

# Introduction to Multimedia

## Homework 3

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# Predicted images (full search)



Block size=8; Range=8



Block size=8; Range=16



Block size=16; Range=8



Block size=16; Range=16



# Predicted images (3-step search)



Block size=8; Range=8



Block size=8; Range=8



Block size=16; Range=8



Block size=16; Range=16



# Motion Vector (full search)



Block size=8; Range=8



Block size=8; Range=16



Block size=16; Range=8



Block size=16; Range=16



# Motion Vector (3-step search)



Block size=8; Range=8



Block size=8; Range=16



Block size=16; Range=8



Block size=16; Range=16

# Residual image (full search)



Block size=8; Range=8



Block size=8; Range=16



Block size=16; Range=8



Block size=16; Range=16

# Residual image (3-step search)



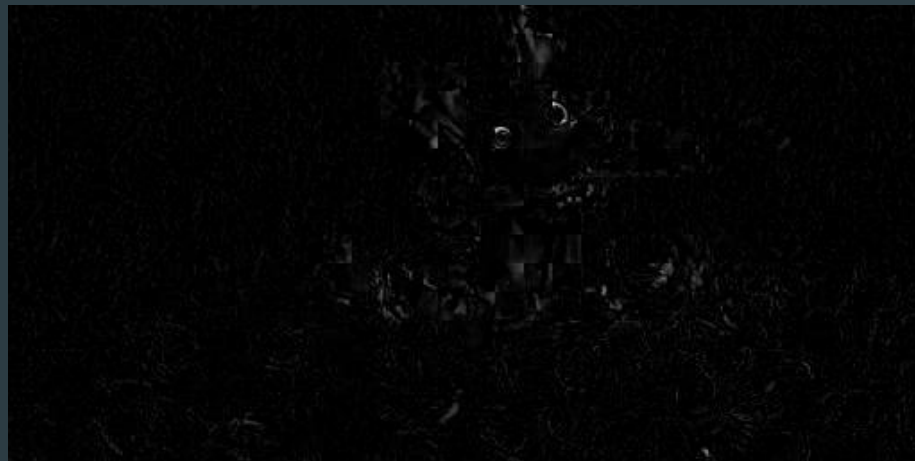
Block size=8; Range=8



Block size=8; Range=16



Block size=16; Range=8



Block size=16; Range=16

# Implement Full Search

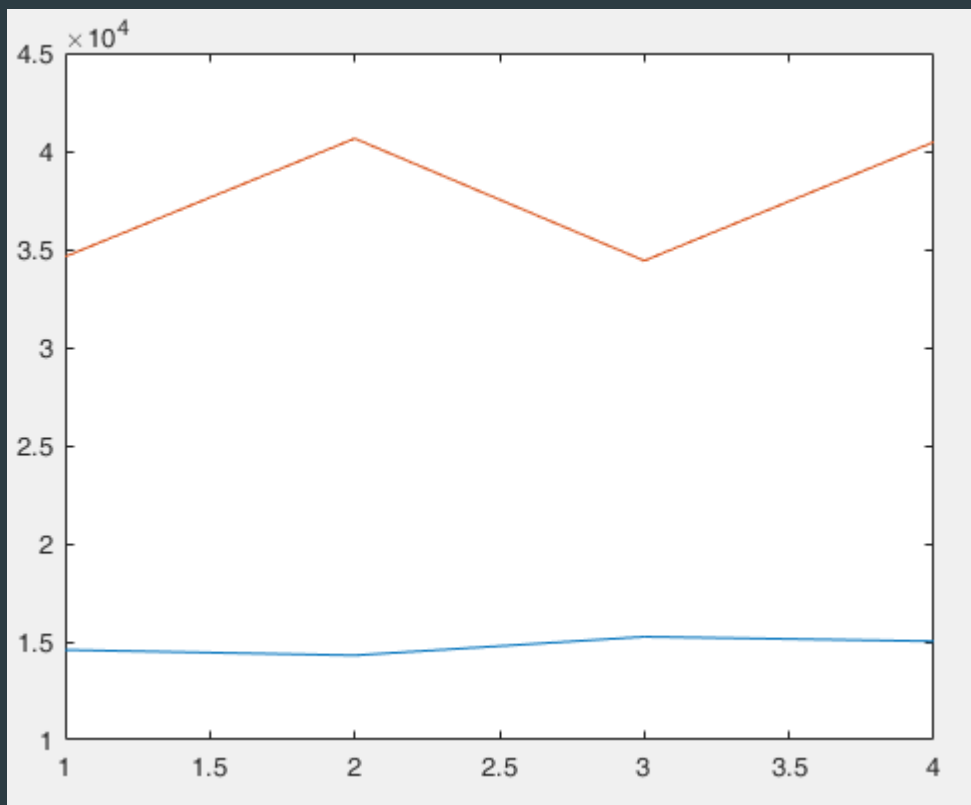
- ▶ Divide target frame in blocks
- ▶ For processing each target frame block, draw the search range in reference frame
- ▶ Compare every pixel for target frame and reference → we can get SAD
- ▶ Use the smallest SAD and put the block from reference to estimated frame.
- ▶ Motion Vector = motion\_estimation = difference between reference frame block and target frame block



# Implement Three-step search

- ▶ Same as full search, just edit some parts
- ▶ Three-step-search when draw the search range: (skip p pixel)  
    for ii=center\_py-search\_range : search\_range : center\_py+search\_range  
        for jj=center\_px-search\_range : search\_range : center\_px+search\_range
- ▶ Full search search when draw the search range: (every pixel)  
    for ii=y\_start-range : y\_start+range  
        for jj=x\_start-range : x\_start+range

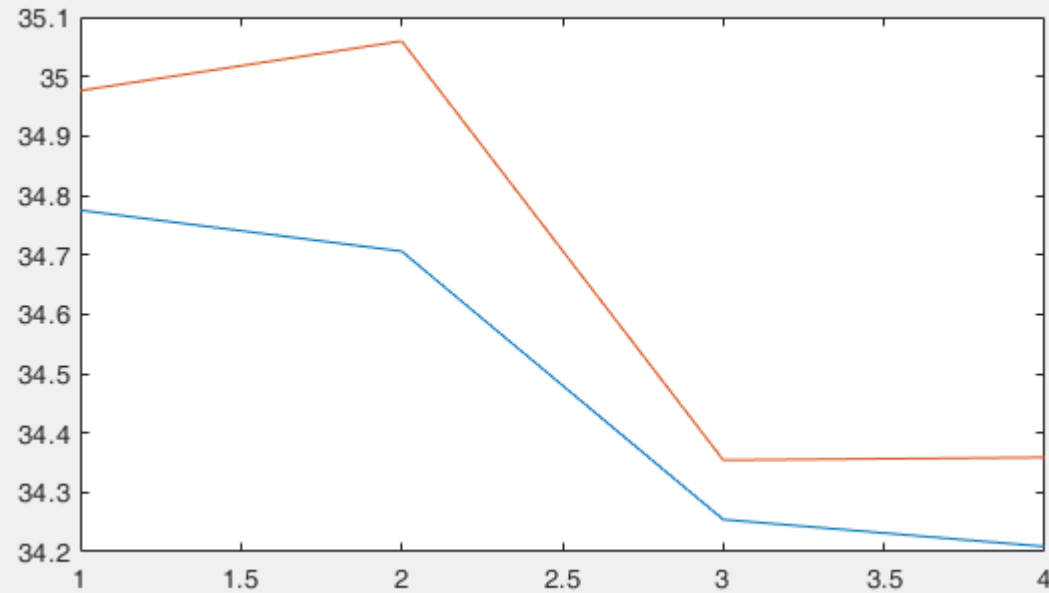
# Total SAD



- 1: Block size=8; Range=8
- 2: Block size=8; Range=16
- 3: Block size=16; Range=8
- 4: Block size=16; Range=16

Orange: Full  
Blue: Three-step

# PSNR



- 1: Block size=8; Range=8
- 2: Block size=8; Range=16
- 3: Block size=16; Range=8
- 4: Block size=16; Range=16

Orange: Full  
Blue: Three-step



# For frame432 and frame 439



► PSNR = 33.9985

# Execution time for two search algorithms

	Block size=8 Range=8	Block size=8 Range=16	Block size=16 Range=8	Block size=16 Range=16
3-Step search	1.1010	1.2919	0.3694	0.4957
Full search	9.2096	33.1688	2.8472	10.3994

# Compare and discuss the execution time with the theoretical time complexity

- ▶ 3-Step search is much faster than Full search
- ▶ Full search scan every pixel in the search range, 3-step skips and reduce search range for every loop
- ▶ Block size larger, less execution time
- ▶ Range larger, more execution time