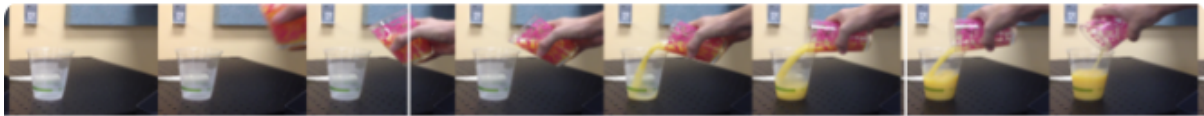


# Learned Reward from Demos

Reward



time