

Teamfight Tactics Redesign

Self-Initiated Project

Project Overview

Teamfight Tactics (TFT) is a strategy video game from studio Riot Games. TFT is largely based on League of Legends (LoL), one of the most popular multiplayer video games worldwide.

TFT is a PC and mobile game that allows users to build a team with units and battle against others.

Project Timeline:

March 2023 - April 2023

My Role



Produce wireframes
and prototypes



Consistent
design iterations

Why?

Problem

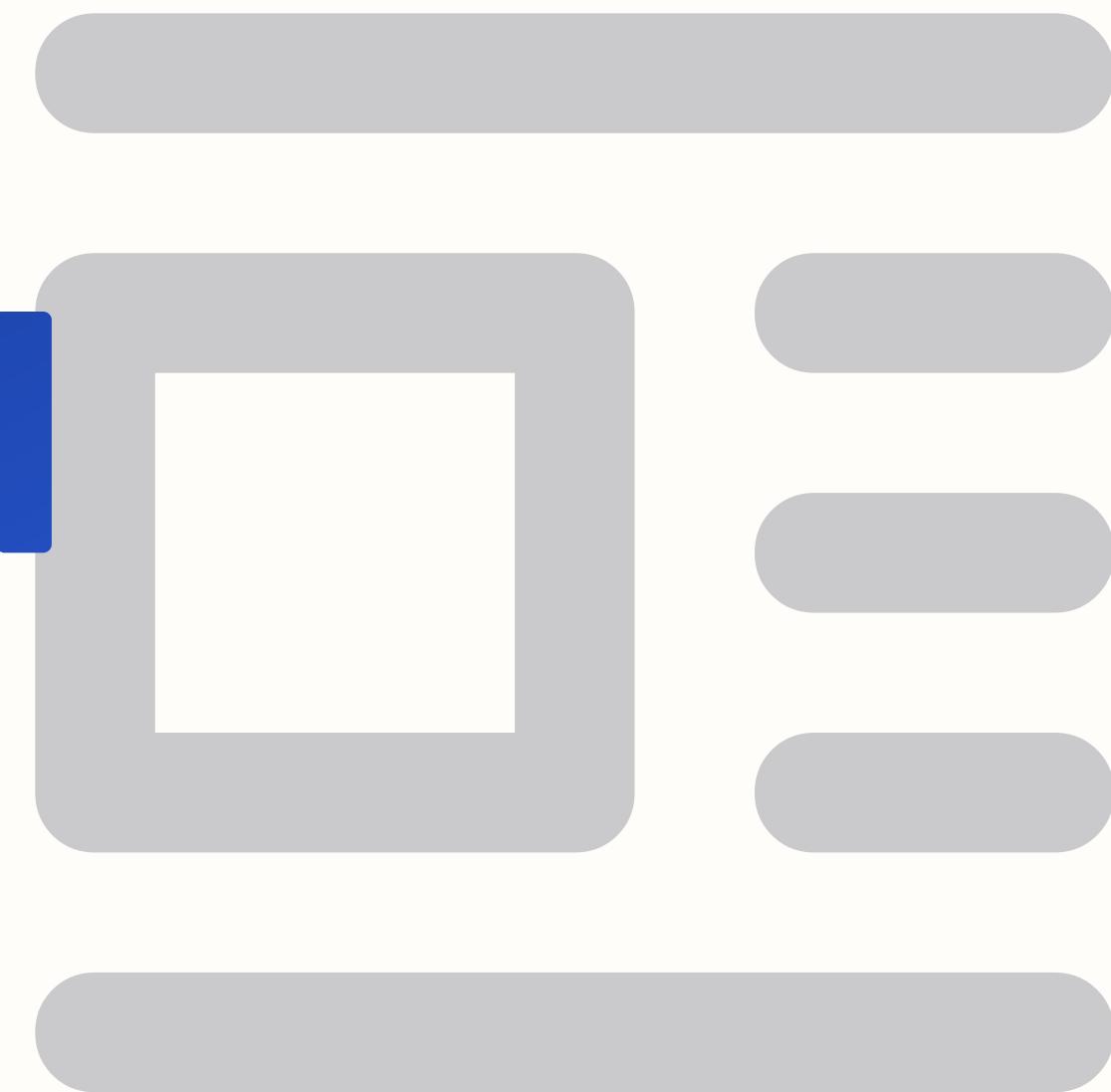
TFT's interface design is functional but overwhelming for new players. Many features do not explain their functionality, and there are unnecessary as well as missing elements in the interface.

Goal

Redesign the user interface to provide more clarity and ease-of-use for users.

Maintain visual identity of existing design.

Wireframing and Prototyping



Whiteboard Elements

TFT

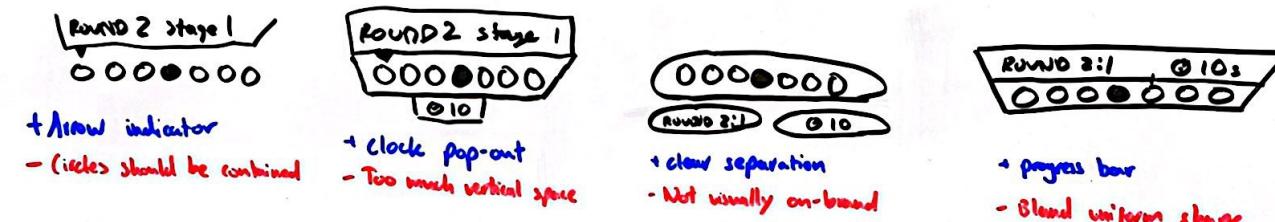
- + Item tray
- + Labels for unit names in traits

- Minimap

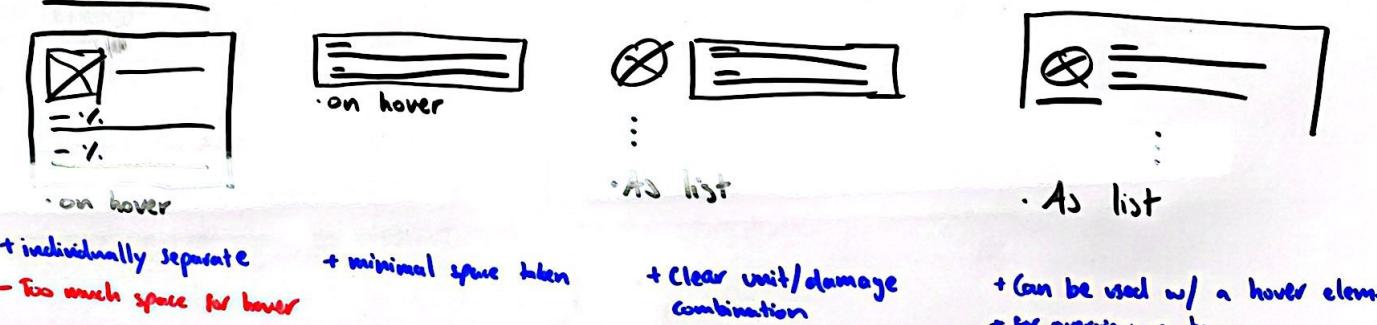
- Clarity of:
 - ↳ Round / stage
 - ↳ Damage taken / dealt
 - ↳ Position & function of augment HQ

- Player health & ranking
- Shop

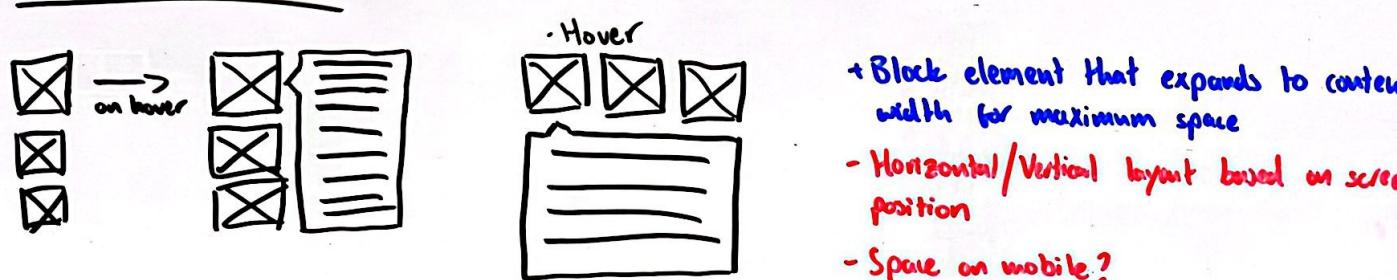
ROUND / STAGE



DAMAGE



AUGMENT HQ



TFT

- + Item tray
- + Labels for unit names in traits

- Minimap

- Clarity of:
 - ↳ Round / stage
 - ↳ Damage taken / dealt
 - ↳ Position & function of augment HQ

- Player health & ranking
- Shop

ITEM TRAY



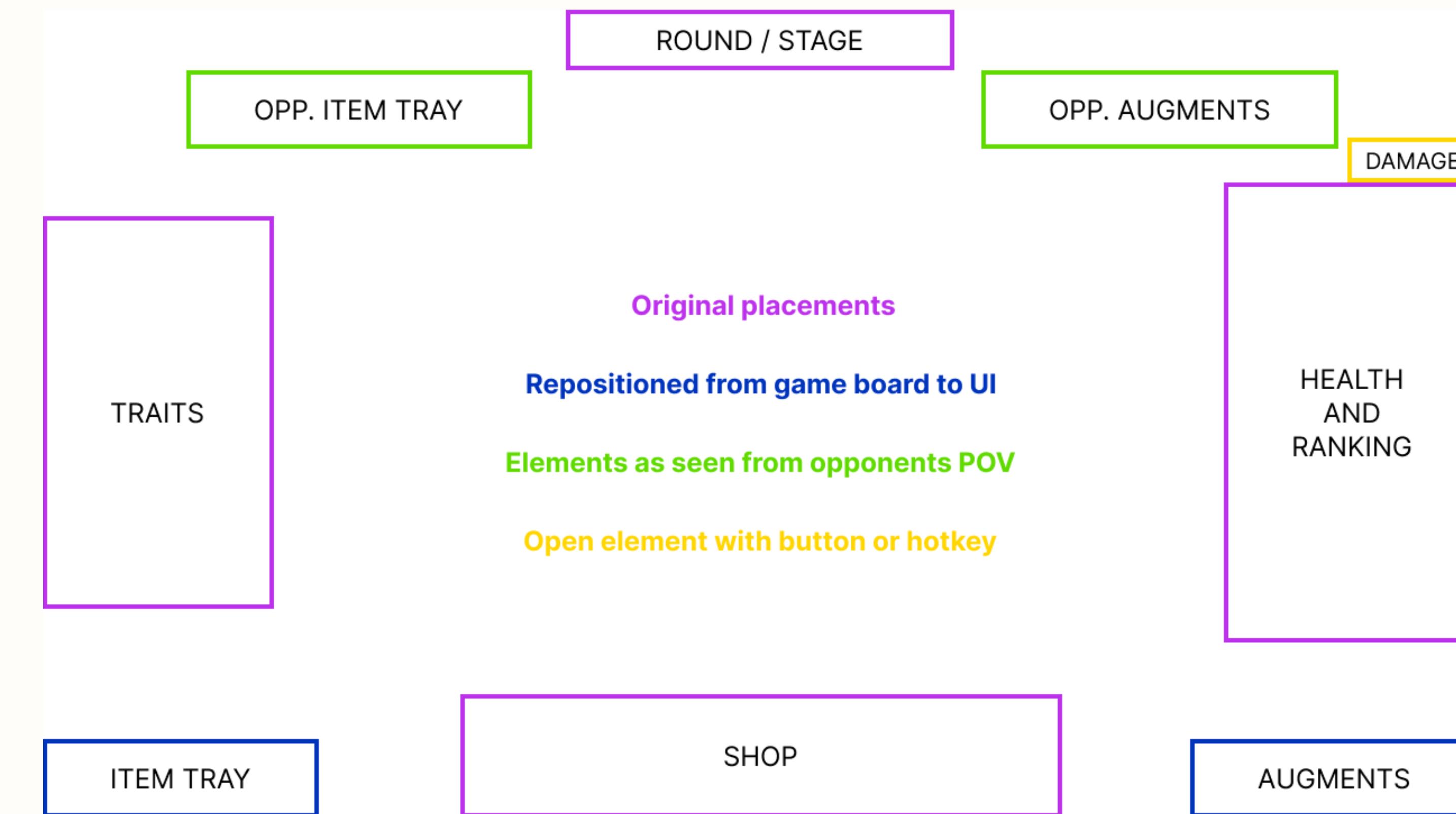
- UI → in-game
- Hover for info
- Drag onto unit to use
- + Intuitive and organized
- lacks visual identity
- has to be seen by opponents

TRAITS

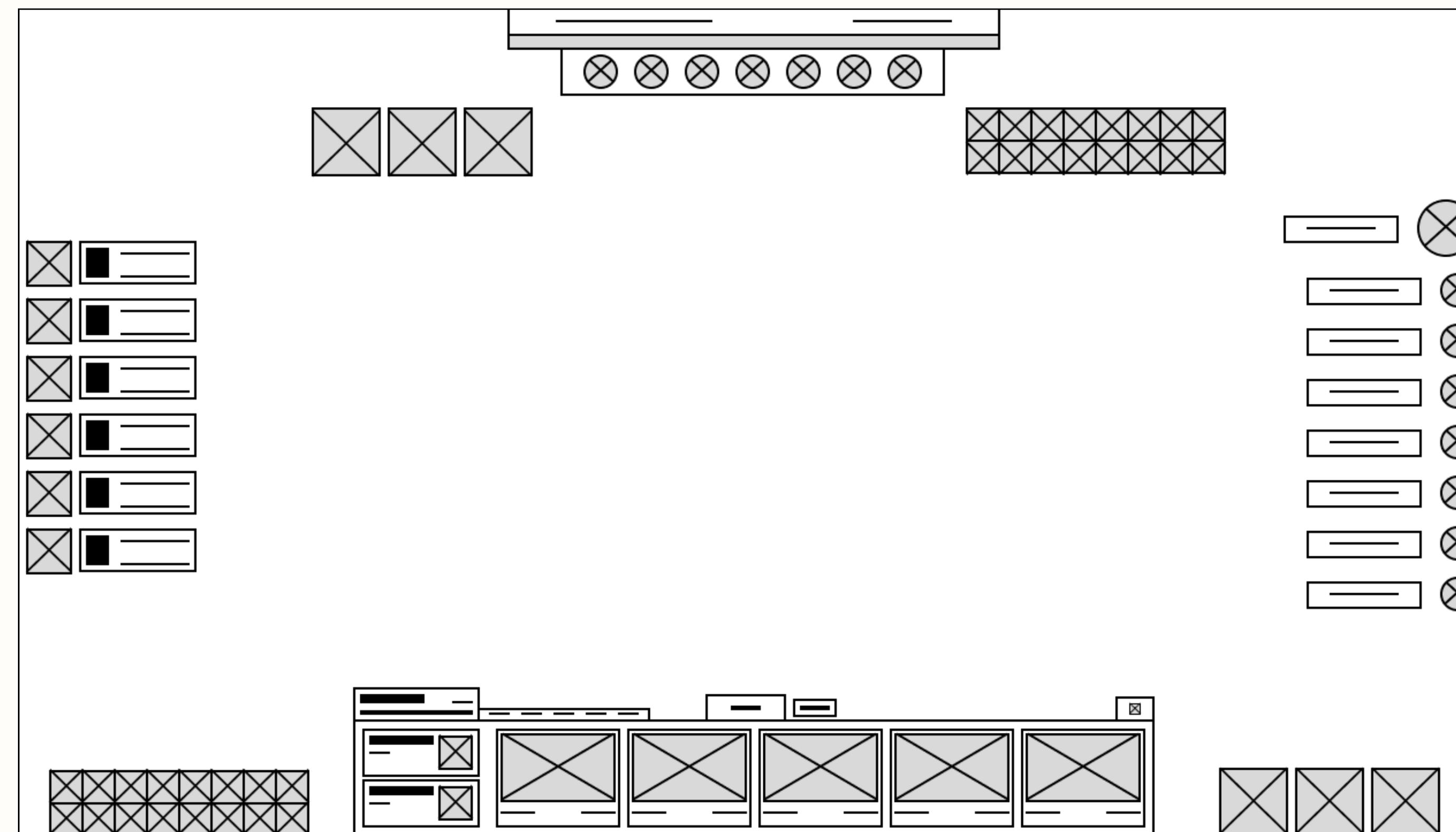


- List of traits
- + Concise and efficient use of space
- Missing no. of units w/ traits active
- Makes use of vertical space already taken by original trait list

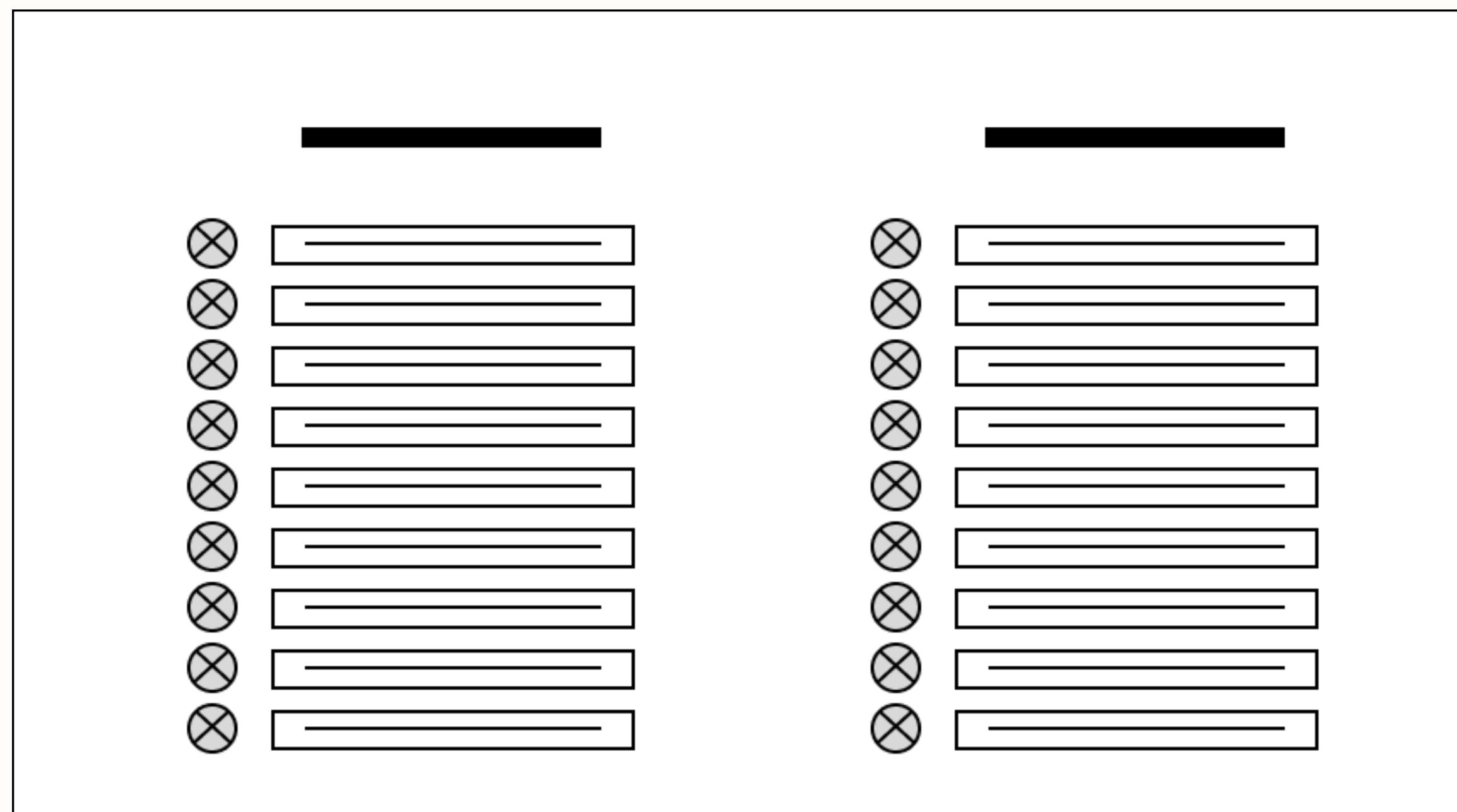
Digital Wireframes



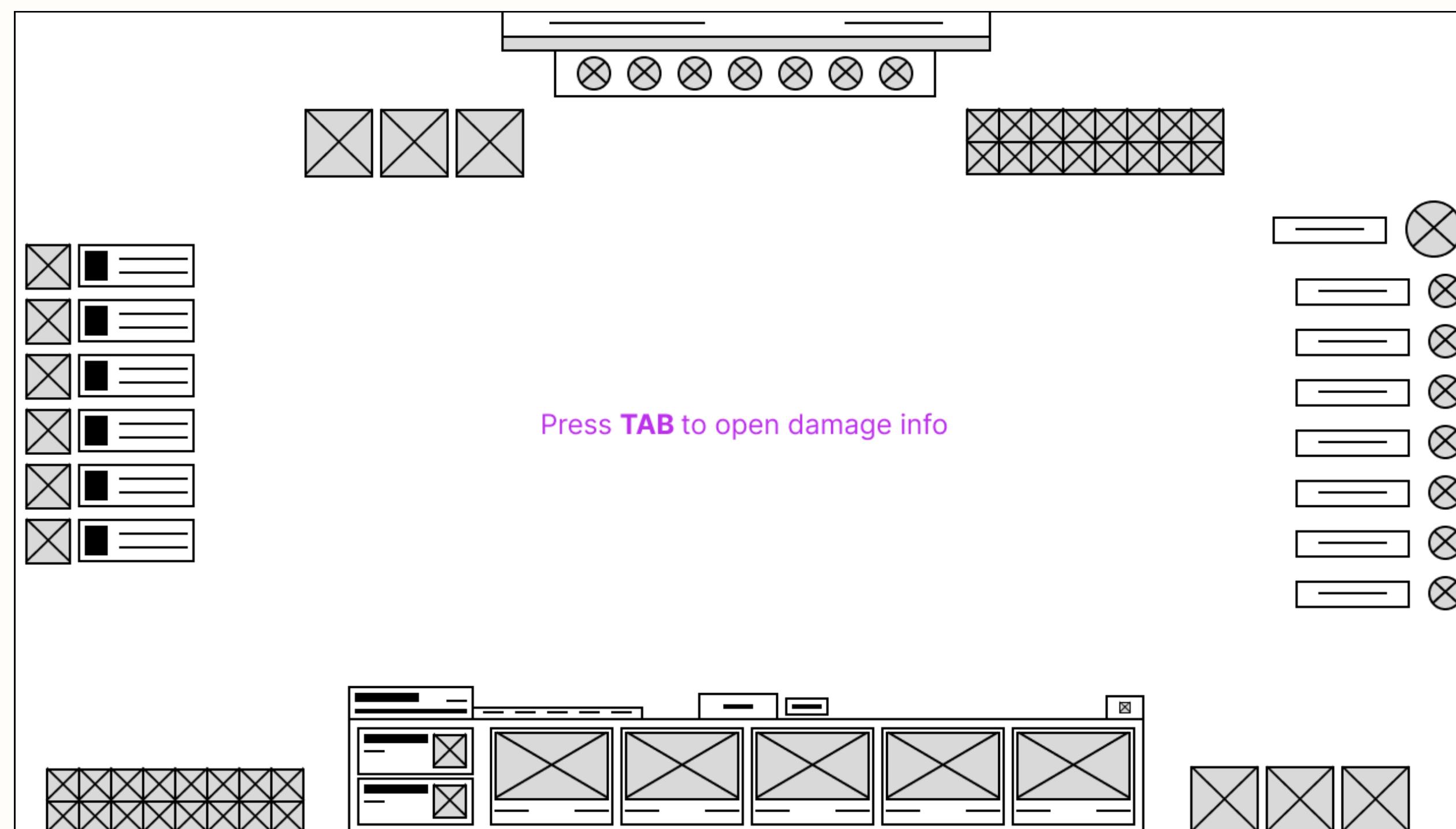
Digital Wireframes



Digital Wireframes



Lo-fi Prototype



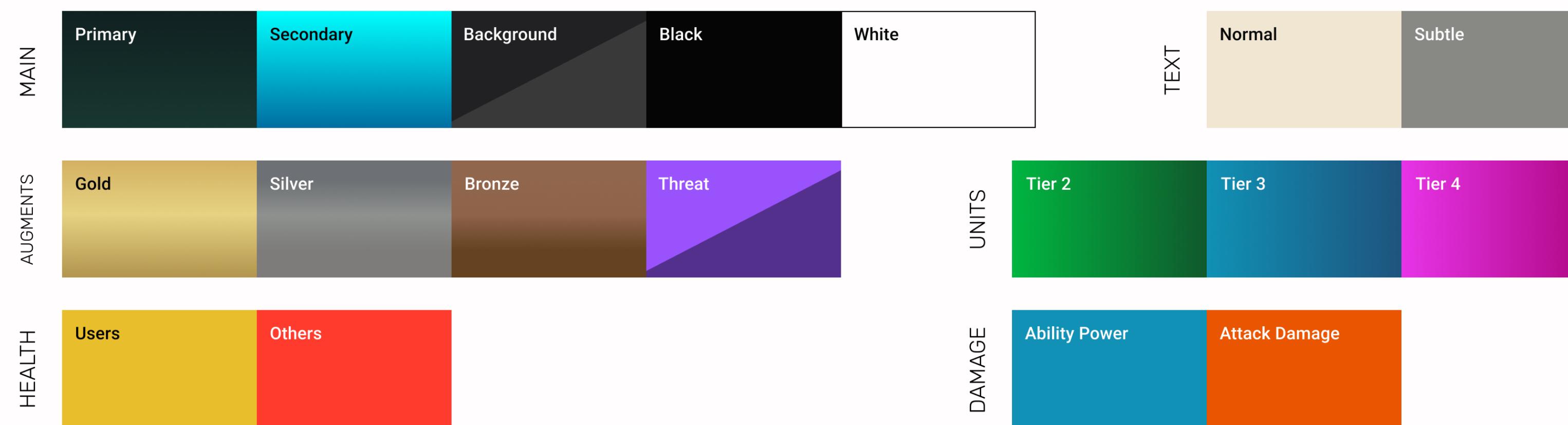
[Link](#)

Refining Design



Style Guide

Colours and Gradients



Typography

Vollkorn

Display - Large

Display - Medium

Display - Small

Display - Extra Small

PT Sans

Label - Large Bold

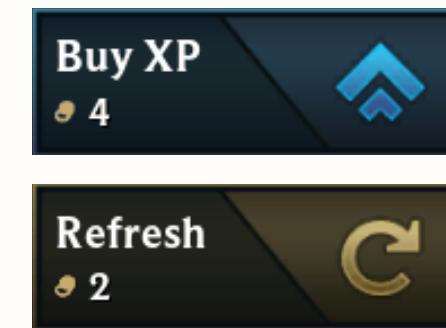
Label - Large

Label - Small

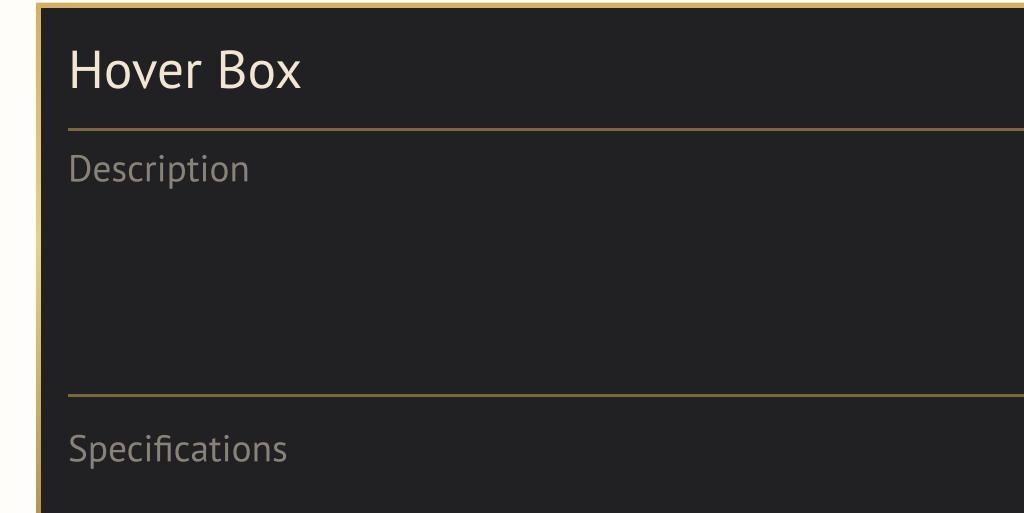
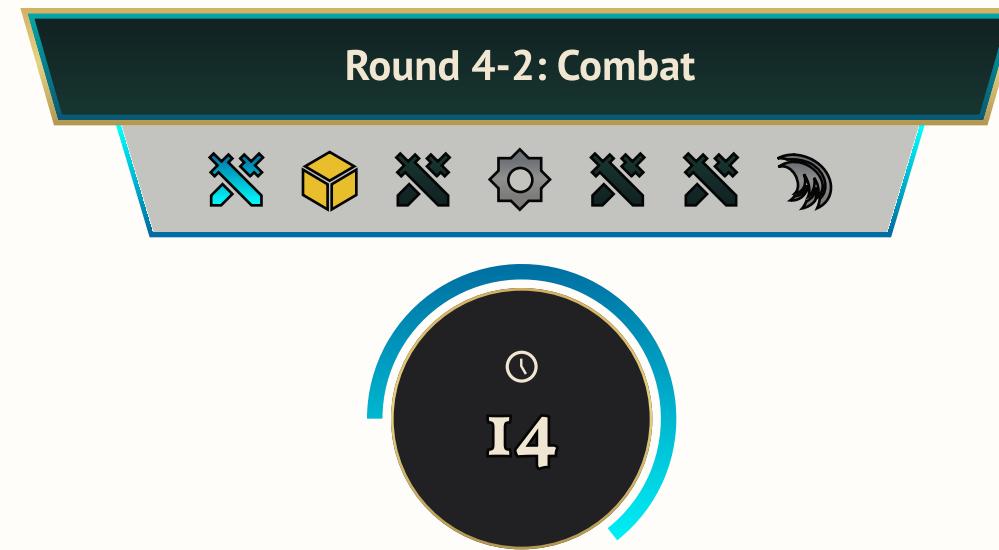
Label - Extra Small

Elements

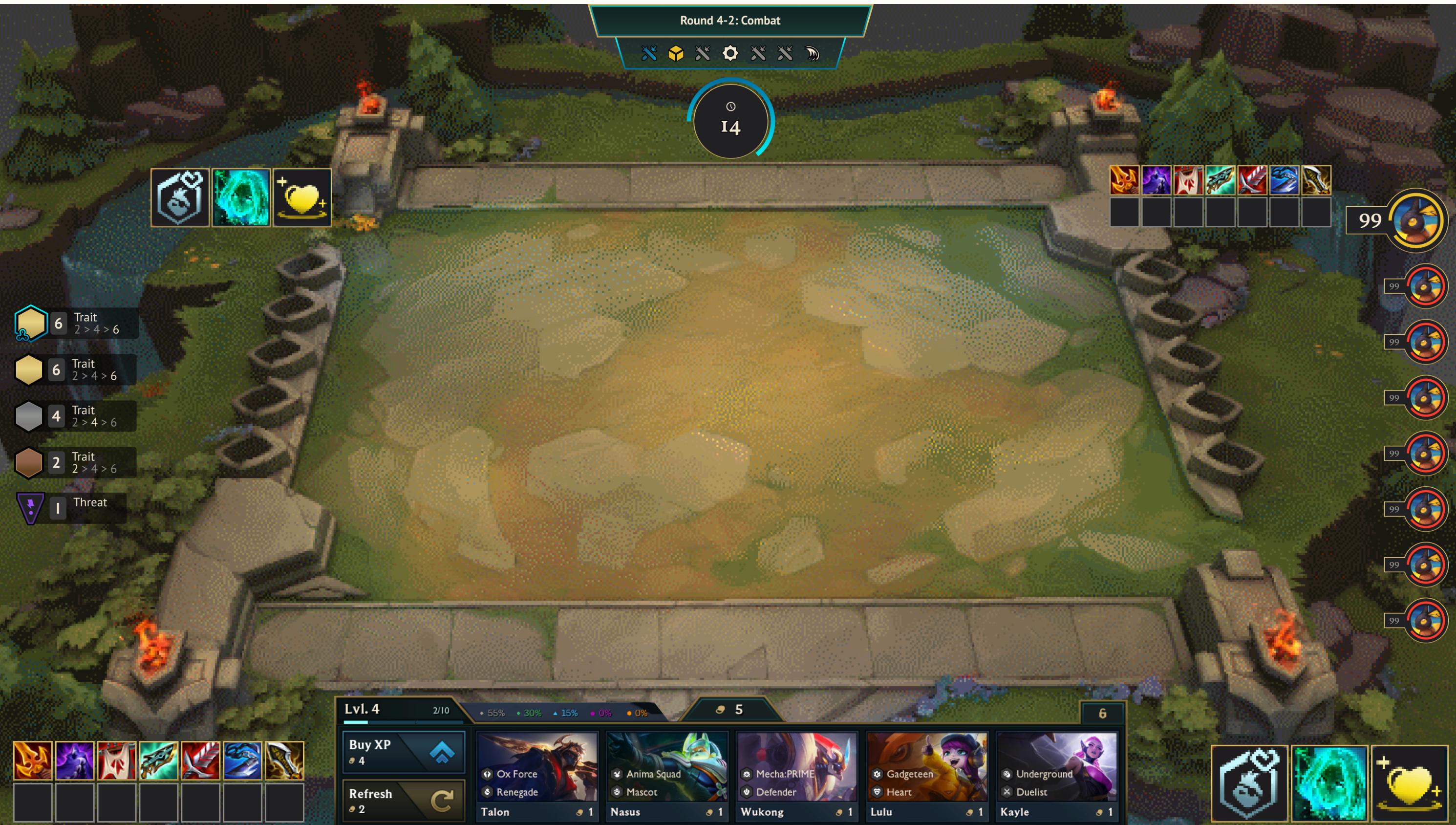
Existing



Created

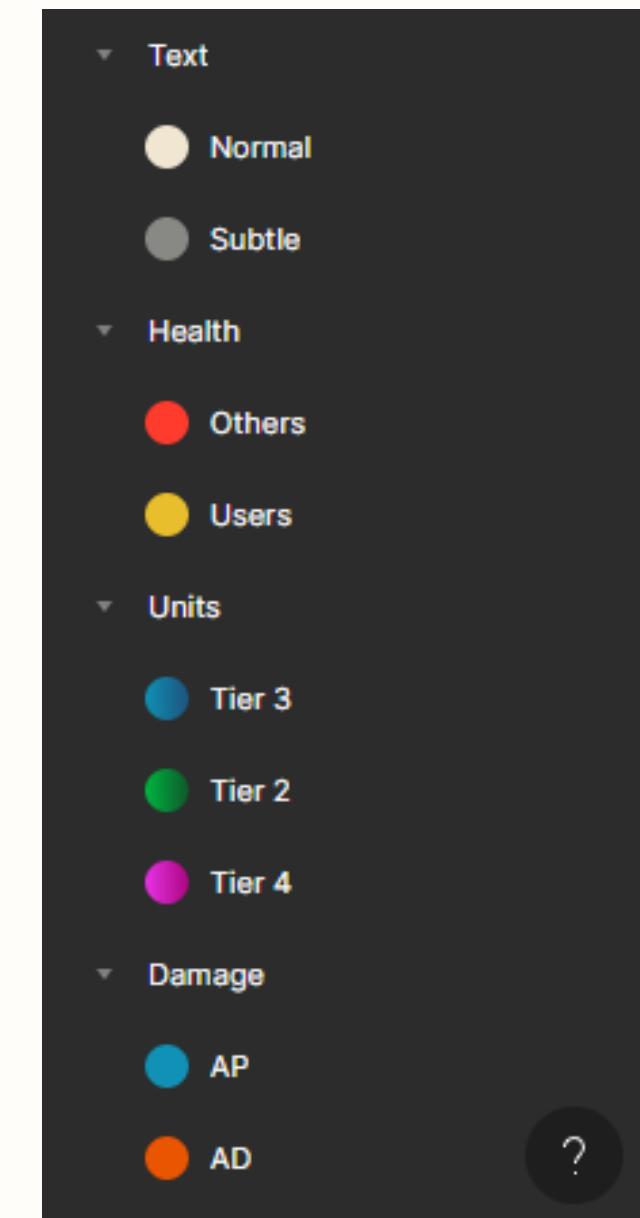
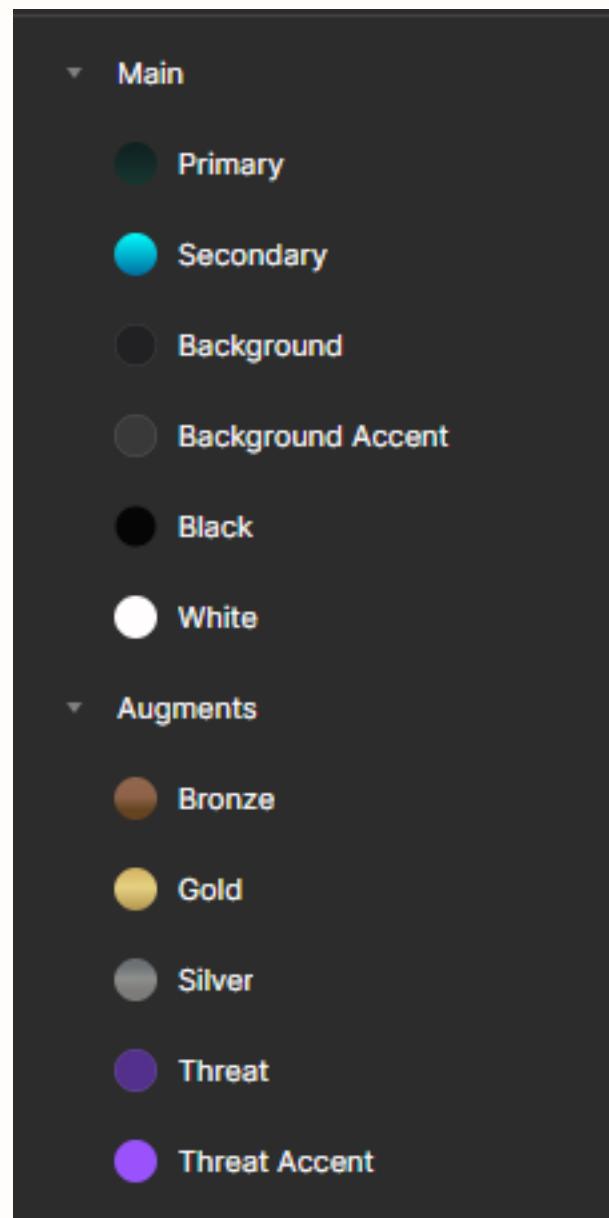
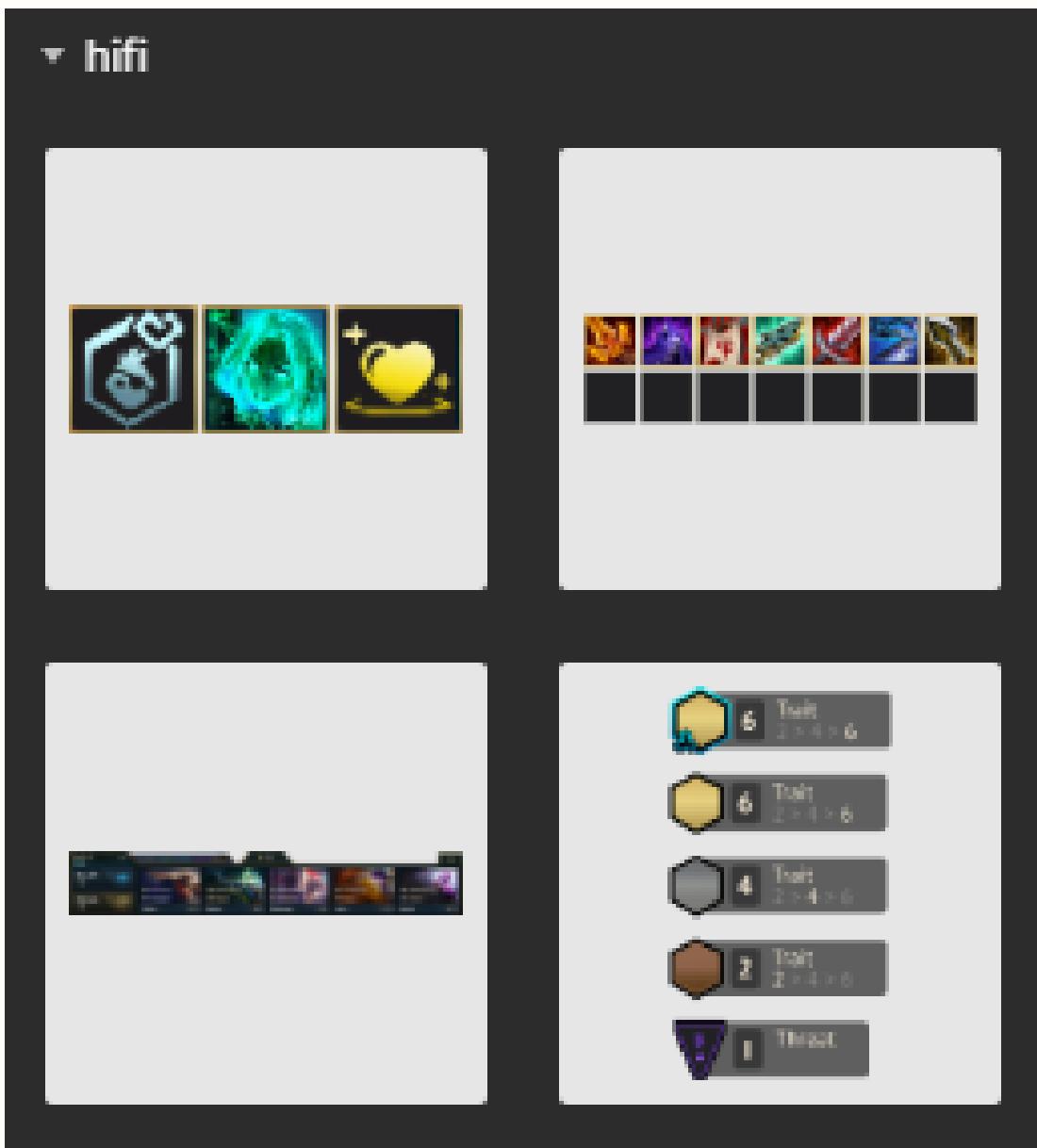


Hi-fi Prototype



[Link](#)

Takeaways



Cheers!