

Caster Quick Reference

1. Numbers

^e numb <0...1m> **print digits**
word number <0...9> **print as words**

2. Alphabet^a

arch	goof	mike	sierra	yankee
brov	hotel	novakeen	tango	zulu
char	india	oscar	uniform	
delta	julia	prime	victor	
echo	kilo	quebec	whiskey	
foxy	lima	romeo	x-ray	

3. Punctuation^d

tabby	TAB	period dot	.
shin tabby	. SHIFT-TAB	bam ^c	.
ace	SPACE	slash	/
clamor	!	deckle	:
chocky	"	semper	;
quotes ^b	""	angle ^{bf}	<>
hashtag	#	^e equals	=
dolly	\$	questo	?
modulo	%	atty	@
ampersand	&	brax ^{bf}	[]
chicky apostrophe	'	backslash	\
thin quotes ^b	''	carrot	^
prekris ^{bf}	()	underscore	_
starling	*	ticky	`
^e plus	+	tickris ^b	~
comma	,	curly ^{bf}	{ }
boom ^c	,	tilde	~
^e minus	-	pipe (sim symbol)	

4. Comparisons

[is] greater than	>
[is] less than	<
[is] greater [than] [or] equal [to]	>=
[is] less [than] [or] equal [to]	<=
[is] equal to	==

^aPrefix with "big" for capitals

^bLeft key is pressed after

^cSpace bar is pressed after

^dRepeatable by saying number after

^ePrefix with "long" to get spaces either side

^fLeft or right available by prefixing with "left" or "right"

5. Directions

sauce ^d	up
dunce ^d	down
lease ^d	left
ross ^d	right

6. Editing

clear ^d	bkspc
deli ^d	del
shock ^d	enter
cancel	escape
save	ctrl - s

7. Selection, Movement

shackle	select line
shin ^{a b}	shift - <dir>
queue ^{a b}	ctrl - shift - <dir>
fly ^{a b}	ctrl - <dir>
splat ^{a b}	ctrl - del/bkspc
^a wally	home/end
tell sink	end + enter
tell dock	end + semicolon + enter
kraken	ctrl + space
hug <enclose> ^e	encloses target

8. Copy and Paste

stoosh ^c	copy
cut ^c	cut
spark ^{c f}	paste
garb ^c	double-click + copy
drop ^c	double-click + paste
duple ^b	duplicate line

^dRepeatable by saying number after

^aTakes optional direction parameter, one of the direction keys from table (5)

^bTakes optional number parameter for repetition

^cTakes prekris, brax, curly, angle, [thin] quotes, tickris

^eTakes optional number parameter, which is used to determine a persistent clipboard slot

^fTakes optional formatting parameters, e.g. "spark tie"

9. Text Formatting

Capitalisation

yell	SOME WORDS
tie	Some Words
gerrish ^b	someWords
sing	Some words
laws	some words

Spacing

gum gun	somewords
spine	some-words
snake ^b	some_words
pebble	some.words
incline	some/words
dissent descent	some\words

Capitalisation and spacing can be combined into a single command. They may be suffixed by "bow" and then dictation to format (ex: "tie snake bow some words") to aid recognition.

10. Format Setting

set [big] format <capitalisation> <spacing> [bow]
Set a standard/[secondary] format

[big] format <dictation> **Apply the standard/[secondary] format to dictation**

11. Free Dictation - Engine Formatting ^b

say	default engine formatting
cop	Initial letter capitalized
slip	initial letter lowercase

^cPass-through text formatting as defined by speech recognition engine.

^bgerrish defaults to gum, snake to laws

12. Programming Core^a

enable <language> **activate module**

iffae	lodge and
shells	lodge or
shell iffae	lodge not
switch	print to console
breaker	function
default	class
for each	add comment
for loop	long comment
do loop	value not
while loop	return
convert to integer	value true
convert to floating point	value false
convert to string	

13. Miscellaneous Hardware Control

media [control] **play|pause / next|back**
volume <mode> <n> **up|down / mute|unmute**

^aSee the CCR languages quick reference in the docs for details of the language specific commands.

14. Window Management

minimise win **minimise window**
maximise win **maximise window**
dredge ^a **alt + tab**
switch window **display all windows**
move window **move with arrow keys**
window left **snap window to left**
window right **snap window to right**
show work **show active workspaces**
new work **create a new workspace**
close work **close the current workspace**
close all work **close all workspaces**
previous work ^a **go to the previous workspace**
next work ^a **go to the next workspace**
go work <n> **go to workspace number n**
send work <n> . **send the current window to workspace n**
move work <n> **move the current window to workspace n**

15. Repetition

again do **repeat last dictation**
again <n> times **repeat last dictation*n**
record from history **open macro recorder**
complete **save macro**
delete recorded macros **delete recorded macros**

16. Aliasing

alias <dict> **alias highlighted text**
chain alias <dict> **alias as CCR**

^aTakes an optional number parameter for repetition

17. Template-based Navigation

jump in ^b **move cursor inside next ({{< jump out ^b move cursor past next }}> jump back ^b ... move cursor inside prev }}> fill <target> ^b **highlight <target> in line****

18. Mouse Replacement

kick **left click**
kick mid **middle click**
psychic **right click**
shift right click **shift right click**
shift click **shift click**
squat **left button down**
bench **left button up**
lean **right button down**
hoist **right button up**
colic **control left click**
scree ^a **scroll wheel**
curse **move cursor by pixels**
douglas **move cursor on grid**
rainbow **alternate grid**
legion **smart text selection**
left point **mouse to screen left**
center point **mouse to screen center**
right point **mouse to screen right**

19. Dragon

number/spell/dictation/normal/command
mode **switch dragon modes**

20. Caster Management

caster <mode> ^b ... **microphone on, off, sleep**
clear caster hud **Clears Hud Window**
show/hide caster hud **Show/Hide Hud**
show/hide caster rules **Show/Hide Rules**
update dragonfly **Updates Dragonfly**
reboot caster **Restarts Caster**
launch caster settings **Edit Caster Settings**

^bAll of these are asynchronous, and can be cancelled with the word "cancel" if the search is taking too long. See *navigation.py* for a full list of targets.

^aTakes optional direction parameter, one of the direction

21. Example command chains

shackle clear
 Select and delete the current line

queue lease stoosh three
 **Store the previous word/variable name
 in position three**

queue lease three hug brax
 **Enclose the previous three elements in
 square brackets**

shackle cut dunce four spark
 **Cut the current line, move down four,
 paste**

shin ross wally clear
 Select to the end of the line, delete

ross wally clear four
 **Go to the end of the line, backspace
 four**

snake variable name
 variable_name

curly quotes arch ross deckle quotes brov
 {"a":"b"}

backslash format command curly
 \command{}

(python) tell sink print to console spark three
 **new line, print(<third clipboard
 position>)**