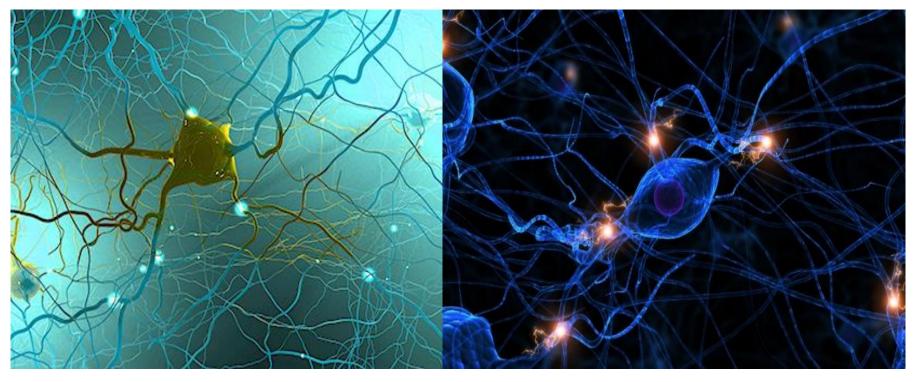
Cilium as container networking solution

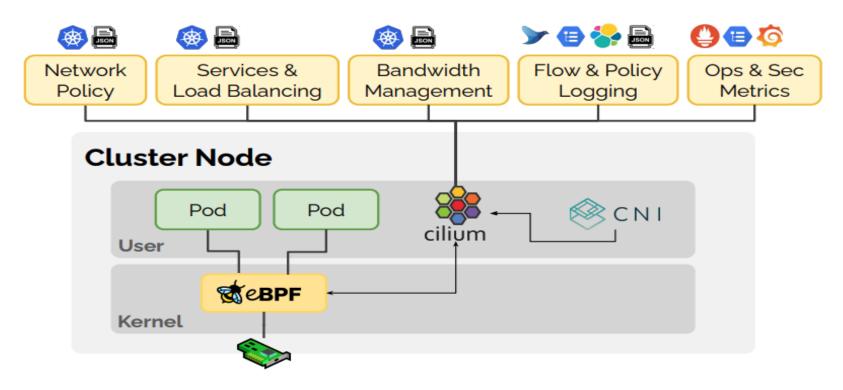
Outlines

- What is cilium?
- Why cilium?
- Cilium components and datapath
- Demo

That Cilium/ Cilia?



This cilium by isovalent



What does it do?

- Networking: Scalable CNI plugin, LB (beta) , bandwidth management (
 Beta)
- Security: advance network policy (L3-L7), transparent encryption
- Observability: Identity-aware observability
- CNI chaining
- Service-mesh (beta)

Why should we care?

- High performance (ebpf-based)
- Modern-feature rich for k8s workloads
- Iptables-based kube-proxy replacement

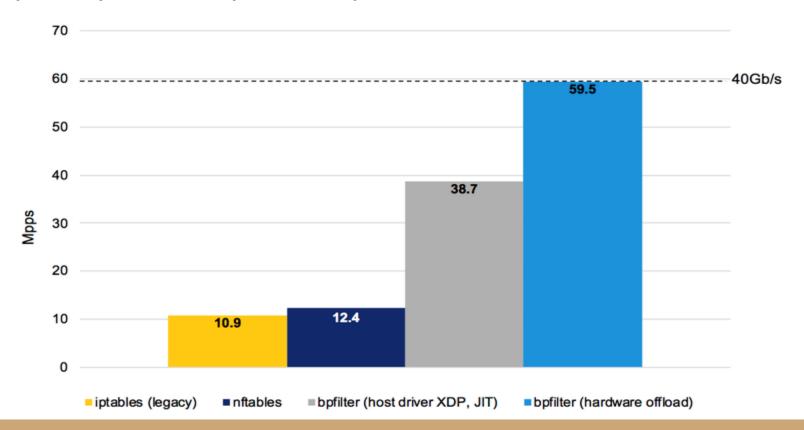
Scalable solution to replace iptables-based kube-proxy



Iptables as kube-proxy solution

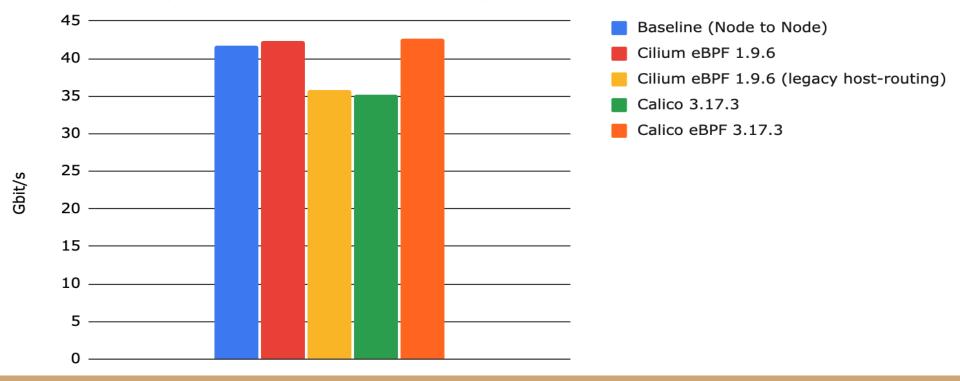
- Not scalable:
 - Update requires recreating all rules in a single transaction [1]
 - More pod/svc, more rules, slower performance
- Not L7 aware

Ebpf vs iptables packet filter benchmark [1]



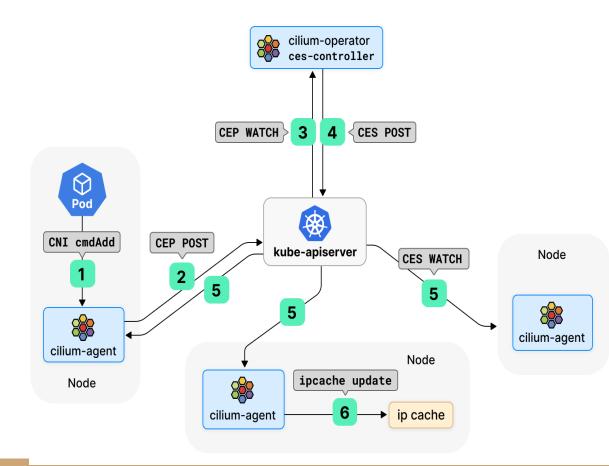
CNI performance benchmark

TCP Throughput (1 Stream) - Higher is better



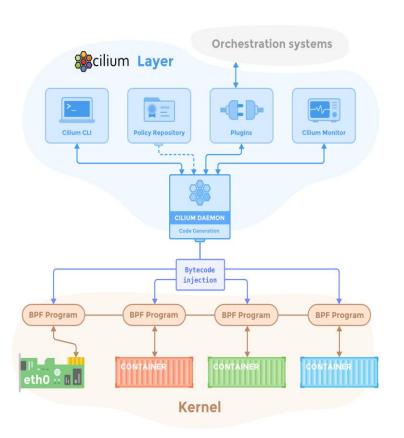
Cilium Components

- Operator
- Agent
- ETCD storage
- CNI plugin
- Hubble as observe tool
- CLI



Cilium agent

- Init BPF hooks , iptables rules
- Start built-in envoy
- Listen to CNI-plugin
- create k8s Cilium endpoints (CEP)
- Update kvstore
- Watch cilium kv-store for other's change
- Save/load/update BPF maps



Cilium operator

- Watch k8s resources (Services, nodes, Cilium endpoints / network policy)
- Synchronize them to cilium kvstore
- GC

Cilium datapath

- Cilium agent doesn't handle traffic itself.
- Real traffic:
 - Routing decision is based on iproute2 routing table for L2 interconnected hosts or BGP over BIRD or (kube-router - beta)
 - BPF hooks to intercept traffic, use info in BPF map to decide (DROP / ACCEPT / REDIRECT / LB)
 - Cilium envoy plugin handle L7 policy request with iptables packet marking and TPROXY support

Cilium BPF programs

- Do all the heavy lifting with networking
- Was attached by cilium-agent to
 - XDP: Upon packet receiving/sending, device level (lxc_*, cilium_*)
 - After sk_buffer is created, before L3 (eg: for encryption)
 - Socket layer: upon establishment, send/receive packet
- Use BPF maps as input to process packet
- Use packet marking to interact with upper layer (iptables TPROXY and envoy proxy
)

Simple Demo

- 2 cilium nodes with: <u>Native routing</u>, <u>Host-reachable service</u>
- Kubernetes IPAM, ETCD kv-store
- L7 network policy
- Available to the outside with static routing
- Hubble CLI & UI

Thoughts

- Cilium vs our current calico pros and cons
- Should we switch to cilium now?
- Its limits? [6]

References

- [1] https://www.netronome.com/blog/frnog-30-faster-networking-la-francaise/
- [2] https://docs.cilium.io/en/stable/operations/performance/benchmark/
- [3] https://www.slideshare.net/LCChina/scale-kubernetes-to-support-50000-services
- [4] https://cilium.io/blog/2018/04/17/why-is-the-kernel-community-replacing-iptables
- [5] https://docs.cilium.io/en/v1.11/concepts/#concepts
- [6] https://docs.cilium.io/en/stable/operations/performance/scalability/report/