



Ultimate FPS  
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## ***First off, THANKS FOR BUYING THIS ASSET!***

You are supporting a small team of indie game developers and making new cool features possible ... we salute you!

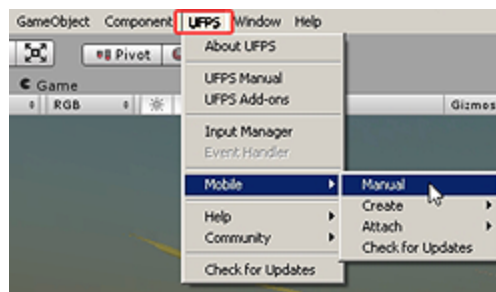
*/VisionPunk team*



# Documentation

Click here to open the [UFPS Online Manual](#).

Online manuals for UFPS **Add-ons** can be found under the UFPS editor menu:



[UFPS Official F.A.Q.](#)

[Support Forum / Knowledge Base](#)

[UFPS Latest Release Notes](#)

[UFPS Update Instructions](#)



# Community

## [Twitter](#)

Be sure to follow us on Twitter for the latest UFPS news!

## [YouTube](#)

Subscribe to our channel for upcoming trailers & more exciting stuff.

## [VisionPunk Official Forum](#)

The main community for UFPS and related products.

## [Unity Community Forum Thread](#)

The original "Ultimate FPS Camera" thread over at the main Unity forum.

## [Showcase](#)

Check this out to see what others have built with UFPS. Also, feel free to submit your own things! We love to see screenshots and videos of user made games ...



# Help and Support

Here's the *fastest way* to get help and info:

1. Go to **forum.visionpunk.com**
2. Make a quick search in the **Search** bar at the **top left**.

3. If you can't find what you're looking for, click the [Ask a Question](#) button at the top of the page. Our helpful community and staff will try to answer your question as soon we can!



## Email support

If you fail to get an answer in the support forum you can also drop us an email.

- Please note that we need 2-4 days for processing email support requests.
- For email support we require you to provide your **invoice number**.

If you bought the asset on **Unity Asset Store**:

1. Search your inbox for "*Unity Asset Store purchase confirmation*".
2. Once you have the invoice, [here's how to locate the invoice number](#).
3. If you for some reason can't find the email, please [contact Asset Store support](#) and they will help you out.

If you bought the asset on **visionpunk.com**:

1. Search your inbox for an order confirmation from "*VisionPunk Support*".
2. Once you have the invoice, [here's how to locate the invoice number](#).
3. If you for some reason can't find this email, please email us at the below address and we'll locate your order manually.

Finally email us with a **simple description + invoice number in the subject field**.

In your email body, please provide as detailed an explanation of your problem as possible. The following info will speed up your case:

- What version of Unity are you using?
- What version of the asset are you using?
- How did you install the asset? Via the Asset Store "Import" button? Other method?
- Does your issue occur with a clean install of the asset (no changes to the source code or art files of the asset) ?
- Does the issue happen when you run our example demo scenes, or does it happen when you import one of our prefabs or scripts into a custom scene or project?
- What exactly are the events leading up to your issue appearing?

[support@visionpunk.com](mailto:support@visionpunk.com)



# Licenses

## UFPS & Add-on packages

Your purchase of the asset grants you a lifetime license that is valid for every future release of the asset. This is all governed by the Unity Asset Store End User License Agreement (EULA). [Click here](#) for more info.

## CgTextures

One or more textures in this package may have been created with images from CGTextures.com. These images may not be redistributed by default. Please visit [www.cgtextures.com](http://www.cgtextures.com) for more information.

# We wish to thank ...

## ProBuilder

The Sky City level was designed by the amazing ProCore team. Check out their groundbreaking Unity tools at [www.protocolsforunity3d.com](http://www.protocolsforunity3d.com).



## GameTextures

Some of the textures in this package were generously provided by GameTextures.com. Check out their library of fantastic game-ready materials at: [www.gametextures.com](http://www.gametextures.com)



*Again, thanks for buying this asset and good luck with your game ! =)*

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