

KENDALL NAKAI

kendallnakai.com
kendallnakai@gmail.com
linkedin.com/in/kendallnakai

EXPERIENCE

Microsoft

JUNE 2021 – SEPTEMBER 2021

Software Engineering Intern

Building a TypeScript + React front-end Dossier to synthesize top insights of customers key data points to be used by 15,000+ including Satya (CEO).

JUNE 2020 – SEPTEMBER 2020

Explore Intern

Built a full-stack audit tool revealing usage telemetry to alert security risk and mitigate error of admins serving **20,000+** by designing in Figma and developing in React, Typescript, SCSS, C#, and SCOPE scripts.

Design Lab

JANUARY 2021 – PRESENT

Human-Centered Design Research Assistant

Created a new design student guide of "hidden curriculum" or practical career advice not taught in school from findings of 25+ interviews and 120+ collaborations. Advised by Professor Philip Guo.

SEPTEMBER 2020 – SEPTEMBER 2021

Human-Computer Interaction Research Assistant

Researched community design, problem decomposition and adaptive scaffolding by conducting method interviews with 10 design experts and prototyping tools that guided 100+ students through the problem solving process. Advised by Professor Steven Dow and Dr. Stephen MacNeil.

APRIL 2019 – NOVEMBER 2020

Association for Computing Machinery, UX Design Lead

Created an in-house design system and redesigned visuals and features including event check-in efficiency for a web portal of **1100+ users**. Co-founded UC San Diego's largest tech student organization.

JUNE 2017 – AUGUST 2017

Boeing, Engineering Intern

Designed satellite electrical power system diagram, budget, NX CAD model with a team of 3, won 1st place project and most visionary intern out of 72.

EDUCATION

CLASS OF 2022 – Major GPA: 3.8

University of California San Diego

B.S. Cognitive Science: Human-Computer Interaction

Minor in Computer Science, Minor in Design

Graduate-level coursework: Interaction Design Research, Human-Centered Programming, Information Visualization, Design at Large

SKILLS

Development

Python, JavaScript, React, TypeScript, HTML, CSS, C#

Design

Figma, Zeplin, Adobe Illustrator, Photoshop, Prototyping, User Research, Usability Testing, Product + Interaction Design, Design Systems

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SEPTEMBER 2020 – DECEMBER 2020

UC San Diego, Product Design Teaching Assistant

Mentored 20 students through the design process from user research, to prototyping and testing, to a final career-ready product case study

MAY 2019 – AUGUST 2019

ID Tech, Technology Instructor

Taught object-oriented programming and implementation of graphical user interface to 30 students and introduced the Adobe Creative Suite of graphic, illustration, sound, and motion design for video game creation

JUNE 2017 – AUGUST 2017

Development

Python, JavaScript, React,
TypeScript, HTML, CSS, C#

Design

Figma, Zeplin, Adobe Illustrator, Photoshop,
Prototyping, User Research, Usability Testing,
Product Design, Interaction Design, Design
Systems