# Bootstrap Grid System

#### **Bootstrap Grid System**

A grid system uses a series of containers, rows, and columns to layout and align content

It's built with flexbox and is fully responsive

#### Bootstrap Grid System

- 1. Grid supports six responsive **breakpoints**
- 2. **Containers** center and horizontally pad your content
- 3. **Rows** are wrappers for columns
- 4. **Columns** are incredibly flexible
- 5. **Gutters** are also responsive and customizable
- 6. Sass variables, maps, and mixins power the grid

## **Breakpoints**

#### **Core concepts**

- 1. Breakpoints are the building blocks of responsive design
- 2. Use media queries to architect your CSS by breakpoint
- 3. Mobile first, responsive design is the goal

## **Breakpoints**

Breakpoint	Class infix	Dimensions	
X-Small	None	<576px	
Small	sm	≥576px	
Medium	md	≥768px	
Large	1g	≥992px	
Extra large	x1	≥1200px	
Extra extra large	xx1	≥1400px	

## **Breakpoints**

- <div class="col-12">
- <div class="col-lg-6">
- <div class="col-12 col-sm-6 col-md-4">

find out more:

https://getbootstrap.com/docs/5.1/layout/breakpoints/

#### Containers

Containers are the most basic layout element in Bootstrap and are required when using our default grid system

Containers are used to contain, pad, and (sometimes) center the content within them

#### Containers

Bootstrap comes with three different containers:

- container
- container-fluid
- o .container-{breakpoint}

#### Rows

Rows create horizontal groups of columns

Therefore, if you want to split your layout horizontally, use . row

You can have unlimited rows in a container

Row 1

Row 2

Row 3

•

1.

As Much Row As You Like

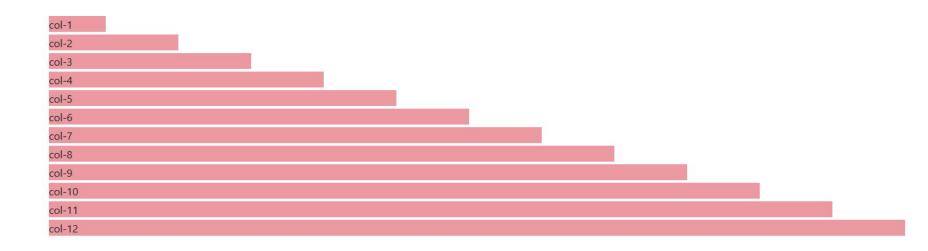
#### Rows

Rows also support modifier classes to

- uniformly apply column sizing
- <u>gutter classes</u> to change the spacing of your content.

### Columns

There are 12 template columns available per row



#### Columns

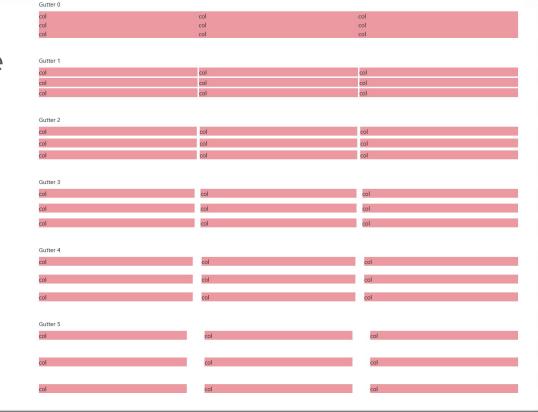
- Column classes indicate the number of template columns to span (e.g., col-4 spans four).
- widths are set in percentages so you always have the same relative sizing.



#### **Gutters**

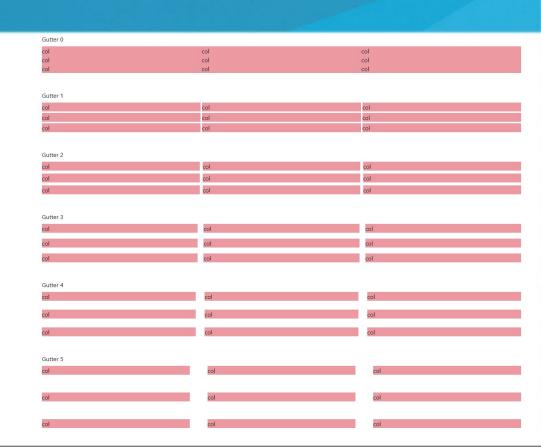
Gutter classes are available across all breakpoints, with all the same sizes as our margin and padding spacing.

(0 until 5)



#### **Gutters**

Change horizontal gutters with .gx-\* classes, vertical gutters with .gy-\*, or all gutters with .g-\* classes .g-0 is also available to remove gutters.



## Let's look at some examples