

# < Kendall Nakai />

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## Education

**University of California San Diego**, B.S. Computer Engineering, GPA 3.3 **Expected June 2022**

**Coursework:** Designing Human-Data Interactions, Software Tools and Techniques, Data Structures

## Experience

**UCSD Talke Research Lab**, Research Assistant **March 2019 - Present**

- Create a MatLab user interface to control video camera imaging settings and exhibit numerical readout
- Improve biomedical data examination efficiency of deflection in esophageal tubing through automation

**iD Tech**, Technology Instructor **May 2019 - August 2019**

- Taught programming fundamentals, OOP, debugging, and graphical user interface to create games
- Introduced Adobe Creative Suite of video editing, illustration layout, sound design, and motion graphics

**The Boeing Company**, Engineering Intern **June 2017 - August 2017, July 2019**

- Designed a comprehensive satellite mission and associated NX vehicle CAD model with a team of three
- Generated top-level electrical power system diagram, bill of materials, power budget, and risk analysis
- Voted by Boeing employees as 1st place aerospace project and most visionary intern out of 72 interns

## Projects

**TwitchCon Hackathon** **September 2019**

- Utilized Figma to lay out a control panel and viewer interface for interactive Twitch extension to recollect popular clips which became Twitch Chat's favorite out of 1400+ viewers on Twitch Developers livestream

**Interactive Streamline Game** **March 2019**

- Developed a multi-level interactive strategy game with ability to load from specific saved game states
- Created backend logic and data structure and designed JavaFX graphical user interface game elements

**Contemporary Visual Narratives** **December 2018**

- Photographed and edited with Photoshop and Lightroom five series for critiques, viewed by 50+

**FIRST Robotics Competition** **September 2014 - June 2018**

- Prototyped, programmed, and manufactured four robots with a team of 20 to win 3rd seed out of 60+
- Designed using Illustrator a detailed graphic standards branding guide for visual element specifications

## Skills

**Development:** HTML, CSS, JavaScript, Java, MatLab, C++

**Design:** Figma, Adobe Creative Suite (Xd, Ai, Ps, Lr, Pr, Ae), Affinity Serif Suite

## Leadership

**ACM UCSD**, Founding Vice-President **March 2019 - Present**

- Established a chapter of the world's largest computing society, designed website UI for 500+

**IEEE UCSD**, Professional Chair **January 2019 - Present**

- Executed UCSD's largest engineering club's professional development and industry events for 1500+

**Tennis**, Lead a team of 20+ as Captain for 2 years, played 4 years of Varsity, coached lessons to ages 5 - 65

**Volunteering**, Girl Scout Gold Awardee, Key Club President, hosted 45+ service events, raised \$75,000+