

Kendall Clark

- Los Angeles ,CA • kendallclarkdev@gmail.com • 213-399-3200 • <https://www.linkedin.com/in/kendallclarkdev/>
- <https://kendallclarkdev.github.io/Kendall-Clark-portfolio/>

I'm a Ux/UI Designer with a talent for Making User-centered Designs from Phone Apps to web pages. With a strong knowledge of User Research and Prototyping as well As Building/Coding . I am very communicative and team-oriented with proficiency in HTML/CSS/JS with a Proven history of fostering Planning and design to meet team, individual and management objectives.

EDUCATION

User Experience Design

General Assembly • Los Angeles • Aug 2021-Nov 2021

SKILLS

Functional Skills: Agile

Technical Skills: Wireframing User Interviews, Affinity Mapping, Responsive Web Design, Content Creation, Card Sorting, Usability Testing, User Interface Design, UX Design, Interaction Design, UX Research, Graphic Design, Prototyping Motion Design

EXPERIENCE

Genius Diagnostics

Oct 2021 — Nov 2021

UI Lead

Remote

- illustrate design ideas using User Flows , process flows and sitemaps
- -Design graphic user interface elements, like menus, tabs and widgets
- -Conduct layout adjustments based on user feedback
- -Adhere to style standards on fonts, colors and images
- -Build page navigation buttons and search fields

Career Carrot

09/2021 - 10/2021

UI Lead Designer

Remote

- Designing page layouts, style guides, images, icons, and animations
- • Work with tools including Adobe Suite, Google Workspace, WordPress, HTML, CSS, and JS
- • Oversees the translation of design from concept through implementation
- • Collaborating and communicating regularly with team
- • Ensures final product adheres to UX standards
- • Prepare and organize content and marketing material

Domecity Music

08/2021 - 09/2021

Front-End Web Developer

Remote

- Determining the structure and design of web pages.
- • Ensuring user experience determines design choices.
- • Developing features to enhance the user experience.
- • Striking a balance between functional and aesthetic design.
- • Ensuring web design is optimized for smartphones.
- • Building reusable code for future use.
- • Optimizing web pages for maximum speed and scalability.