, should be: dash-dot-send.





# Failures (As of December 2nd)

- Design display characters momentarily.
- Cases are limited to the 26 English alphabet.
- Letters we have can be a little hard to read.
- Strange behaviors with “dash”
  - We must initialize a dot before a dash.
  - Example: Path to M
    - Expected: Dash Dash
    - Currently: Dot Dash Dot Dash



# References (Where We Got Our Pictures)

<https://web.archive.org/web/20121106142719/http://www.itu.int/rec/R-REC-M.1677-1-200910-I/>

<https://militarymachine.com/u-morse-code/>

<https://www.forbes.com/sites/jimgorzelay/2019/07/23/here-are-the-coolest-new-cars-for-2020/>

[https://stock.adobe.com/search?k=old+broken+down+car&asset\\_id=7894582](https://stock.adobe.com/search?k=old+broken+down+car&asset_id=7894582)

<https://commons.wikimedia.org/wiki/File:Morse-code-tree.svg>