KEN COLE

Software Engineer

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**** 978-224-8011

% kencole.github.io

github.com/kencole

in linkedin.com/in/ken-cole/

EXPERIENCE

Software Engineering Intern - Feed Delivery Team **Facebook Inc.**

Menlo Park, CA

- Built automated debugger using Hack, Python, and SQL for News Feed
- Developed News Feed Backend in C++
- Trained new lightweight Feed Ranking ML model to reduce computation cost

Software Engineering Intern

Alumni Ventures Group

Summer 2017

Manchester, NH

- Custom built website and backend server system for www.wasabistables.com using Linux-Apache-MySQL-PHP stack
- Automated user creation and payment

Engineering Intern

Wasabi Ventures

Summer 2016

Manchester, NH

- Created back-end server for intellectual property search engine Android app TreasureIP using Node.js and MySQL
- Automated data retreival from U.S. Patent and Trademark Office API
- Implemented Google and Facebook Single Sign On

LEADERSHIP

Head TA - Advanced Topics in Data Science Brown University Data Science Master's Program

Spring 2019

Providence, RI

- Designed a new course for Brown's Data Science Master's Degree Program
- Led a team of 6 TA's in holding hours and assignment creation/grading
- Course covered deep learning and applications to data science.

TA - Probability for Computing and Data Analysis Brown University Department of Computer Science

Fall 2018

Providence. RI

- Held weekly office hours and answered student questions on an online forum
- Created and graded homework assignments
- Developed and Maintained the course website using HTML/CSS
- Course covered probabilistic methods and statistical inference

EDUCATION

Sc.B in Math & Computer Science **Brown University - 4.0/4.0**

Sept 2017 - May 2021

SKILLS



PROJECTS

Neural Style Transfer (Python)

 Implemented Deep Convolutional Neural Style Transfer (results can be seen on my website kencole.github.io)

TaskTracker (Node.js, HTML, CSS, Mongodb)

• Full-stack web-app to manage to-dos. Supports Task creation, editing, and deletion

Cube Runner (Java)

 Recreated Cube Runner to learn the workings of 3D graphics

Database (C)

• Multithreaded-server to handle clientrequests to an asychronous shared database

COURSES

- Abstract Algebra
- Accelerated Introduction to Computer Science
- Computer Systems
- Computer Vision
- Data Science
- Discrete Structures and Probability
- Linear Algebra
- Logic For Systems
- Machine Learning
- Probabilistic Methods in Computer Science
- Statistical Inference